## Troubleshooting in PostgreSQL

In this lab, you will obtain hands-on experience in troublesl

#### Objectives

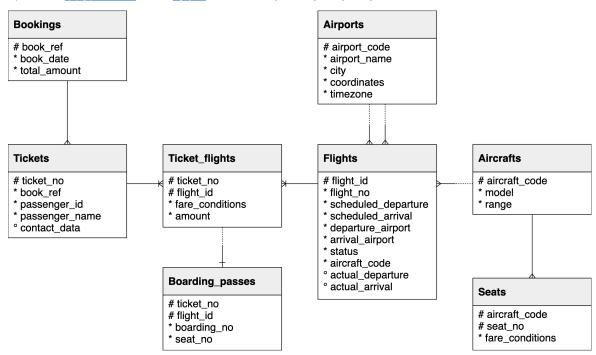
After completing this lab, you will be able to

- Enable error logging for your PostgreSQL instance.
   Access server logs for troubleshooting.
   Diagnose commonly encountered issues caused by poor perf
   Resolve common issues you may encounter as a database ad

#### Software Used in This Lab

To complete this lab, you will be accessing the PostgreSQL service through the IBM Skills Network (SN) Cloud IDE, which is a virtual developm nement you will use throughout this course

#### Database Used in This Lab

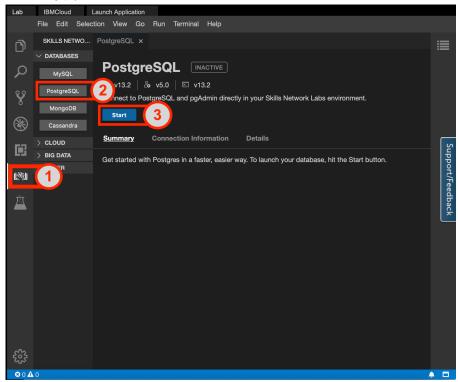


#### Exercise 1: Set Up Your Database in PostgreSQL

## Task A: Launch PostgreSQL in Cloud IDE

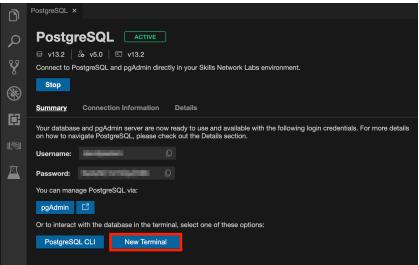
To get started with this lab, launch PostgreSQL using the Cloud IDE. You can do this by following these steps:

- 1. Select the Skills Network extension button in the left pane
- Open the "DATABASES" dropdown menu and select "PostgreSQL." 3. Select the "Start" button. PostgreSQL may take a few moments to start

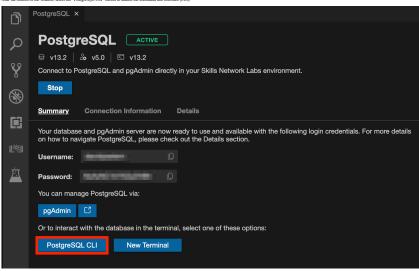


Task B: Download and Create the Databas

First, you will need to download the datab



2. Run the following command in the terminal:



In the PostgreSQL CLL enter the command to restore the data you downloaded into a new database called demo.

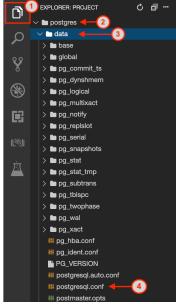




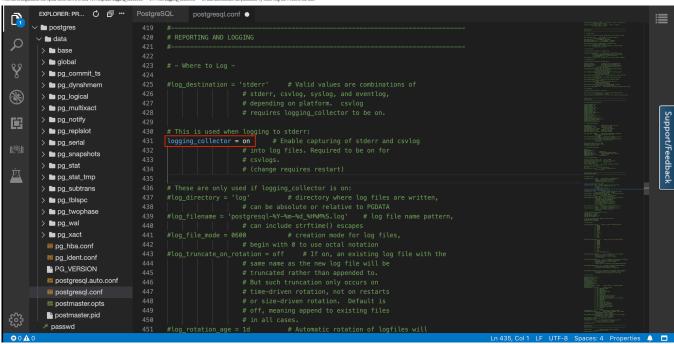
# Exercise 2: Enable Error Logging and Observe Logs

First, to enable error loaging on your PostereSOL server instance, you will need to configure your server to support it. You can do so by using the Cloud IDE file explorer to open posteres(a), conf., which stores the configuration parameters that are read upon server startup. Let's no ahead and do it.

