Khoa Nguyen An

SOFTWARE ENGINEER · HONOURS DEGREE· MONASH UNIVERSITY

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"There's a risk in everything. Be brave. Make yourself proud. Do it anyway"

Objective _____

My name is **Khoa Nguyen An**. I'm a Honor Software Engineering sophomore at **Monash University** with enthusiasm for building apps and algorithm applications. Besides my school works, I also work on solving Data structures and Algorithms problems.

My goal is to be an excellent software engineer in the future, create wonderful applications that make people life better. Now, I am looking for internship to apply my knowledge and create a website/web application.

Skill

Programming HTML/CSS/JavaScript · Nodejs · TypeScript · SASS · C/C++ · Python · Java · Swift

Stack Git/GitLab ⋅ Bootstrap ⋅ MongoDB ⋅ SQL ⋅ Xcode

Framework React · Express · Angular

Soft skills Problem Solving, Leadership, Data structures, Object-Oriented Programming,

Agile Methodologies (Scum), English - IELTS 6.5, Chess

Education ____

Monash University

Melbourne, AU

HONOURS DEGREE OF ENGINEERING, SOFTWARE MAJOR

Nov 2020 - Nov 2024

- · Cummulative Average: 84%
- GPA: 3.5 / 4.0

Experience _____

Codelynx Dec. 2021 - Feb. 2022

SOFTWARE ENGINEER INTERN

- · Working with MERN (MongoDB, Express, React and Nodejs)
- · Deploy the web/web app by Terraform + AWS

Phenikaa Mass July. 2021 - Sep. 2021

FRONT END DEVELOPER INTERN

 Despite having just studied the first semester at University, I was very lucky to be a Phenikaa Mass's member as a front end developer. From here, I've learnt a lot about the web development, scrum process and the way to design and create a Web application using **Angular and libraries** such as Material-UI for building an employee management website. **PARTICIPANT**

- Develop skills in competitive programming
- Coach and support other students in learning

Projects _____

Chemistree - A dating IOS App for tree lovers (Work in process)

DEVELOPER

- Developing an IOS app via XCode that would bring everyone around the world close to each other by sharing a same favourite tree.
- Using this app, people can **post photo of the trees** they like and anyone who think alike can organize a **meetup at that location.** The purpose of this app is getting people to hang out and having fun with their favorite trees

The Accessible Food Widget

DEVELOPER

- Worked in a small team of 3 + 1 Scrum master within a Scrum environment to develop an web application for finding foods nearby you (using MapBox and Geopify API) and experienced deeply in HTML, CSS and Javascript
- https://github.com/KhoaNguyenAn/The-Accessible-Food-Widget

Dark Souls III Game ("Rogue-like" game)

DEVELOPER

- Design the system of the game by applying many **key concepts of OOP**, design patterns, good design software, reduce dependency. Follow deeply many important principles such as **SOLID principles** and apply **Dependency Injection** to loose coupling between components.
- https://github.com/KhoaNguyenAn/DarkSoulsIIIGame

Achievements

- Monash Engineering International Undergraduate Excellence Scholarship
- Honorable Mention at The 2021 ICPC South Pacific Regional Contest Divisional
- First place in Monash Competitive Programming Club 2021 (MCPC)
- Third prize at HCMC Excellent student Contest in Informatics (Academic Year 2019 2020)
- First place in Informatic summer camp organized by Le Quy Don Vung Tau High School
- Consolation Prize at Ho Chi Minh City Youth Informatics Contest 2017