

Artificial Intelligence

k - Nearest Neighbors



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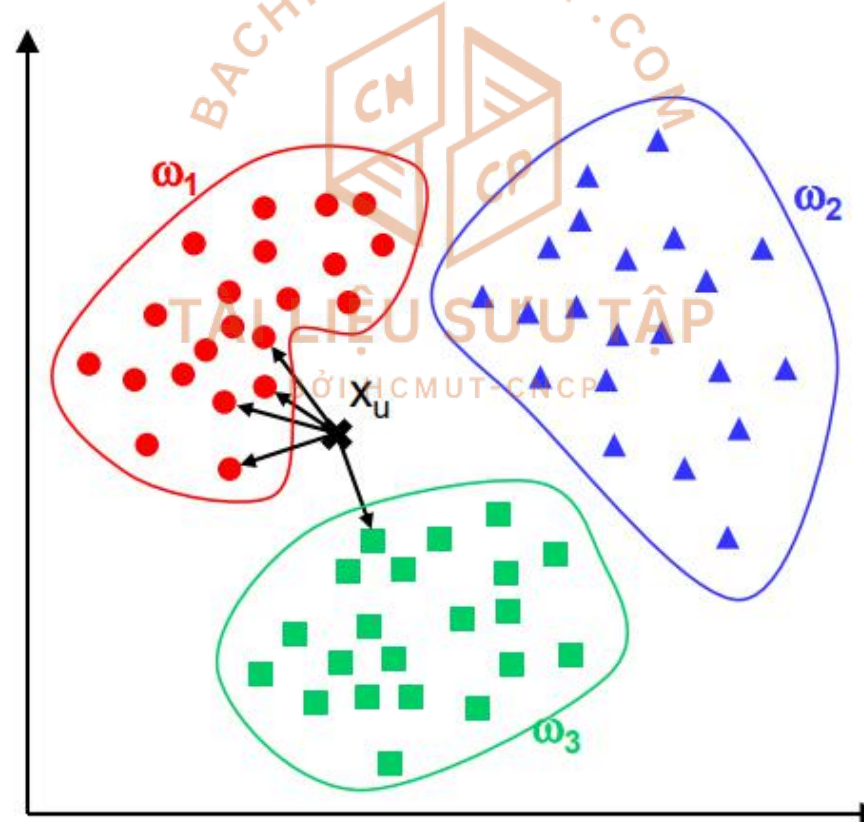
k - Nearest Neighbors

- ✓ A type of supervised ML algorithm
- ✓ Can be used for both classification and regression
- ✓ Lazy learning algorithm



