

Chapter 4

Automata

Mathematical Modeling

(Materials drawn from this chapter in:

- Peter Linz. *An Introduction to Formal Languages and Automata*, (5th Ed.), Jones & Bartlett Learning, 2011.
- John E. Hopcroft, Rajeev Motwani and Jeffrey D. Ullamn. *Introduction to Automata Theory, Languages, and Computation* (3rd Ed.), Prentice Hall, 2006.
- Antal Iványi *Algorithms of Informatics*, Kempelen Farkas Hallgatói Információs Központ, 2011.)

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Course outcomes

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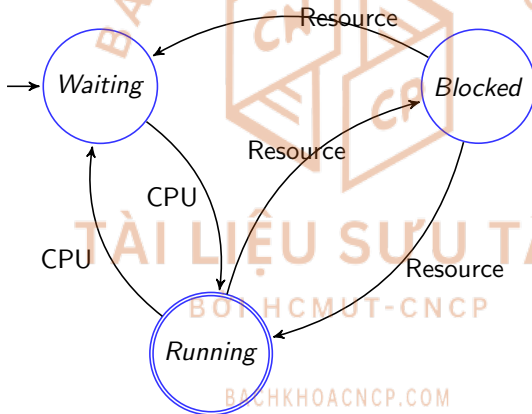
Course learning outcomes

L.O.1	Understanding of predicate logic L.O.1.1 – Give an example of predicate logic L.O.1.2 – Explain logic expression for some real problems L.O.1.3 – Describe logic expression for some real problems
L.O.2	Understanding of deterministic modeling using some discrete structures L.O.2.1 – Explain a linear programming (mathematical statement) L.O.2.2 – State some well-known discrete structures L.O.2.3 – Give a counter-example for a given model L.O.2.4 – Construct discrete model for a simple problem
L.O.3	Be able to compute solutions, parameters of models based on data L.O.3.1 – Compute/Determine optimal/feasible solutions of integer linear programming models, possibly utilizing adequate libraries L.O.3.2 – Compute/optimize solution models based on automata, ..., possibly utilizing adequate libraries

Introduction

Standard states of a process in operating system

- ○ with label: states
- →: transitions



Why study automata theory?

A useful model

for many important kinds of software and hardware

- ① designing and checking the behaviour of digital circuits
- ② lexical analyser of a typical compiler: a compiler component that breaks the input text into logical units
- ③ scanning large bodies of text, such as collections of Web pages, to find occurrences of words, phrases or other patterns
- ④ verifying practical systems of all types that have a finite number of distinct states, such as communications protocols and other protocols for secure information exchange, etc.



Alphabets, symbols

Definition

Alphabet Σ (bảng chữ cái) is a finite and non-empty set of symbols (or characters).

For example:

- $\Sigma = \{a, b\}$
- The binary alphabet: $\Sigma = \{0, 1\}$
- The set of all lower-case letters: $\Sigma = \{a, b, \dots, z\}$
- The set of all ASCII characters.

Remark

Σ is almost always all available characters (lowercase letters, capital letters, numbers, symbols and special characters such as space or newline).

But nothing prevents to imagine other sets.



Strings (words)

Definition

- A **string/word** u (*chuỗi/từ*) over Σ is a finite **sequence** (possibly empty) of **symbols** (or characters) in Σ .
- A **empty string** is denoted by ε .
- The length of the string u , denoted by $|u|$, is the number of characters.
- All the strings over Σ is denoted by Σ^* .
- A **language** L over Σ is a sub-set of Σ^* .

Remark

The purpose aims to analyze a string of Σ^* in order to know whether it belongs or not to L .



Example

Let $\Sigma = \{0, 1\}$

- ε is a string with length of 0.
- 0 and 1 are the strings with length of 1.
- 00, 01, 10 and 11 are the strings with length of 2.
- \emptyset is a language over Σ . It's called the **empty language**.

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Example

Let $\Sigma = \{0, 1\}$

- ε is a string with length of 0.
- 0 and 1 are the strings with length of 1.
- 00, 01, 10 and 11 are the strings with length of 2.
- \emptyset is a language over Σ . It's called the **empty language**.
- Σ^* is a language over Σ . It's called the **universal language**.
- $\{\varepsilon\}$ is a language over Σ .
- $\{0, 00, 001\}$ is also a language over Σ .
- The set of strings which contain an odd number of 0 is a language over Σ .
- The set of strings that contain as many of 1 as 0 is a language over Σ .



String concatenation

Intuitively, the concatenation of two strings **01** and **10** is **0110**.
Concatenating the empty string ϵ and the string **110** is the string **110**.

Definition

String concatenation is an application of $\Sigma^* \times \Sigma^*$ to Σ^* .
Concatenation of two strings u and v in Σ is the string $u.v$.



Languages

Specifying languages

A language can be specified in several ways:



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Specifying languages

A language can be specified in several ways:

a enumeration of its words, for example:

- $L_1 = \{\varepsilon, 0, 1\},$
- $L_2 = \{a, aa, aaa, ab, ba\},$
- $L_3 = \{\varepsilon, ab, aabb, aaabbb, aaaabbbb, \dots\},$



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Specifying languages

A language can be specified in several ways:

- a enumeration of its words, for example:
 - $L_1 = \{\varepsilon, 0, 1\}$,
 - $L_2 = \{a, aa, aaa, ab, ba\}$,
 - $L_3 = \{\varepsilon, ab, aabb, aaabbb, aaaabbbb, \dots\}$,
- b a property, such that all words of the language have this property but other words have not, for example:
 - $L_4 = \{a^n b^n \mid n = 0, 1, 2, \dots\}$,
 - $L_5 = \{uu^{-1} \mid u \in \Sigma^*\}$ with $\Sigma = \{a, b\}$,
 - $L_6 = \{u \in \{a, b\}^* \mid n_a(u) = n_b(u)\}$ where $n_a(u)$ denotes the number of letter 'a' in word u .



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c its grammar, for example:

- Let $G = (N, T, P, S)$ where
 $N = \{S\}$, $T = \{a, b\}$, $P = \{S \rightarrow aSb, S \rightarrow ab\}$
i.e. $L(G) = \{a^n b^n \mid n \geq 1\}$ since
 $S \Rightarrow aSb \Rightarrow a^2 Sb^2 \Rightarrow \dots \Rightarrow a^n Sb^n$

Operations on languages

L, L_1, L_2 are languages over Σ

- *union*

$$L_1 \cup L_2 = \{u \in \Sigma^* \mid u \in L_1 \text{ or } u \in L_2\},$$

- *intersection*

$$L_1 \cap L_2 = \{u \in \Sigma^* \mid u \in L_1 \text{ and } u \in L_2\},$$

- *difference*

$$L_1 \setminus L_2 = \{u \in \Sigma^* \mid u \in L_1 \text{ and } u \notin L_2\},$$

- *complement*

$$\overline{L} = \Sigma^* \setminus L,$$

- *multiplication*

$$L_1 L_2 = \{uv \mid u \in L_1, v \in L_2\},$$

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- *complement*

$$\bar{L} = \Sigma^* \setminus L,$$

- *multiplication*

$$L_1 L_2 = \{uv \mid u \in L_1, v \in L_2\},$$

- *power*

$$L^0 = \{\varepsilon\}, \quad L^n = L^{n-1}L, \text{ if } n \geq 1,$$

- *iteration or star operation*

$$L^* = \bigcup_{i=0}^{\infty} L^i = L^0 \cup L \cup L^2 \cup \dots \cup L^i \cup \dots,$$

We will use also the notation L^+

$$L^+ = \bigcup_{i=1}^{\infty} L^i = L \cup L^2 \cup \dots \cup L^i \cup \dots.$$

The union, product and iteration are called **regular operations**.



Example

Let $\Sigma = \{a, b, c\}$, $L_1 = \{ab, aa, b\}$, $L_2 = \{b, ca, bac\}$

- a $L_1 \cup L_2 = ?$,
- b $L_1 \cap L_2 = ?$,
- c $L_1 \setminus L_2 = ?$,
- d $L_1 L_2 = ?$,
- e $L_2 L_1 = ?$.



Example

Let $\Sigma = \{a, b, c\}$, $L_1 = \{ab, aa, b\}$, $L_2 = \{b, ca, bac\}$

- a $L_1 \cup L_2 = \{ab, aa, b, ca, bac\}$,
- b $L_1 \cap L_2 = \{b\}$,
- c $L_1 \setminus L_2 = \{ab, aa\}$,
- d $L_1 L_2 = \{abb, aab, bb, abca, aaca, bca, abbac, aabac, bbac\}$,
- e $L_2 L_1 = \{bab, baa, bb, caab, caaa, cab, bacab, bacaa, bacb\}$.



