DynamicField

Dynamic fields are heterogeneous fields that can be added or removed at runtime, and can have arbitrary user-assigned names. There are two sub-types of dynamic fields:

The string type, data, and serialized value of the DynamicField's 'name' field. This field is used to uniquely identify a child of the parent object.

The returned dynamic field is an object if its return type is MoveObject , in which case it is also accessible off-chain via its address. Its contents will be from the latest version that is at most equal to its parent object's version

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