

MonologueManager.QueueMonologue

MonologueManager.Update

MonologueManager.PlayNext

```
graph LR; A[MonologueManager.QueueMonologue] --> C[MonologueManager.PlayNext]; B[MonologueManager.Update] --> C;
```

The diagram illustrates a flow where two methods, `MonologueManager.QueueMonologue` and `MonologueManager.Update`, both point to a single method, `MonologueManager.PlayNext`. The arrows indicate a directed relationship from the left-hand methods to the right-hand method.