Example

Let $\Sigma = \{a, b, c\}$, $L_1 = \{ab, aa, b\}$, $L_2 = \{b, ca, bac\}$

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Let $\Sigma = \{a, b, c\}$ and $L = \{ab, aa, b, ca, bac\}$

$L^2 = ?$



Example

Let $\Sigma = \{a, b, c\}$, $L_1 = \{ab, aa, b\}$, $L_2 = \{b, ca, bac\}$

- a $L_1 \cup L_2 = \{ab, aa, b, ca, bac\}$,
- b $L_1 \cap L_2 = \{b\}$,
- c $L_1 \setminus L_2 = \{ab, aa\}$,
- d $L_1 L_2 = \{abb, aab, bb, abca, aaca, bca, abbac, aabac, bbac\}$,
- e $L_2 L_1 = \{bab, baa, bb, caab, caaa, cab, bacab, bacaa, bacb\}$.

Let $\Sigma = \{a, b, c\}$ and $L = \{ab, aa, b, ca, bac\}$

$L^2 = u.v$, with $u, v \in L$ including the following strings:

- $abab, abaa, abb, abca, abbac,$
- $aaab, aaaa, aab, aaca, aabac,$
- $bab, baa, bb, bca, bbac,$
- $caab, caaa, cab, caca, cabac,$
- $bacab, bacaa, bacb, bacca, bacbac.$



Exercise

Let $\Sigma = \{a, b, c\}$

Give at least 5 strings for each of the following languages

- ① all strings with exactly one ' a '.
- ② all strings of even length.
- ③ all strings which the number of appearances of ' b ' is divisible by 3.
- ④ all strings ending with ' a '.
- ⑤ all non-empty strings not ending with ' a '.
- ⑥ all strings with at least one ' a '.
- ⑦ all strings with at most one ' a '.
- ⑧ all strings without any ' a '.
- ⑨ all strings including at least one ' a ' and whose the first appearance of ' a ' is not followed by ' c '.



Exercise

Let $\Sigma = \{a, b, c\}$ and $L = \{ab, aa, b, ca, bac\}$

Which of the following strings are in L^* ?

51 $aaa = a^3$,

52 $abaabaaabaa = aba^2ba^3ba^2$,

53 bbb ,

54 aab ,

55 cc ,

56 $aaaabaaaa = a^4ba^4$,

57 $cabbbbbaaaaaaaaaab = cab^4a^9b$,

58 $baaaaabaaaab = ba^5ba^4b$,

59 $baaaaabaac = ba^5ba^2c$,

510 $baca$.



Regular expressions

Regular expressions (biểu thức chính quy)

Permit to specify a language with strings consist of letters and ε , parentheses $()$, operating symbols $+$, $.$, $*$. This string can be empty, denoted \emptyset .

Regular operations on the languages

- **union** \cup or $+$
- **product of concatenation**
- **transitive closure** $*$

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Example on the alphabet set $\Sigma = \{a, b\}$

- $(a + b)^*$ represent all the strings
- $a^*(ba^*)^*$ represent the same language
- $(a + b)^*aab$ represent all strings ending with aab .



Regular expressions

- \emptyset is a regular expression representing the empty language.
- ε is a regular expression representing language $\{\varepsilon\}$.
- If $a \in \Sigma$, then a is a regular expression representing language $\{a\}$.
- If x, y are regular expressions representing languages X and Y respectively, then $(x + y)$, (xy) , x^* are regular expression representing languages $X \cup Y$, XY and X^* respectively.

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Regular expressions

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$$x + y \equiv y + x$$

$$(x + y) + z \equiv x + (y + z)$$

$$(xy)z \equiv x(yz)$$

$$(x + y)z \equiv xz + yz$$

$$x(y + z) \equiv xy + xz$$

$$(x + y)^* \equiv (x^* + y)^* \equiv (x + y^*)^* \equiv (x^* + y^*)^*$$

$$(x + y)^* \equiv (x^*y^*)^*$$

$$(x^*)^* \equiv x^*$$

$$x^*x \equiv xx^*$$

$$xx^* + \varepsilon \equiv x^*$$



Regular expressions

Kleene's theorem

Language $L \subseteq \Sigma^*$ is regular if and only if there exists a regular expression over Σ representing language L .

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Exercise

Let $\Sigma = \{a, b, c\}$

Give at least 3 words for each language represented by the following regular expressions

- ① $E_1 = a^* + b^*$,
- ② $E_2 = a^*b + b^*a$,
- ③ $E_3 = b(ca + ac)(aa)^* + a^*(a + b)$,
- ④ $E_4 = (a^*b + b^*a)^*$.

Example

$$a^*b = \{b, ab, a^2b, a^3b, \dots, aaa \dots ab\},$$



Exercise

Let $\Sigma = \{a, b, c\}$

Determine regular expression presenting for each of the following languages.

- ① all strings with exactly one '*a*'.
- ② all strings of even length.
- ③ all strings which the number of appearances of '*b*' is divisible by 3.
- ④ all strings ending with '*a*'.
- ⑤ all non-empty strings not ending with '*a*'.
- ⑥ all strings with at least one '*a*'.
- ⑦ all strings with at most one '*a*'.
- ⑧ all strings without any '*a*'.
- ⑨ all strings including at least one '*a*' and whose the first appearance of '*a*' is not followed by a '*c*'.



Exercise

Let $\Sigma = \{a, b, c\}$ and $L = \{ab, aa, b, ca, bac\}$

Which languages represented by the following regular expressions are in L^* ?

- ① $E_1 = a^* + ba,$
- ② $E_2 = b^* + a^* aba^*,$
- ③ $E_3 = aab + cab^* ac,$
- ④ $E_4 = b(ca + ac)(aa)^* + a^*(a + b),$
- ⑤ $E_5 = (a^4 ba^3)^2 c,$
- ⑥ $E_6 = b^+ ac (b^+ = bb^*),$
- ⑦ $E_7 = (b + c)ab + ba(c + ab)^*,$
- ⑧ $E_8 = (b + c)^* ab + a(c + a)^*.$



Exercise

Let $\Sigma = \{a, b, c\}$ and $L = \{ab, aa, b, ca, bac\}$

Which languages represented by the following regular expressions are in L^* ?

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- ⑤ $E_5 = (a^4 ba^3)^2 c,$
- ⑥ $E_6 = b^+ ac \ (b^+ = bb^*),$
- ⑦ $E_7 = (b + c)ab + ba(c + ab)^*,$
- ⑧ $E_8 = (b + c)^* ab + a(c + a)^*.$

Define a (simple) regular expression representing the language L^* .



Exercise

Simplify each of the following regular expressions

- ① $E_1 = \underline{b} + \underline{ab}^* + \underline{aa^*b} + aa^*\underline{ab}^*$,
- ② $E_2 = \underline{a}^*(\underline{b} + ab^*)$,
- ③ $E_3 = \varepsilon + ab + abab(\underline{ab})^*$,
- ④ $E_4 = (ba)^* + a(ba)^* + (ba)^*b + a(ba)^*b$,
- ⑤ $E_5 = aa(b^* + a) + a(ab^* + aa)$,
- ⑥ $E_6 = (a^*(ba)^*)^*(b + \varepsilon)$,
- ⑦ $E_7 = a(a + b)^* + aa(a + b)^* + aaa(a + b)^*$.



Finite automata

Finite automata (Automat hữu hạn)

- The aim is representation of a process system.
- It consists of states (including an **initial state** and one or several (or one) **final/accepting states**) and **transitions** (events).
- The number of states must be finite.

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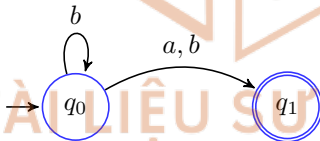
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Regular expression

$$b^*(a + b)$$

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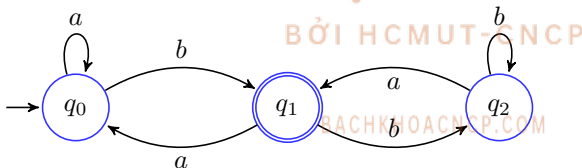
Exercise

Let $\Sigma = \{a, b\}$

Which of the strings

- ① a^3b ,
- ② aba^2b ,
- ③ $a^4b^2ab^3a$,
- ④ a^4ba^4 ,
- ⑤ ab^4a^9b ,
- ⑥ ba^5ba^4b ,
- ⑦ ba^5b^2 ,
- ⑧ bab^2a

are accepted by the following finite automata?