1. You can open the file by first opening the file explorer on Cloud IDE then selecting postgres > data > postgresq1.conf.



With the configuration file open, scroll down to line 431. Replace logging collector = off with logging



gresq1.conf by either navigating to File > Save at the top toolbar or by pressing Ctrl + S (Mac: \*\* + S). ver restart in order to take effect. Select the PostgreSOL tab in Cloud IDE

```
PostgreSQL postgresql.conf ×
7 # name = Value

5. Stop the PostgrcSQL server by selecting the "Stop" button and close all CLI and terminal tabs.
```

```
PostgreSQL ACTIVE
Connect to PostgreSQL and pgAdmin directly in your Skills Network Labs environment.
  Stop
```

```
PostgreSQL INACTIVE
⊜ v13.2 | & v5.0 | □ v13.2
Connect to PostgreSQL and pgAdmin directly in your Skills Network Labs environment.
 Start
```

sfully changed and loaded into the PostgreSQL instance by entering the following command into the CLI

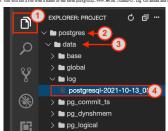
You should see that the command returns on

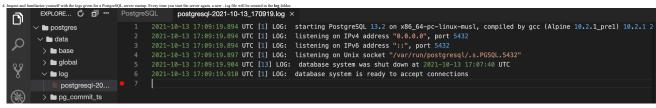
```
postgres=# SHOW logging_collector;
logging_collector
on
(1 row)
```

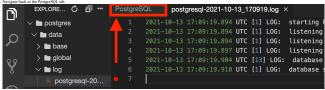
#### Task B: View the Server Logs

1. To find where the system logs are stored, enter the following command into the CLI:

Open up the file explorer on Cloud IDE and navigate through postgres > data > log.
 You will see a file with a name of the form postgresq1-YYYY-99-100-coumbers>.log. Go a





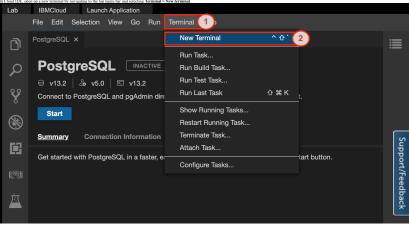


➤ Hint (click here)
▼ Solution (click here)



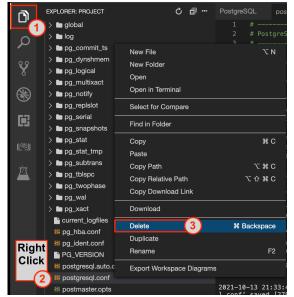
## Exercise 3: Test the Performance of the PostgreSQL Server

Before you get started, you'll have to set up a few things so that you can begin troubleshooting. In this task, you will first delete the postgresqLeanf file and replace it with a new configuration file that has some parameters changed. This task is entirely setup and will allow you to complete the remainder of the tasks where you will test the performance of the server

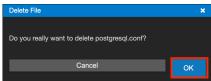


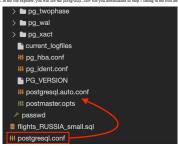
1. 1 . 1. wgpt https://cf-courses-data.s3.us.cloud-object-storage.appdomain.cloud/IBM-DB0231EN-Ski |Copied1|

- 4. Right-click posteresal.conf in this directory and select Delete.



You will be prompted to confirm that you wish to delete this file. Select OK to confirm.



