Some notes on Region-based CNNs

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R-CNN (using CNNs to localize objects in regions proposed by SS)

Fast R-CNN (using deeper CNNs and Rol pooling layer mechanism to classify objects in proposed regions by SS)

Faster R-CNN (proposing an RPN instead of other methods (e.g. SS) to extract region proposal using conv features shared with detection network that includes Rol pooling layers)

Note:

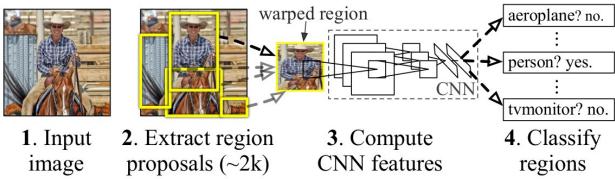
Bad Sequence:

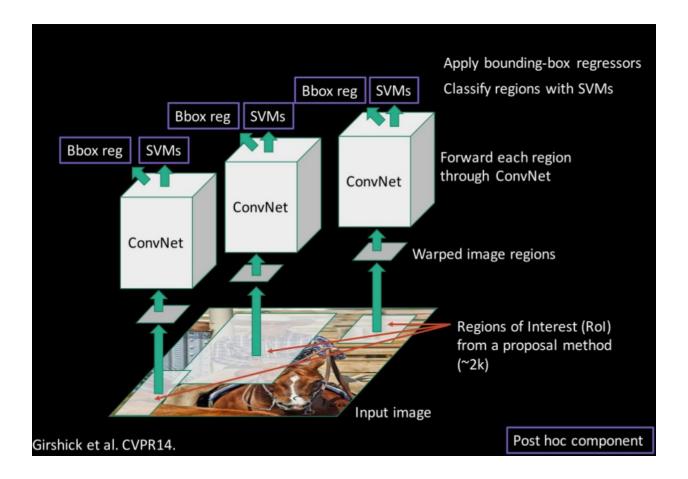
- 1. Region extraction
- 2. Generating feature maps for each region using a CNN (one forward pass through CNN for each region, expensive)

Good Sequence:

- 1. Generate an overall feature map for all the image input using a CNN
- 2. Use an extra fully convolutional network (FCN) to generate region proposals (coordinates & scores)

R-CNN (using CNNs to localize objects in regions proposed by SS)





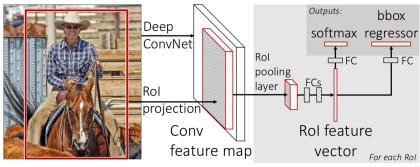
It has three main steps:

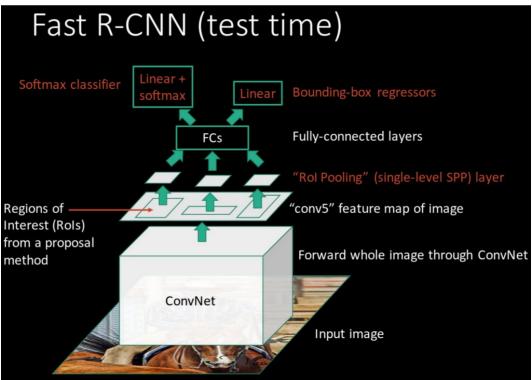
- 1. Extraction of region proposals using selective search.
- 2. Using a ConvNet to compute features for each region by forward propagating a mean-subtracted 227 × 227 RGB image through it.
- 3. Using a SVM classifier to classify each region.

Drawbacks:

- 1. Multi-stage training pipeline.
 - a. Fine-tuning the CNN on object proposal using a log loss.
 - b. Fitting SVMs to Convnet features.
 - c. Learning bounding-box regressors.
- 2. Expensive training w.r.t. required time and space (2.5 days and hundreds of gigabytes).
- 3. Slow object detection.(47s/image)

Fast R-CNN (using deeper CNNs and Rol pooling layer mechanism to classify objects in proposed regions by SS)





It this architecture, an *R-CNN network* (actually its convolution and pooling layers before its FC layers except the last pooling layer) is used to generate region proposals. Then, for each region proposal an *Rol max pooling layer* divides h x w Rol window (region) into an H x W grid of sub-windows of approximate size of h/H x w/W and then max pools the values in each sub-window into the corresponding output *grid cell* which is a *fixed-length feature vector*. The result is then fed into a sequence of FC layers that finally branch into two siblings output layers:

- I. One that produces softmax possibility estimates over *K* classes plus a catch-all "background" class
- II. Another layer that outputs four real-valued numbers (bounding-box offsets) for each of the K object classes.

