

## Homework 3 : Part A

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### Exercise 1

1. Let  $\gamma \in \mathbb{N}^*$  and  $X = \{1, \dots, 6\}$ . We consider the Hastings-Metropolis algorithm with target  $\pi$  associated to the proposal distribution:

$$q(x, \cdot) = \mathcal{U}(\{X_n - \gamma, X_n - \gamma + 1, \dots, X_n - 1, X_n + 1, \dots, X_n + \gamma\})$$

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**Algorithm 1** Metropolis Hastings algorithm

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Given one initial point in  $x_0 \in X$

for  $n=1:N$

-Generate  $Y_n \sim q(x_n, \cdot)$

- $X_{n+1} = Y_n$  with probability  $\alpha(X_n, Y_n)$

and  $X_{n+1} = X_n$  with probability  $1 - \alpha(X_n, Y_n)$ .

end

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Since  $\forall x \in X, \forall y \in X, q(x, y) = \frac{1}{2\gamma}$ , the acceptance ratio is equal to

$$\alpha(x, y) = \begin{cases} 1 \wedge \frac{\pi(y)}{\pi(x)} & \text{if } y \in X \\ 0 & \text{otherwise} \end{cases}$$

To avoid technical discussions, we will consider the extended distribution  $\pi$  on  $\mathbb{Z}$ , with  $\pi(k) = 0$  if  $k \notin X$  so that :

$$\alpha(x, y) = 1 \wedge \frac{\pi(y)}{\pi(x)}$$

And the transition kernel is equal, for  $y \neq x$  to:

$$\begin{aligned} p(x, y) &= q(x, y)\alpha(x, y) \\ &= \frac{1}{2\gamma} \left(1 \wedge \frac{\pi(y)}{\pi(x)}\right) \end{aligned}$$

and :

$$p(x, x) = 1 - \sum_{y \neq x} q(x, y)\alpha(x, y)$$

First :

$$\begin{aligned}
 p(x, y \neq x) &= \frac{1}{2\gamma} (1 \wedge \frac{\pi(y)}{\pi(x)}) \\
 &\geq \frac{1}{2\gamma} (1 \wedge \frac{\pi(y)}{\max_x \pi(x)}) \\
 &= \frac{\pi(y)}{2\gamma \max_x \pi(x)} \\
 &\geq \frac{\pi(y)}{2\gamma}
 \end{aligned}$$

The third equality is due to  $\frac{\pi(y)}{\max_x \pi(x)} \leq 1$ . The fourth inequality is due to  $\max_x \pi(x) \leq 1$ .

Second,

$$\begin{aligned}
 p(x, x) &= 1 - \sum_{y \neq x} q(x, y) \alpha(x, y) \\
 &= q(x, x) + \sum_{y \neq x} q(x, y) - \sum_{y \neq x} q(x, y) \alpha(x, y) \\
 &= q(x, x) + \sum_{x \neq y} q(x, y) (1 - \alpha(x, y)) \\
 &\geq q(x, x) \\
 &= \frac{1}{2\gamma} \\
 &\geq \frac{\pi(x)}{2\gamma}
 \end{aligned}$$

The second inequality is obtained by upper bounding the sum terms by 1, and using  $|X| = 6$ .

Let  $\epsilon = \frac{1}{2\gamma}$ , then

$$\forall x, \forall y \quad p(x, y) \geq \epsilon \pi(y)$$

which can be written in terms of subsets B of X :

$$p(x, B) \geq \epsilon \pi(B)$$

2. Given the inequality written above, the algorithm satisfies the Doeblin condition. The Doeblin Lemma gives :  $\Delta(P) \leq (1 - \epsilon)$

Given one initial distribution  $\xi$ , we have in the general case:

$$\|\xi P^n - \pi\|_{TV} \leq (\Delta(P))^n \|\xi - \pi\|_{TV}$$

which yields here :

$$\|\xi P^n - \pi\|_{TV} \leq (1 - \frac{1}{2\gamma})^n \|\xi - \pi\|_{TV}$$

Where  $\xi P^n$  is actually the distribution of  $X_n$ . We have geometric ergodicity

3. Cf code for implementation.

The following error is computed with comparison of the numerical mean and the theoretical mean :  $\pi(1) = \frac{1}{2}$ ,  $\pi(2) = \frac{2}{6}$ ,  $\pi(3) = \frac{1}{24}$ ,  $\pi(4) = \frac{1}{24}$ ,  $\pi(5) = \frac{1}{24}$ ,  $\pi(6) = \frac{1}{24}$ , using many simulations (Monte Carlo Simulation).

$\gamma = 1$ , *error* = 0.1440.

$\gamma = 4$  *error* = 0.0641

$\gamma = 50$  *error* = 0.1818

Small values of  $\gamma$  provide a better theoretical upperbound (cf 2). Here, we see that there is a trade off with regards of the value of  $\gamma$ . Small values will not promote the exploration of the set  $X$ , and this explains the bad convergence of the algorithm.