Exercise

Let $\Sigma = \{a, b, c\}$

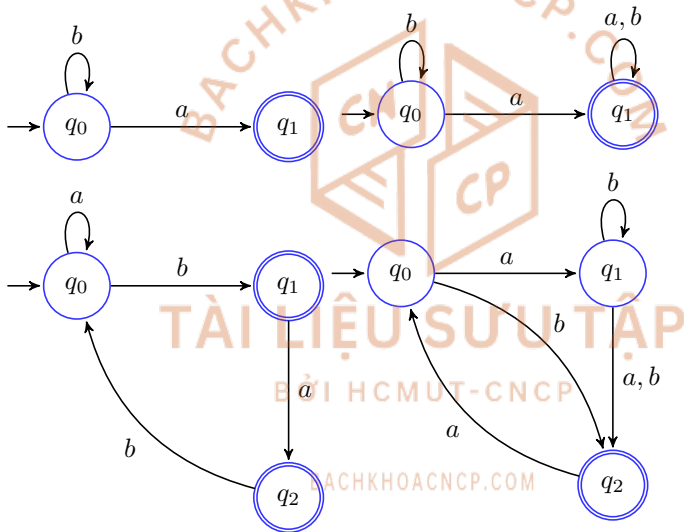
Propose FA presenting each of the following languages

- ① all strings with exactly one ' a '.
- ② all strings of even length.
- ③ all strings which the number of appearances of ' b ' is divisible by 3.
- ④ all strings ending with ' a '.
- ⑤ all non-empty strings not ending with ' a '.
- ⑥ all strings with at least one ' a '.
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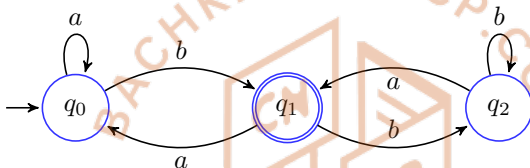
Exercise

Give regular expression for the following finite automata.



Exercise

Give regular expression for the following finite automata.



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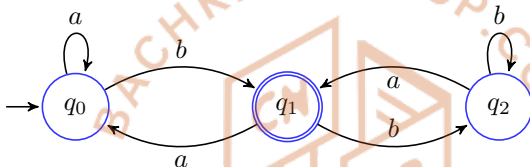
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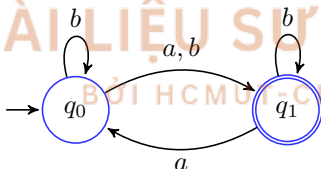
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Exercise

Give regular expression for the following finite automata.



and this one.



Nondeterministic finite automata

Definition

A **nondeterministic finite automata** (**NFA**, *Automat hữu hạn phi đơn định*) is mathematically represented by a 5-tuples $(Q, \Sigma, q_0, \delta, F)$ where

- Q a finite set of states.
- Σ is the alphabet of the automata.
- $q_0 \in Q$ is the initial state.
- $\delta : Q \times \Sigma \rightarrow Q$ is a transition function.
- $F \subseteq Q$ is the set of final/accepting states.

Remark

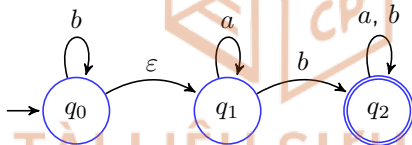
According to an event, a state may go to one or more states.



NFA with empty symbol ε

Other definition of NFA

Finite automaton with transitions defined by character x (in Σ) or empty character ε .



Exercise

Consider the set of strings on $\{a, b\}$ in which every aa is followed immediately by b .

For example aab , $aaba$, $aabaabbaab$ are in the language, but $aaab$ and $aabaa$ are not.

Construct an accepting NFA.

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Exercise

Let $\Sigma = \{a, b, c\}$

Propose NFA presenting each of the following languages

- ① all strings with exactly one '*a*'.
- ② all strings of even number of appearances of '*b*'.
- ③ all strings which the number of appearances of '*b*' is divisible by 3.

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Exercise

Let $\Sigma = \{a, b, c\}$

Construct an accepting finite automata for languages represented by the following regular expressions.

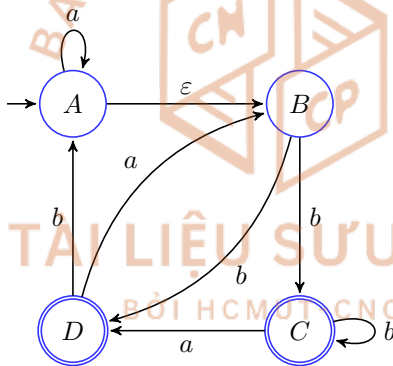
- $E_1 = a^*c + b^*a,$
- $E_2 = b^*ab + a^*aba^*,$
- $E_3 = aab + cab^*ac,$
- $E_4 = b(ca + ac)(aa)^* + a^*(a + b),$
- $E_5 = (ab)^2c + bac,$
- $E_6 = bb^*ac + b^*a,$
- $E_7 = (b + c)ab + ba(c + ab)^*,$
- $E_8 = (b + c)^*ba + a(c + a)^*,$
- $E_9 = [a(b + c)^* + bc^*]^*,$
- $E_{10} = b^*ac + bb^*a.$



Exercise

Let $\Sigma = \{a, b\}$

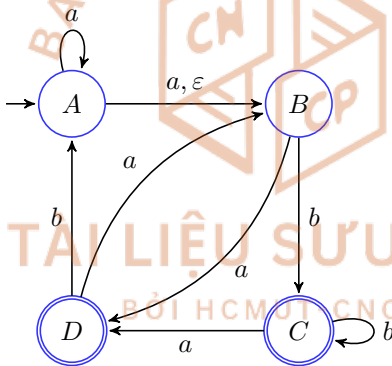
Give 3 valid strings & 5 invalid strings in language L^2 , with L represented by the following finite automata.



Exercise

Let $\Sigma = \{a, b\}$

Give 3 valid strings & 5 invalid strings in language L^2 , with L represented by the following finite automata.



Deterministic finite automata

Definition

A **deterministic finite automata** (**DFA**, *Automat hữu hạn đơn định*) is given by a 5-tuplet $(Q, \Sigma, q_0, \delta, F)$ with

- Q a finite set of states.
- Σ is the input alphabet of the automata.
- $q_0 \in Q$ is the initial state.
- $\delta : Q \times \Sigma \rightarrow Q$ is a transition function.
- $F \subseteq Q$ is the set of final/accepting states.

Condition

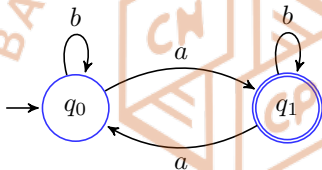
Transition function δ is an **application**.



Example

Let $\Sigma = \{a, b\}$

Hereinafter, a deterministic and complete automata that recognizes the set of strings which contain an odd number of a .



- $Q = \{q_0, q_1\}$,
- $\delta(q_0, a) = q_1, \delta(q_0, b) = q_0, \delta(q_1, a) = q_0, \delta(q_1, b) = q_1$,
- $F = \{q_1\}$.



Configurations and executions

Let $A = (Q, \Sigma, q_0, \delta, F)$

A **configuration** (cấu hình) of automata A is a couple (q, u) where $q \in Q$ and $u \in \Sigma^*$.

We define the relation \rightarrow of **derivation** between configurations :
 $(q, a.u) \rightarrow (q', u)$ iff $\delta(q, a) = q'$

An execution (thực thi) of automata A is a sequence of configurations

$(q_0, u_0) \dots (q_n, u_n)$ such that
 $(q_i, u_i) \rightarrow (q_{i+1}, u_{i+1})$, for $i = 0, 1, \dots, n-1$.



Exercise

Let $\Sigma = \{0, 1\}$

- Give a DFA that accepts all words that contain a number of 0 multiple of 3.
- Give an execution of this automata on 1101010.

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Exercise

Let $\Sigma = \{0, 1\}$

- Give a DFA that accepts all words that contain a number of 0 multiple of 3.
- Give an execution of this automata on 1101010.

Let $\Sigma = \{a, b\}$

- Give a DFA that accepts all strings containing 2 characters a .
- Give an execution of this automata on $aabb$, $ababb$ and $bbaa$.

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Recognized languages

Definition

A language L over an alphabet Σ , defined as a sub-set of Σ^* , is recognized if there exists a finite automata accepting all strings of L .

Proposition

If L_1 and L_2 are two recognized languages, then

- $L_1 \cup L_2$ and $L_1 \cap L_2$ are also recognized;
- $L_1.L_2$ and L_1^* are also recognized.

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Example

Sub-string ab

Construct a DFA that recognizes the language over the alphabet $\{a, b\}$ containing the sub-string ab .

Regular expression

$$(a + b)^* ab (a + b)^*$$



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Example

Sub-string ab

Construct a DFA that recognizes the language over the alphabet $\{a, b\}$ containing the sub-string ab .