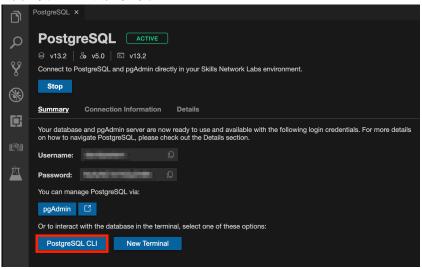




Task B: Test the Performance of the Server

In this part of the exercise, you will run a few SQL con

1. First, open up the PostgreSQL command line interface (CLI) by selecting the PostgreSQL CLI butto



2. Try it yourself: Use the CLI to connect to the demo database.

► Solution (click here)

4. Let's start off with a very simple query on the aircrafts\_data table. Enter the following into the CLI:

1. 1 1. SELECT \* FROM aircrafts\_data; Copied!

```
demo=# SELECT * FROM aircrafts_data;
aircraft_code | model | range

773 | {"en": "Boeing 777-300"} | 11100
763 | {"en": "Boeing 767-300"} | 7900
SU9 | {"en": "Sukhol Superjet-100"} | 3000
320 | {"en": "Airbus A320-200"} | 5700
321 | {"en": "Airbus A321-200"} | 5600
319 | {"en": "Airbus A319-100"} | 6700
733 | {"en": "Boeing 737-300"} | 4200
CN1 | {"en": "Gesna 208 Caravan"} | 1200
CR2 | {"en": "Bombardier CRJ-200"} | 2700

(9 rows)

Time: 1.048 ms
demo=# ■
```

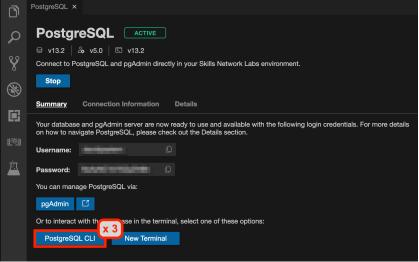
As you can see, this query was on a small table and was quick--only about 1 millisecond. No problems here.

5. Let's try something a little more computationally heavy and see how the server handles it. The following command goes through each element in the boarding passes table and reassigns each value to itself. In other words, it does not change the table but allows you to see how the server handles this task. Enter the following into the CLI:

1. 1. UPGATE boarding\_passes SET ticket\_no = ticket\_no, flight\_id = flight\_id, boarding\_no = boarding\_no, seat\_no = seat\_no;
 Copied!

```
demo=# UPDATE boarding_passes SET ticket_no = ticket_no, flight_id = flight_id,
boarding_no = boarding_no, seat_no = seat_no;
UPDATE 579686
Time: 57946.030 ms (00:57.946)
demo=# []
```

6. Nom, as the database administrators, par will ladely not be the only one who needs to access the database. You can do this by opening additional PostgreSQL CLI terminals in Cloud DIE, as each one activations of resoons, including retrieving and imputing data. Let's simulate additional users connecting to the database. You can do this by opening additional PostgreSQL CLI terminals in Cloud DIE, as each one activation of the contraction to the exerce CLI retrinsact.



After clicking the button the third time, you will be presented with the following message in the new terminal:

theia@theiadocker-davidpastern:/home/project\$ psql --username=postgres --host=localhost psql: error: connection to server at "localhost" (::1), port 5432 failed: FATAL: sorry, too many Cilents already theia@theiadocker-davidpastern:/home/project\$

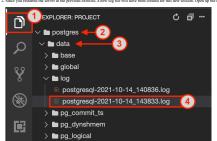
What happened here? Let's do some investigating and find out what the issue is, but first, go ahead and close all the terminals you opened up

## Exercise 4: Troubleshoot

In the previous exercise, you encountered a problem and the server shut down. Now it's time to figure out what happened, why it happened, and how to fix it so that it does not happen again

## Task A: Diagnose the Issue

First, let's check the server logs to see what happened. Open up the Cloud IDE file explorer and navigate to postgres > data > log
 Since you restarted the server in the previous exercise, a new log file will have been created for this new session. Open up the most



```
PostgreSQL postgresql-2021-10-14_180835.log x

1 2021-10-14 18:08:35.560 UTC [1] LOG: starting PostgreSQL 13.2 on x86_64-pc-linux-musl, compiled by g

2 2021-10-14 18:08:35.560 UTC [1] LOG: listening on IPv4 address "0.0.0.0", port 5432

3 2021-10-14 18:08:35.560 UTC [1] LOG: listening on IPv6 address "::", port 5432

4 2021-10-14 18:08:35.560 UTC [1] LOG: listening on Unix socket "/var/run/postgresql/.s.PGSQL.5432"

5 2021-10-14 18:08:35.560 UTC [13] LOG: database system was shut down at 2021-10-14 18:08:25.560 UTC [13] LOG: database system is ready to accept connections

7 2021-10-14 18:10:55.574 UTC [19] FATAL: sorry, too many clients already

8 2021-10-14 18:10:55.62 UTC [200] FATAL: sorry, too many clients already

9 2021-10-14 18:11:00.255 UTC [200] FATAL: sorry, too many clients already
```

As you can see, some error logs were created from opening that last CLI terminal, with the message FATAL: sorry, too many clients already. This message is repeated several times as the connection is repeatedly attempting to re-establish.

