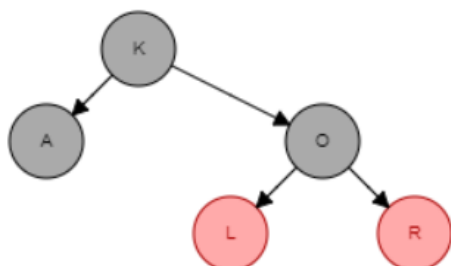
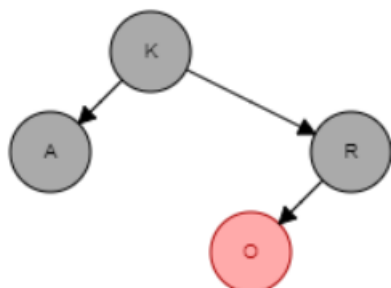
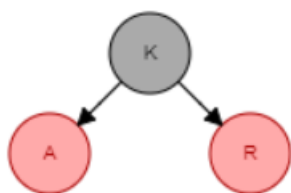
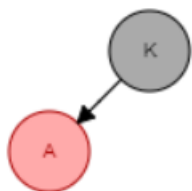


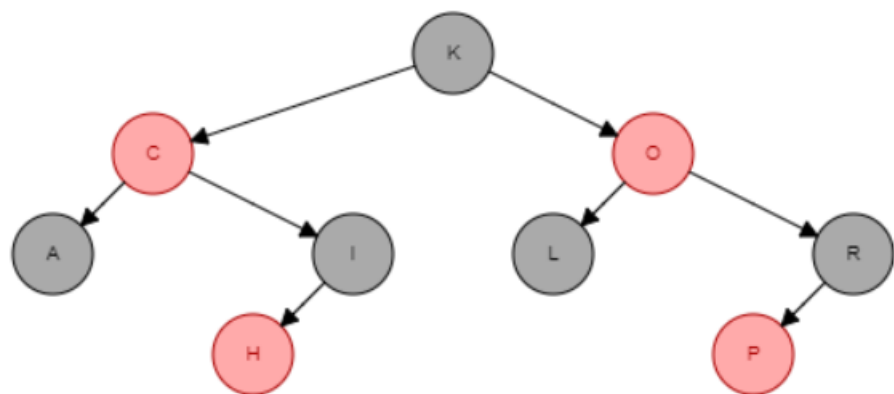
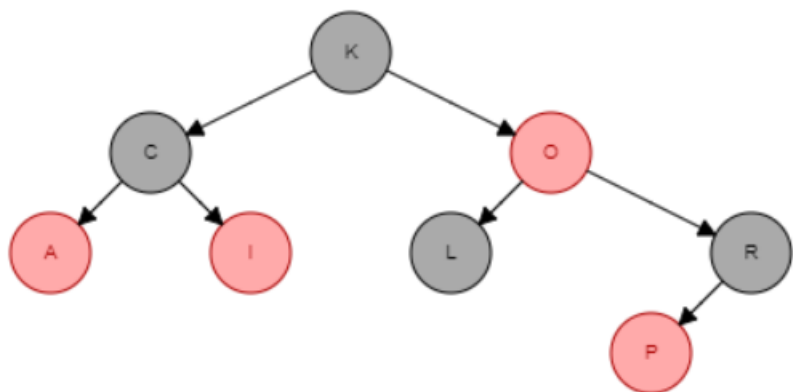
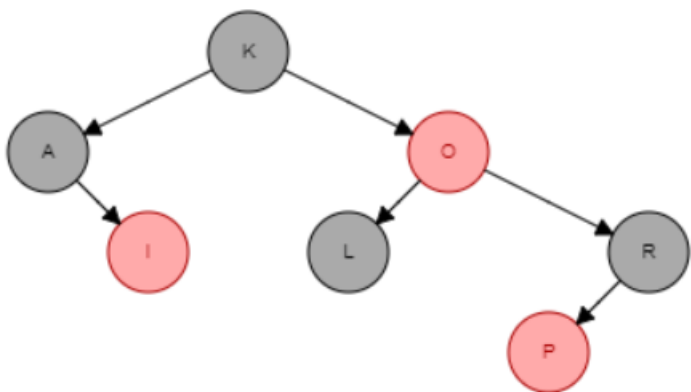
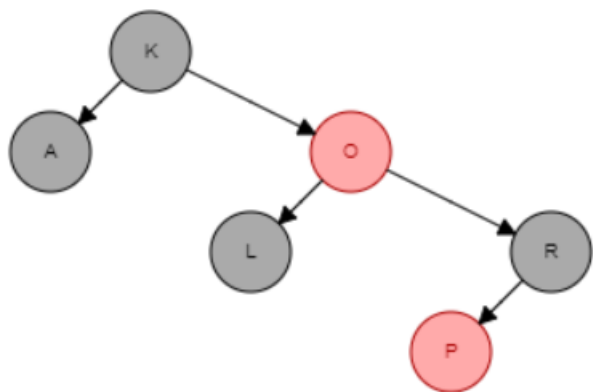
Algorytmy i Struktury Danych – Lista 6 / Zadanie 6

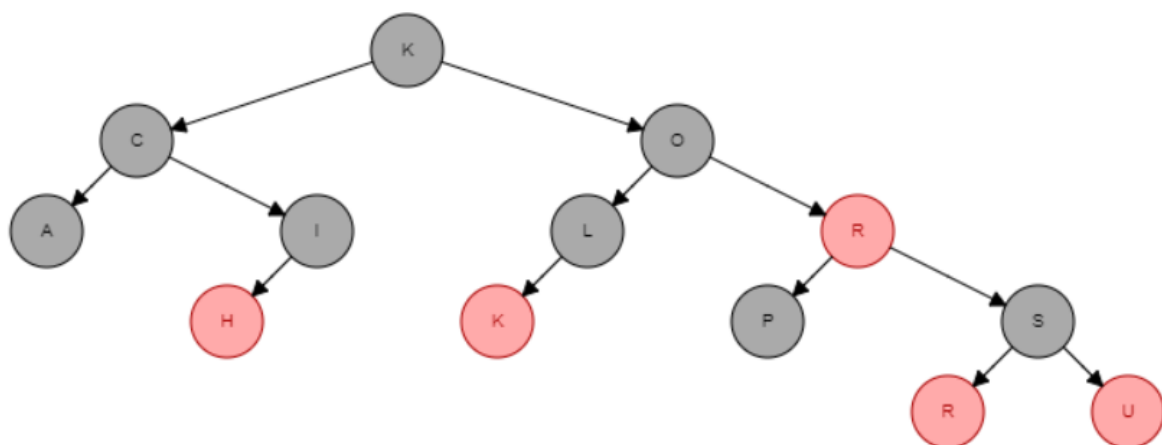
