



# Internet Applications

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# Introduction to Server-Side Development with PHP

CHAPTER 8

# What IS Server-Side Development

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# What is Server-Side Development

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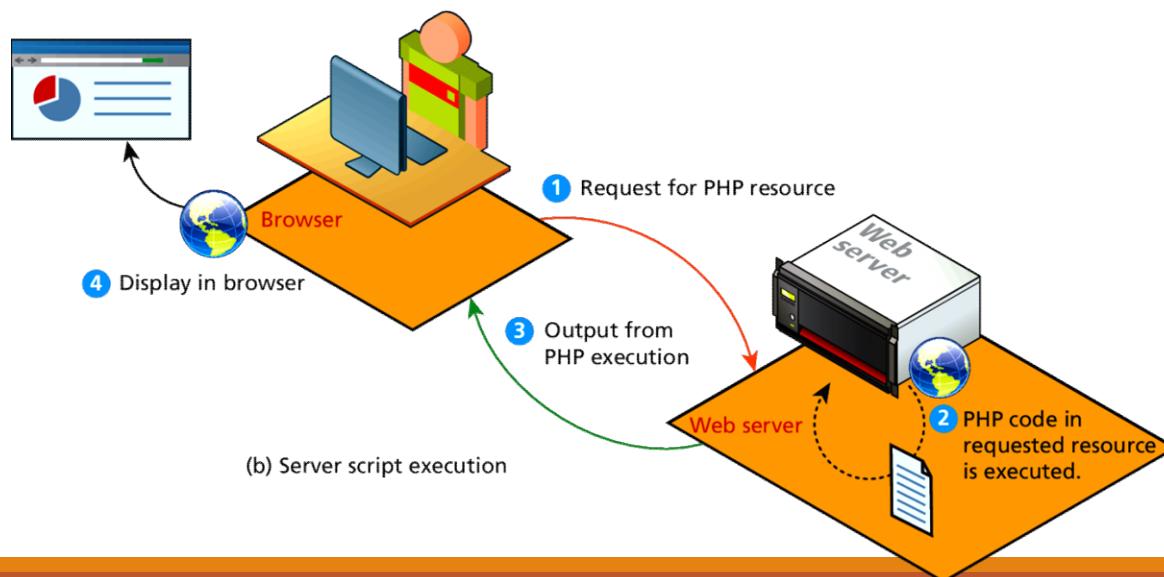
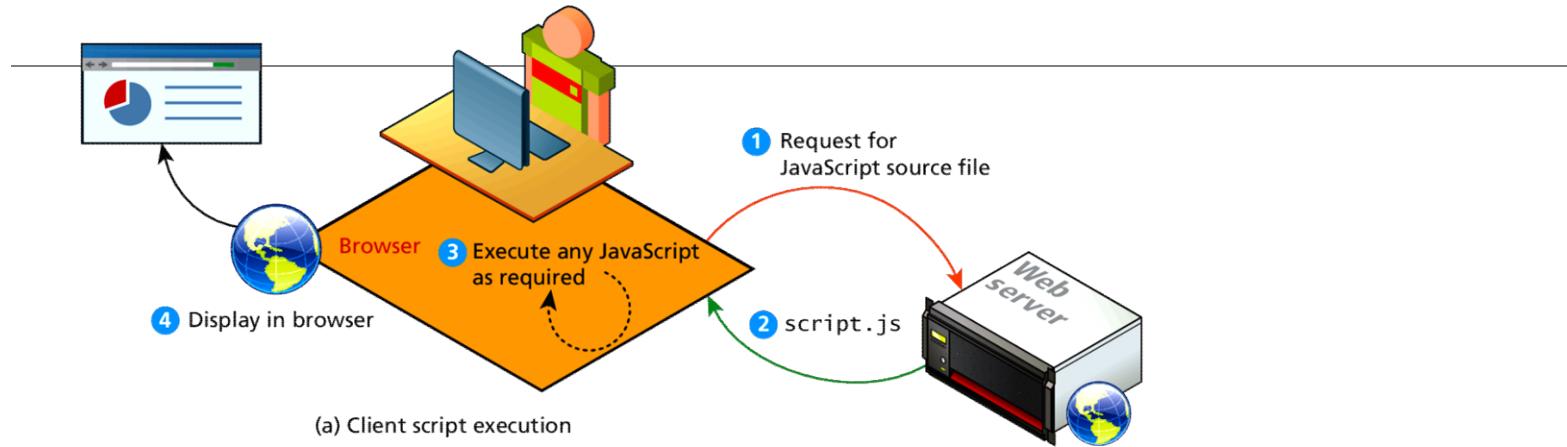
The basic hosting of your files is achieved through a web server.

Server-side development is much more than web hosting: it involves the use of a programming technology like PHP or ASP.NET to create scripts that dynamically generate content

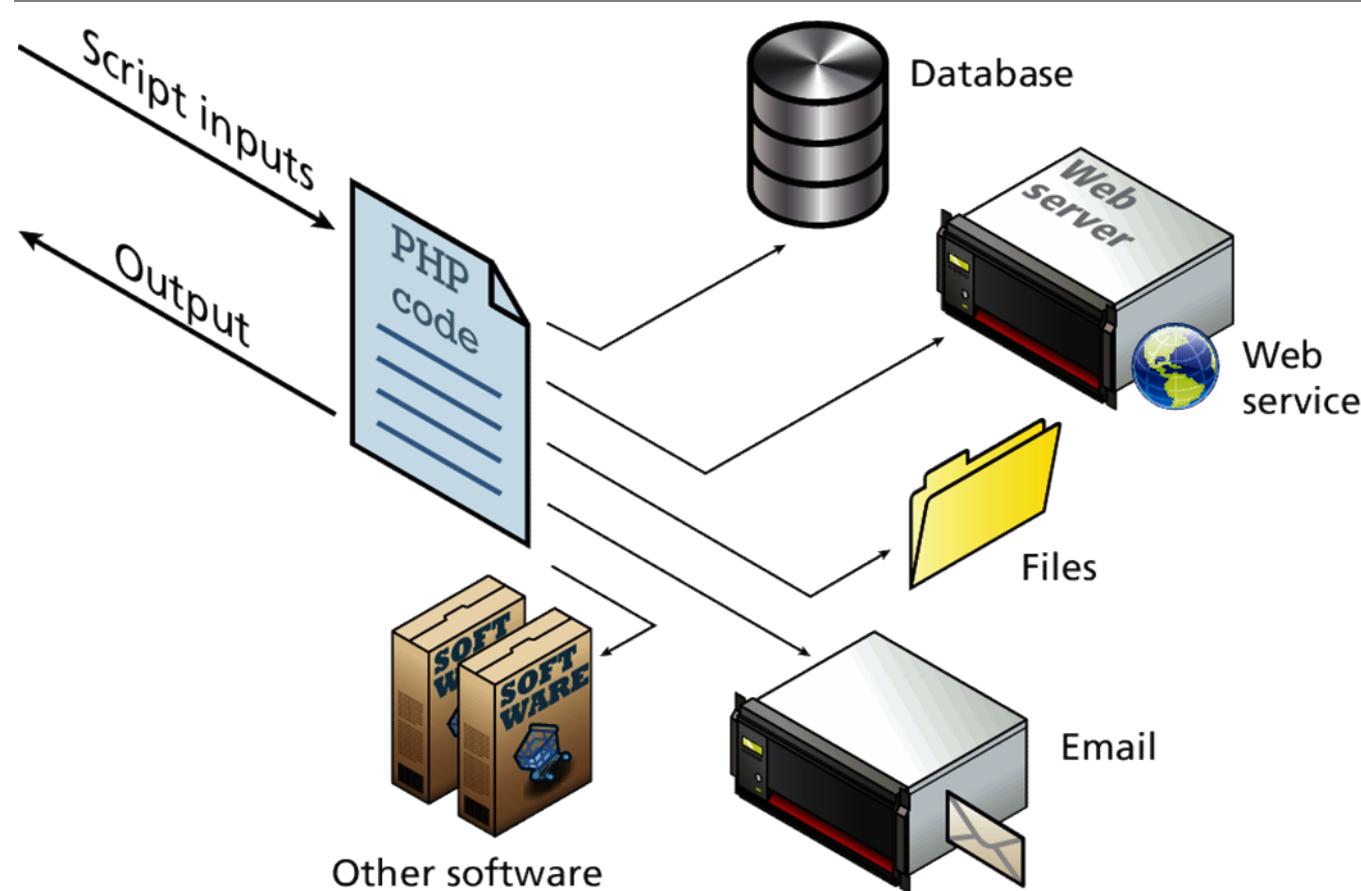
Consider distinction between client side and server side...



