1. Profiling: ArrayList Add-to-the-End

1.1 Source Code Being Profiled

```
List<String> list = new ArrayList<String>();
for (int i = 0; i < n; i++) {
    list.add("a string");
}</pre>
```

1.2 Profiling Results

Total Runtime at Different Problem Size (n)

Problem Size (n)	Total Runtime (ms)
4000	
8000	
16000	
32000	
64000	

Runtime vs. Problem Size on log-log Plot

Estimated SLOPE =	
Therefore, the total runtime for the source code being profiled is	(LINEAR / QUADRATIC),
so each add (at the end) operation of ArrayList is	(LINEAR / CONSTANT) time.

2. Profiling: LinkedList A	Add-to-the-End		
2.1 Source Code Being P	rofiled		
2.2 Profiling Results			
Total Runtime at Differe	nt Problem Size (n)		
			7
	Problem Size (n)	Total Runtime (ms)	
	4000		
	8000		
	16000		
	32000		
	64000		
			J
Runtime vs. Problem Size	e on log-log Plot		
Estimated SLOPE =			
Therefore, the total runtime	for the source code bein	g profiled is	(LINEAR / QUADRATIC),
			LINEAR / CONSTANT) time.

3. Profiling: ArrayList Add-to-the-Beginning

3.1 Source Code Being Profiled

```
List<String> list = new ArrayList<String>();
for (int i = 0; i < n; i++) {
    list.add(0, "a string");
}</pre>
```

3.2 Profiling Results

Total Runtime at Different Problem Size (n)

Problem Size (n)	Total Runtime (ms)
4000	
8000	
16000	
32000	
64000	

Runtime vs. Problem Size on log-log Plot

Estimated SLOPE =	
Therefore, the total runtime for the source code being profiled is	(LINEAR / QUADRATIC),
so each add (at the end) operation of ArrayList is	(LINEAR / CONSTANT) time.

4. Profiling: LinkedList <i>F</i>		;	
4.1 Source Code Being P	rofiled		
4.2 Profiling Results			
Total Runtime at Differe	nt Problem Size (n)		
			7
	Problem Size (n)	Total Runtime (ms)	
			_
	4000		
	8000		
	16000		
	32000		
	64000		
			_
Runtime vs. Problem Size	e on log-log Plot		
Estimated SLOPE =			
Therefore, the total runtime	for the source code bein	g profiled is	(LINEAR / QUADRATIC),
	_	,	LINEAR / CONSTANT) time.