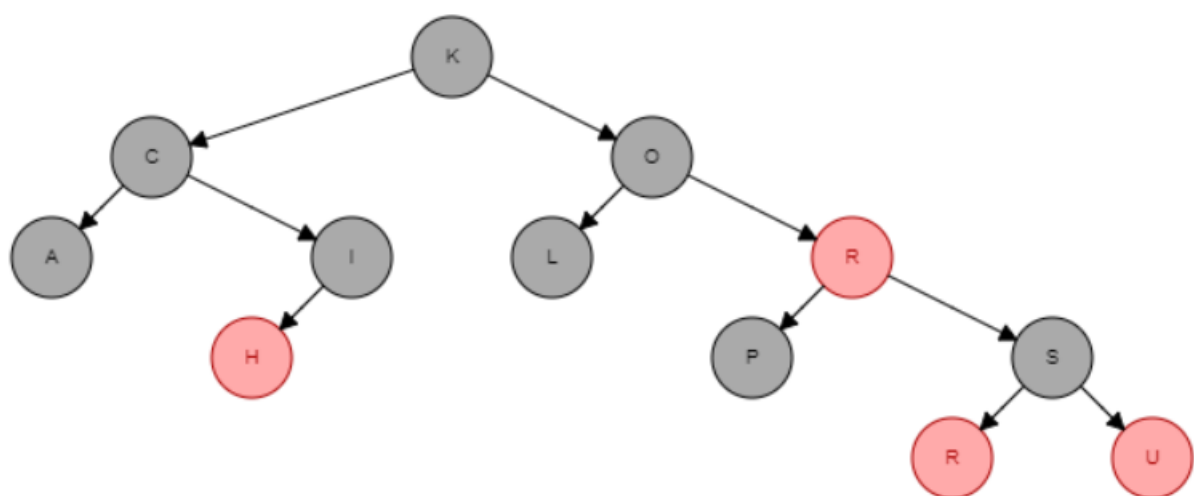
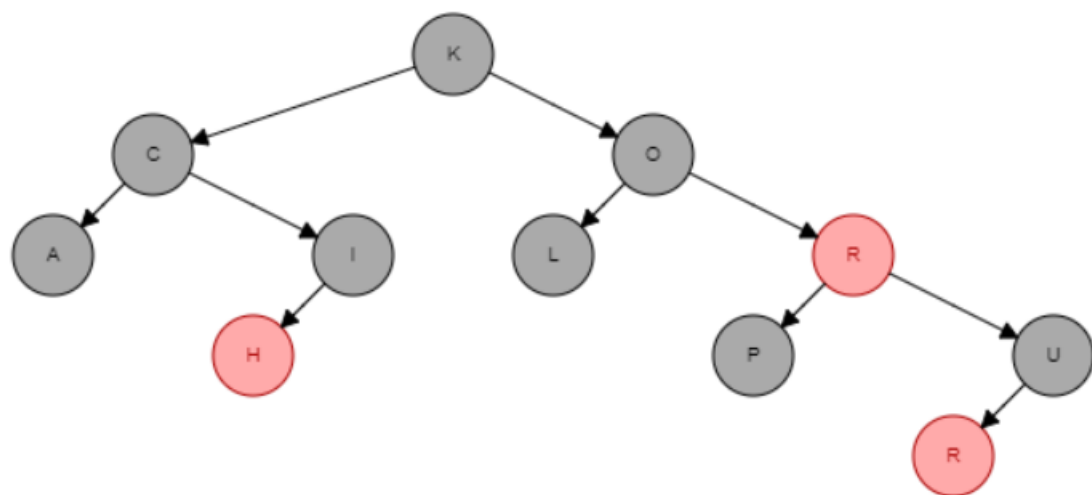
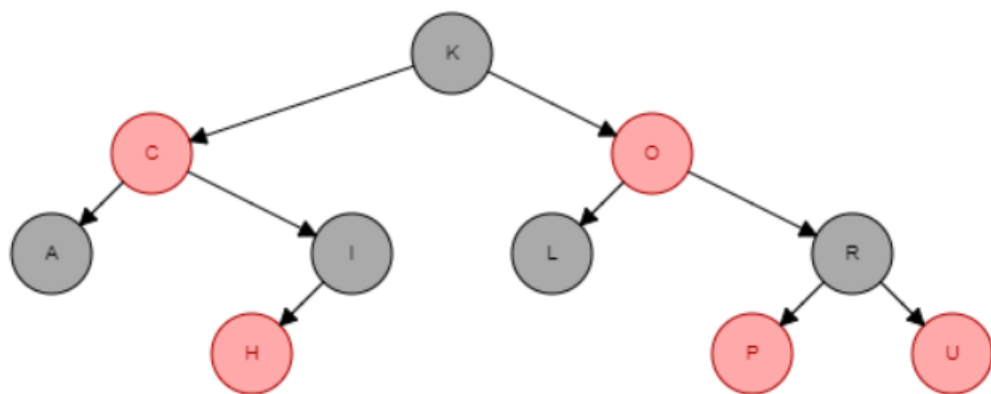
6. (3 pkt.) Do pustego drzewa czerwono-czarnego wstaw kolejno 20 przypadkowych kluczy. Następnie usuń je w tej samej kolejności w jakiej wstawiałeś. Przypadkowymi kluczami są kolejne litery Twojego nazwiska, imienia i adresu. Zadanie wykonujemy na kartce (lub w pliku) i oddajemy prowadzącemu. Zadanie jest obowiązkowe.

