

CameraFollow.FixedUpdate

CameraFollow.LateUpdate

CameraFollow.GetCenterPosition

```
graph LR; A[CameraFollow.FixedUpdate] --> C[CameraFollow.GetCenterPosition]; B[CameraFollow.LateUpdate] --> C;
```

The diagram illustrates a dependency where two update methods, `CameraFollow.FixedUpdate` and `CameraFollow.LateUpdate`, both call the `CameraFollow.GetCenterPosition` method. The source methods are in white boxes, and the target method is in a gray box. Blue arrows indicate the direction of the calls.