

Module sui::borrow

A simple library that enables hot-potato-locked borrow mechanics.

With Programmable transactions, it is possible to borrow a value within a transaction, use it and put back in the end. Hot-potato [Borrow](#) makes sure the object is returned and was not swapped for another one.

An object wrapping a T and providing the borrow API.

A hot potato making sure the object is put back once borrowed.

The [Borrow](#) does not match the [Referent](#) .

An attempt to swap the [Referent](#) .value with another object of the same type.

Create a new [Referent](#) struct

Borrow the T from the [Referent](#) receiving the T and a [Borrow](#) hot potato.

Put an object and the [Borrow](#) hot potato back.

Unpack the [Referent](#) struct and return the value.

Struct

An object wrapping a T and providing the borrow API.

```
```bash
```

```
```
```

A hot potato making sure the object is put back once borrowed.

```
```bash
```

```
```
```

The [Borrow](#) does not match the [Referent](#) .

```
```bash
```

```
```
```

An attempt to swap the [Referent](#) .value with another object of the same type.

```
```bash
```

```
```
```

Create a new [Referent](#) struct

```
```bash
```

```
```
```

```
```bash
```

```
```
```

Borrow the T from the [Referent](#) receiving the T and a [Borrow](#) hot potato.

```
```bash
```

```
```
```

```
```bash
```

```
```
```

Put an object and the [Borrow](#) hot potato back.

```
```bash
```

```
```
```

```
```bash
```

```
```
```

Unpack the [Referent](#) struct and return the value.

```
```bash
```

```
```
```

```
```bash
```

```
```
```

Struct

A hot potato making sure the object is put back once borrowed.

```
```bash
```

```
```
```

The [Borrow](#) does not match the [Referent](#) .

```
```bash
```

```
```
```

An attempt to swap the [Referent](#) .value with another object of the same type.

```
```bash
```

```
```
```

Create a new [Referent](#) struct

```
```bash
```

```
```
```

```
```bash
```

```
```
```

Borrow the T from the [Referent](#) receiving the T and a [Borrow](#) hot potato.

```
```bash
```

```
```
```

```
```bash
```

```
```
```

Put an object and the [Borrow](#) hot potato back.

```
```bash
```

```
'''
```

```
'''bash
```

```
'''
```

Unpack the [Referent](#) struct and return the value.

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

## Constants

The [Borrow](#) does not match the [Referent](#) .

```
'''bash
```

```
'''
```

An attempt to swap the [Referent](#) .value with another object of the same type.

```
'''bash
```

```
'''
```

Create a new [Referent](#) struct

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

Borrow the T from the [Referent](#) receiving the T and a [Borrow](#) hot potato.

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

Put an object and the [Borrow](#) hot potato back.

```
'''bash
```

```
'''
```

```
'''bash
```

```
'''
```

Unpack the [Referent](#) struct and return the value.

```
'''bash
```

```
'''
```

```
'''bash
```

...

## Function

Create a new [Referent](#) struct

```
'''bash
```

...

```
'''bash
```

...

Borrow the T from the [Referent](#) receiving the T and a [Borrow](#) hot potato.

```
'''bash
```

...

```
'''bash
```

...

Put an object and the [Borrow](#) hot potato back.

```
'''bash
```

...

```
'''bash
```

...

Unpack the [Referent](#) struct and return the value.

```
'''bash
```

...

```
'''bash
```

...

## Function

Borrow the T from the [Referent](#) receiving the T and a [Borrow](#) hot potato.

```
'''bash
```

...

```
'''bash
```

...

Put an object and the [Borrow](#) hot potato back.

```
'''bash
```

...

```
'''bash
```

...

Unpack the [Referent](#) struct and return the value.

```
```bash
```

```
```
```

```
```bash
```

```
```
```

## Function

Put an object and the [Borrow](#) hot potato back.

```
```bash
```

```
```
```

```
```bash
```

```
```
```

Unpack the [Referent](#) struct and return the value.

```
```bash
```

```
```
```

```
```bash
```

```
```
```

## Function

Unpack the [Referent](#) struct and return the value.

```
```bash
```

```
```
```

```
```bash
```

```
```
```