Some of the most common connectivity problems are not being able to connect to the database server, the database server, the database server, the database server instance not running properly, and clear the last two, since the logic redutabals are automatically inputed for us on Cloud IDE and you know that the server instance is running properly, since you are already connected to it on 3 cloud running. This logic redutabase server when you complete found to conscious go to the database server when you come found to conscious go to the database server when you come found to conscious go to the database server when you come found to conscious go to the database server when you come found to conscious go to the database server when you come found to conscious go to the database server when you come found to conscious go to the database server when you come found to conscious go to the database server when you come found to the property of the conscious go to the database server when you go to the property of the property property and the property prop

server configuration issues, such as inadequate hardware resources or misconfigured settings, can significantly impact performance. Perhaps this could explain the connection problem as well as the slow performance you saw on the database query in Exercise 3. Let's take a look at the server configuration and see if you can spot anythin

4. Using the Cloud IDE file explorer, navigate to postgres > data and open the postgresqLoan Configuration file.



All That's where the issue was coming from. This parameter sets the maximum number of connections that can be made to the server at any given time. So when you tried to open that fourth CLI terminal, the max number of connections was reached, giving that FATAL error in the logs. Therefore, the problem you encountered comes from improper server configuration, since it's reasonable to expect than four neces to be database. Let's go alread and fit the issue.

## Task B: Resolve the Issue

In Task A, you discovered that the issues you encountered in Exercise 3 were caused by improper server configuration. Now let's modify the configuration parameters to resolve the issue.

1. With the postgresqLeouf file open, change the max\_connections parameter from 4 to 100. A maximum connections of 100 is a standard value that will support more than enough or

PostgreSQL postgresql.conf ●

53 #-----
54 # CONNECTIONS AND AUTHENTICATION

55 #----
56

57 # - Connection Settings 
58

59 listen\_addresses = '\*'

60 # comma-separated list of addresses;

61 # defaults to 'localhost'; use '\*' for all

62 # (change requires restart)

63 #port = 5432 # (change requires restart)

64 max\_connections = 100 # (change requires restart)

65 #superuser\_reserved\_connections = 3 # (change requires restart)

66 #unix\_socket\_directories = '/var/run/postgresql' # comma-separated list of directories

67 # (change requires restart)

68 #unix\_socket\_group = '' # (change requires restart)

69 #unix\_socket\_permissions = 0777 # begin with 0 to use octal notation

70 # (change requires restart)

71 #bonjour = off # advertise server via Bonjour

72 # (change requires restart)

73 #bonjour\_name = '' # defaults to the computer name

74 # (change requires restart)

2. Since the server can now support far more connections than before, it will also need more available memory to support these connections. The **shared\_buffers** configuration parameter sets the amount of memory the database server has at its disposal for shared memory buffers. Servil down to line 121 to find the **shared\_buffers** parameter.

```
PostgreSQL postgresql.conf •
  shared_buffers = 128kB
   # min 128kB
# (change requires restart)
#huge_pages = try # cn - 4
```

otice that the parameter is set to 128kB, which is the minimum value.

crease the available memory by changing the shared\_buffers parameter from 128kB to 128MB

4. While you're at it, you can also increase the server performance so that the slow query you executed in Exercise 3 will run more quickly. Increase the work\_mem parameter from the minimum 64kB to 4MB.

nce\_work\_mem from the minimum 1MB to a more standard 64MB.

6. Save the changes to nostgresal.conf by either navigating to File > Save at the top toolbar or by pressing Ctrl + S (Mac: # + S).