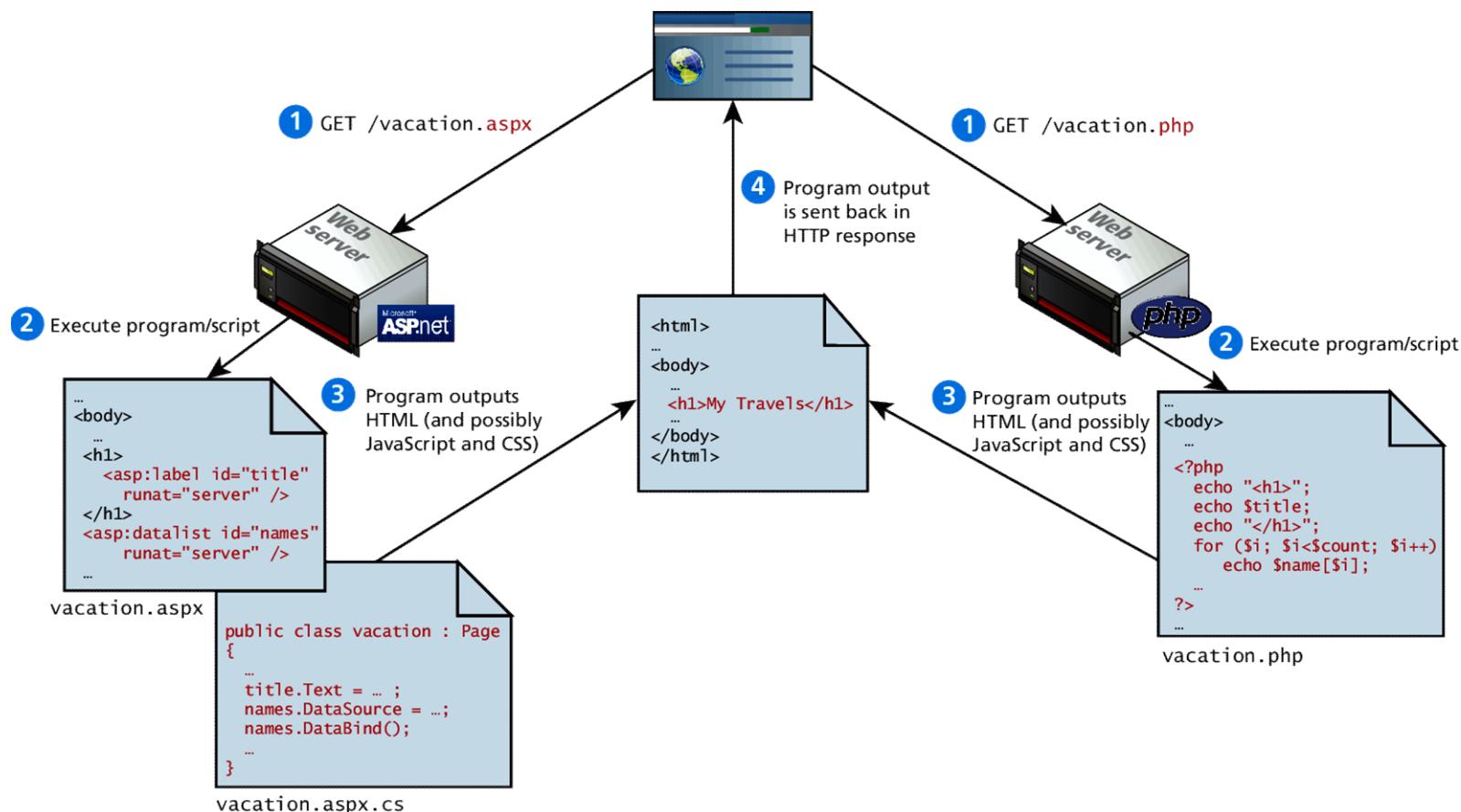
# Comparing Client and Server Scripts



# Server-Side Script Resources



# Web Development Technologies



# Comparing Server-Side Technologies

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- **ASP (Active Server Pages).** Like PHP, ASP code (using the VBScript programming language) can be embedded within the HTML. ASP programming code is interpreted at run time, hence it can be slow in comparison to other technologies.
- **ASP.NET.** ASP.NET is part of Microsoft's .NET Framework and can use any .NET programming language (though C# is the most commonly used). ASP.NET uses an explicitly object-oriented approach. It also uses special markup called web server controls that encapsulate common web functionality such as database-driven lists, form validation, and user registration wizards. ASP.NET pages are compiled into an intermediary file format called MSIL that is analogous to Java's byte-code. ASP.NET then uses a Just-In-Time compiler to compile the MSIL into machine executable code so its performance can be excellent. However, ASP.NET is essentially limited to Windows servers.

