

MovementRootMotion.Move

Movement.Update

IMovement.GetSpeedBasedOnMode

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graph LR; A[MovementRootMotion.Move] --> C[IMovement.GetSpeedBasedOnMode]; B[Movement.Update] --> C;
```

The diagram illustrates a dependency or call relationship. Two white rectangular boxes on the left, labeled 'MovementRootMotion.Move' and 'Movement.Update', have blue arrows pointing to a single gray rectangular box on the right labeled 'IMovement.GetSpeedBasedOnMode'. This suggests that both 'Move' and 'Update' methods rely on or call the 'GetSpeedBasedOnMode' method from the 'IMovement' interface.