Trạng thái	Đã xong
Bắt đầu vào lúc	Thứ Tư, 2 tháng 10 2024, 8:05 AM
Kết thúc lúc	Chủ Nhật, 13 tháng 10 2024, 12:39 PM
Thời gian thực hiện	11 Các ngày 4 giờ
Điểm	0,00/5,00
Điểm	0,00 trên 10,00 (0 %)

```
Câu hởi 1
Sai
Đạt điểm 0,00 trên 1,00
```

Implement methods **add**, **size** in template class **DLinkedList** (**which implements List ADT**) representing the doubly linked list with type T with the initialized frame. The description of each method is given in the code.

```
template <class T>
class DLinkedList {
public:
    class Node; // Forward declaration
protected:
    Node* head;
   Node* tail;
    int count;
public:
    DLinkedList();
   ~DLinkedList();
    void add(const T &e);
    void add(int index, const T &e);
         size();
public:
   class Node
    private:
        T data;
        Node *next;
        Node *previous;
        friend class DLinkedList<T>;
    public:
        Node()
            this->previous = NULL;
            this->next = NULL;
        Node(const T &data)
            this->data = data;
            this->previous = NULL;
            this->next = NULL;
    };
};
```

In this exercise, we have include <iostream>, <string>, <sstream> and using namespace std.

For example:

Test	Result
<pre>DLinkedList<int> list; int size = 10; for(int idx=0; idx < size; idx++){ list.add(idx); } cout << list.toString();</int></pre>	[0,1,2,3,4,5,6,7,8,9]
<pre>DLinkedList<int> list; int size = 10; for(int idx=0; idx < size; idx++){ list.add(0, idx); } cout << list.toString();</int></pre>	[9,8,7,6,5,4,3,2,1,0]

Answer: (penalty regime: 0, 0, 0, 5, 10 %)

```
1
   template <class T>
    void DLinkedList<T>::add(const T& e) {
2 🔻
        /* Insert an element into the end of the list. */
3
5
6
7
    template<class T>
8 void DLinkedList<T>::add(int index, const T& e) {
        /* Insert an element into the list at given index. */
9
10
11
12
    template<class T>
13
14 v int DLinkedList<T>::size() {
        /* Return the length (size) of list */
15
16
        return 0;
17 }
```

	Test	Expected	Got	
×	<pre>DLinkedList<int> list; int size = 10; for(int idx=0; idx < size; idx++){ list.add(idx); } cout << list.toString();</int></pre>	[0,1,2,3,4,5,6,7,8,9]	[]	×

	Test	Expected	Got	
×	<pre>DLinkedList<int> list; int size = 10; for(int idx=0; idx < size; idx++){ list.add(0, idx); } cout << list.toString();</int></pre>	[9,8,7,6,5,4,3,2,1,0]	[]	×

Some hidden test cases failed, too.

Show differences



Marks for this submission: 0,00/1,00.

```
Câu hỏi 2
Sai
Đạt điểm 0,00 trên 1,00
```

Implement methods get, set, empty, indexOf, contains in template class DLinkedList (which implements List ADT) representing the singly linked list with type T with the initialized frame. The description of each method is given in the code.

```
template <class T>
class DLinkedList {
public:
    class Node; // Forward declaration
protected:
   Node* head;
   Node* tail;
    int count;
public:
   DLinkedList();
   ~DLinkedList();
    void
          add(const T &e);
    void
           add(int index, const T &e);
    int
           size();
    bool
          empty();
    Т
           get(int index);
    void
          set(int index, const T &e);
    int
           indexOf(const T &item);
    bool
          contains(const T &item);
public:
    class Node
   private:
        T data;
        Node *next;
        Node *previous;
        friend class DLinkedList<T>;
    public:
        Node()
            this->previous = NULL;
            this->next = NULL;
        }
        Node(const T &data)
           this->data = data;
           this->previous = NULL;
           this->next = NULL;
    };
};
```

In this exercise, we have include <iostream>, <string>, <sstream> and using namespace std.