# Comparing Server-Side Technologies

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- **JSP (Java Server Pages).** JSP uses Java as its programming language and like ASP.NET it uses an explicit object-oriented approach and is used in large enterprise web systems and is integrated into the J2EE environment. Since JSP uses the Java Runtime Engine, it also uses a JIT compiler for fast execution time and is cross-platform. While JSP's usage in the web as a whole is small, it has a substantial market share in the intranet environment, as well as with very large and busy sites.
- **Node.js.** This is a more recent server environment that uses JavaScript on the server side, thus allowing developers already familiar with JavaScript to use just a single language for both client-side and server-side development. Unlike the other development technologies listed here, node.js also is its own web server software, thus eliminating the need for Apache, IIS, or some other web server software.

# Comparing Server-Side Technologies

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- **Perl.** Until the development and popularization of ASP, PHP, and JSP, Perl was the language typically used for early server-side web development. As a language, it excels in the manipulation of text. It was commonly used in conjunction with the **Common Gateway Interface (CGI)**, an early standard API for communication between applications and web server software.
- **PHP.** Like ASP, PHP is a dynamically typed language that can be embedded directly within the HTML, though it now supports most common object-oriented features, such as classes and inheritance. By default, PHP pages are compiled into an intermediary representation called **opcodes** that are analogous to Java's byte-code or the .NET Framework's MSIL. Originally, PHP stood for *personal home pages*, although it now is a recursive acronym that means *PHP: Hypertext Processor*.

# Comparing Server-Side Technologies

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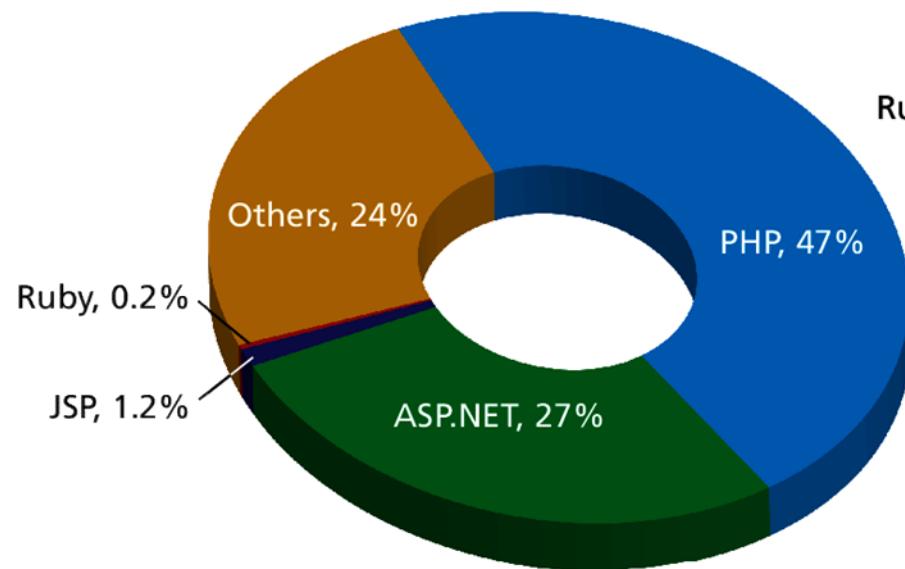
- **Python.** This terse, object-oriented programming language has many uses, including being used to create web applications. It is also used in a variety of web development frameworks such as Django and Pyramid.
- **Ruby on Rails.** This is a web development framework that uses the Ruby programming language. Like ASP.NET and JSP, Ruby on Rails emphasizes the use of common software development approaches. It integrates features such as templates and engines that aim to reduce the amount of development work required in the creation of a new site.

# Market Share

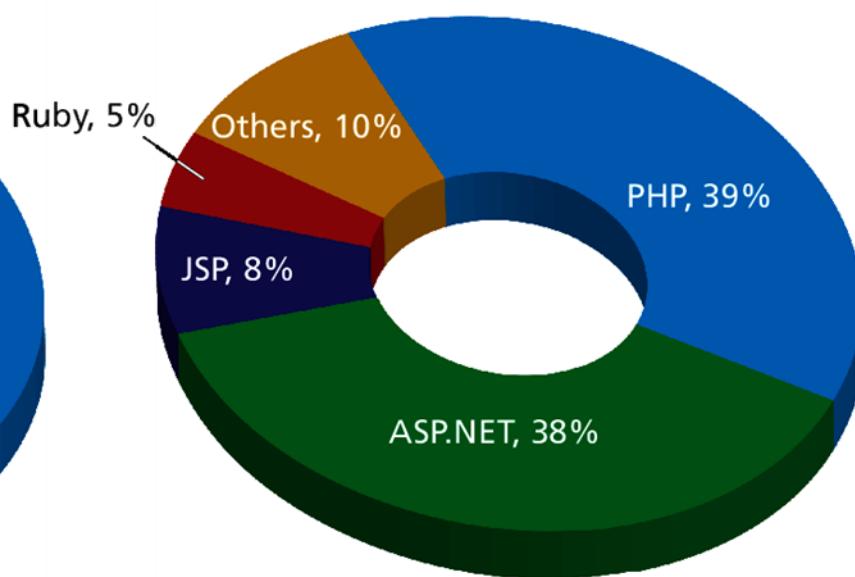
Of web development environments

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**Top 50 Million Sites**



**Top 10,000 Sites**



# Web Server's Responsibilities

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# A Web Server's Responsibilities

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A web server has many responsibilities:

- handling HTTP connections
- responding to requests for static and dynamic resources
- managing permissions and access for certain resources
- encrypting and compressing data
- managing multiple domains and URLs
- managing database connections
- managing cookies and state
- uploading and managing files

# LAMP stack

WAMP, MAMP, ...

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You will be using the LAMP software stack

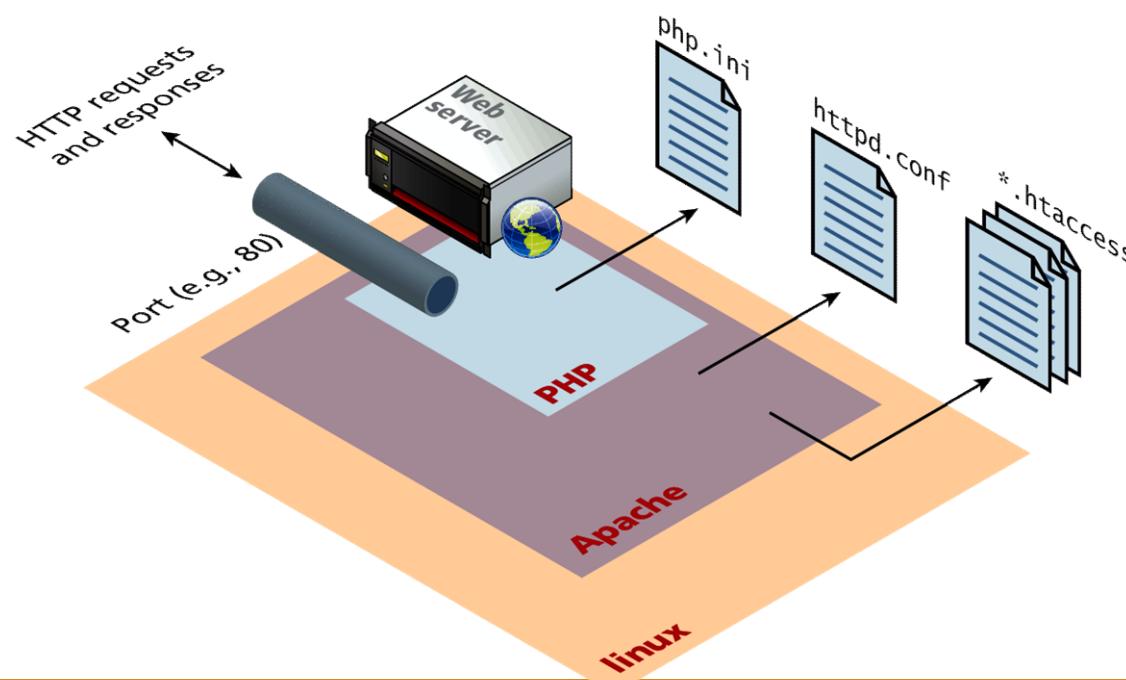
- Linux operating system
- Apache web server
- MySQL DBMS
- PHP scripting language