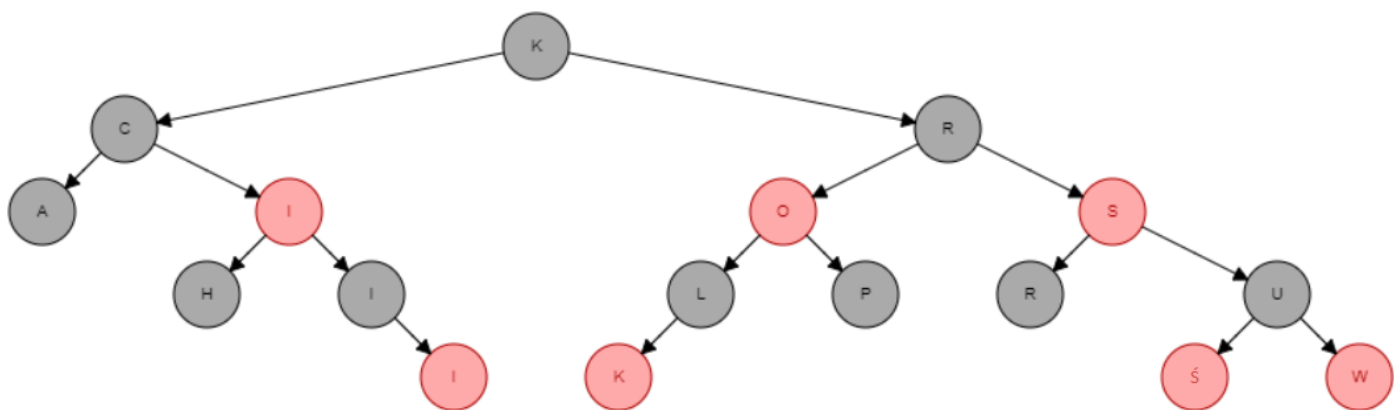
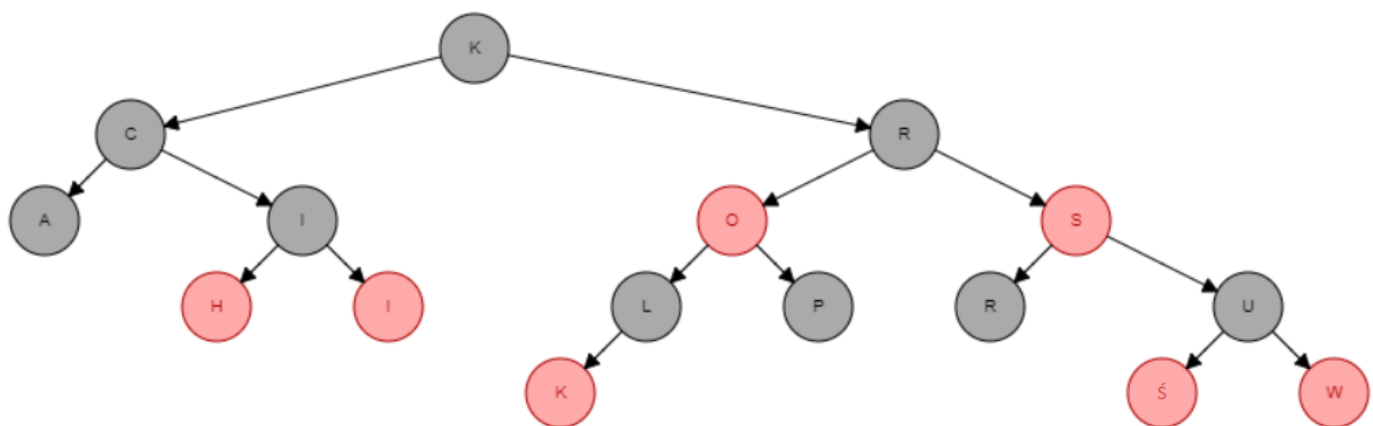
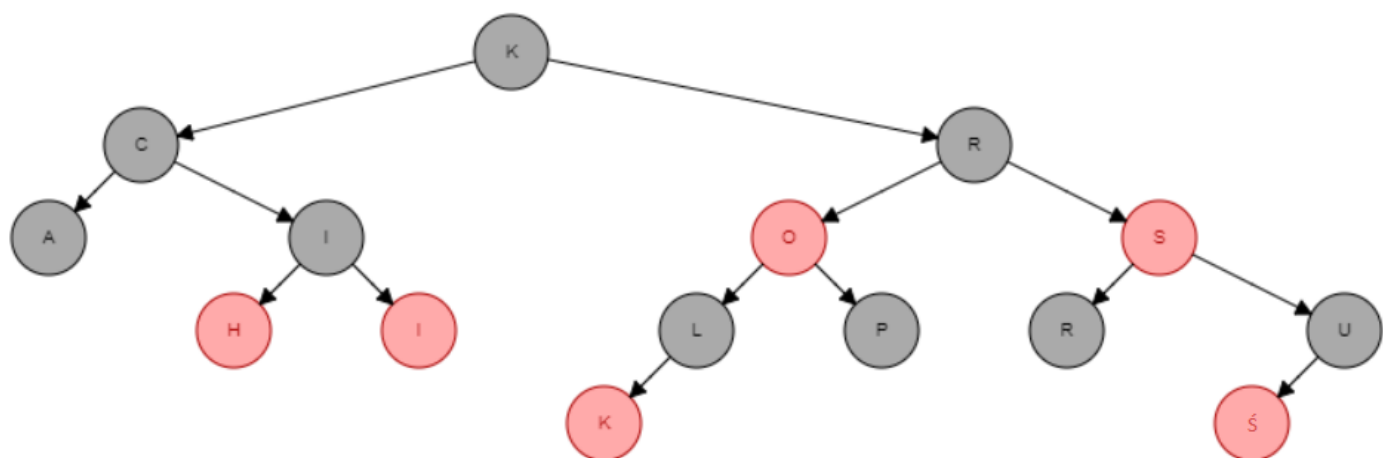
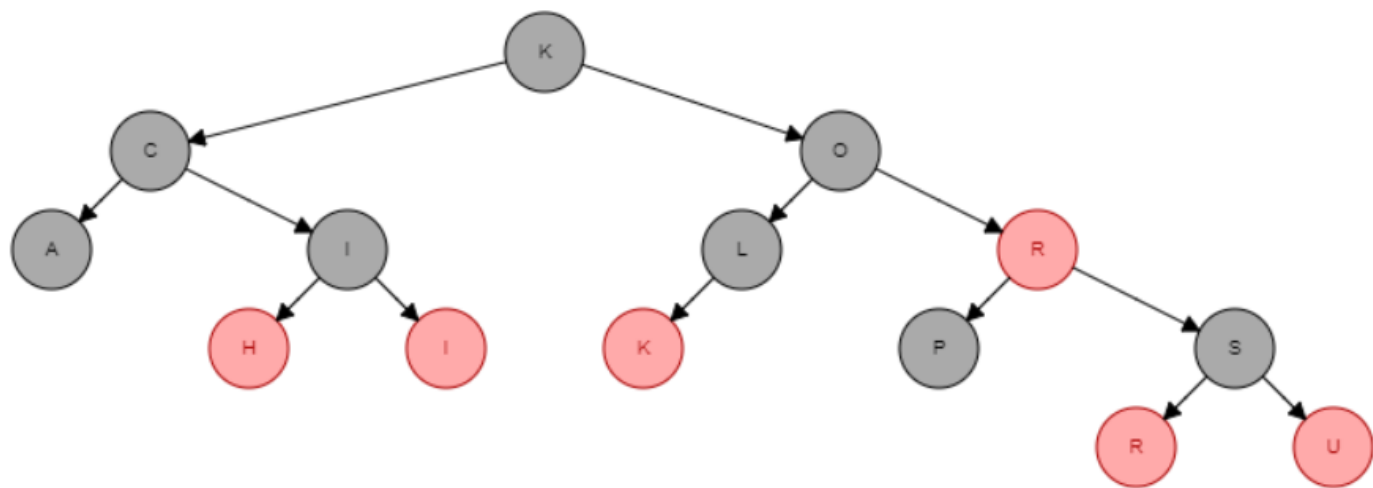
K	A	R	O	L	P	I	C	H	U	R	S	K	I	Ś	W	I	E	B	O
