

TrainPulse – Capstone Project Proposal

1. Project Idea

The project I decided to work on is called **TrainPulse**.

TrainPulse is a web application that allows commuters to **track trains in real time (or near real time)** and plan their journeys more effectively. The app is inspired by ride-hailing applications such as Uber or InDrive, where users can see vehicles moving on a map, track progress, and get estimated arrival times.

The initial focus of the project is on **Cape Town's Southern Line (Cape Town → Retreat)**. Many commuters experience uncertainty due to delayed, cancelled, or unpredictable train services. TrainPulse aims to reduce this uncertainty by presenting train movement, status, and estimated arrival times in a clear and familiar interface.

The current implementation uses a **simulation MVP** to demonstrate how the system would work if connected to real train data, while still solving a real problem and showing strong technical design.

2. Project Features

The project will have the following features:

Core Features

- Interactive map showing the Southern Line stations
- Visual train movement along the railway line
- Station-to-station movement with realistic stops
- Live status updates (Moving, Stopped, Arrived)
- Estimated Time of Arrival (ETA) updates
- Stops-away indicator (how many stations away the train is)

User-Focused Features

- "Your station" selector so users can choose where they want to board
- ETA specifically calculated for the selected station
- Uber-style bottom dashboard for quick information

- Track / follow train functionality that keeps the train centered on the map

Planned Enhancements

- Support for multiple trains
 - Bi-directional routes (Cape Town → Retreat and Retreat → Cape Town)
 - Alerts and notifications
 - Historical reliability data
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3. API Usage

At the moment, the project uses **simulated data** to represent train movement and timing. This approach allows the core functionality and architecture to be demonstrated without relying on unreliable or unavailable real-time data sources.

Planned / Possible APIs

In future versions, the application can integrate with:

- **GTFS (General Transit Feed Specification)** for scheduled train data
- **GTFS-Realtime** feeds for live train positions and delays (if available)
- **Crowdsourced reporting APIs** where users submit arrival and delay information
- A custom backend API built with FastAPI or Express to aggregate and serve data

The frontend is designed so that simulated data can easily be replaced with real API responses.

4. React Components (Planned)

The final version of the project is planned to be implemented using **React**. The following components are expected:

- **App** – Root component
- **MapView** – Displays the Leaflet map and route
- **TrainMarker** – Handles train position and animation
- **StationMarker** – Displays individual stations
- **BottomPanel** – Uber-style dashboard UI
- **StationSelector** – Dropdown for selecting the user's station
- **ETAInfo** – Displays ETA and stops-away information
- **TrackButton** – Toggles train tracking mode

These components will be designed to be reusable and scalable as more lines and trains are added.

5. Project Plan (5 Weeks)

Week 1 – Planning & Setup

- Finalize project idea and scope
- Design UI wireframes
- Set up project repository
- Build basic map with stations

Week 2 – Core Functionality

- Implement train movement logic
- Station-to-station simulation
- Train status management

Week 3 – User Interaction & UX

- Add bottom dashboard UI
- Implement station selector
- Add ETA and stops-away calculations
- Improve responsiveness and layout

Week 4 – React Refactor & Structure

- Convert project to React
- Split logic into reusable components
- Clean up state management
- Prepare for API integration

Week 5 – Polish & Documentation

- Fix bugs and edge cases
 - Improve UI/UX consistency
 - Write final documentation
 - Prepare demo and presentation
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6. Conclusion

TrainPulse is a practical and locally relevant project that addresses real commuter challenges in Cape Town. It demonstrates front-end development skills, real-time system design, user-focused UX, and scalable architecture planning, making it well-suited for a capstone project.

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