# Apache and Linux

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Consider the **Apache** web server as the intermediary that interprets HTTP requests that arrive through a network port and decides how to handle the request, which often requires working in conjunction with PHP.



# Apache

Continued

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Apache runs as a daemon on the server. A **daemon** is an executing instance of a program (also called a **process**) that runs in the background, waiting for a specific event that will activate it.

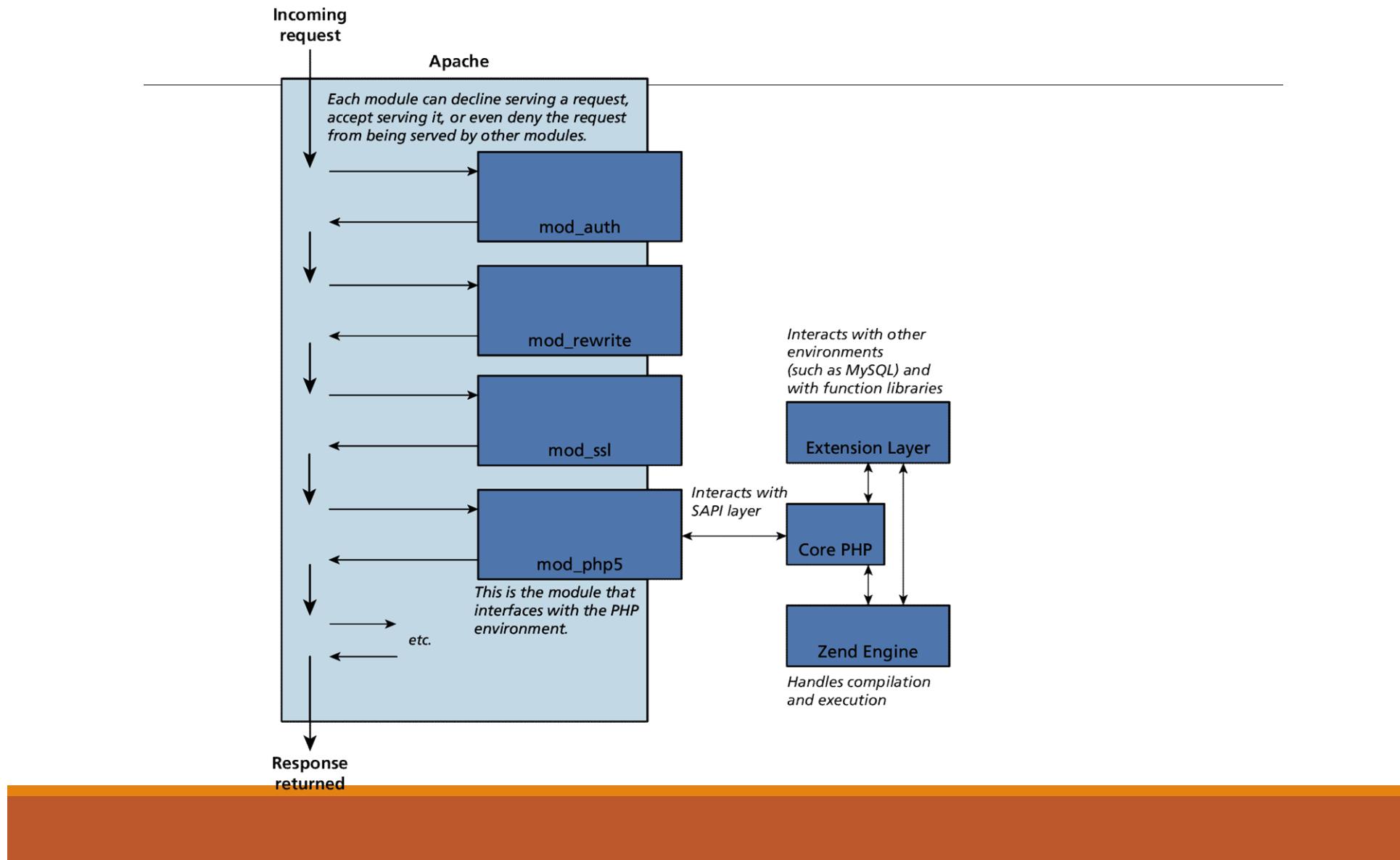
When a request arrives, Apache then uses modules to determine how to respond to the request.

In Apache, a **module** is a compiled extension (usually written in the C programming language) to Apache that helps it *handle* requests. For this reason, these modules are also sometimes referred to as **handlers**.



# Apache and PHP

## PHP Module in Apache



# PHP Internals

PHP itself is written in C

---

There are 3 main modules

- 1. PHP core.** The Core module defines the main features of the PHP environment, including essential functions for variable handling, arrays, strings, classes, math, and other core features.
- 2. Extension layer.** This module defines functions for interacting with services outside of PHP. This includes libraries for MySQL, FTP, SOAP web services, and XML processing, among others.
- 3. Zend Engine.** This module handles the reading in of a requested PHP file, compiling it, and executing it.