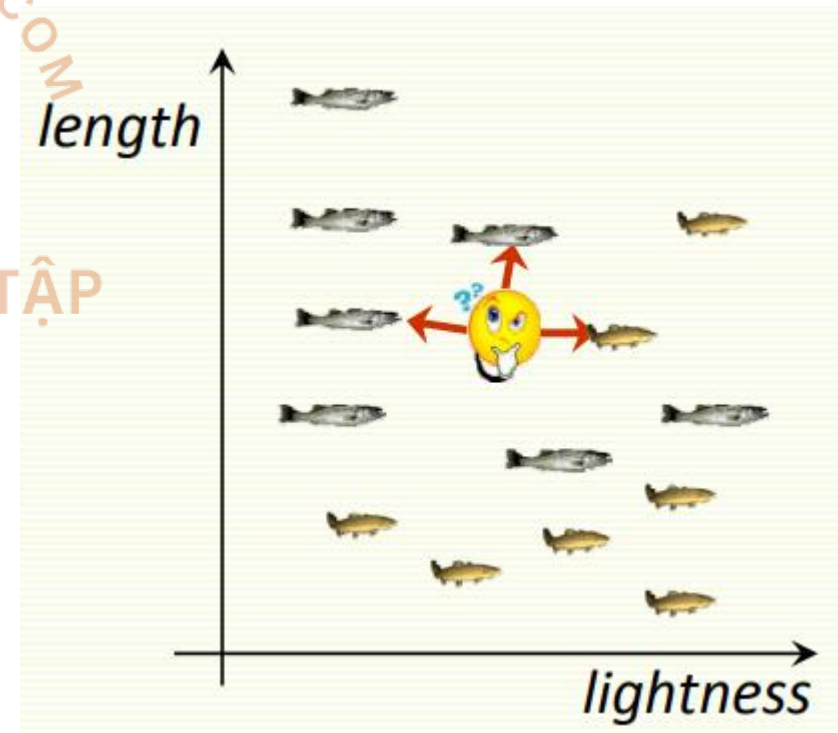
k - Nearest Neighbors

- ✓ Uses 'feature similarity' to predict the values of new datapoints
- ✓ The new data point will be assigned a value based on how closely it matches the points in the training set



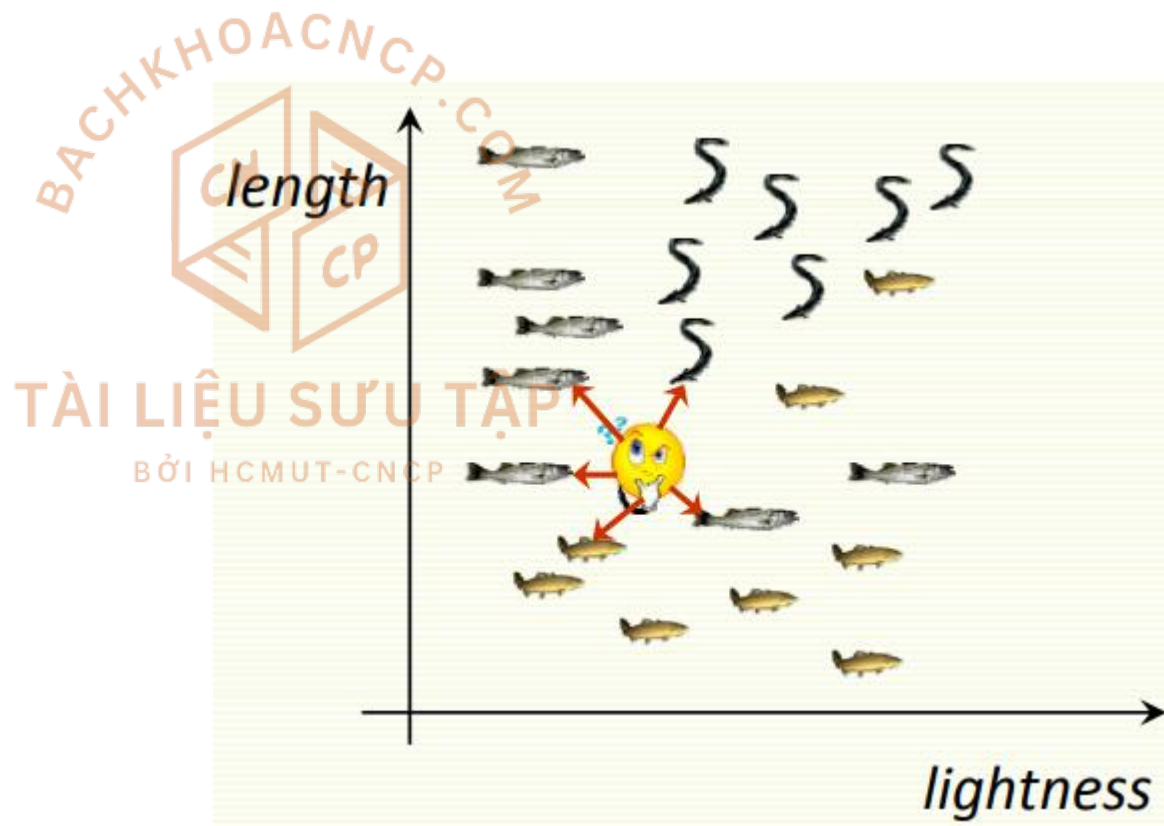
- ✓ The kNN requires
 - ❖ An integer k
 - ❖ A set of labeled examples (training data)
 - ❖ A metric to measure “closeness”