1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20

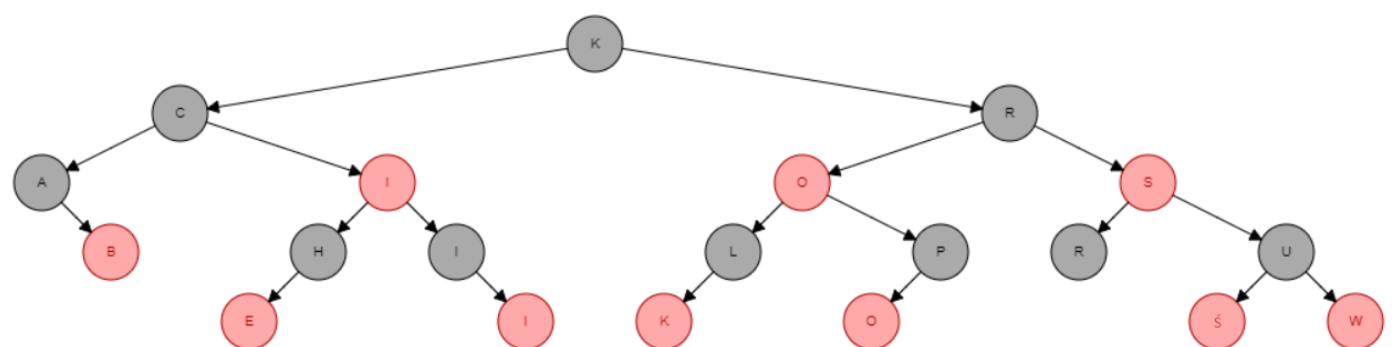
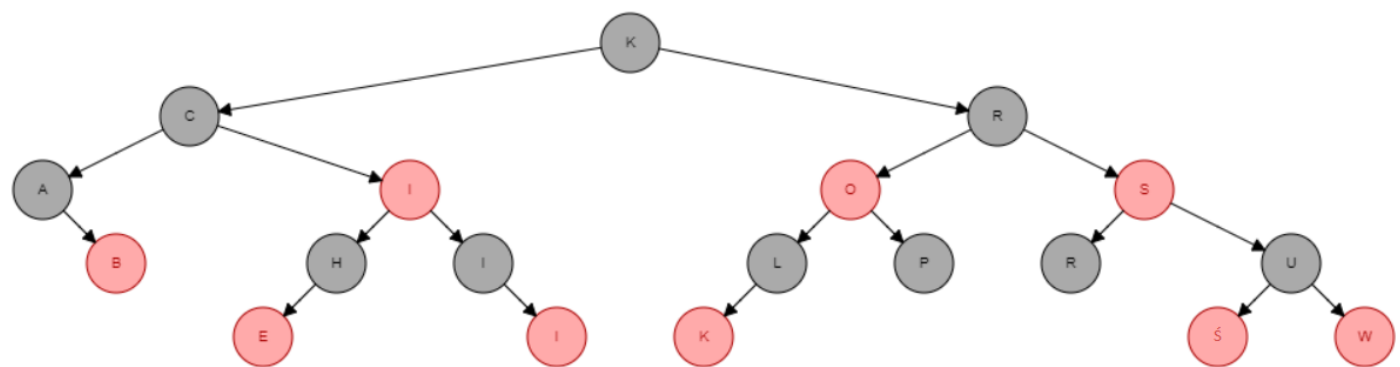
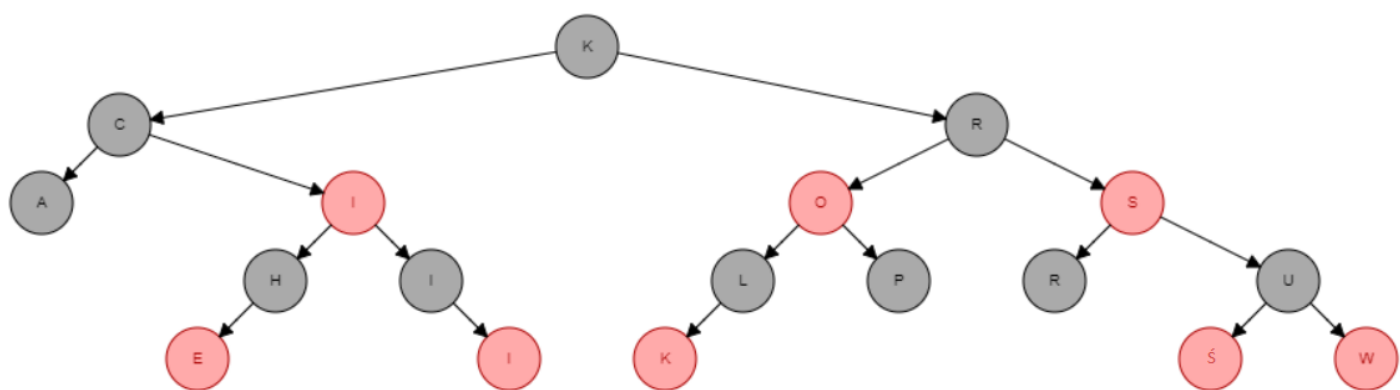
Wstawianie elementów.





