

ScriptableObject

```
graph BT; InventoryObject --> ScriptableObject
```

The diagram illustrates a class hierarchy. At the top is a white rectangular box with a thin gray border containing the text "ScriptableObject". Below it is a gray rectangular box with a thick black border containing the text "InventoryObject". A solid blue arrow points vertically from the top center of the "InventoryObject" box to the bottom center of the "ScriptableObject" box, indicating that "InventoryObject" inherits from "ScriptableObject".

InventoryObject