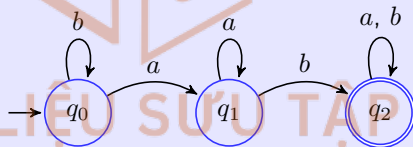
Regular expression

$$(a + b)^* ab(a + b)^*$$

Transition table

	a	b
$\rightarrow q_0$	q_1	q_0
q_1	q_1	q_2
q_2^*	q_2	q_2

Automata



Exercise

Let $\Sigma = \{a, b, c\}$

Propose DFA presenting each of the following languages

- 1 all strings which the number of appearances of ' aa ' and the one of ' b ' are the same.
- 2 all strings which the number of appearances of ' a ' is equal to the one of ' b ' plus the one of ' c '.
- 3 all strings including at least one ' a ' and whose the first appearance of ' a ' is not followed by a ' c '.
- 4 all strings which the difference between number of appearances of ' a ' and the one of ' c ' is less than 1.
- 5 all strings which there is at least ' b ' or ' cb ' after ' a ' or ' aa '.



Example

Let $\Sigma = \{a, b, c\}$

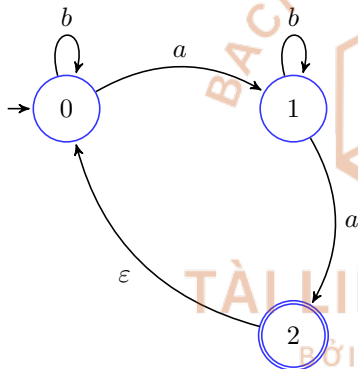
Construct DFAs that recognize the languages represented by the following regular expressions.

- $E_1 = a^* + b^*a$,
- $E_2 = b^* + a^*aba^*$,
- $E_3 = aab + cab^*ac$,
- $E_4 = bb^*ac + b^*a$,
- $E_5 = b^*ac + bb^*a$.



From NFA to DFA

Given a NFA



Transition table

	a	b
0		
1		
2		

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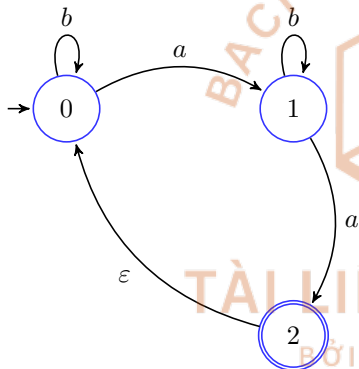
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DFAs combination

Some applications

From NFA to DFA

Given a NFA



Transition table

	a	b
→ {0}	{1}	{0}
{1}		
{2}		

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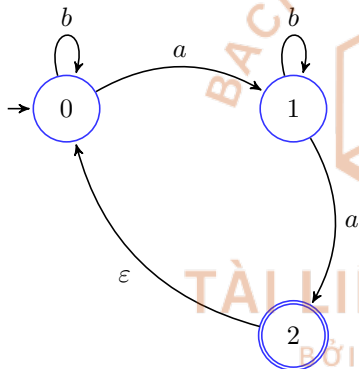
DFAs combination

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From NFA to DFA

Given a NFA



Transition table

	<i>a</i>	<i>b</i>
→ {0}	{1}	{0}
{1}	{0, 2}	{1}

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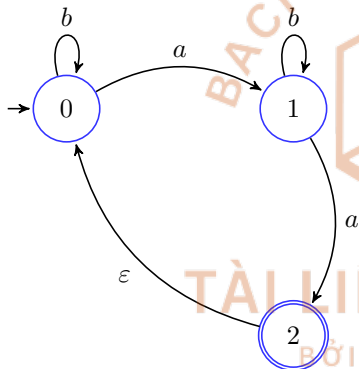
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Some applications

From NFA to DFA

Given a NFA



Transition table

	a	b
$\rightarrow \{0\}$	$\{1\}$	$\{0\}$
$\{1\}$	$\{0, 2\}$	$\{1\}$
$\{0, 2\}^*$	$\{1\}$	$\{0\}$

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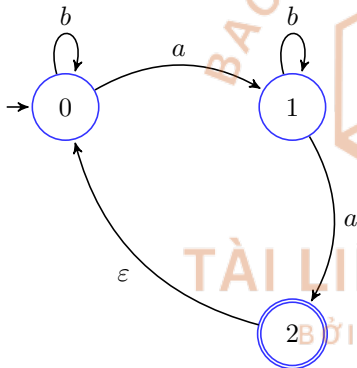
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From NFA to DFA

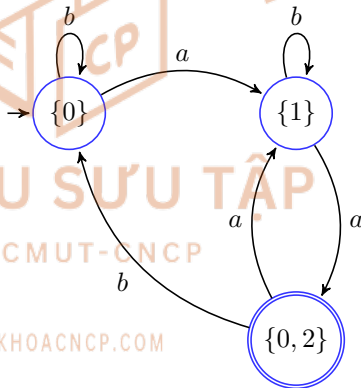
Transition table

	a	b
$\rightarrow \{0\}$	$\{1\}$	$\{0\}$
$\{1\}$	$\{0, 2\}$	$\{1\}$
$\{0, 2\}^*$	$\{1\}$	$\{0\}$

Given a NFA

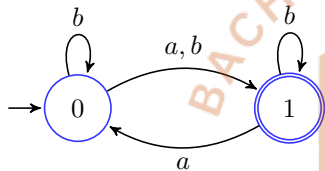


Corresponding DFA



Other example of determinisation

Given a NFA



Transition table

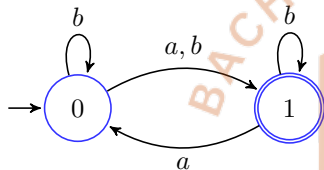
	a	b
$\rightarrow \{0\}$	$\{1\}$	$\{0, 1\}$
$\{1\}^*$	$\{0\}$	$\{1\}$
$\{0, 1\}^*$	$\{0, 1\}$	$\{0, 1\}$



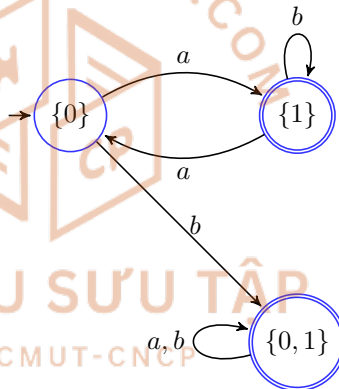
Other example of determinisation



Given a NFA



Corresponding DFA



Transition table

	a	b
$\rightarrow \{0\}$	$\{1\}$	$\{0, 1\}$
$\{1\}^*$	$\{0\}$	$\{1\}$
$\{0, 1\}^*$	$\{0, 1\}$	$\{0, 1\}$

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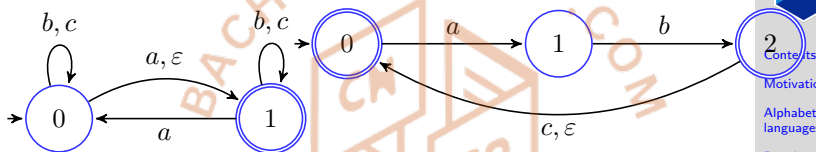
DFA's combination

Some applications

Exercise

Let $\Sigma = \{a, b, c\}$

Determine DFAs which corresponds to the following NFAs:



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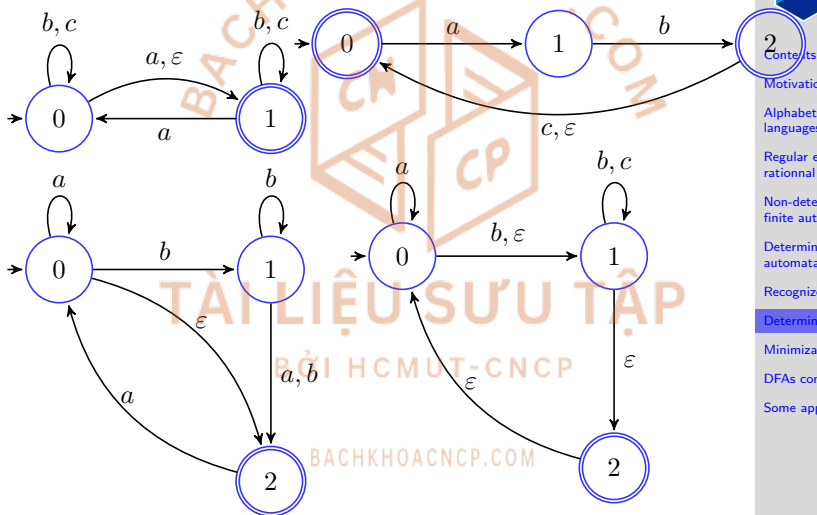
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Exercise

Let $\Sigma = \{a, b, c\}$

Determine DFAs which corresponds to the following NFAs:



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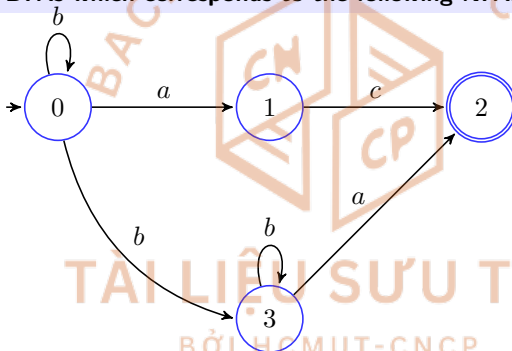
DFAs combination

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Exercise

Let $\Sigma = \{a, b, c\}$

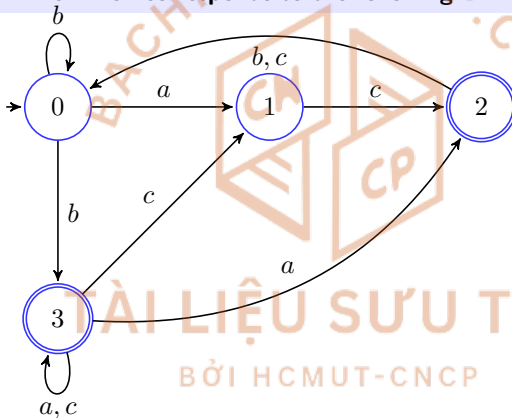
Determine DFAs which corresponds to the following NFAs:



Exercise

Let $\Sigma = \{a, b, c\}$

Determine DFAs which corresponds to the following NFAs:



Exercise

Let $\Sigma = \{a, b, c\}$

Determine finite automata, not necessarily deterministic, recognizing the following languages:

- $L_1 = \{a, ab, ca, cab, acc\}$,
- $L_2 = \{ \text{set of words of even number of } a \}$,
- $L_3 = \{ \text{set of words containing } ab \text{ and ending with } b \}$.

Then, determine the corresponding complete DFAs.



Exercise

Let $\Sigma = \{a, b, c\}$

Construct DFAs for languages represented by following expressions.

- $E_1 = a^* + b^*a,$
- $E_2 = b^* + a^*aba^*,$
- $E_3 = (aab + ab^*)^*,$
- $E_4 = b(ca + ac)(aa)^* + a^*(a + b),$
- $E_5 = ba^*b + baa + baba,$
- $E_6 = (ba^*b + baa + baaba)^*,$
- $E_7 = ba^*b + baa + aba(a + b)^*,$
- $E_9 = [a(b + c)^* + bc^*]^*,$
- $E_{10} = bb^*ac + ba^*b.$
- $E_{11} = bb^*ac + b^*a,$
- $E_{12} = (b + c)ab + ba(c + ab)^*,$
- $E_{13} = (b + c)^*ba + a(c + a)^*,$



Example

Determine a DFA that recognizes the language over the alphabet $\{a, b\}$ with an even number of a and an even number b .



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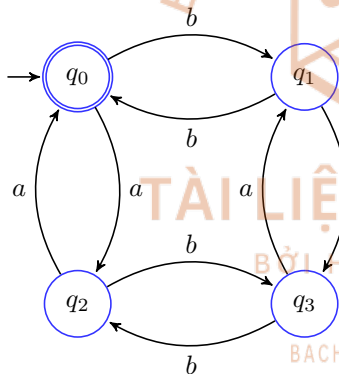
DFAs combination

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Example

Determine a DFA that recognizes the language over the alphabet $\{a, b\}$ with an even number of a and an even number b .

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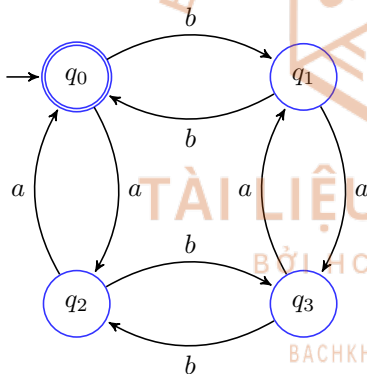
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Example

Determine a DFA that recognizes the language over the alphabet $\{a, b\}$ with an even number of a and an even number b .

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Transition table

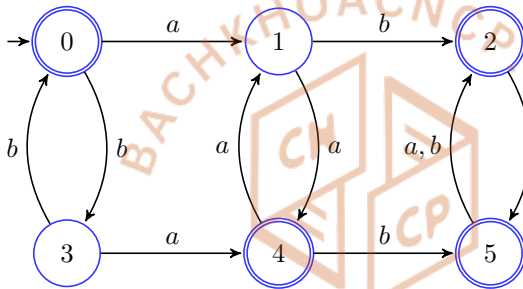
	a	b
$\rightarrow q_0^*$	q_2	q_1
q_1	q_3	q_0
q_2	q_0	q_3
q_3	q_1	q_2

\rightarrow : start state

*: final state(s)