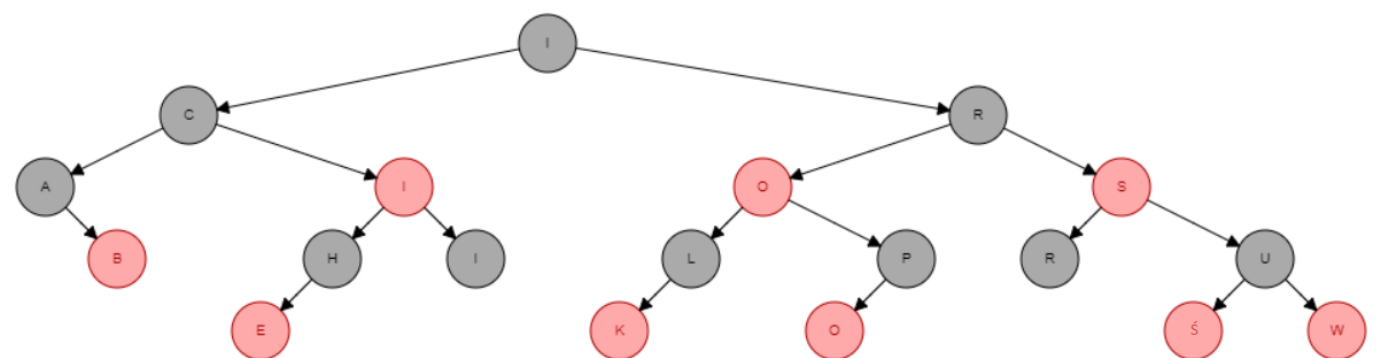




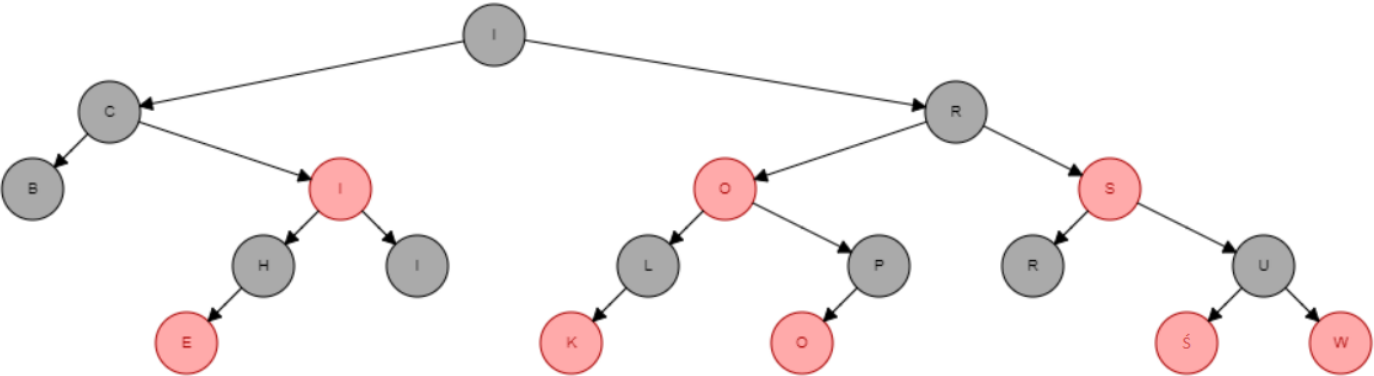


Usuwanie elementów.