# Installing LAMP locally

Turn this key

---

The easiest and quickest way to do so is to use the

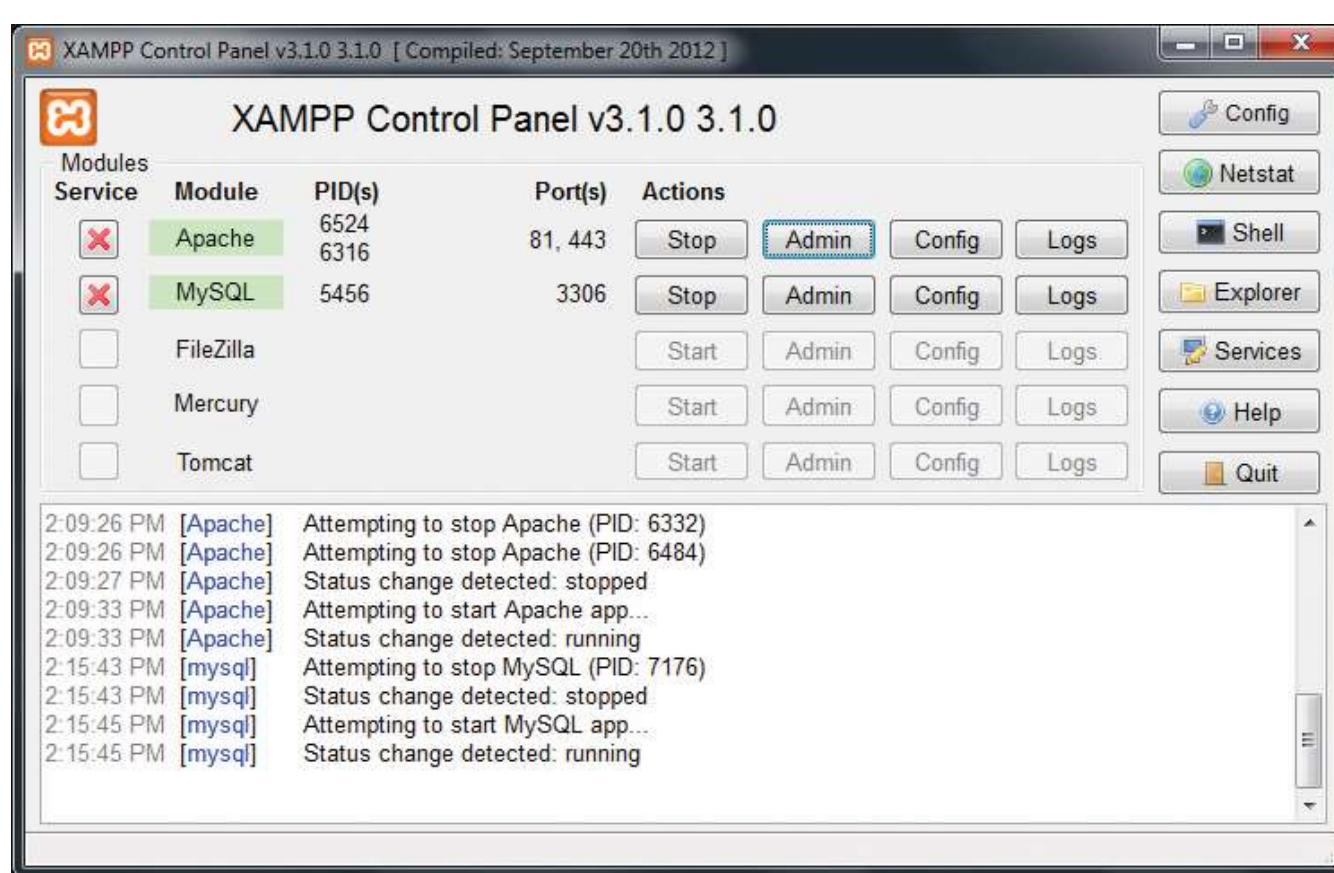
- **EasyPHP** for Windows only
- **XAMPP** For [Windows installation package](#)
- **MAMP** for [Mac installation package](#)

Both of these installation packages install and configure Apache, PHP, and MySQL.

Later we can come back and configure these systems in more detail.

# XAMPP Control Panel

Turn this key



# XAMPP Settings

Defaults are

- PHP requests in your browser will need to use the **localhost** domain (127.0.0.1)
- PHP files will have to be saved somewhere within the **C:\xampp\htdocs** folder



# Quick Tour

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- PHP, like JavaScript, is a dynamically typed language.
- it uses classes and functions in a way consistent with other object-oriented languages such as C++, C#, and Java
- The syntax for loops, conditionals, and assignment is identical to JavaScript
- Differs when you get to functions, classes, and in how you define variables

# PHP Tags

---

The most important fact about PHP is that the programming code can be embedded directly within an HTML file.

- A PHP file will usually have the extension **.php**
- programming code must be contained within an opening **<?php** tag and a matching closing **?>** tag
- any code outside the tags is echoed directly out to the client

# PHP Tags

---

```
<?php
$user = "Randy";
?>
<!DOCTYPE html>
<html>
<body>
<h1>Welcome <?php echo $user; ?></h1>
<p>
The server time is
<?php
echo "<strong>";
echo date("H:i:s");
echo "</strong>";
?>
</p>
</body>
</html>
```

```
<!DOCTYPE html>
<html>
<body>
<h1>Welcome Randy</h1>
<p>
The server time is <strong>02:59:09</strong>
</p>
</body>
</html>
```

**LISTING 8.2** Listing 8.1 in the browser

**LISTING 8.1** PHP tags

# HTML and PHP

Two approaches

display-artists.php

```
<?php
    $db = new mysqli('localhost', 'dbuser', 'dbpassword', 'dbname');
    $sql = "SELECT * FROM Artists ORDER BY lastName";
    $result = $db->query($sql);
?>
...
<body>
...
<ul>
<?php
while( $row = $result->fetch_assoc() ) {
    echo "<li>";
?>
 
<?php
    echo "<a href='artist.php'><img src='images/artists/" . $row['id'] . "'></a><br/>";
    echo $row['firstName'] . " " . $row['lastName'];
    echo "</li>";
}
?>
</ul>
...
<?php
$result->close();
$db->close ();
?>
</body>
</html>
```

**Approach #1**  
**Mixing HTML and PHP**

# HTML and PHP

Two approaches



# PHP Comments

3 kinds

---

The types of comment styles in PHP are:

- **Single-line comments.** Lines that begin with a # are comment lines and will not be executed.
- **Multiline (block) comments.** These comments begin with a /\* and encompass everything that is encountered until a closing \*/ tag is found.
- **End-of-line comments.** Whenever // is encountered in code, everything up to the end of the line is considered a comment.

# PHP Comments

3 kinds

---

```
<?php  
    # single-line comment  
    /*  
        This is a multiline comment.  
        They are a good way to document functions or complicated  
        blocks of code  
    */  
    $artist = readDatabase(); // end-of-line comment  
?>
```



# Variables

---

Variables in PHP are **dynamically typed**.

Variables are also **loosely typed** in that a variable can be assigned different data types over time

To declare a variable you must preface the variable name with the dollar (\$) symbol.

```
$count = 42;
```

# Data Types

---

Data Type	Description
<b>Boolean</b>	A logical true or false value
<b>Integer</b>	Whole numbers
<b>Float</b>	Decimal numbers
<b>String</b>	Letters
<b>Array</b>	A collection of data of any type (covered in the next chapter)
<b>Object</b>	Instances of classes

# Constants

---

A **constant** is somewhat similar to a variable, except a constant's value never changes . . . in other words it stays constant.