From a DFA to a smaller DFA

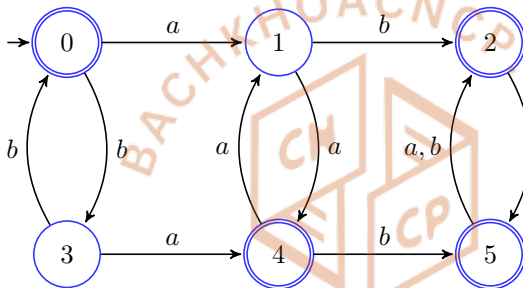


equivalence relationships

s	0	1	2	3	4	5
$cl(s)$						



From a DFA to a smaller DFA

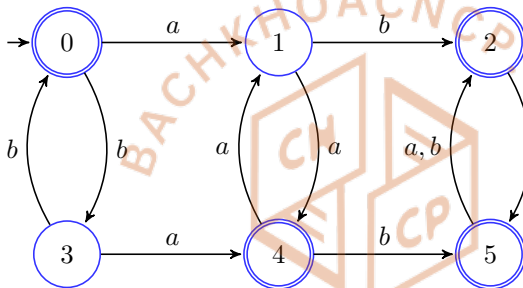


equivalence relationships

s	0	1	2	3	4	5
$cl(s)$	1	1	1	1	1	1



From a DFA to a smaller DFA

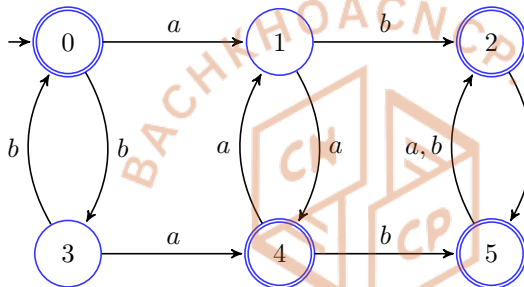


equivalence relationships

s	0	1	2	3	4	5
$cl(s)$	I	II	I	II	I	I



From a DFA to a smaller DFA

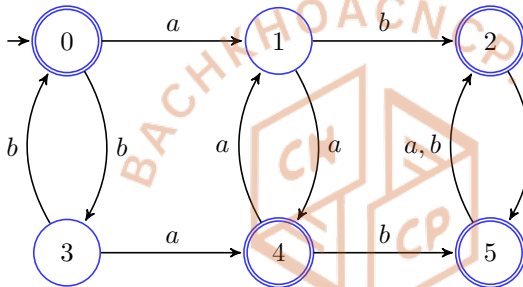


equivalence relationships

s	0	1	2	3	4	5
$cl(s)$	I	II	I	II	I	I
$cl(s.a)$						
$cl(s.b)$						



From a DFA to a smaller DFA

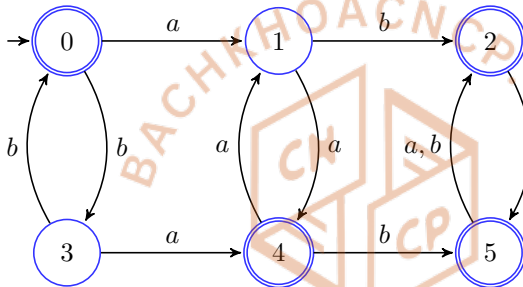


equivalence relationships

s	0	1	2	3	4	5
$cl(s)$	I	II	I	II	I	I
$cl(s.a)$	II					
$cl(s.b)$	II					



From a DFA to a smaller DFA

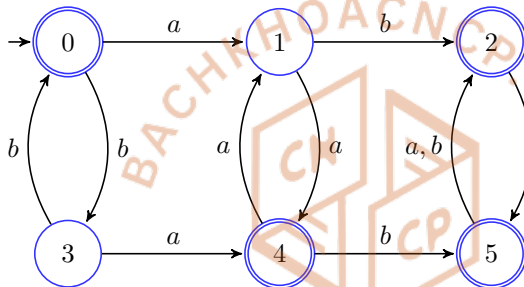


equivalence relationships

s	0	1	2	3	4	5
$cl(s)$	I	II	I	II	I	I
$cl(s.a)$	II	I				
$cl(s.b)$	II	I				



From a DFA to a smaller DFA

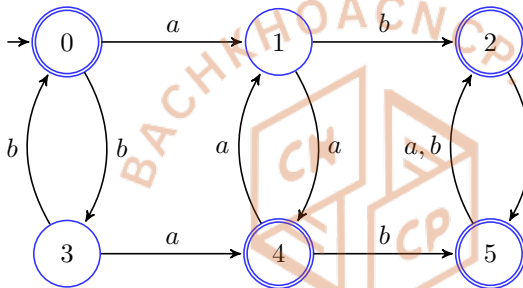


equivalence relationships

s	0	1	2	3	4	5
$cl(s)$	I	II	I	II	I	I
$cl(s.a)$	II	I	I			
$cl(s.b)$	II	I	I			



From a DFA to a smaller DFA

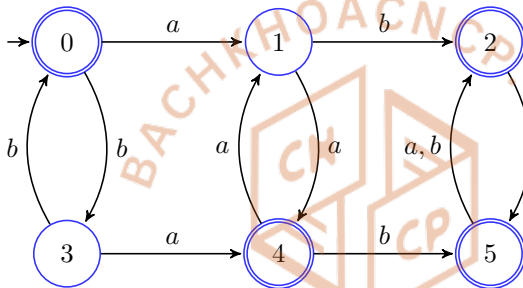


equivalence relationships

s	0	1	2	3	4	5
$cl(s)$	I	II	I	II	I	I
$cl(s.a)$	II	I	I	I		
$cl(s.b)$	II	I	I	I		



From a DFA to a smaller DFA

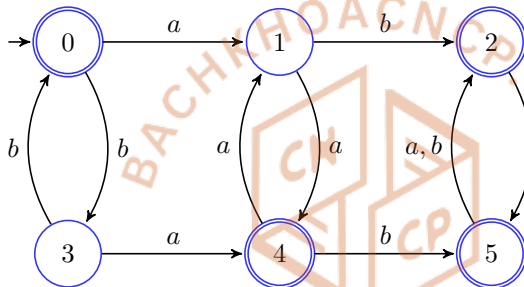


equivalence relationships

s	0	1	2	3	4	5
$cl(s)$	I	II	I	II	I	I
$cl(s.a)$	II	I	I	I	II	
$cl(s.b)$	II	I	I	I	I	



From a DFA to a smaller DFA

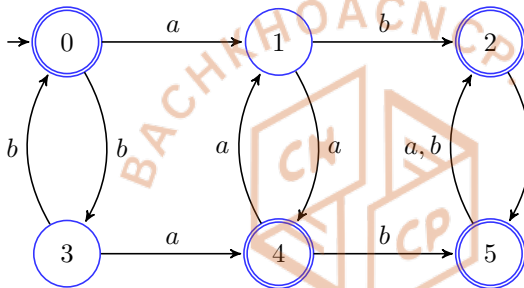


equivalence relationships

s	0	1	2	3	4	5
$cl(s)$	I	II	I	II	I	I
$cl(s.a)$	II	I	I	I	II	I
$cl(s.b)$	II	I	I	I	I	I



From a DFA to a smaller DFA



equivalence relationships

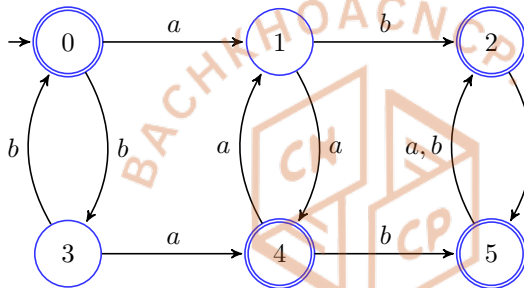
s	0	1	2	3	4	5
$cl(s)$	I	II	I	II	I	I
$cl(s.a)$	II	I	I	I	II	I
$cl(s.b)$	II	I	I	I	I	I

0	1	2	3	4	5
I	II		II		

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From a DFA to a smaller DFA



equivalence relationships

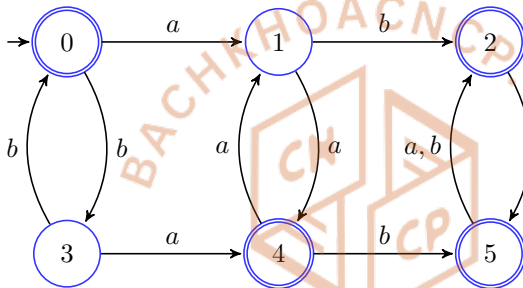
s	0	1	2	3	4	5
$cl(s)$	I	II	I	II	I	I
$cl(s.a)$	II	I	I	I	II	I
$cl(s.b)$	II	I	I	I	I	I

0	1	2	3	4	5
I	II	III	II		

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From a DFA to a smaller DFA



equivalence relationships

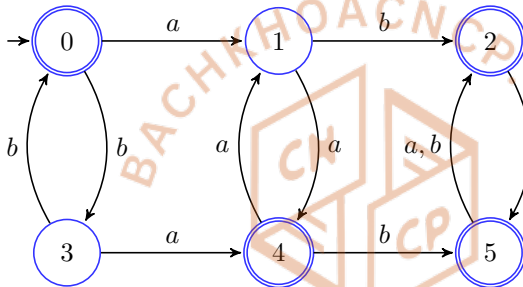
s	0	1	2	3	4	5
$cl(s)$	I	II	I	II	I	I
$cl(s.a)$	II	I	I	I	II	I
$cl(s.b)$	II	I	I	I	I	I

0	1	2	3	4	5
I	II	III	II	IV	

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From a DFA to a smaller DFA



equivalence relationships

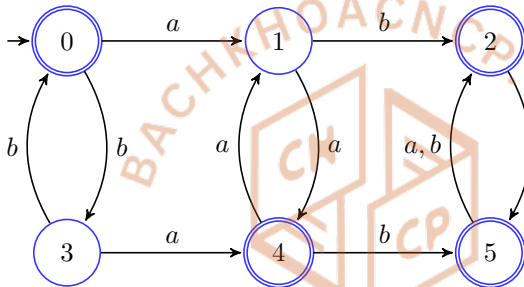
s	0	1	2	3	4	5
$cl(s)$	I	II	I	II	I	I
$cl(s.a)$	II	I	I	I	II	I
$cl(s.b)$	II	I	I	I	I	I

0	1	2	3	4	5
I	II	III	II	IV	III

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From a DFA to a smaller DFA

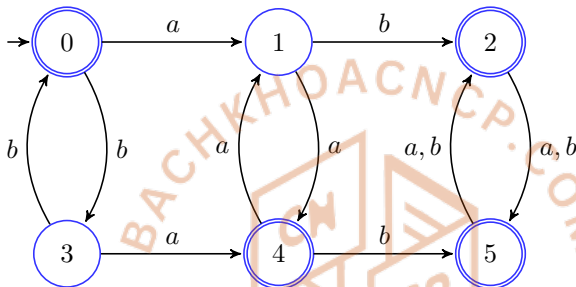


equivalence relationships

s	0	1	2	3	4	5	0	1	2	3	4	5
$cl(s)$	I	II	I	II	I	I	I	II	III	II	IV	III
$cl(s.a)$	II	I	I	I	II	I	II	IV	III	IV	II	III
$cl(s.b)$	II	I	I	I	I	I	II	III	III	I	III	III



From a DFA to a smaller DFA



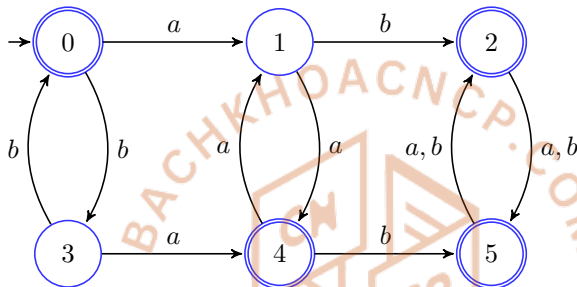
equivalence relationships

s	0	1	2	3	4	5	0	1	2	3	4	5
$cl(s)$	I	II	I	II	I	I	I	II	III	II	IV	III
$cl(s.a)$	II	I	I	I	II	I	II	IV	III	IV	II	III
$cl(s.b)$	II	I	I	I	I	I	II	III	III	I	III	III

s	0	1	2	3	4	5
$cl(s)$	I	II	III		IV	III
$cl(s.a)$	II		IV		II	III
$cl(s.b)$		III	III		III	III