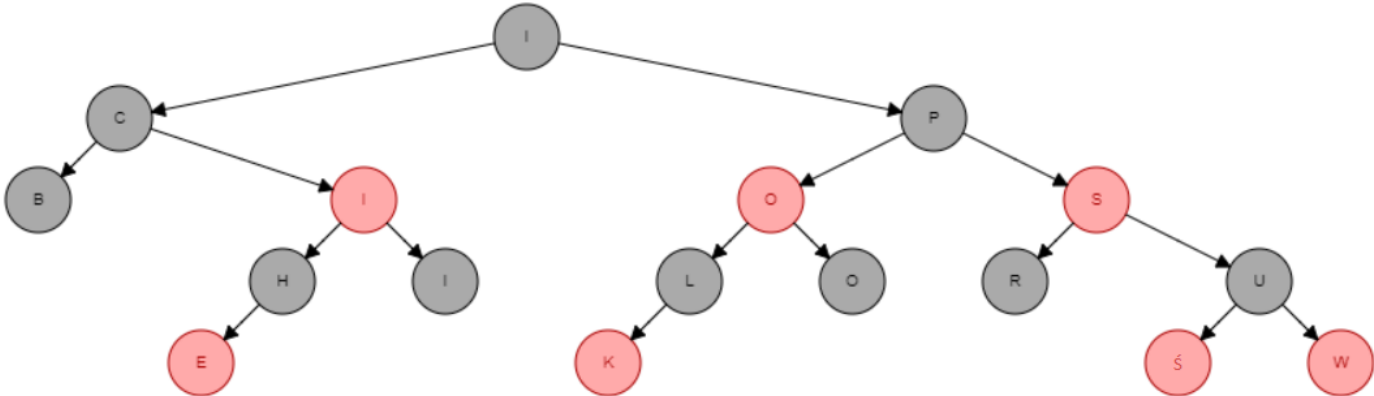
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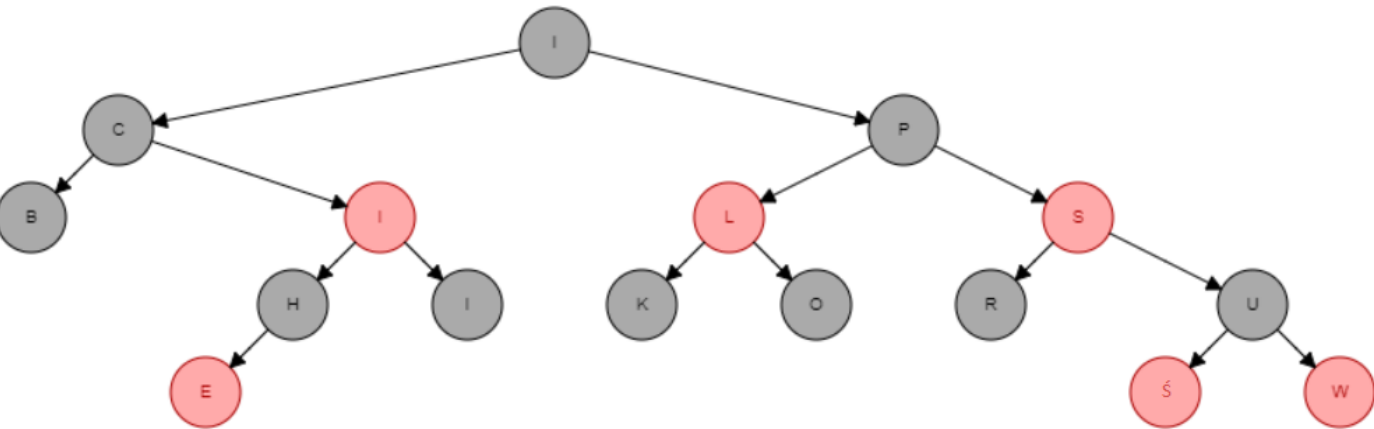
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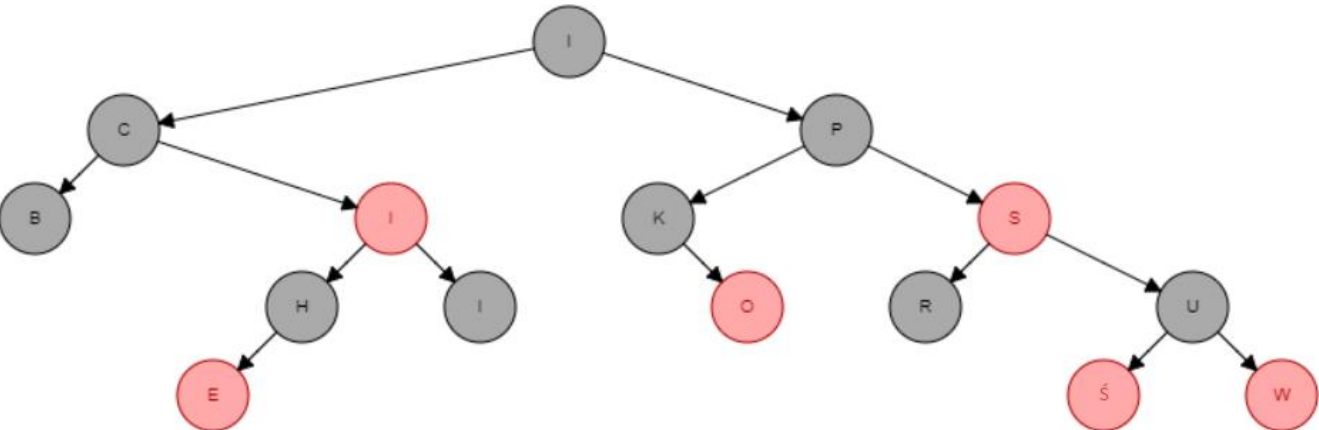
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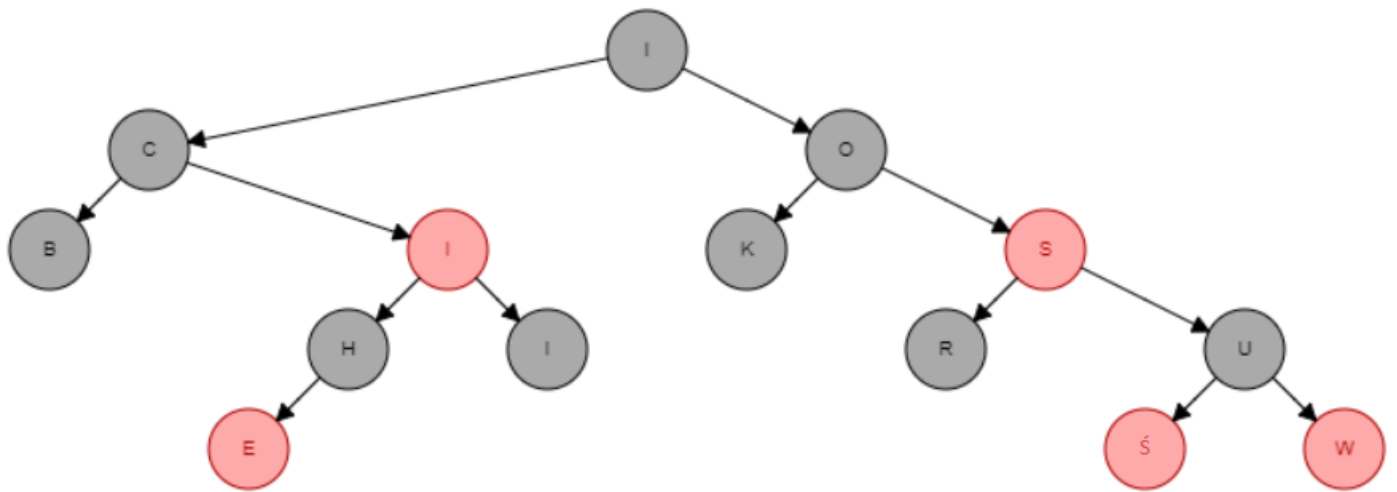
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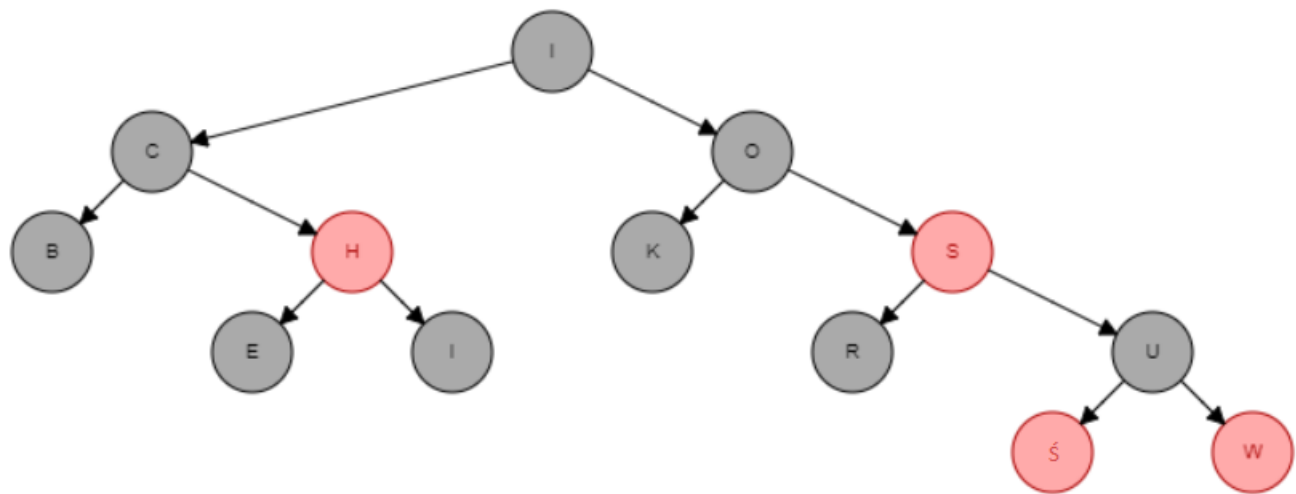
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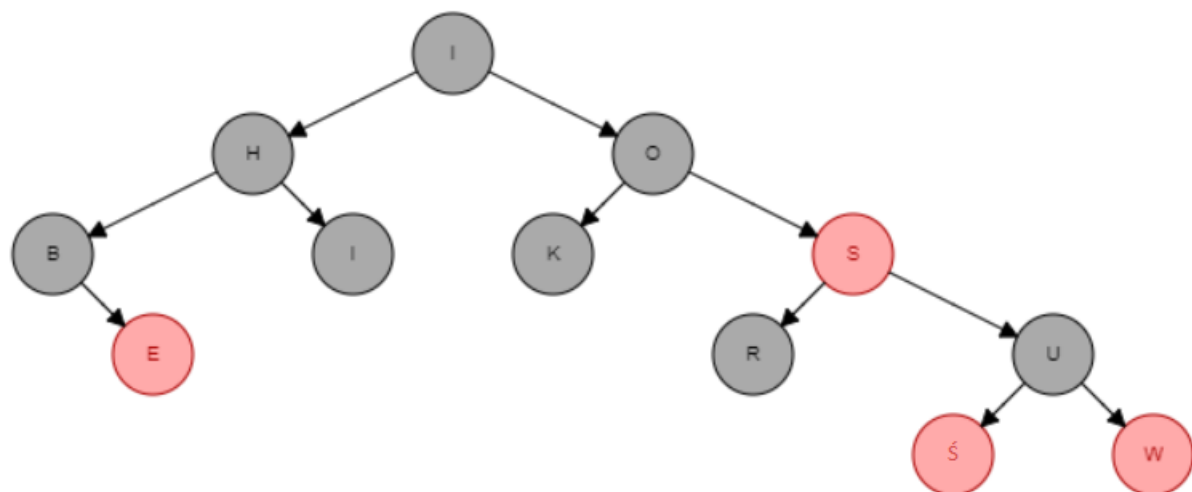