Advantages:

One fine-tuning stage jointly optimizes a softmax classifier and boundingbox regressors because:

- a. It has a Multi-task loss that is a combination of :
 - i. Log loss (L_{cls})
 - ii. Smooth L1 loss (L_{loc})
- b. It uses mini-batch sampling.
 - i. Mini-batch size: 128
 - ii. Number of Rols in each image: 64
 - iii. The only data augmentation is horizontally flipping with probability 0.5.
- c. It can propagate backward through RoI pooling Layer by computing partial derivatives of the loss function w.r.t. Each input variable.
- d. It uses SGD hyper parameters:
 - softmax classification and bounding-box regression are initialized from zero-mean Gaussian distributions with standard deviations 0.01 and 0.001, respectively.
 - ii. Biases are initialized to 0.
 - iii. All layers use a per-layer learning rate of 1 for weights and 2 for biases and a global learning rate of 0.001.
 - iv. Momentum: 0.9
 - v. Weight decay: 0.0005
 - vi. When training on VOC07 or VOC12 trainval we run SGD for 30k mini-batch iterations, and then lower the learning rate to 0.0001 and train for another 10k iterations.

Authors used multi-scale training (using image pyramids) to make the system *scale invariant*.

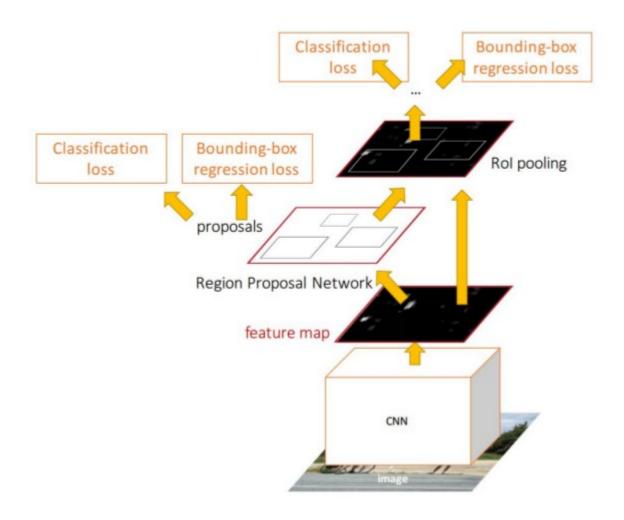
Experimental Setup:

Three different Caffe CNN architectures are used in this paper:

CaffeNet (AlexNet) (small=S)

- 2. VGG_CNN_M_1024 (Medium=M)
- 3. VGG16 (Large=L)

Faster R-CNN (proposing an RPN instead of other methods (e.g. SS) to extract region proposal using conv features shared with detection network that includes Rol pooling layers)



Region proposal computation was a bottleneck in detection networks, that was implemented using methods such as *Selective Search* (SS - greedy merge of superpixels based on engineered low-level features), so authors

have proposed a Region Proposal Network (RPN) that shares full-image convolution features with the detection networks using a <u>4-step training</u>

algorithm:

Step 1:

Training the RPN. (Faster R-CNN paper, section 3)

This network is initialized with an ImageNet pre-trained model and finetuned end-to-end for the region proposal task.

Step 2:

Train a separate detection network by Fast R-CNN using the proposals generated by the step-1 RPN. This detection network is also initialized by the ImageNet-pre-trained model.

(At this point the two networks do not share conv layers.)

Step 3:

using the detector network to initialize RPN training, but fixing the shared conv layers and only fine-tune the layers unique to RPN.

(Now the two networks share conv layers.)

Step 4:

keeping the shared conv layers fixed and fine-tune the FC layers of the Fast R-CNN.

RPN is a fully-convolutional network that simultaneously predicts object bounds and objectness scores at each position of the input feature map. Note that each of these positions, has a large effective receptive field on the input image.

This network is fully connected to an $n \times n$ spatial window of the input conv feature map. Each sliding window is mapped to a lower-dimensional vector (256-d for ZF and 512-d for VGG). This vector is fed into two sibling fully-connected layers:

- 1. a box-regression layer (reg)
- 2. a box-classification layer (cls)

This architecture is naturally implemented with an $n \times n$ conv layer followed by two sibling 1×1 conv layers (for reg and cls, respectively) where ReLU nonlinearities are applied to the output of the $n \times n$ conv layer.

For training RPNs, authors assign a binary class label (of being an object or not) to each anchor.

Then they assign a positive label to two kinds of anchors:

- 1. The anchor/anchors with the highest Intersection over Union (IoU) overlap with a ground-truth box.
- 2. II. An anchor that has an IoU overlap higher than 0.7 with any ground-truth box.

They assign a negative label to a non-positive anchor if its IoU ratio is lower than 0.3 for all ground-truth boxes.

Anchors that are neither positive nor negative do not contribute to the training objective.

With these definitions, they minimize an objective function following the multi-task loss in Fast R-CNN:

$$L(\{p_i\}, \{t_i\}) = \frac{1}{N_{cls}} \sum_{i} L_{cls}(p_i, p_i^*) + \lambda \frac{1}{N_{reg}} \sum_{i} p_i^* L_{reg}(t_i, t_i^*).$$

Sampling:

At training time, they sample a minibatch containing positive and negative regions.

Since, some RPN proposals highly overlap with each other. To reduce redundancy, authors adopt non-maximum suppression (NMS) on the proposal regions based on their *cls* scores. This sampling technique is also used in DenseCap <u>at test time</u>.