For example:

^

```
Test
                                              Result
DLinkedList<int> list;
                                              0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 |
int size = 10;
for(int idx=0; idx < size; idx++){</pre>
 list.add(idx);
for(int idx=0; idx < size; idx++){</pre>
  cout << list.get(idx) << " |";</pre>
}
DLinkedList<int> list;
                                              [2,5,6,3,67,332,43,1,0,9]
int size = 10;
int value[] = \{2,5,6,3,67,332,43,1,0,9\};
for(int idx=0; idx < size; idx++){</pre>
 list.add(idx);
for(int idx=0; idx < size; idx++){</pre>
  list.set(idx, value[idx]);
cout << list.toString();</pre>
```

Answer: (penalty regime: 0, 0, 0, 5, 10 %)

```
template<class T>
 1
    T DLinkedList<T>::get(int index) {
 2 •
3
        /* Give the data of the element at given index in the list. */
 4
5
6
7
    template <class T>
8 void DLinkedList<T>::set(int index, const T& e) {
 9
        /* Assign new value for element at given index in the list */
10
11
    template<class T>
12
13 v bool DLinkedList<T>::empty() {
        /* Check if the list is empty or not. */
14
15
16
17
    template<class T>
18
19 •
    int DLinkedList<T>::indexOf(const T& item) {
20
        /* Return the first index wheter item appears in list, otherwise return -1 ^{*/}
21
22
23
    template<class T>
24
25 bool DLinkedList<T>::contains(const T& item) {
        /* Check if item appears in the list */
27
28 }
```

Syntax Error(s)

```
__tester__.cpp: In member function 'bool DLinkedList<T>::empty()':
__tester__.cpp:148:1: error: no return statement in function returning non-void [-Werror=return-type]
  148 | }
     | ^
__tester__.cpp: In member function 'int DLinkedList<T>::indexOf(const T&)':
__tester__.cpp:154:1: error: no return statement in function returning non-void [-Werror=return-type]
  154 | }
__tester__.cpp: In member function 'bool DLinkedList<T>::contains(const T&)':
__tester__.cpp:160:1: error: no return statement in function returning non-void [-Werror=return-type]
 160 | }
     | ^
__tester__.cpp: In instantiation of 'T DLinkedList<T>::get(int) [with T = int]':
__tester__.cpp:170:23: required from here
__tester__.cpp:137:1: error: no return statement in function returning non-void [-Werror=return-type]
 137 | }
     | ^
cc1plus: all warnings being treated as errors
```

(Sai)

Marks for this submission: 0,00/1,00.

10

```
      Câu hỏi 3

      Sai

      Đạt điểm 0,00 trên 1,00
```

Implement methods **removeAt**, **removeItem**, **clear** in template class **SLinkedList** (**which implements List ADT**) representing the singly linked list with type T with the initialized frame. The description of each method is given in the code.

```
template <class T>
class DLinkedList {
public:
    class Node; // Forward declaration
protected:
   Node* head;
   Node* tail;
    int count;
public:
   DLinkedList();
   ~DLinkedList();
    void
          add(const T &e);
    void
           add(int index, const T &e);
    int
           size();
    bool
          empty();
    Т
           get(int index);
    void
          set(int index, const T &e);
    int
          indexOf(const T &item);
   bool contains(const T &item);
    Т
           removeAt(int index);
    bool
           removeItem(const T &item);
    void
           clear();
public:
    class Node
    private:
        T data;
        Node *next;
        Node *previous;
        friend class DLinkedList<T>;
    public:
        Node()
        {
            this->previous = NULL;
            this->next = NULL;
        Node(const T &data)
           this->data = data;
           this->previous = NULL;
           this->next = NULL;
    };
};
```

In this exercise, we have include <iostream>, <string>, <sstream> and using namespace std.