- ✓ Example 1: Classification
 - ❖ 2D
 - ❖ 2 classes
 - ❖ $k = 3$
 - ❖ Euclidean distance
 - ❖ 2 sea bass, 1 salmon



✓ Example 2: Classification

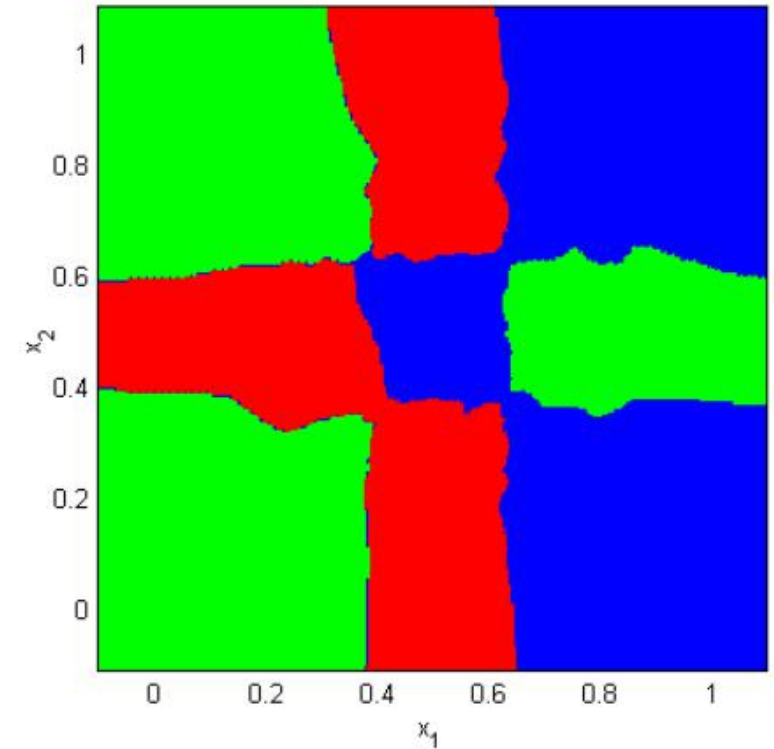
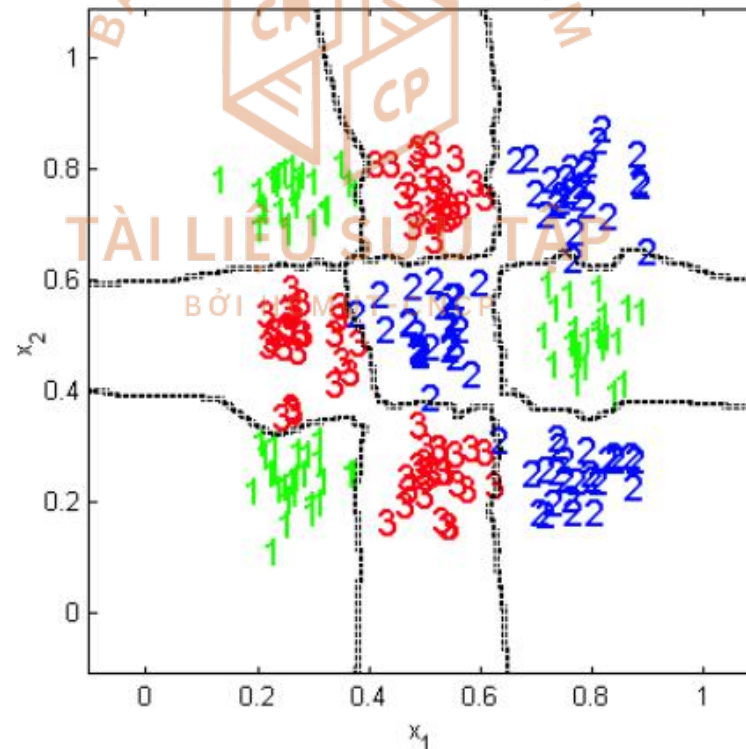
- ❖ 2D
- ❖ Three classes
- ❖ $k = 5$
- ❖ Euclidean distance