From a DFA to a smaller DFA



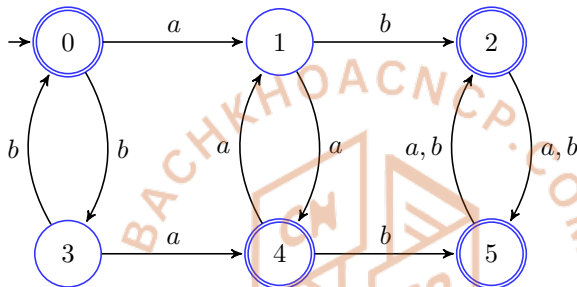
equivalence relationships

s	0	1	2	3	4	5	0	1	2	3	4	5
$cl(s)$	I	II	I	II	I	I	I	II	III	II	IV	III
$cl(s.a)$	II	I	I	I	II	I	II	IV	III	IV	II	III
$cl(s.b)$	II	I	I	I	I	I	II	III	III	I	III	III

s	0	1	2	3	4	5
$cl(s)$	I	II	III	V	IV	III
$cl(s.a)$	II	IV	III	III	II	III
$cl(s.b)$		III	III		III	III



From a DFA to a smaller DFA



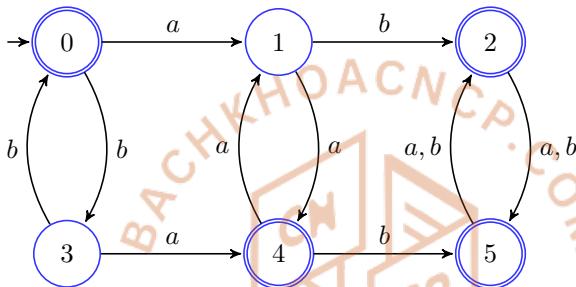
equivalence relationships

s	0	1	2	3	4	5	0	1	2	3	4	5
$cl(s)$	I	II	I	II	I	I	I	II	III	II	IV	III
$cl(s.a)$	II	I	I	I	II	I	II	IV	III	IV	II	III
$cl(s.b)$	II	I	I	I	I	I	II	III	III	I	III	III

s	0	1	2	3	4	5
$cl(s)$	I	II	III	V	IV	III
$cl(s.a)$	II	IV	III		II	III
$cl(s.b)$	V	III	III		III	III



From a DFA to a smaller DFA



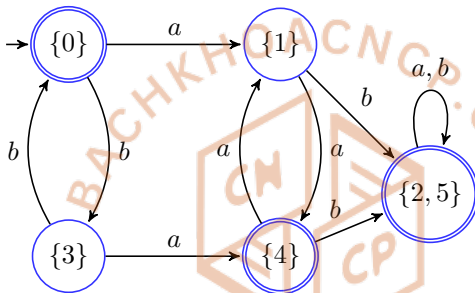
equivalence relationships

s	0	1	2	3	4	5	0	1	2	3	4	5
$cl(s)$	I	II	I	II	I	I	I	II	III	II	IV	III
$cl(s.a)$	II	I	I	I	II	I	II	IV	III	IV	II	III
$cl(s.b)$	II	I	I	I	I	I	II	III	III	I	III	III

s	0	1	2	3	4	5
$cl(s)$	I	II	III	V	IV	III
$cl(s.a)$	II	IV	III	IV	II	III
$cl(s.b)$	V	III	III	I	III	III



From a DFA to a smaller DFA

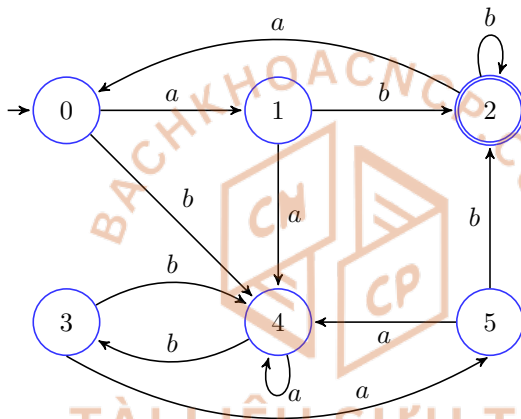


equivalence relationships

s	0	1	2	3	4	5
$cl(s)$	I	II	III	V	IV	III
$cl(s.a)$	II	IV	III	IV	II	III
$cl(s.b)$	V	III	III	I	III	III



Another example of minimization

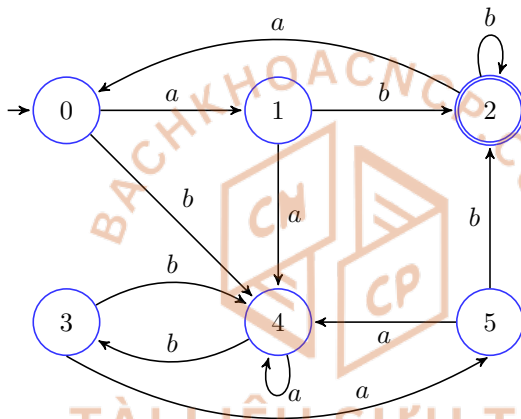


equivalence relationships

s	0	1	2	3	4	5
$cl(s)$	I	I	II	I	I	I
$cl(s.a)$	I	I	I	I	I	I
$cl(s.b)$	I	II	II	I	I	II



Another example of minimization



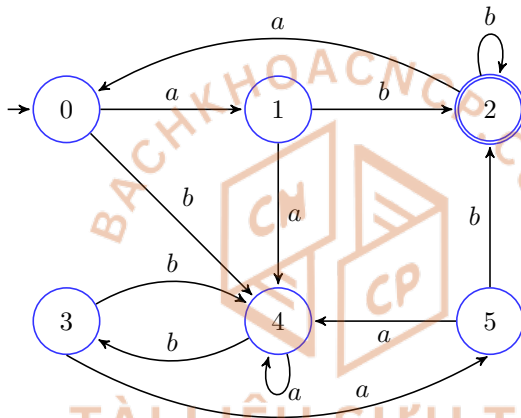
equivalence relationships

s	0	1	2	3	4	5
$cl(s)$	I	I	II	I	I	I
$cl(s.a)$	I	I	I	I	I	II
$cl(s.b)$	I	II	II	I	I	II

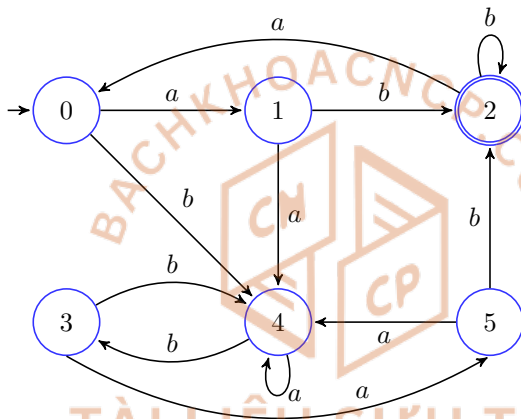
	0	1	2	3	4	5
$cl(s)$	I	III	II	I	I	III
$cl(s.a)$	III	II	II	III	I	I
$cl(s.b)$	I	II	II	I	I	II



Another example of minimization



Another example of minimization

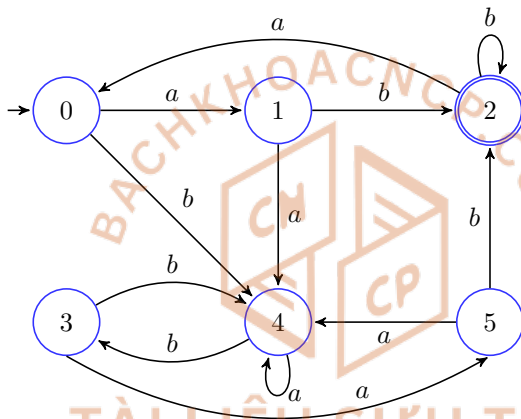


equivalence relationships

s	0	1	2	3	4	5
$cl(s)$	I	III	II	I	I	III
$cl(s.a)$	III	I	I	III	I	III
$cl(s.b)$	I	II	II	I	I	II



Another example of minimization

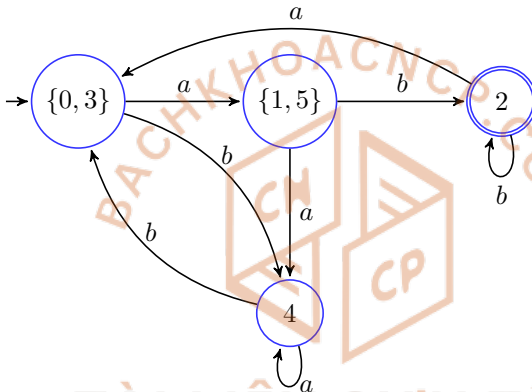


equivalence relationships

s	0	1	2	3	4	5	0	1	2	3	4	5
$cl(s)$	I	III	II	I	I	III	I	III	II	I	IV	III
$cl(s.a)$	III	I	I	III	I	III	III	IV	I	III	IV	IV
$cl(s.b)$	I	II	II	I	I	II	IV	II	II	IV	I	II



