



ICS 26011: APPLICATIONS DEVELOPMENT AND EMERGING TECHNOLOGIES 3 (MOBILE PROGRAMMING)

INTRODUCTION TO MOBILE PROGRAMMING

ALMA V. PEROL Instructor avperol@ust.edu.ph





Module Outline

- What is Mobile Programming/Development?
- Major Mobile Development Platforms
- iOS vs Android
- Types of Mobile Apps
- Why Native Development?
- Mobile Development Process





What is **Mobile Programming?**

Mobile app development is rapidly growing. From retail, telecommunications and e-commerce to insurance, healthcare and government, organizations across industries must meet user expectations for real-time, convenient ways to conduct transactions and access information.





What is Mobile Programming?

- Mobile application development is the process to developing software for smartphones and digital assistants, most commonly for **Android** and **iOS**.
- These applications can be pre-installed on your device, downloaded through various platforms for software distribution, or even installed on your device in the form of native-like web apps (dynamic client server programs that use the browser to perform tasks over the Internet).





Major Mobile Development Platforms







Major Mobile Development Platforms

- Android is backed by Google.
- iOS is backed by Apple.
- Anyone can build an Android device, and it is designed to run on a variety of different hardware platforms and devices with very different form factors and capabilities.
- iOS is designed to run only on a specific set of Apple devices.
- Android is based on the Linux kernel, and Google releases the source code for Android as open source.

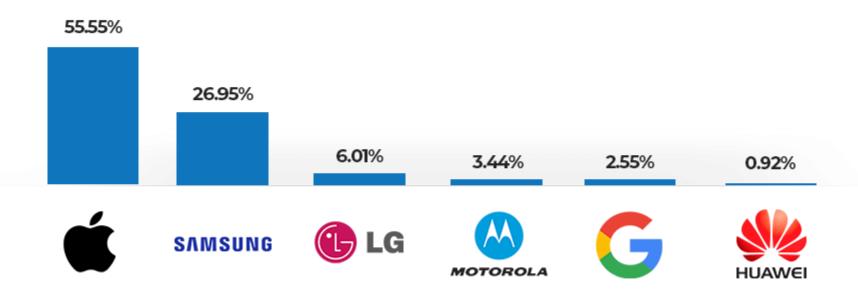






Mobile Vendor Market Share In the United States of America 2020





Sources: Statcounter GlobalStats Report

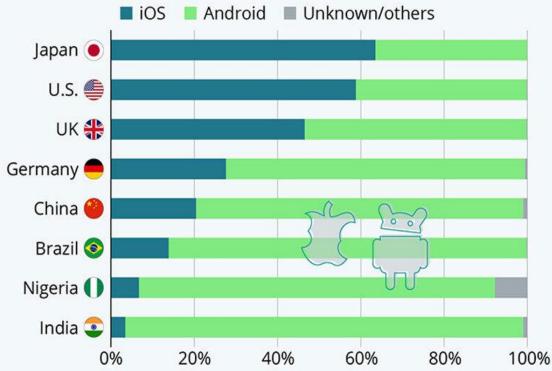
https://www.bankmycell.com/blog/how-many-phones-are-in-the-world





Apple or Android Nation?

Mobile operating systems market share in selected countries (as of July 2020)





















Press Releases FAQ About Feedback

88.12%

11.11%

Samsung

0.7%

Unknown

0.02%

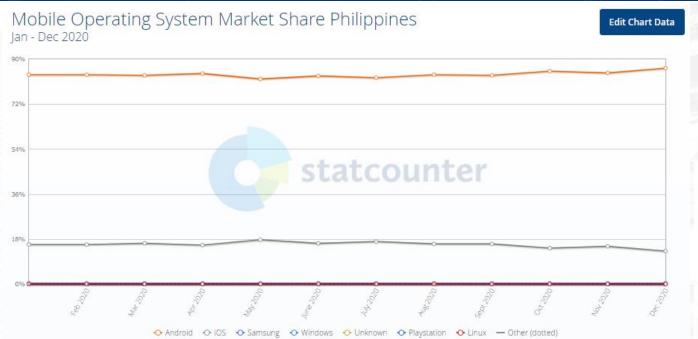
Linux

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Windows

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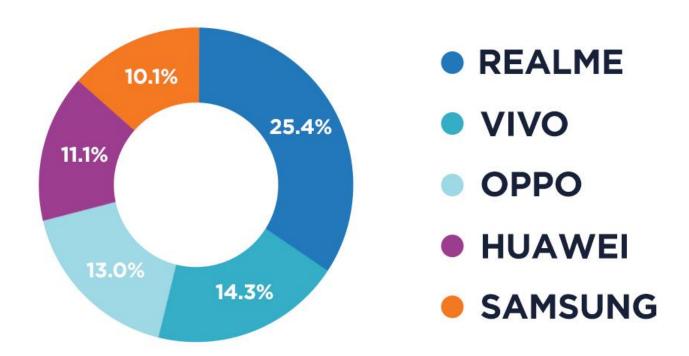
Mobile Operating System Market Share in Philippines - July 2021







PHILIPPINES TOP 5 SMARTPHONE VENDORS, 2020 Q3 UNIT MARKET SHARE



Source: IDC 2020





Mobile OS market share, 2019



https://www.statista.com/chart/22702/andoid-ios-market-share-selected-countries/





Android	versus	IOS
Java	Platform	(Objective C) Swift
87% OS Market Share	Market Share	13% OS Markey Share
More Time Required	Development	Less Time Required
Short Review Process	Approval Process	Long Review Process
More	Development Cost	Less
Lower Income Group	Demographics	Higher Income Group
Multiple Device Operator	Design	Single Device Operator





Type of Mobile Apps







Native
Application
Development

Native applications are programs created using software development kit (SDK) and distributed through app stores. SDKs exist for each mobile operating system and, unfortunately, differ from each other.

Web
Applications

Web applications, downloaded to a mobile web browser, differ from native ones in their code - it is written using web technologies (HTML, JavaScript, and CSS) that are independent of the operating system.

Hybrid Applications

Hybrid apps try to combine the benefits of both types of mobile programs. Hybrid applications, like web apps, are programmed using web technologies, but are packaged as native ones.





Why native Programming?

Native development has a solid list of considerable advantages, such as:



Speed

The compiled code is optimal for the native platform.



Support

Apple and Google set high requirements on the quality of apps in the stores.



Flexibility

Native development uses all the capabilities of the mobile operating system.



Testing

In native development, there are ample opportunities for automatic testing.





Mobile Development Process

Mobile App
Development
Lifecycle
9 Steps to
Consider









Mobile Development Process

- 1. Planning and Research
- 2. Assessment of Technical Feasibility
- 3. Wireframe and Prototype
- 4. Designing the Application
- 5. Developing the Application
- 6. Testing the Mobile App
- 7. Deployment
- 8. App Launch
- 9. App Enhancement







Thank You!





Reference

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