

# Kheder Taha Asfour

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Address: Syria-Lattakia / Open to work remote or in Damascus city.



Software engineer and Intermediate project manager, I have a passion for managing software projects, I think that I have a very good methodology that helps with managing software products because of my various experiences, I used to work as an iOS developer since 2021 as a freelancer and more than one year with SCIT company.

I was responsible publish company apps to the App Store and develop new apps with full management of the apps that I developed.

I used to work as a logo designer for one year as a freelancer and I have good experience working as a UX designer.

**My various experiences always find a way to help me with decision-making.**

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## Education

- **Master in Technology Management (PMTM).**
  - SVU (Syrian virtual university - 2023 ... present.
- **Bachelor's degree in Informatics Engineering, Department of Software and Information Systems.**
  - Tishreen university - 2018...2022

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## Courses

- **Google Project management - professional certificate** 12/2022 ... present.
    - **Foundations of project management.**
      - Google Professional certificate 12/2022.
      - Certificate [link](#).
    - **Project initiation: Starting a successful project.**
      - Google Professional certificate 1/2023.
      - Certificate [link](#).
    - **Project planning: Putting it all together.**
      - Google Professional certificate — Present.
    - **Project Execution: Running the project.**
      - Google Professional certificate — Present.
    - **Agile project management.**
      - Google Professional certificate — Present.
  - **CISCO CCNA course** 3/2019 ...9/2019
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# Experience & Projects

## \* Sikka-Plus *company* — **Software engineer & Software project manager** *(Part-time) 03/2023 ... present.*

- ✦ Analyzing Projects and contributing with setting the system design.
- ✦ Setting the right techniques and tasks to implement project features.
- ✦ Creating the project environment on Trello to manage the project tasks and make sure everyone in my team knows exactly what he has to do.
- ✦ Research developing the project management methods we use.
- ✦ Managing tasks of the developing team which contains (Backend developers, Frontend developers, UI/UX designers, and Quality insurance specialists).
- ✦ Analyzing projects to set the tasks and assign tasks to the right individuals in the developing team.
- ✦ Creating reports to share project status with stakeholders and project owners.
- ✦ Monitoring projects and making sure to deliver the project in the best quality within time.
- ✦ Contributing with set the features of projects to develop the best project we can deliver within the budget and time scheduled.
- ✦ Use hyper project management methodology (Scrum and other methodologies). (Mainly depends on the project).

## \* SCIT *company* — **Software engineer , iOS developer & project manager** *(Part-time) 03/2021 ... 07/2022.*

- ✦ Analyzing Projects and contributing to setting the system design.
- ✦ Gathering requirements from the stakeholders.
- ✦ Developing iOS applications using SwiftUI.
- ✦ Maintenance of old company apps.
- ✦ Publishing company apps and managing company app store connect accounts.
- ✦ Managing projects that I used to develop, and set tasks for other team members to deliver required features.
- ✦ Meeting with stakeholders to make sure that I have their buy-in and share the progress with them.

## \* Freelancer — **Software engineer, iOS developer, project manager & logo designer** *(Part-time) 2019 ... present.*

### ✦ **Technical consultant /2023 ... present/**

- ✦ Gathering requirements by making meetings with stakeholders.
- ✦ Analyzing Projects and setting the system design.
- ✦ Creating technical feasibility studies for projects.
- ✦ Setting best practices to develop features and share results with product owners.

### ✦ **System analyzer /2022 ... present/**

- ✦ Gathering requirements by making meetings with stakeholders.
- ✦ Analyzing Projects and setting the system design.
- ✦ Design the required diagrams to set the best implementation for system features.

### ✦ **Project manager /2022 ... present/**

- ✦ Managing remote multinational developers teams to develop products.
- ✦ Using project management tools like (Trello, Jira, Asana ... etc) to make sure that every team member gets his tasks in time, and to monitor project status.

### ♦ iOS developer /2021 ... present/

- ♦ Develop iOS apps using SwiftUI.
- ♦ Publishing apps in app store.
- ♦ Maintenance iOS projects.

### ♦ Logo designer /2019/

- ♦ Designing more than 5 logos and visual identity for small businesses.
- ♦ Designing business cards.

## \* Projects — Software engineer, iOS developer, project manager & logo designer

### ♦ Easy Study -project – Backend developer, System analyzer and Product owner /2022/

Js, strapi.io, Git, Postman, UML

Easy Study is a platform mainly developed to help with the management of the educational system at my university.

- o manage a team of my college mate.
- o analyze the system and set the requirements.
- o Design the system and make UML diagrams.
- o Design the database and implement it using SQL database with strapi.io.
- o Design custom APIs that work perfectly with mobile apps.

For more details, you can visit this [link](#).

### ♦ Show Me Lattakia -project – iOS developer, Backend developer, system analyzer and project manager /2022/

Swift, SwiftUI, Strapi.io, Postman

iOS app that shows the most famous location in my city Lattakia and helps you to find hotels there and make reservations.

- o Implement UI design using swiftUI.
- o Design the backend and implement it using Strap.io.
- o Design the APIs and connect them with the app.

### ♦ Smart Stadiums -project – iOS developer, UI/UX & project manager /2021/

Swift, SwiftUI, objective-c, git, Postman

iOS app allows you to create a football team and make reservations in football courts to set matches between your team and another team you choose, the match will be confirmed after the captain of the second team accepts your challenge.

- o Manage the developing team (5 members) ( backend developers & web developers) and set schedules and responsibilities for each member.
- o design the UI & UX for the iOS app.
- o Implement the design with swift & swiftUI.
- o Connect the app with the custom APIs.
- o Collaborate with stakeholders (customers & team members) to get the best result.
- o Make presentations and documentation to explain the project to the customer and their managers.

For more details, you can visit this [link](#).

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# Skills & Tools

Programming languages	Technical skills	Tools	Other skills
<ul style="list-style-type: none"><li>- Swift</li><li>- SwiftUI</li><li>- objective-c</li><li>- c++</li><li>- java</li><li>- html &amp; CSS</li><li>- js</li><li>- MySQL</li></ul>	<ul style="list-style-type: none"><li>- Mobile development</li><li>- Agile Methodologies</li><li>- MySQL database security</li><li>- Design Software</li><li>- UI/UX design</li><li>- Process Analysis</li><li>- Source Control</li><li>- Software Testing</li><li>- Design patterns</li><li>- UML</li><li>- PBMN</li><li>- App store connect</li><li>- Google play console</li><li>- SQL database</li></ul>	<ul style="list-style-type: none"><li>- Jira</li><li>- Trello</li><li>- Monday(PM tool)</li><li>- XCode</li><li>- postman</li><li>- MySQL</li><li>- Firebase</li><li>- vs code</li><li>- strapi.io</li><li>- Git</li><li>- GitHub</li><li>- Drow.io</li><li>- Adobe illustrator</li><li>- A-Photoshop</li></ul>	<ul style="list-style-type: none"><li>- Organized</li><li>- Good communicator</li><li>- Problem-Solving</li><li>- Open-Mindedness</li><li>- Adaptability</li><li>- learn ability</li><li>- Self learner</li><li>- search skills</li><li>- knowledge of Color theory</li></ul>



Languages	Interests
<ul style="list-style-type: none"><li>- Arabic (Native language)</li><li>- English (very good)</li><li>- German (beginner)</li></ul>	<ul style="list-style-type: none"><li>- Chess</li><li>- New technologies</li><li>- Medical industry</li><li>- Gaming</li></ul>