

CameraFollow.FixedUpdate

```
graph LR; A[CameraFollow.FixedUpdate] --> B[CameraFollow.GetCenterPosition]; A --> C[CameraFollow.LerpToward];
```

The diagram illustrates a function call sequence. On the left, a gray rectangular box labeled 'CameraFollow.FixedUpdate' has two blue arrows pointing to the right. The top arrow points to a white rectangular box labeled 'CameraFollow.GetCenterPosition'. The bottom arrow points to another white rectangular box labeled 'CameraFollow.LerpToward'.

CameraFollow.GetCenterPosition

CameraFollow.LerpToward