Another example of minimization



equivalence relationships

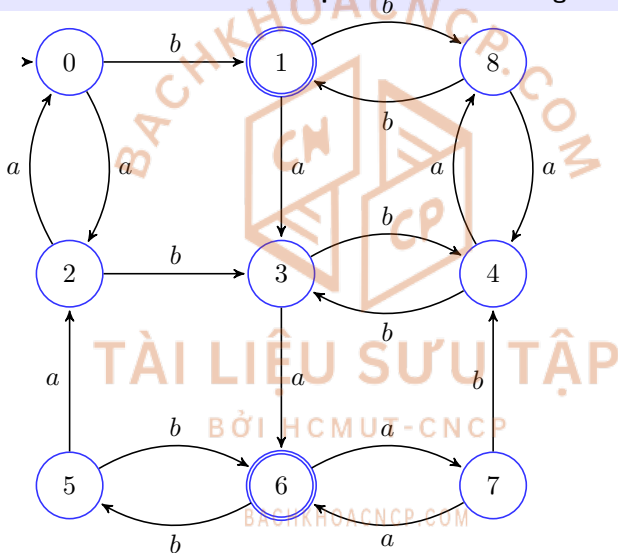
s	0	1	2	3	4	5
$cl(s)$	I	III	II	I	IV	III
$cl(s.a)$	III	IV	I	III	IV	IV
$cl(s.b)$	IV	II	II	IV	I	II



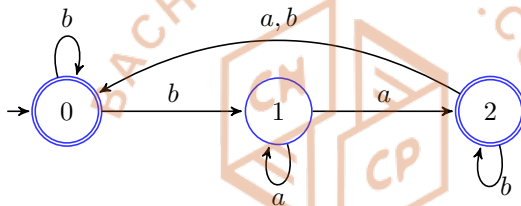
Exercise

Let $\Sigma = \{a, b\}$

Determine minimal DFA which corresponds to the following DFA:



Exercise



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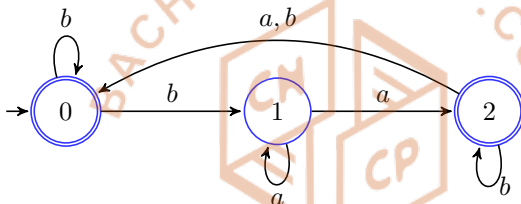
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Hint

Two-steps approach: (NFA \rightarrow DFA); min (DFA).

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Exercise

$$\sigma = \{a, b\}$$

Determine minimal DFA recognized the languages represented by the following regular expressions:

① $E_1 = (a + b)^*b(a + b)^*$



Exercise

$$\sigma = \{a, b\}$$

Determine minimal DFA recognized the languages represented by the following regular expressions:

$$\textcircled{1} E_1 = (a + b)^* b (a + b)^*$$

$$\textcircled{2} E_2 = ((a + b)^2)^* + ((a + b)^3)^*$$



Exercise

$$\sigma = \{a, b\}$$

Determine minimal DFA recognized the languages represented by the following regular expressions:

$$\textcircled{1} E_1 = (a + b)^* b (a + b)^*$$

$$\textcircled{2} E_2 = ((a + b)^2)^* + ((a + b)^3)^*$$

$$\textcircled{3} E_3 = ((a + b)^2)^+ + ((a + b)^3)^+$$



Exercise

$$\sigma = \{a, b\}$$

Determine minimal DFA recognized the languages represented by the following regular expressions:

- ① $E_1 = (a + b)^* b (a + b)^*$
- ② $E_2 = ((a + b)^2)^* + ((a + b)^3)^*$
- ③ $E_3 = ((a + b)^2)^+ + ((a + b)^3)^+$
- ④ $E_4 = baa^* + ab + (a + b)ab^*$



Exercise

$$\sigma = \{a, b, c, d\}$$

Determine minimal complete DFA recognized the languages consisting of all strings where all 'a' is followed by a 'b' and all 'c' is followed by a 'b'.

Then, deduce the corresponding regular expressions.

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Exercise

$$\sigma = \{a, b, c, d\}$$

Determine minimal complete DFA recognized the languages consisting of all strings where all 'a' is followed by a 'b' and all 'c' is followed by a 'b'.

Then, deduce the corresponding regular expressions.

$$\sigma = \{a, b\}$$

Give a NFA (as simple as possible) for the language defined by the regular expression $ab^* + a(ba)^*$. Then determine the equivalent DFA.



Exercise

Let $\Sigma = \{a, b, c\}$

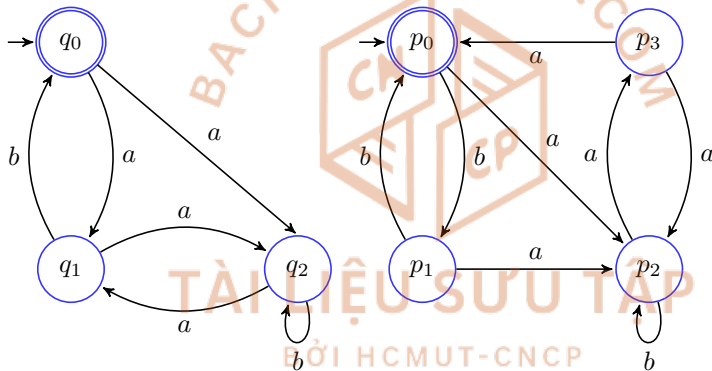
Determine minimal DFA recognized the languages represented by the following regular expressions:

- ① $a^* + b^*$,
- ② $a^*b + b^*a$,
- ③ $b(ca + ac)(aa)^* + a^*(a + b)$,
- ④ $(a^*b + b^*a)^*$.
- ⑤ $a^*bc + bca^*$,
- ⑥ $b(c + c)(aa)^* + (a + c)a^*$,
- ⑦ $aab + cab^*ac$,
- ⑧ $b(ca + ac)(a)^* + a(a + b)^*$,
- ⑨ $ab(b + c)ab + ba(c + b)^* + (b + c)ab(b + c)$.



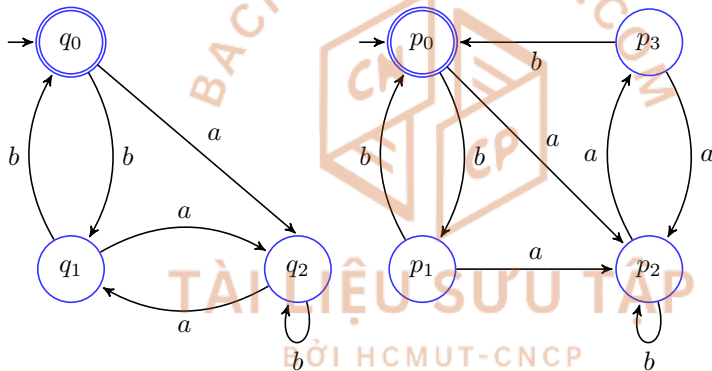
Equivalent automata

Two following automatas are equivalent?



Equivalent automata

Two following DFAs are equivalent?



Combination of two automata

$$\Sigma = \{a, b\}$$

- a) Given two languages L_a, L_b defined by regular expressions $E_a = a(a + b)^*$ and $E_b = a^*(ba)^*$
- b) Give a DFA for the language L_a, L_b .
- c) Then, determine a (minimized) DFA for the following languages.

① $L_1 = L_a \circ L_b$

② $L_2 = L_a \cap L_b$

③ $L_3 = L_a \cup L_b$

④ $L_4 = L_a \setminus L_b$



Combination of two automata

$$\Sigma = \{a, b\}$$

- a) Given two languages L_a, L_b defined by regular expressions $E_a = (a^*b + b^*a)^+$ and $E_b = (a + b)^*b(a + b)^*a$
- b) Give a DFA for the language L_a, L_b .
- c) Then, determine a (minimized) DFA for the following languages.

① $L_1 = L_a \circ L_b$

② $L_2 = L_a \cap L_b$

③ $L_3 = L_a \cup L_b$

④ $L_4 = L_a \setminus L_b$



Combination of two automata

$$\Sigma = \{a, b\}$$

- a) Given two languages L_a, L_b defined by regular expressions
 $E_a = ab^* + a(ba)^*$ and $E_b = baa^* + ab + (a+b)ab^*$
- b) Give a DFA for the language L_a, L_b .
- c) Then, determine a (minimized) DFA for the following languages.

① $L_1 = L_a \circ L_b$

② $L_2 = L_a \cap L_b$

③ $L_3 = L_a \cup L_b$

④ $L_4 = L_a \setminus L_b$



Odd Parity Detector

Describe DFA for Odd Parity Detector

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Describe DFA for a demonstration of TCP/IP protocol

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Application

Propose an automata to describe a vehicular multi-information display system with a given number of buttons.

For example, digital speedo meter of Honda Lead motor with only one button can display information about: petroleum level, speed, trip, date, time, engine oil life.

(Hint: we distinguish two different actions: quickly press the button; press the button and hold-down over two seconds.)

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