#### Exercise 5: Try it Yourself!

1. Try it yourself: Restart the PostgreSOL server.

▼ Solution (Click Here)
As before, select the "Start" button to start the PostgreSQL server



Try it yourself: Compare the performance of querying the aircrafts\_data table now compared to before changing the configuration

► Hint (Click Here)

▼ Solution (Click Here)

1. Open up a PostgreSQL CLI te



2. Connect to the **demo** database by entering the following into the CLI:





4. Enter the following query into the CLI:

1. 1 1. SELECT \* FROM aircrafts\_data;

```
| demos# SELECT * FROM aircrafts, data;
| aircraft_code | model | range |
| 773 | {"en": "Boeing 777-300"} | 11100 |
| 763 | {"en": "Boeing 767-300"} | 7900 |
| 5U9 | {"en": "Sukhoi Superjet-100"} | 3000 |
| 320 | {"en": "Airbus A320-200"} | 5600 |
| 321 | {"en": "Airbus A322-200"} | 5600 |
| 319 | {"en": "Airbus A321-200"} | 6700 |
| 733 | {"en": "Airbus A321-200"} | 6700 |
| 733 | {"en": "Boeing 737-300"} | 4200 |
| CN1 | {"en": "Gessna 208 Caravan"} | 1200 |
| CR2 | {"en": "Bombardier (RJ-200"} | 2700 |
| Fows |
| Time: 0.917 ms
```

As you can see, the query took less than I millisecond. Extremely quick, but fairly similar to the results before you changed the configuration parameters. This is because this query is on such a small table that the server didn't get close to the memory limits when executing it, so there was no issue with that query to begin with the server didn't get close to the memory limits when executing it, so there was no issue with that query to begin with the server didn't get close to the memory limits when executing it, so there was no issue with that query to begin with the server didn't get close to the memory limits when executing it, so there was no issue with that query to begin with the server didn't get close to the memory limits when executing it, so there was no issue with that query to begin with the server didn't get close to the memory limits when executing it, so there was no issue with that query to begin with the server didn't get close to the memory limits when executing it, so there was no issue with that query to begin with the server didn't get close to the memory limits when executing it, so there was no issue with that query to begin with the server didn't get close to the memory limits when executing it, so there was no issue with that query to begin with the server didn't get close to the memory limits when executing it, so there was no issue with that query to begin with the server didn't get close to the memory limits when executing it, so there was no issue with that query to be served the server didn't get close to the memory limits when executing it, so there was no issue with that query to be served the server didn't get close to the memory limits when executing it, so there was no issue with that query to be served the server didn't get close to the memory limits when executing it is a server didn't get close to the memory limits when executing it is a server didn't get close to the memory limits when executing it is a server didn't get close to the memory limits when executing it is a

1. 1

1. UPDATE boarding\_masses SET ticket\_no = ticket\_no, flight\_id = flight\_id, boarding\_no = boarding\_no, seat\_no = seat\_no;

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Parulte (Click Hara)

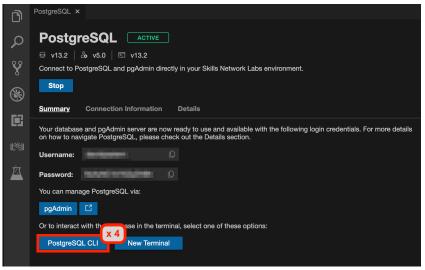
```
demo=# UPDATE boarding_passes SET ticket_no = ticket_no, flight_id = flight_id,
boarding_no = boarding_no, seat_no = seat_no;
UPDATE 579686
Time: 11126.111 ms (00:11.126)
demo=#
```

After increasing the shared\_buffers and work\_mem parameters, you saw a significant improvement in performance! This command took only about 10 seconds to execute as opposed to close to a minute as before. By reconfiguring the server, you greatly improved server performance. Well done

Try it yourself: Finally, test to confirm that the server can now handle at least 5 connections

► Hint (Click Here)

Click the "PostgreSQL CLI" button four times.



2. Notice that no error was raised on the fifth terminal and the CLI is still open.

4. Furthermore, you could check the server logs to confirm that no error was raised and everything is running as intended.

## Conclusion

Congratulations on completing this lab on troubleshooting a relational database management system. You now have some foundational knowledge on how to identify and resolve some common issues you may face in PostgreSQL as a database administrate

# Author

Other Contributors

Other Contributor

Changelog

 Date
 Version
 Changed by
 Change Description

 2021-10-12 0.1
 David Pasternal: Initial version created

 2022-07-12 0.2
 Lakshmi Holla
 Updated html tags

 2023-05-08 0.3
 Jaskomal Natt
 Updated copyright date

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