Homework 6

CIS 160 FS2015

Due: Tuesday November 24th at the beginning of lecture

Points available: 50pts

For this assignment you will turn in:

In class(10pts):

- 1. A statement of the problem (typed)
- 2. An explanation of your solution (typed)
- 3. A flowchart (hand-drawn or computer generated)
- 4. Pseudocode (typed)

Via BlackBoard(40pts):

C program named <username> matrix mult.c

Assignment:

Follow the steps that we have outlined in class for algorithm development to generate a program that takes in two matrices (A and B) and multiplies them, then outputs the result. Remember matrix multiplication is \underline{NOT} just C[0][0] = A[0][0]*B[0][0]. To multiply two matrices (A and B) together first, the number of columns in A must equal the number of rows in B. So A (4x2) x B (2x3) = C (4x3). Matrix multiplication works as follows:

$$A = \begin{pmatrix} a_{11} & \cdots & a_{1m} \\ \vdots & \ddots & \vdots \\ a_{n1} & \cdots & a_{nm} \end{pmatrix}, B = \begin{pmatrix} b_{11} & \cdots & b_{1p} \\ \vdots & \ddots & \vdots \\ b_{m1} & \cdots & b_{mp} \end{pmatrix}$$
$$A \times B = \begin{pmatrix} AB_{11} & \cdots & AB_{1p} \\ \vdots & \ddots & \vdots \\ AB_{n1} & \cdots & AB_{np} \end{pmatrix}$$

where
$$AB_{ij} = \sum_{k=1}^{m} A_{ik} * B_{kj}$$

In short, you multiply each individual element of the row of A to the corresponding element of the column of B and then sum them.

Specifications:

Inputs:

- Dimensions of each array (n x m)
- The elements of each matrix (A and B)

Outputs:

- The resulting matrix C=A x B

Functions:

- 1. void printMatrix(int row, int col, float m[row][col])
 - a. prints a nicely formatted matrix
- 2. float calcEntry(float x[], float y[])
 - a. Takes the ith row of A and the jth column from B in order to calculate C[i][j]
 - b. Returns the value that will be put into C[i][j]
- * This is the minimum functions that you must use. You may use others if you like.

Other:

- 1. This is individual work. You may NOT work in groups.
- 2. Please staple all work together.
- 3. You are expected to error check.
- 4. For code: No compile = No points, no exceptions!