

### 1.MCAL

#### 1.1. DIO APIs

```
1.2. Usart APIs
```

```
typedef struct ST_UART_config_t{
    uint16_t USART_BaudRate;
    uint8_t USART_StopBits;
    uint8_t usart_SendData(uint8_t data_transmitted);
    uint8_t usart_ReceiveData(void);
    error_state usart_SendString(uint8_t *str);
    uint8_t * usart_ReceiveString(uint8_t * au8data ,uint8_t terminating_character);
    typedef struct ST_UART_config_t{
        uint16_t USART_BaudRate;
        uint8_t USART_WordLength;
        uint8_t USART_Parity;
        uint8_t USART_Parity;
        uint8_t USART_Mode;
    }ST_UART_config_t;
```

#### 1.3. SPI APIs

```
spi_errorstatus SPI_Init(ST_SPI_config_t * SPI_InitStruct);
uint8_t SPI_SendData(uint8_t data);
uint8_t SPI_ReceiveData(void);
void SPI_SFTCALLBACK(void(*ntr)(void));
```

```
typedef struct ST_SPI_config_t{
                                     /*!< Specifies the SPI operating mode Master or Slave */</pre>
 uint16_t SPI_Mode;
 uint16_t SPI_OP_Mode;
                                         /*!< Specifies the SPI operating mode Interrupt or without</pre>
                                      /*!< Specifies the serial clock steady state whether LEADING</pre>
 uint16_t SPI_CPOL;
RISING or LEADING_FALLING*/
 uint16_t SPI_CPHA;
                                      /*!< Specifies the clock active edge for the bit capture LEAD</pre>
ING SAMPLE or LEADING SETUP*/
 uint16_t SPI_BaudRatePrescaler;
                                     /*!< Specifies the Baud Rate prescaler value which will be</pre>
                                         used to configure the transmit and receive SCK clock. */
  uint16_t SPI_FirstBit;
                                      /*!< Specifies whether data transfers start from MSB or LSB b</pre>
 ST_SPI_config_t;
```

```
typedef enum
{
   NO_ERROR,
   MODE_ERROR,
   CPHA_ERROR,
   FIRST_BITERROR,
   CPOL_SELECTION_ERROR,
   BAUDRATE_ERROR,
   OP_MODE_ERROR
}spi_errorstatus;
```

## 2. HAL

# a. EEPROM

```
void EEPROM_VoidInit(void);
void EEPROM_VoidWriteDataByte(uint8_t SlaveAddress , uint8_t InternalReg, uint8_t Data);
uint8_t EEPROM_u8ReadDataByte(uint8_t SlaveAddress , uint8_t InternalReg);
```