Khamari Thompson

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TECHNICAL SKILLS

Languages: Python, C++, Java, JavaScript, HTML/CSS, React

Developer Tools: Git, VS Code, Visual Studio, Jupyter Notebook, MS Professional, Figma

Relevant Courses: Data Structures, Database Management, Web Programming, Mobile App Programming, Object

Oriented Concepts, Network Security, Info Systems & Design, Operating Systems

EDUCATION

3.25 GPA

Florida A&M University

Bachelor of Science in Computer Science

Florida A&M University

Bachelor of Science in Interdisciplinary Studies

EXPERIENCE Distributed Computer Systems Specialist

Feb 2024 – Present

Florida Department of Agriculture and Consumer Services

Tallahassee, Fl

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Aug. 2023 - Dec. 2024

Aug. 2019 - May 2023

- Delivered first-level desktop support, resolving software and hardware issues for the Department of FNW, boosting IT infrastructure
- Enhanced operational efficiency and user satisfaction through proactive maintenance of desktops and laptops, and excelled in customer service and technical troubleshooting with Service Desk+ for ticket tracking and task execution, ensuring a safer, efficient workplace

Undergraduate Research Assistant

Sept. 2023 – Dec. 2023

Florida A&M University

Tallahassee, Fl

- Orchestrated a user interface design study using HTML, CSS, and JavaScript, managing user testing to collect key data on user experience impacts
- Compiled and delivered a comprehensive report on effective UI design, offering actionable recommendations and demonstrating analytical and communication proficiency

Projects

DiamondForecast | React, Python

April 2024 – Present

• Developed a machine learning model using historical MLB data to predict game outcomes. Integrated live MLB data API for real-time comparison and enhanced prediction accuracy. Utilized Python and Jupyter Notebook for data analysis and model development, with a React interface for real-time result display.

Peakable | HTML, CSS, JavaScript

Nov. 2023 – Present

• Initiated 'Peakable,' a full-stack project aiming to breakdown long-term goals into manageable sprints with AI assistance. Oversaw the complete SDLC, integrating OpenAI's API for intelligent goal optimization. Focused on a user-centric design, enabling dynamic goal input and automated sprint planning, facilitating a personalized goal achievement journey

Connect-Ability | HTML, CSS, JavaScript, Figma

Jan. 2024 – May 2024

• Led 'ConnectAbility' a full-stack project to enhance connections for people with disabilities, overseeing the SDLC with Agile and Scrum, including Firestore database design. Ensured data integration and rigorous testing with JSON, and utilized use cases and ERD diagrams for a robust app architecture

CAMPUS INVOLVMENT

Activities: Florida A&M University Football, National Society of Black Engineers, Google Developers Student Club (Liason), Black Data Processing Associates