For example:

Test	Result
<pre>DLinkedList<int> list; int size = 10; int value[] = {2,5,6,3,67,332,43,1,0,9};</int></pre>	[5,6,3,67,332,43,1,0,9]
<pre>for(int idx=0; idx < size; idx++){ list.add(value[idx]); } list.removeAt(0); cout << list.toString();</pre>	

Answer: (penalty regime: 0 %)

```
template <class T>
    T DLinkedList<T>::removeAt(int index)
 2
 3 ▼ {
 4
        /* Remove element at index and return removed value */
 5
 6
    template <class T>
 8
    bool DLinkedList<T>::removeItem(const T& item)
 9 🔻
10
        /st Remove the first apperance of item in list and return true, otherwise return false st/
11
12
13
14
    template<class T>
15 void DLinkedList<T>::clear(){
        /* Remove all elements in list */
16
17
18
```

Syntax Error(s)



Marks for this submission: 0,00/1,00.

```
      Câu hỏi 4

      Sai

      Đạt điểm 0,00 trên 1,00
```

In this exercise, we will use Standard Template Library List (click open in other tab to show more) to implement a Data Log.

This is a simple implementation in applications using undo and redo. For example in Microsoft Word, you must have nodes to store states when Ctrl Z or Ctrl Shift Z to go back or forward.

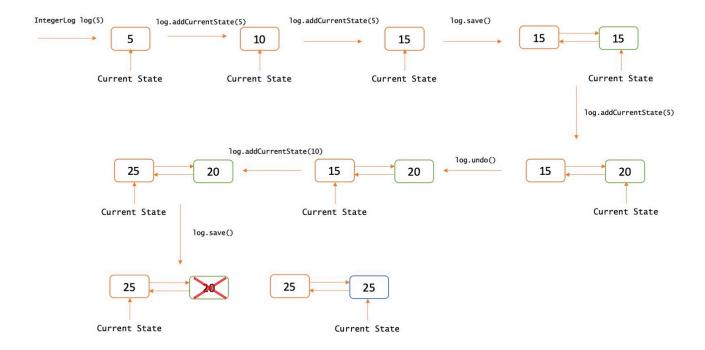
DataLog has a doubly linked list to store the states of data (an integer) and iterator to mark the current state. Each state is stored in a node, the transition of states is depicted in the figure below.

Your task in this exercise is implement functions marked with /* * TODO */.

```
class DataLog
{
private:
    list<int> logList;
    list<int>::iterator currentState;
public:
    DataLog();
    DataLog(const int &data);
    void addCurrentState(int number);
    void subtractCurrentState(int number);
    void save();
    void undo();
    void redo();
    int getCurrentStateData()
    {
        return *currentState;
    }
    void printLog()
        for (auto i = logList.begin(); i != logList.end(); i++) {
            if(i == currentState) cout << "Current state: ";</pre>
            cout << "[ " << *i << " ] => ";
        cout << "END_LOG";</pre>
    }
};
```

Note: Normally, when we say a List, we talk about doubly linked list. For implementing a singly linked list, we use forward list.

We have include <iostream> st> and using namespace std;



For example:

Test	Result
DataLog log(10);	[10] => Current state: [25] => [40] => END_LOG
<pre>log.save();</pre>	
<pre>log.addCurrentState(15);</pre>	
<pre>log.save();</pre>	
<pre>log.addCurrentState(15);</pre>	
log.undo();	
<pre>log.printLog();</pre>	
DataLog log(10);	[10] => [25] => [40] => Current state: [35] => END_LOG
<pre>log.save();</pre>	
<pre>log.addCurrentState(15);</pre>	
<pre>log.save();</pre>	
<pre>log.addCurrentState(15);</pre>	
<pre>log.save();</pre>	
<pre>log.subtractCurrentState(5);</pre>	
<pre>log.printLog();</pre>	

