

USER INTERFACE DESIGN

WebApp Interface Design

PRESENTER :SAURABH KHANDAGALE

SOFTWARE ENGINEERING: A PRACTITIONER'S APPROACH, 7/E (MCGRAW-HILL, 2009), ROGER PRESSMAN.



WebApp Interface Design

- ▶ Where am I?
- ▶ What can I do now?
- ▶ Where have I been, where am I going?



Effective WebApp Interfaces

- ▶ Visually apparent
- ▶ Hide inner workings of the system.
- ▶ Maximum of work



Interface Design Principles

- ▶ Communication
- ▶ Consistency
- ▶ Controlled autonomy
- ▶ Efficiency



Interface Design Principles-||

- ▶ Fitt's Law—target
- ▶ Human interface objects- Library
- ▶ Latency reduction—multi-tasking
- ▶ Learnability—time



Interface Design Principles-|||

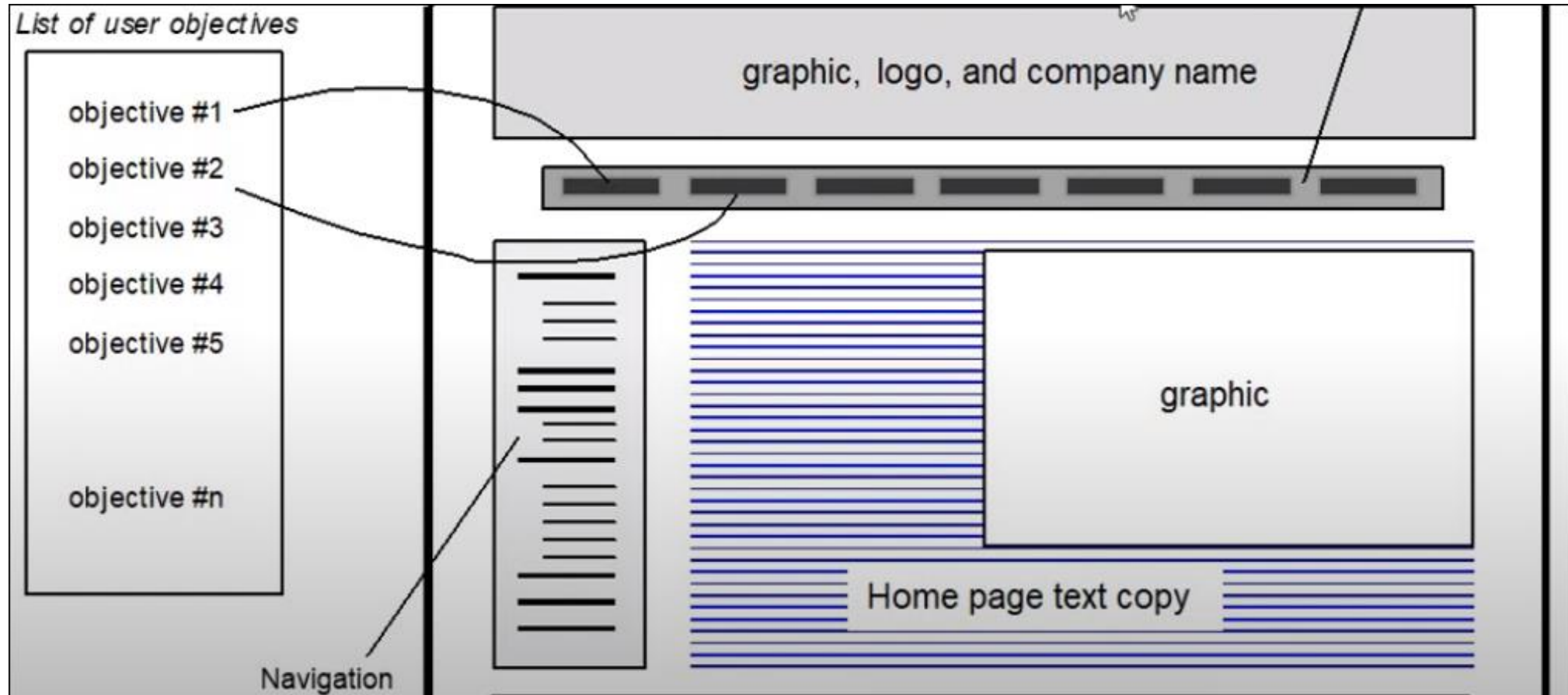
- ▶ Maintain work product –auto save
- ▶ Readability—All age
- ▶ Track state—later to continue



Interface Design Workflow

- ▶ Review analysis model and refine.
- ▶ Develop a rough sketch
- ▶ Storyboard screen images.
- ▶ Refine interface layout and storyboards

Mapping User Objectives



Aesthetic Design

- ▶ White space.
- ▶ Organize layout elements.
- ▶ Group navigation, content, and function geographically
- ▶ Don't extend with the scrolling bar.
- ▶ Consider resolution and browser window size

Design Evaluation cycle

