

meeting 13

Discussing Sprint 2

particle effects

more interactions to add to the game kit.

To consider the overall experience of the game.

new name

Fleshing out the Rail Blocks.

Play test

Prof. Songor - Better visualisation for the gem

- fly back mechanic too long.

Nina - had trouble understanding the core mechanic.

Prof. Berger - Also had issues with understanding the gameplay and purpose.

There are some bugs with the axe sliding.

The Rail Blocks don't feel complete for some reason

There are several states with missing sand effects