Answer: (penalty regime: 0, 0, 0, 5, 10 %)

```
DataLog::DataLog()
1
2 •
    {
3 🔻
         * TODO: add the first state with 0
4
5
6
7
8
    DataLog::DataLog(const int &data)
9 •
    {
10
11
         * TODO: add the first state with data
12
13
14
15
    void DataLog::addCurrentState(int number)
```

```
17
         * TODO: Increase the value of current state by number
18
19
20
21
22
    void DataLog::subtractCurrentState(int number)
23 🔻
    {
24 ▼
         * TODO: Decrease the value of current state by number
25
26
27
28
29
    void DataLog::save()
30
31 •
         st TODO: This function will create a new state, copy the data of the currentState
32
33
                 and move the currentState Iterator to this new state. If there are other states behind the
34
                 currentState Iterator, we delete them all before creating a new state.
35
36
37
    void DataLog::undo()
38
39
    {
40
         * TODO: Switch to the previous state of the data
41
                 If this is the oldest state in the log, nothing changes
42
43
44
45
46
    void DataLog::redo()
47 •
    {
48
49
         * TODO: Switch to the latter state of the data
50
                 If this is the latest state in the log, nothing changes
51
52
```

	Test	Expected	Got	
×	<pre>DataLog log(10); log.save(); log.addCurrentState(15); log.save(); log.addCurrentState(15); log.undo(); log.printLog();</pre>	[10] => Current state: [25] => [40] => END_LOG	END_LOG	×

Testing was aborted due to error.

Show differences



Marks for this submission: 0,00/1,00.

h

```
      Câu hỏi 5

      Sai

      Đạt điểm 0,00 trên 1,00
```

Given the head of a doubly linked list, two positive integer a and b where a <= b. Reverse the nodes of the list from position a to position b and return the reversed list

Note: the position of the first node is 1. It is guaranteed that a and b are valid positions. You MUST NOT change the val attribute in each node.

```
struct ListNode {
   int val;
   ListNode *left;
   ListNode *right;
   ListNode(int x = 0, ListNode *1 = nullptr, ListNode* r = nullptr) : val(x), left(l), right(r) {}
};
```

```
Constraint: 1 <= \text{list.length} <= 10 \land 5 0 <= \text{node.val} <= 5000 1 <= \text{left} <= \text{right} <= \text{list.length} 
Example 1: Input: list = \{3, 4, 5, 6, 7\}, \alpha = 2, b = 4 Output: 3 6 5 4 7 
Example 2: Input: list = \{8, 9, 10\}, \alpha = 1, b = 3 Output: 10 9 8
```

For example:

Test	Input	Result
int size;	5	3 6 5 4 7
cin >> size;	3 4 5 6 7	
<pre>int* list = new int[size];</pre>	2 4	
for(int i = 0; i < size; i++) {		
<pre>cin >> list[i];</pre>		
}		
int a, b;		
cin >> a >> b;		
<pre>unordered_map<listnode*, int=""> nodeValue;</listnode*,></pre>		
<pre>ListNode* head = init(list, size, nodeValue);</pre>		
<pre>ListNode* reversed = reverse(head, a, b);</pre>		
try {		
<pre>printList(reversed, nodeValue);</pre>		
}		
<pre>catch(char const* err) {</pre>		
cout << err << '\n';		
}		
<pre>freeMem(head);</pre>		
<pre>delete[] list;</pre>		

Test	Input	Result
int size;	3	10 9 8
<pre>cin >> size;</pre>	8 9 10	
<pre>int* list = new int[size];</pre>	1 3	
for(int i = 0; i < size; i++) {		
<pre>cin >> list[i];</pre>		
}		
int a, b;		
cin >> a >> b;		
<pre>unordered_map<listnode*, int=""> nodeValue;</listnode*,></pre>		
<pre>ListNode* head = init(list, size, nodeValue);</pre>		
<pre>ListNode* reversed = reverse(head, a, b);</pre>		
try {		
<pre>printList(reversed, nodeValue);</pre>		
}		
<pre>catch(char const* err) {</pre>		
cout << err << '\n';		
}		
<pre>freeMem(head);</pre>		
<pre>delete[] list;</pre>		

Answer: (penalty regime: 0 %)

```
1 • /*
2 ▼ struct ListNode {
3
     int val;
4
     ListNode *left;
5
     ListNode *right;
6
     };
*/
7
8
9
10 v ListNode* reverse(ListNode* head, int a, int b) {
     /To Do
11
12 }
```

Syntax Error(s)



Marks for this submission: 0,00/1,00.