

IsInAttackRange.Decide

```
graph LR; A[IsInAttackRange.Decide] --> B[NPCController.IsInAttackRange];
```

The diagram consists of two rectangular boxes connected by a horizontal arrow. The left box is white with a black border and contains the text 'IsInAttackRange.Decide'. A blue arrow points from the right side of this box to the left side of the right box. The right box is gray with a black border and contains the text 'NPCController.IsInAttackRange' on two lines.

NPCController.IsInAttack
Range