## Exercise 2

1. Let a family of transition matrices

$$P_t = \begin{bmatrix} t & (1-t) \\ (1-t) & t \end{bmatrix}$$

The obvious invariant distribution is  $\pi = \begin{bmatrix} \frac{1}{2} \\ \frac{1}{2} \end{bmatrix}$ .

Since  $t \in ]0, 1[$ , the Markov Chain is obviously irreducible.

-> récurrente positive -> apériodique

2. Given the algorithm written  $X_n$  depends only on  $X_{n-1}$  and,

$$\mathbb{P}(X_{n+1} = x | X_n = y) = P_{t_0}(y, x) \mathbf{1}_{y=0} + P_{t_1}(y, x) \mathbf{1}_{y=1}$$

, then

$$P_* = \begin{bmatrix} t_0 & (1-t_1) \\ (1-t_0) & t_1 \end{bmatrix}$$

Solving

$$\pi P = \pi$$

gives  $\pi_1^* = \frac{\pi_2(t_1-1)}{t_0-1}$ , and  $\pi_1 + \pi_2 = 1$  yields :

$$\pi_1^* = \frac{t_1 - 1}{t_0 + t_1 - 2}$$

and

$$\pi_2^* = \frac{t_0 - 1}{t_0 + t_1 - 2}$$

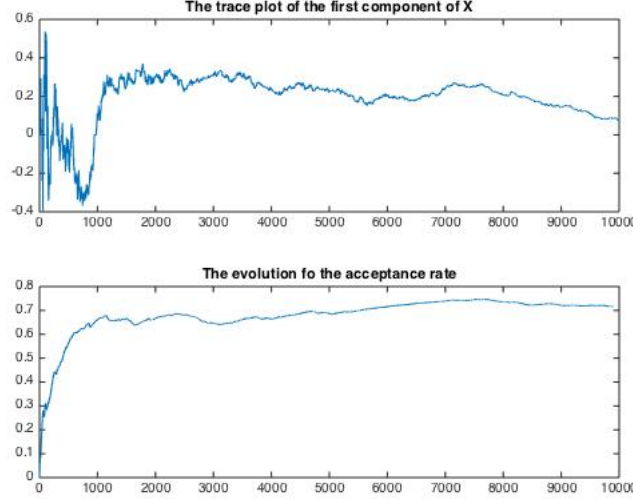


Figure 1: The naive symmetric random walk Hastings-Metropolis chain

The chain is obviously irreducible (each state is available from another since  $t_0 \in ]0, 1[$  and  $t_1 \in ]0, 1[$ ).

### Exercise 3

We choose for the numerical simulation the parameters:

$$N : = 1000$$

$$c : = 2$$

$$n_0 : = 100$$

1. In figure 1, we see how the sequence  $X_1^n$  varies too much and takes a long time to converge to the mean which is 0 in this case. The second plot shows that the acceptance ratio also converges, slowly though, up to around 70%. So there is room to do better.

2. In figure 2, we see that the sequence  $X_n$  converges abruptly to the mean after  $n_0$ . The second plot shows that the acceptance ratio also converges rapidly up to around 100%. Further, we can see that the suboptimality factor depend on  $n$  in 2 ways. First, it varies a lot and stays strictly over 1 (the optimal case). In the second phase, it starts decreasing very slowly to 1.

3. The suboptimality factor of the first algorithm is constant independent from  $c$ :

$$n \mapsto d \frac{\text{trace}(\Gamma_\pi^2)}{\text{trace}(\Gamma_\pi)^2} > 1$$

The adaptive algorithm yields a sequence that adapts and thus converges, slowly, to the optimal case. In conclusion, the adaptive random walk is much better than the naive one.

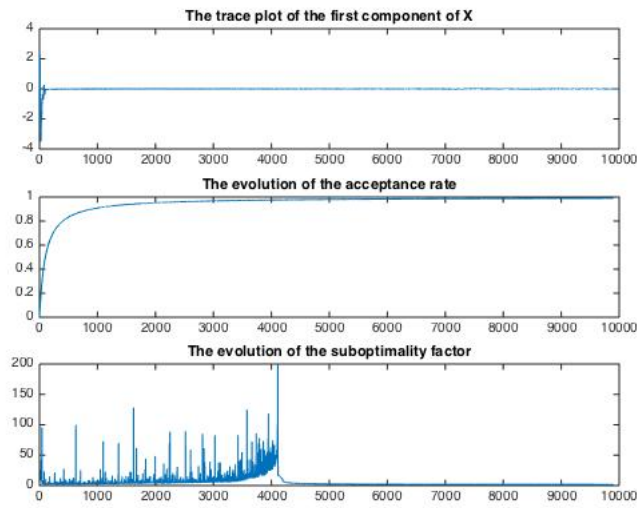


Figure 2: The adaptive symmetric random walk Hastings-Metropolis chain