

University of Rizal System

Morong, Rizal

College of Engineering



Course Guide for CpE 5 Web Application Development

Second Semester *S.Y. 2021 - 2022*

Unit 2: MIDTERM



Lesson 11.4 CSS Keyframes

When you specify CSS style inside the @keyframes rule, the animation will gradually change from the current style to the new style at a certain time. To get animation to work, you must bind the animation to an element.

Example:

```
.cloud{
   position: absolute;
    left: 0px;
   top: 40px;
    animation-name: movingcloud;
    animation-duration: 3s;
@keyframes movingcloud{
   from{transform: translateX(0);}
    to{transform: translateX(700px);}
```

In this example, the movingcloud is the name given to the animation keyframe that you will bind to the property of the element you want to modify.

animation-duration property

This property defines how long an animation should take to complete.

animation-delay property

This property specifies a delay for the start of an animation.

animation-iteration-count property

This property specifies the number of times an animation should run. You may indicate "infinite" to the value to make the animation continue for ever

animation-direction property

This property specifies whether an animation should be played forwards, backwards, or in alternate cycles. This property can have the following values:

- 1. normal
- 2. reverse
- 3. alternate
- 4. alternate-reverse

animation-fill-mode property

This property specifies a style for element when the animation is not playing.

animation-name property

This property specifies the name of the @keyframes animation

animation-timing-function

This property specifies the speed curve of animation.