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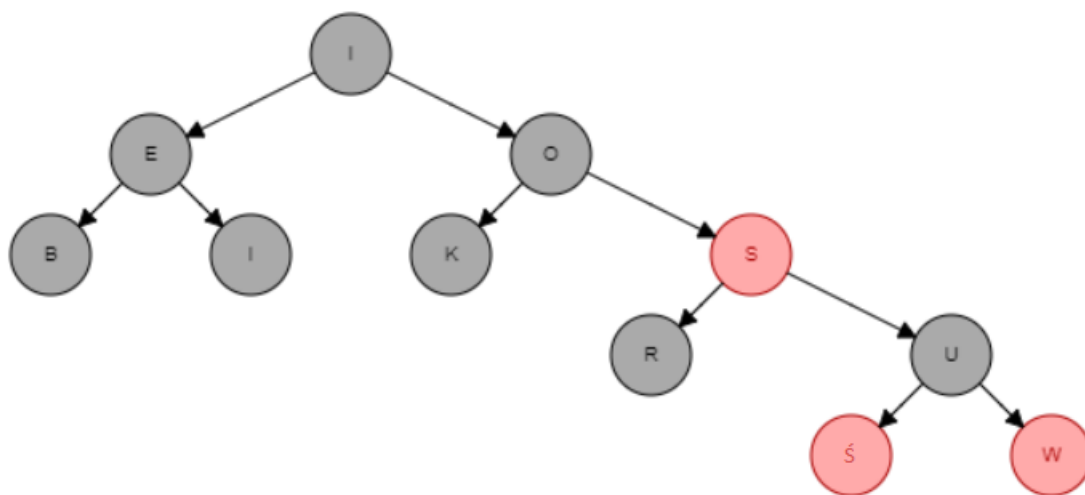
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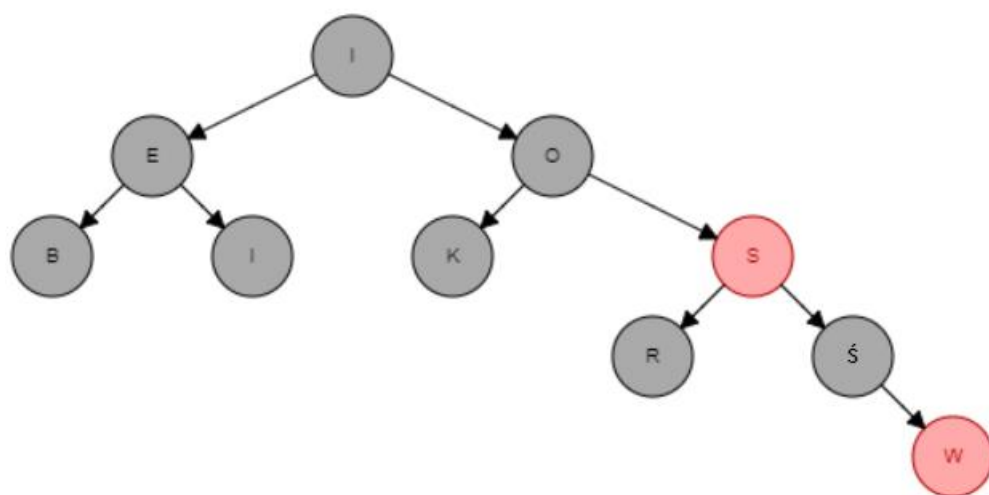
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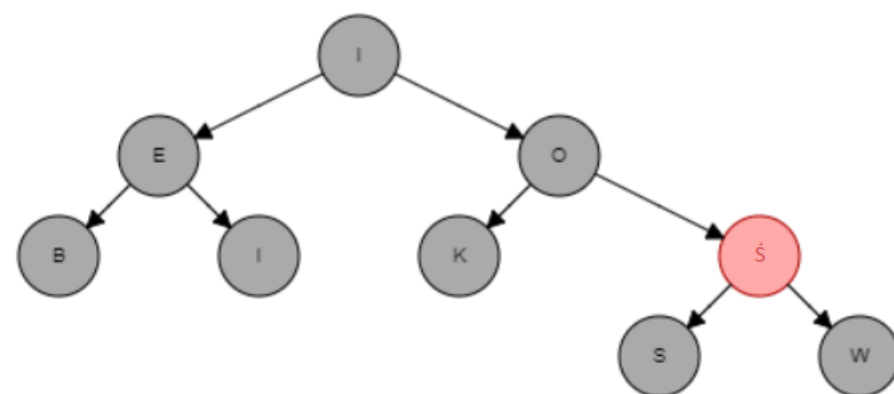
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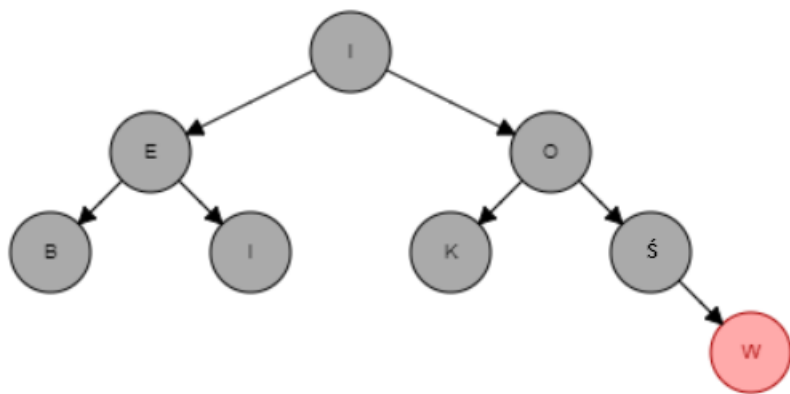
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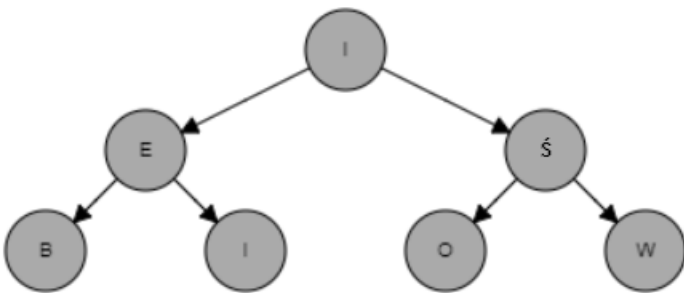
