

# Lab 7: LC-3 Instruction Set Architecture

**Due Date: Thursday 3/30/2017 11:59PM**

This lab covers material on the ISA of the LC-3 (lectures 13-16). There are 100 points total.

## Written Problems (20 points)

Rewrite the table shown below, filling in any missing parts indicated by question marks. The comment for `x7FFF` shows the level of comment needed (you can write in more detail if you like). Note the values at `x800B`, `x800C`, and `x800D` will change; show this in their comment fields.

Addr	Assembler	Action/Comment
<code>x7FFF</code>	<code>LD R0,9</code>	<code>R0 ← M[x8009] = 12</code>
<code>x8000</code>	<code>LD R1,9</code>	?
<code>x8001</code>	<code>LDR R2,R1,0</code>	?
<code>x8002</code>	<code>LEA R4,8</code>	?
<code>x8003</code>	<code>STR R2,R4,0</code>	?
<code>x8004</code>	<code>AND R3,R3, ?</code>	<code>R3 ← 0</code>
<code>x8005</code>	<code>STR R3,R4,1</code>	?
<code>x8006</code>	<code>ADD R5,R0,R0</code>	?
<code>x8007</code>	<code>STI R5,2</code>	?
<code>x8008</code>	<code>TRAP x25</code>	<code>HALT</code>
<code>x8009</code>	<code>.FILL 12</code>	
<code>x800A</code>	<code>.FILL x800D</code>	
<code>x800B</code>	<code>.FILL 0</code>	?
<code>x800C</code>	<code>.FILL -1</code>	?
<code>x800D</code>	<code>.FILL 18</code>	?
<code>x800E</code>	<code>.FILL 0</code>	

Addr	Assembler	Action/Comment
x7FFF	LD R0,9	$R0 \leftarrow M[x8009] = 12$
x8000	LD R1,9	$R1 \leftarrow M[x800A] = x800D$
x8001	LDR R2,R1,0	$R2 \leftarrow M[x800D] = 18$
x8002	LEA R4,8	$R4 \leftarrow x800B$
x8003	STR R2,R4,0	$M[x800B] \leftarrow 18$
x8004	AND R3,R3,0	$R3 \leftarrow 0$
x8005	STR R3,R4,1	$M[x800C] \leftarrow 0$
x8006	ADD R5,R0,R0	$R5 \leftarrow 24$
x8007	STI R5,2	$M[M[x800A]] =$ $M[x800D] \leftarrow 24$
x8008	TRAP x25	HALT
x8009	.FILL 12	
x800A	.FILL x800D	
x800B	.FILL 0	Becomes 18
x800C	.FILL -1	Becomes 0
x800D	.FILL 18	Becomes 24
x800E	.FILL 0	

## Coding Assignment (80 points)

### Evaluate a Quadratic Polynomial

- You are to write a multiplication subroutine and call it multiple times (using JSR) to evaluate a quadratic polynomial. You can use the LC-3 simulator I posted earlier to verify that your program does what you expect.
- The polynomial  $poly(x)$  is represented as its three coefficients; the value  $X_1$  is an integer; you evaluate and store  $Y_1 = poly(X_1)$ . For example, say we begin with

```

; poly(x) = -4*X^2 + 3*X - 5
;
POLY .FILL -4      ; -4*X^2
      .FILL 3      ; +3*X
      .FILL -5     ; -5
; To calculate: Y1 = poly(X1)
;
X_1  .FILL -2
Y_1  .BLKW 1

```

then you would calculate  $-4 \times (-2)^2 + 3 \times (-2) - 5 = -27$  and store that in  $Y_1$ . (Programming hint: You can't use  $X_1$  as a variable; the LC-3 assembler treats it as the constant  $x0001$ .)

In the lecture on subroutines, we saw a routine that calculates  $X * Y$  if  $Y \geq 0$ ; you'll need to extend it to work if  $Y < 0$ .

**Program Structure** Your main program can be written in various ways (e.g.,  $((A \times x_1) \times x_1)$  vs.  $((x_1 \times x_1) \times A)$ ); in pseudocode you could have

```
main:
-----
R0 = A          ; coefficient A from POLY
R1 = X_1
JSR MULT        ; R1 = A * X_1
R0 = X_1
JSR MULT        ; R1 = A * X_1^2
tmp = R1        ; tmp = A * X_1^2

R0 = B          ; coefficient B from POLY
R1 = X_1
JSR MULT        ; R1 = B * X_1
tmp = tmp + R1  ; tmp = A * X_1^2 + B * X
tmp = tmp + C   ; add coefficient C from POLY
Y_1 = tmp       ; save result
HALT
```

(Programming hint: If you keep the address of POLY in register *reg*, you can use `LDR R0, reg, 0` to set  $R0 = \text{coefficient } A$ ; replacing 0 by 1 or 2 gives you *B* or *C*.)

Write your program as

*main program*

*declarations of POLY, X\_1, and Y\_1*

*MULT routine*

and turn in your \*.asm files.

## Hand-in Instructions

You will be handing in this assignment digitally on `fourier`. Make sure your solution to the written portion is in a .pdf file.

**Make sure to put your name on your submission. Submissions without names will be given zero points! For code, this means put a comment at the top of your code file(s) with your name on it.**

To handin your files, do the following (assuming you've called your written portion `lab7.pdf` and all your files, including the PDF and your .asm files are in your current directory).

```
[you@fourier] tar cvzf `whoami`-lab7.tgz lab7.pdf *.asm
[you@fourier] cp `whoami`-lab7.tgz /home/khale/HANDIN/lab7
```

Note that those are backticks, not single quotes.

**Late handins** If you're turning in your code late, you'll need to e-mail it to me after having created a .tgz file from it **on fourier**.

You'll then want to use `scp` or Filezilla or the equivalent to get that file off of `fourier` onto your local machine and send it to me as an e-mail attachment.