- Typically defined near the top of a PHP file via the **define()** function
- once it is defined, it can be referenced without using the \$ symbol

# Constants

---

```
<?php

# Uppercase for constants is a programming convention
define("DATABASE_LOCAL", "localhost");
define("DATABASE_NAME", "ArtStore");
define("DATABASE_USER", "Fred");
define("DATABASE_PASSWD", "F5^7%ad");

...
# notice that no $ prefaces constant names
$db = new mysqli(DATABASE_LOCAL, DATABASE_NAME, DATABASE_USER,
    DATABASE_NAME);

?>
```

**LISTING 8.4** PHP constants

# Writing to Output

Hello World

---

To output something that will be seen by the browser, you can use the echo() function.

**echo ("hello");** //long form

**echo "hello";** //shortcut

# String Concatenation

Easy

---

Strings can easily be appended together using the concatenate operator, which is the period (.) symbol.

```
$username = "World";  
echo "Hello". $username;
```

Will Output **Hello World**

# String Concatenation

Example

---

```
$firstName = "Pablo";
$lastName = "Picasso";
/*
```

*Example one:*

*The first four lines are equivalent. Notice that you can reference PHP variables within a string literal defined with double quotes.*

*The resulting output for the first four lines is: <em>Pablo  
Picasso</em>*

*The last one displays: <em> \$firstName \$lastName </em>  
\*/*

```
echo "<em>". $firstName . " ". $lastName . "</em>";
echo '<em>'. $firstName . ' '. $lastName. '</em>';
echo '<em>'. $firstName . '' . $lastName. "</em>";
echo "<em> $firstName $lastName </em>";
echo '<em> $firstName $lastName </em>'; Won't Work!!
```

# String Concatenation

Example

---

```
/*
```

*Example two:*

*These two lines are also equivalent. Notice that you can use either the single quote symbol or double quote symbol for string literals.*

```
*/
```

```
echo "<h1>";
```

```
echo '<h1>';
```

# String Concatenation

Example

---

```
/*
```

*Example three:*

*These two lines are also equivalent. In the second example, the escape character (the backslash) is used to embed a double quote within a string literal defined within double quotes.*

```
*/
```

```
echo '';
```

```
echo "<img src=\"23.jpg\" >";
```

## String escape Sequences

---

Sequence	Description
\n	Line feed
\t	Horizontal tab
\\\	Backslash
\\$	Dollar sign
\"	Double quote

# Complicated Concatenation

---

```
echo "<img src='23.jpg' alt=\"". $firstName . " ". $lastName . "\" >";  
  
echo "<img src='".$id.jpg' alt='".$firstName $lastName' >";  
  
echo "<img src=\"$id.jpg\" alt=\"$firstName $lastName\" >";  
  
echo '';  
  
echo '<a href="artist.php?id=' . $id . '">' . $firstName . ' ' . $lastName . '</a>';
```

# Complicated Concatenation

---

```
echo "<img src='23.jpg' alt=\"". $firstName . " ". $lastName . "\" >";  
  
echo "<img src='".$id.jpg' alt='".$firstName $lastName' >";  
  
echo "<img src=\"$id.jpg\" alt=\"$firstName $lastName\" >";  
  
echo '';  
  
echo '<a href="artist.php?id=' . $id . '">' . $firstName . ' ' . $lastName . '</a>';
```

# Illustrated Example

- ① `echo "<img src='23.jpg' alt='".$firstName . " " . $lastName . "'>";`  
outputs  

```
<img src='23.jpg' alt='Pablo Picasso' >
```
- ② `echo "<img src='$id.jpg' alt='".$firstName $lastName."'>";`  

```
<img src='23.jpg' alt='Pablo Picasso' >
```
- ③ `echo "<img src=\"$id.jpg\" alt=\"$firstName $lastName\">";`  

```

```
- ④ `echo '';`  

```

```
- ⑤ `echo '<a href="artist.php?id='.$id .'>'.$firstName.' '.$lastName.'</a>';`  

```
<a href="artist.php?id=23">Pablo Picasso</a>
```

# Printf

Good ol' printf

---

As an alternative, you can use the **printf()** function.

- derived from the same-named function in the C programming language
- includes variations to print to string and files (sprintf, fprintf)
- takes at least one parameter, which is a string, and that string optionally references parameters, which are then integrated into the first string by placeholder substitution
- Can also apply special formatting, for instance, specific date/time formats or number of decimal places

# Printf

Illustrated example

---

```
$product = "box";  
$weight = 1.56789;
```

```
printf("The %s is %.2f pounds", $product, $weight);
```

outputs  
  
Placeholders      Precision specifier

The box is 1.57 pounds.

# Printf

Type specifiers

---

Each placeholder requires the percent (%) symbol in the first parameter string followed by a type specifier.

- b for binary
- d for signed integer
- f for float
- o for octal
- x for hexadecimal

# Printf

Precision

---

Precision allows for control over how many decimal places are shown. Important for displaying calculated numbers to the user in a “pretty” way.

Precision is achieved in the string with a period (.) followed by a number specifying how many digits should be displayed for floating-point numbers.



# Program CONTROL

---



# If...else

---

The syntax for conditionals in PHP is almost identical to that of JavaScript

```
// if statement with condition
if ( $hourOfDay > 6 && $hourOfDay < 12 ) {
    $greeting = "Good Morning";
}
else if ($hourOfDay == 12) { // optional else if
    $greeting = "Good Noon Time";
}
else { // optional else branch
    $greeting = "Good Afternoon or Evening";
}
```

**LISTING 8.7** Conditional statement using if . . . else

# If...else

Alternate syntax

```
<?php if ($userStatus == "loggedin") { ?>
    <a href="account.php">Account</a>
    <a href="logout.php">Logout</a>
<?php } else { ?>
    <a href="login.php">Login</a>
    <a href="register.php">Register</a>
<?php } ?>

<?php
    // equivalent to the above conditional
    if ($userStatus == "loggedin") {
        echo '<a href="account.php">Account</a> ';
        echo '<a href="logout.php">Logout</a>';
    }
    else {
        echo '<a href="login.php">Login</a> ';
        echo '<a href="register.php">Register</a>';
    }
?>
```

**LISTING 8.8** Combining PHP and HTML in the same script

# Switch...case

Nearly identical

---

```
switch ($artType) {  
    case "PT":  
        $output = "Painting";  
        break;  
    case "SC":  
        $output = "Sculpture";  
        break;  
    default:  
        $output = "Other";  
}  
  
// equivalent  
if ($artType == "PT")  
    $output = "Painting";  
else if ($artType == "SC")  
    $output = "Sculpture";  
else  
    $output = "Other";
```

