

Course Code	Course Name	Credit
CSC402	Analysis of Algorithms	3

Prerequisite: Data structure concepts, Discrete structures

Course Objectives:

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| 1 | To provide mathematical approaches for Analysis of Algorithms |
| 2 | To understand and solve problems using various algorithmic approaches |
| 3 | To analyze algorithms using various methods |

Course Outcomes: At the end of the course learner will be able to

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| 1 | Analyze the running time and space complexity of algorithms. |
| 2 | Describe, apply and analyze the complexity of divide and conquer strategy. |
| 3 | Describe, apply and analyze the complexity of greedy strategy. |
| 4 | Describe, apply and analyze the complexity of dynamic programming strategy. |
| 5 | Explain and apply backtracking, branch and bound. |
| 6 | Explain and apply string matching techniques. |

Module		Detailed Contents	Hours
1		Introduction	8
	1.1	Performance analysis, space, and time complexity Growth of function, Big-Oh, Omega Theta notation Mathematical background for algorithm analysis. Complexity class: Definition of P, NP, NP-Hard, NP-Complete Analysis of selection sort, insertion sort.	
	1.2	Recurrences: The substitution method, Recursion tree method, Master method	
2		Divide and Conquer Approach	6
	2.1	General method, Merge sort, Quick sort, Finding minimum and maximum algorithms and their Analysis, Analysis of Binary search.	
3		Greedy Method Approach	6
	3.1	General Method, Single source shortest path: Dijkstra Algorithm Fractional Knapsack problem, Job sequencing with deadlines, Minimum cost spanning trees: Kruskal and Prim's algorithms	
4		Dynamic Programming Approach	9
	4.1	General Method, Multistage graphs, Single source shortest path: Bellman Ford Algorithm All pair shortest path: Floyd Warshall Algorithm, Assembly-line scheduling Problem 0/1 knapsack Problem, Travelling Salesperson problem, Longest common subsequence	
5		Backtracking and Branch and bound	6
	5.1	General Method, Backtracking: N-queen problem, Sum of subsets, Graph coloring	
	5.2	Branch and Bound: Travelling Salesperson Problem, 15 Puzzle problem	
6		String Matching Algorithms	4
	6.1	The Naïve string-matching algorithm, The Rabin Karp algorithm, The Knuth-Morris-Pratt algorithm	

Textbooks:

- | | |
|---|--|
| 1 | T. H. Cormen, C.E. Leiserson, R. L. Rivest, and C. Stein, "Introduction to algorithms", 2 nd Edition, PHI Publication 2005. |
| 2 | Ellis Horowitz, Sartaj Sahni, S. Rajsekar. "Fundamentals of computer algorithms" University Press. |

References:

1	Sanjoy Dasgupta, Christos Papadimitriou, Umesh Vazirani, "Algorithms", Tata McGraw-Hill Edition.
2	S. K. Basu, "Design Methods and Analysis of Algorithm", PHI

Assessment:**Internal Assessment:**

Assessment consists of two class tests of 20 marks each. The first class test is to be conducted when approx. 40% syllabus is completed and second class test when additional 40% syllabus is completed. Duration of each test shall be one hour.

End Semester Theory Examination:

1	Question paper will comprise of total six questions.
2	All question carries equal marks
3	Questions will be mixed in nature (for example supposed Q.2 has part (a) from module 3 then part (b) will be from any module other than module 3)
4	Only Four question need to be solved.
5	In question paper weightage of each module will be proportional to number of respective lecture hours as mention in the syllabus.

Useful Links

1	https://nptel.ac.in/courses/106/106/106106131/
2	https://swayam.gov.in/nd1_noc19_cs47/preview
3	https://www.coursera.org/specializations/algorithms
4	https://www.mooc-list.com/tags/algorithms

Course Name	Lab Name	Credit
CSL401	Analysis of Algorithms Lab	1

Prerequisite: Basic knowledge of programming and data structure

Lab Objectives:

1	To introduce the methods of designing and analyzing algorithms
2	Design and implement efficient algorithms for a specified application
3	Strengthen the ability to identify and apply the suitable algorithm for the given real-world problem.
4	Analyze worst-case running time of algorithms and understand fundamental algorithmic problems.

Lab Outcomes: At the end of the course, the students will be able to

1	Implement the algorithms using different approaches.
2	Analyze the complexities of various algorithms.
3	Compare the complexity of the algorithms for specific problem.

Description

Implementation can be in any language.

Suggested Practical List:

Sr No		Suggested Experiment List
1		Introduction
	1.1	Selection sort, Insertion sort
2		Divide and Conquer Approach
	2.1	Finding Minimum and Maximum, Merge sort, Quick sort, Binary search
3		Greedy Method Approach
	3.1	Single source shortest path- Dijkstra Fractional Knapsack problem Job sequencing with deadlines Minimum cost spanning trees-Kruskal and Prim's algorithm
4		Dynamic Programming Approach
	4.1	Single source shortest path- Bellman Ford All pair shortest path- Floyd Warshall 0/1 knapsack Travelling salesperson problem Longest common subsequence
5		Backtracking and Branch and bound
	5.1	N-queen problem Sum of subsets Graph coloring
6		String Matching Algorithms
	6.1	The Naïve string-matching Algorithms The Rabin Karp algorithm The Knuth-Morris-Pratt algorithm

Term Work:	
1	Term work should consist of 10 experiments.
2	Journal must include at least 2 assignments on content of theory and practical of “Analysis of Algorithms”
3	The final certification and acceptance of term work ensures that satisfactory performance of laboratory work and minimum passing marks in term work.
4	Total 25 Marks (Experiments: 15-marks, Attendance Theory& Practical: 05-marks, Assignments: 05-marks)
Oral & Practical exam	
	Based on the entire syllabus of CSC402: Analysis of Algorithms