

## How the Function Works:

### First Code

```
```javascript
```

```
var x = 1;
```

```
a();
```

```
b();
```

```
console.log(x);
```

```
function a() {
```

```
    var x = 10;
```

```
    console.log(x);
```

```
}
```

```
function b() {
```

```
    var x = 100;
```

```
    console.log(x);
```

```
}
```

```
...
```

**\*\*Output:\*\***

```
...
```

```
10
```

```
100
```

```
1
```

```
...
```

**\*\*Explanation:\*\***

1. **\*\*Global Execution Context:\*\***

- `var x = 1;` declares a global variable `x` with an initial value of `1`.
- Functions `a` and `b` are hoisted (meaning they are moved to the top of the context during the compile phase).

## 2. **\*\*Function `a()` Execution:\*\***

- When `a()` is called, the function creates its own execution context.
- Inside the function, the statement `var x = 10;` declares a local variable `x` within the function's scope.
- The local `x` shadows the global `x`, so `console.log(x);` prints `10`.

## 3. **\*\*Function `b()` Execution:\*\***

- Similar to `a()`, calling `b()` creates its own execution context.
- The local variable `x` within `b()` is assigned the value `100`.
- `console.log(x);` prints `100`.

## 4. **\*\*Global `console.log(x)` Execution:\*\***

- After both functions are called, `console.log(x);` in the global scope prints `1` because the global variable `x` remains unchanged by the local variables in functions `a()` and `b()`.

### ### Second Code

```
````javascript
```

```
var x = 1;
```

```
a();
```

```
b();
```

```
console.log(x);
```

```
function a() {
```

```
  x = 10;
```

```
  console.log(x);
```

```
}
```

```
function b() {
```

```
  x = 100;
```

```
  console.log(x);
```

```
}
```

**\*\*Output:\*\***

...

10

100

100

...

**\*\*Explanation:\*\***

1. **\*\*Global Execution Context:\*\***

- ``var x = 1;`` declares a global variable ``x`` with an initial value of ``1``.
- Functions ``a`` and ``b`` are hoisted.

2. **\*\*Function ``a()`` Execution:\*\***

- When ``a()`` is called, it does not create a new local variable ``x`` using ``var``. Instead, it directly assigns ``10`` to the global variable ``x``.
- ``console.log(x);`` prints ``10``, reflecting the updated global value.

3. **\*\*Function ``b()`` Execution:\*\***

- Similarly, ``b()`` directly assigns ``100`` to the global variable ``x``.
- ``console.log(x);`` prints ``100``, showing the updated global value.

4. **\*\*Global ``console.log(x)`` Execution:\*\***

- After both functions are called, ``console.log(x);`` in the global scope prints ``100`` because the global variable ``x`` has been updated by the functions ``a()`` and ``b()``.

**### Summary of Global Execution Context:**

- **\*\*First Code:\*\*** The global variable ``x`` is not affected by the local variables declared within the functions. The global ``x`` retains its original value.
- **\*\*Second Code:\*\*** The global variable ``x`` is modified by the functions because the assignments inside the functions do not use ``var`` to declare a new variable, thus modifying the global ``x``.