**LISTING 8.9** Conditional statement using switch

# While and Do..while

Identical to other languages

---

```
$count = 0;  
while ($count < 10)  
{  
    echo $count;  
    $count++;  
}  
  
$count = 0;  
do  
{  
    echo $count;  
    $count++;  
} while ($count < 10);
```

**LISTING 8.10** while loops

# For

Identical to other languages

---

```
for ($count=0; $count < 10; $count++)
{
    echo $count;
}
```

**LISTING 8.11** for loops

# Alternate syntax for Control Structures

---

PHP has an alternative syntax for most of its control structures. In this alternate syntax

- the colon (:) replaces the opening curly bracket,
- while the closing brace is replaced with endif;, endwhile;, endfor;, endforeach;, or endswitch;

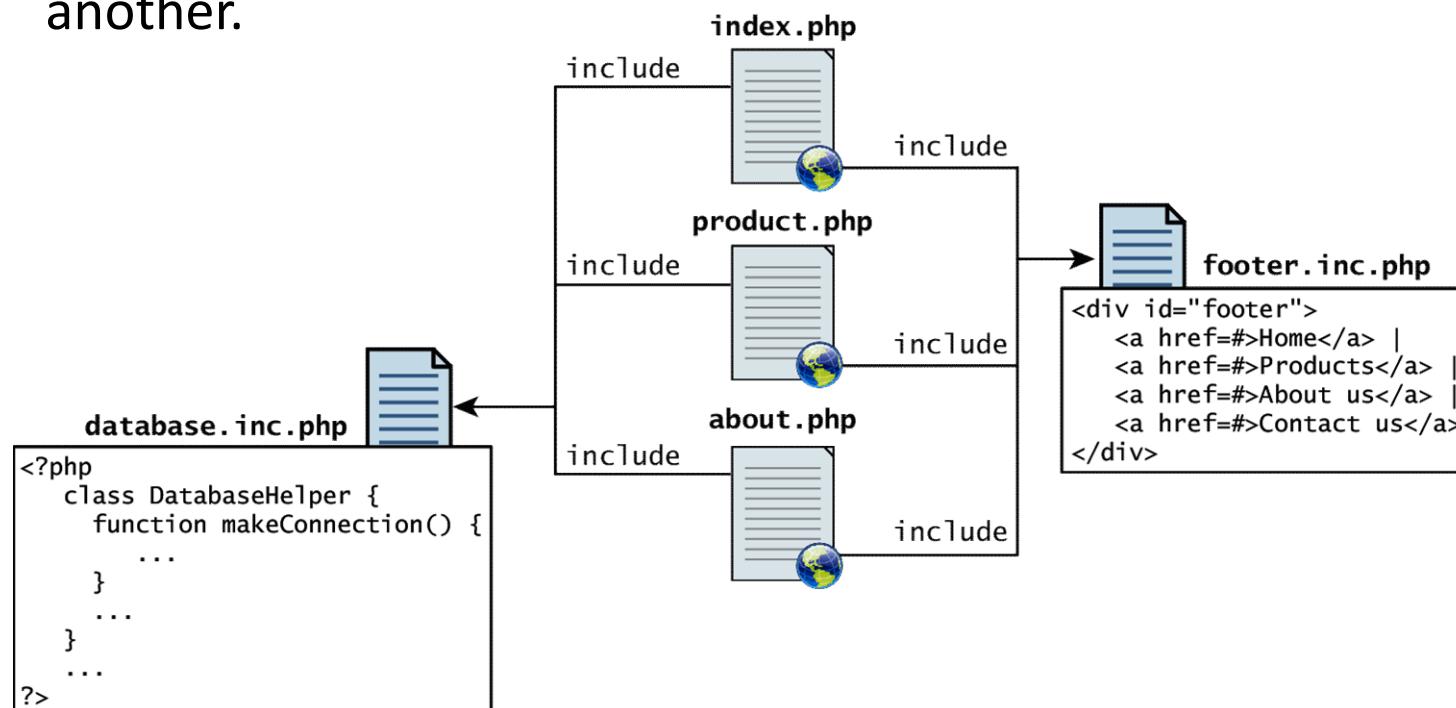
```
<?php if ($userStatus == "loggedin") : ?>
    <a href="account.php">Account</a>
    <a href="logout.php">Logout</a>
<?php else : ?>
    <a href="login.php">Login</a>
    <a href="register.php">Register</a>
<?php endif; ?>
```

**LISTING 8.12** Alternate syntax for control structures

# Include Files

Organize your code

PHP does have one important facility that is generally unlike other nonweb programming languages, namely the ability to include or insert content from one file into another.



# Include Files

Organize your code

---

PHP provides four different statements for including files, as shown below.

**include** "somefile.php";

**include\_once** "somefile.php";

**require** "somefile.php";

**require\_once** "somefile.php";

With include, a warning is displayed and then execution continues. With require, an error is displayed and execution stops.

# Include Files

Scope

---

Include files are the equivalent of copying and pasting.

- Variables defined within an include file will have the scope of the line on which the include occurs
- Any variables available at that line in the calling file will be available within the called file
- If the include occurs inside a function, then all of the code contained in the called file will behave as though it had been defined inside that function

```
vars.php
<?php

$color = 'green';
$fruit = 'apple';

?>

test.php
<?php

echo "A $color $fruit"; // A

include 'vars.php';

echo "A $color $fruit"; // A green apple

?>
```

# functions

---



# Functions

You mean we don't write everything in main?

---

Just as with any language, writing code in the main function (which in PHP is equivalent to coding in the markup between <?php and ?> tags) is not a good habit to get into.

A **function** in PHP contains a small bit of code that accomplishes one thing. In PHP there are two types of function: user-defined functions and built-in functions.

1. A **user-defined function** is one that you the programmer define.
2. A **built-in function** is one of the functions that come with the PHP environment

# Functions

syntax

---

```
/**  
 * This function returns a nicely formatted string using the current  
 * system time.  
 */  
function getNiceTime() {  
    return date("H:i:s");  
}
```

**LISTING 8.13** The definition of a function to return the current time as a string

While the example function in Listing 8.13 returns a value, there is no requirement for this to be the case.

# Functions

No return – no big deal.

---

```
/**  
 * This function outputs the footer menu  
 */  
function outputFooterMenu() {  
    echo '<div id="footer">';  
    echo '<a href="#">Home</a> | <a href="#">Products</a> | ';  
    echo '<a href="#">About us</a> | <a href="#">Contact us</a>';  
    echo '</div>';  
}
```

**LISTING 8.14** The definition of a function without a return value

# Call a function

---

Now that you have defined a function, you are able to use it whenever you want to. To call a function you must use its name with the () brackets.

