	Canvas.lines	Canvas.newLine	Canvas.mouseDraggedLine	Canvas.mousePressedLine	Canvas.mouseReleasedLine	Line	Line.startPoint	Line.endPoint	Line.getEnd	Line.getStart	Line.paint	Line.setEnd	Main.lineText
Canvas.lines				X									
Canvas.newLine			X	X	X								
Canvas.mouseDraggedLine		X											
Canvas.mousePressedLine	Х	X											
Canvas.mouseReleasedLine		X											
Line							X	X	X	X	X	X	
Line.startPoint						X				X	X		
Line.endPoint						X			X		X	X	
Line.getEnd						X		X					
Line.getStart						X	X						
Line.paint						X	X	X					
Line.setEnd						Х		X					
Main.lineText													