

MovementRootMotion.Move

```
graph LR; A[MovementRootMotion.Move] --> B[IMovement.GetSpeedBasedOnMode]; A --> C[Definition.MovementDebug];
```

The diagram illustrates a relationship between three components. On the left, a gray rectangular box labeled 'MovementRootMotion.Move' has two blue arrows pointing to the right. The top arrow points to a white rectangular box labeled 'IMovement.GetSpeedBasedOnMode'. The bottom arrow points to another white rectangular box labeled 'Definition.MovementDebug'.

IMovement.GetSpeedBasedOnMode

Definition.MovementDebug