Since `getNiceTime()` returns a string, you can assign that return value to a variable, or echo that return value directly, as shown below.

```
$output = getNiceTime();
```

```
echo getNiceTime();
```

If the function doesn't return a value, you can just call the function:

```
outputFooterMenu();
```

# Parameters

---

**Parameters** are the mechanism by which values are passed into functions.

To define a function with parameters, you must decide

- how many parameters you want to pass in,
- and in what order they will be passed
- Each parameter must be named

# Parameters

```
/**  
 * This function returns a nicely formatted string using the current  
 * system time. The showSeconds parameter controls whether or not to  
 * include the seconds in the returned string.  
 */  
function getNiceTime($showSeconds) {  
    if ($showSeconds==true)  
        return date("H:i:s");  
    else  
        return date("H:i");  
}
```

**LISTING 8.15** A function to return the current time as a string with an integer parameter

Thus to call our function, you can now do it in two ways:

```
echo getNiceTime(1); //this will print seconds  
echo getNiceTime(0); //will not print seconds
```

# Parameter Default Values

```
/**  
 * This function returns a nicely formatted string using the current  
 * system time. The showSeconds parameter controls whether or not  
 * to show the seconds.  
 */  
function getNiceTime($showSeconds=1){  
    if ($showSeconds==true)  
        return date("H:i:s");  
    else  
        return date("H:i");  
}
```

**LISTING 8.16** A function to return the current time with a parameter that includes a default

Now if you were to call the function with no values, the \$showSeconds parameter would take on the default value, which we have set to 1, and return the string with seconds.

# Pass Parameters by Value

---

By default, arguments passed to functions are **passed by value** in PHP. This means that PHP passes a copy of the variable so if the parameter is modified within the function, it does not change the original.

```
function changeParameter($arg) {  
    $arg += 300;  
    echo "<br/>arg=" . $arg;  
}  
  
$initial = 15;  
echo "<br/>initial=" . $initial;      // output: initial=15  
changeParameter($initial);           // output: arg=315  
echo "<br/>initial=" . $initial;      // output: initial=15
```

**LISTING 8.17** Passing a parameter by value

# Pass Parameters by Reference

---

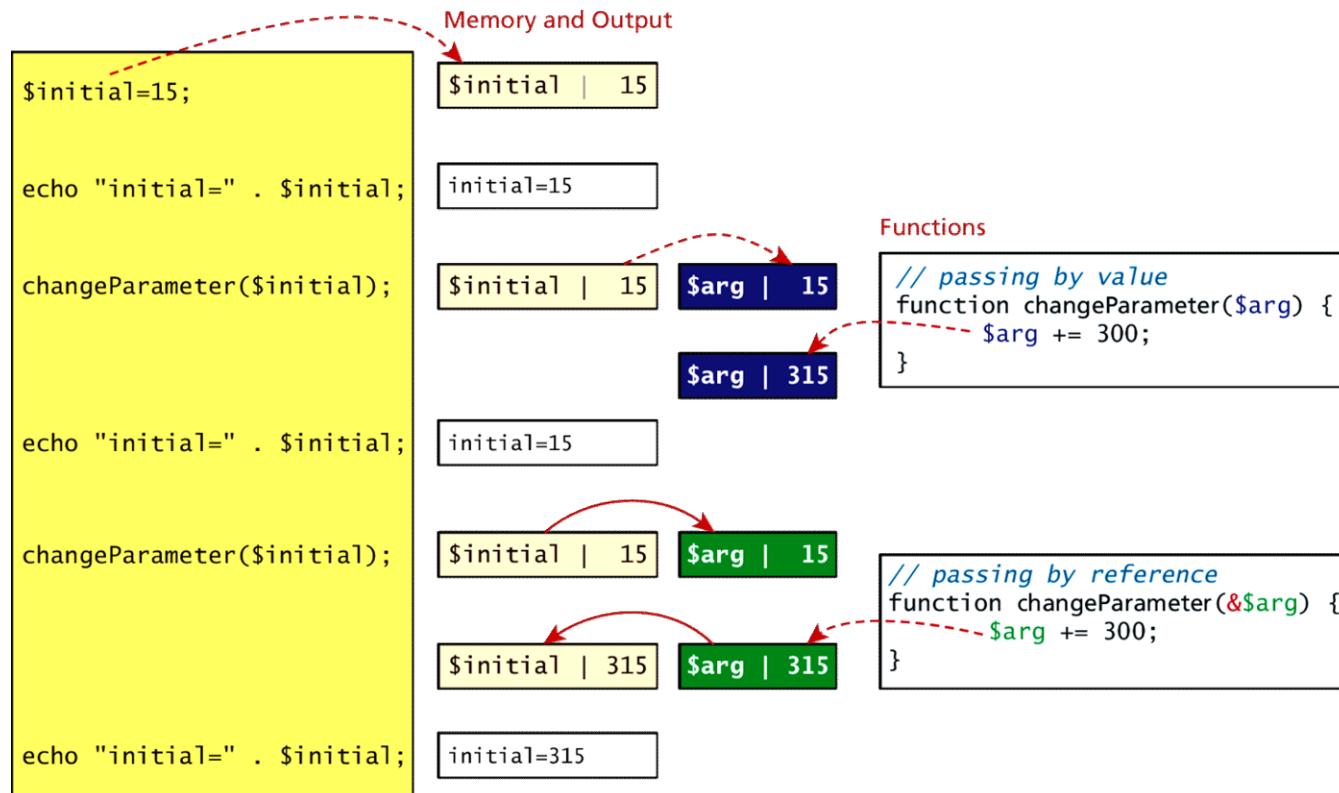
PHP also allows arguments to functions to be **passed by reference**, which will allow a function to change the contents of a passed variable.

The mechanism in PHP to specify that a parameter is passed by reference is to add an ampersand (&) symbol next to the parameter name in the function declaration

```
function changeParameter(&$arg) {  
    $arg += 300;  
    echo "<br/>arg=". $arg;  
}  
  
$initial = 15;  
echo "<br/>initial=" . $initial;    // output: initial=15  
changeParameter($initial);        // output: arg=315  
echo "<br/>initial=" . $initial;    // output: initial=315
```

LISTING 8.18 Passing a parameter by reference

# Value vs Reference



# Variable Scope in functions

---

All variables defined within a function (such as parameter variables) have **function scope**, meaning that they are only accessible within the function.

Any variables created outside of the function in the main script are unavailable within a function.

```
$count= 56;
```

```
function testScope() {  
    echo $count;      // outputs 0 or generates run-time  
                      // warning/error
```

```
}
```

```
testScope();  
echo $count; // outputs 56
```

# Global variables

Sometimes unavoidable

---

Variables defined in the main script are said to have **global scope**.

Unlike in other programming languages, a global variable is not, by default, available within functions.

PHP does allow variables with global scope to be accessed within a function using the **global** keyword

```
$count= 56;

function testScope() {
    global $count;
    echo $count;    // outputs 56
}

testScope();
echo $count;      // outputs 56
```

**LISTING 8.19** Using the global keyword