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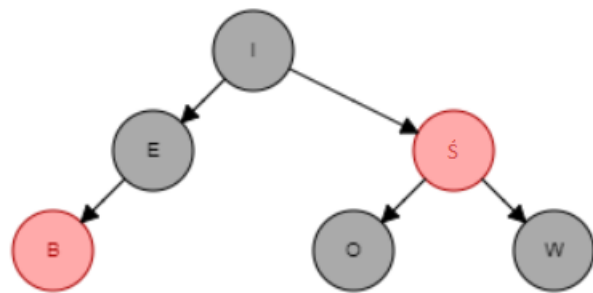
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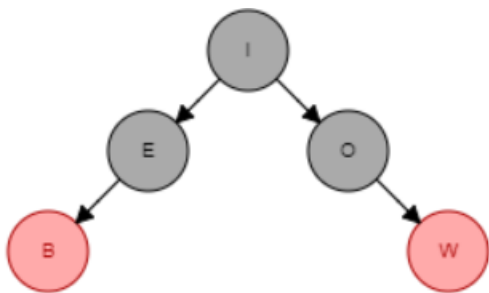
K



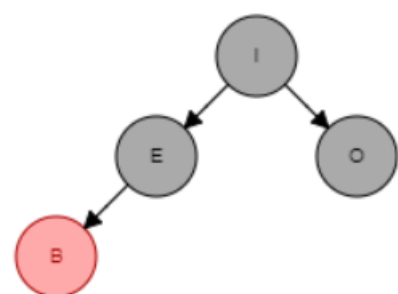
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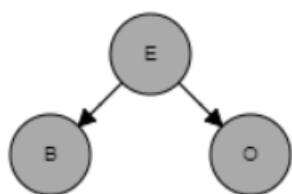
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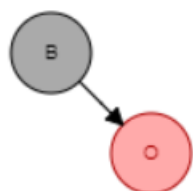
W



I



E



B



O