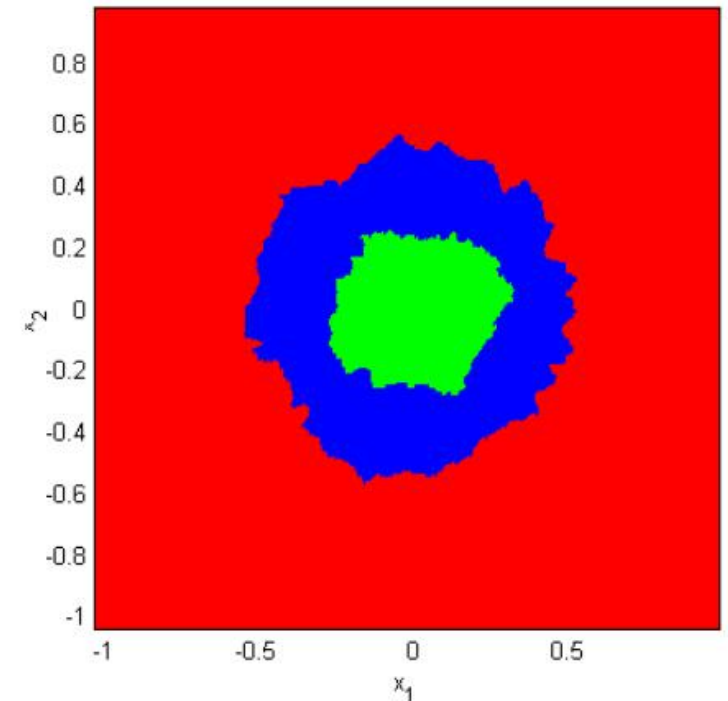
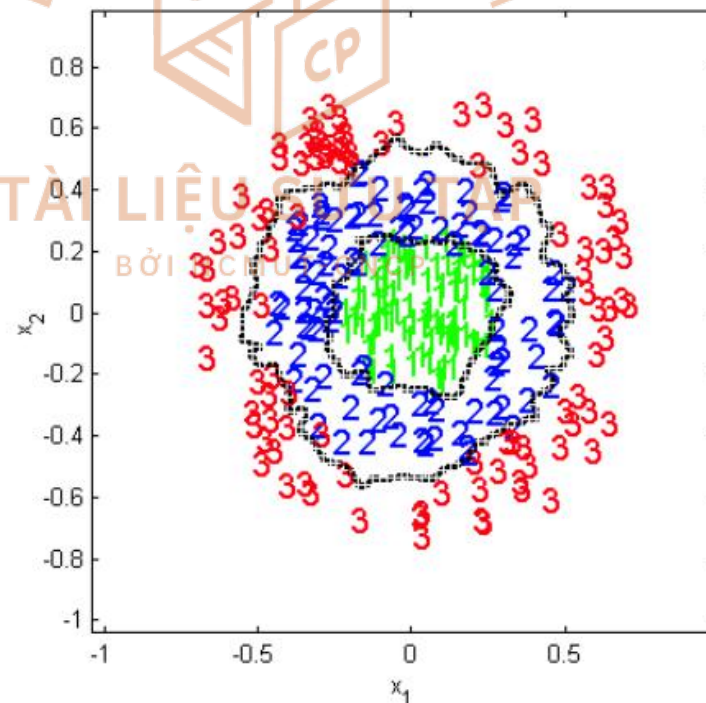
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- ✓ Example 3: Classification
 - ❖ Three-class 2D problem
 - ❖ non-linearly separable
 - ❖ $k = 5$
 - ❖ Euclidean distance

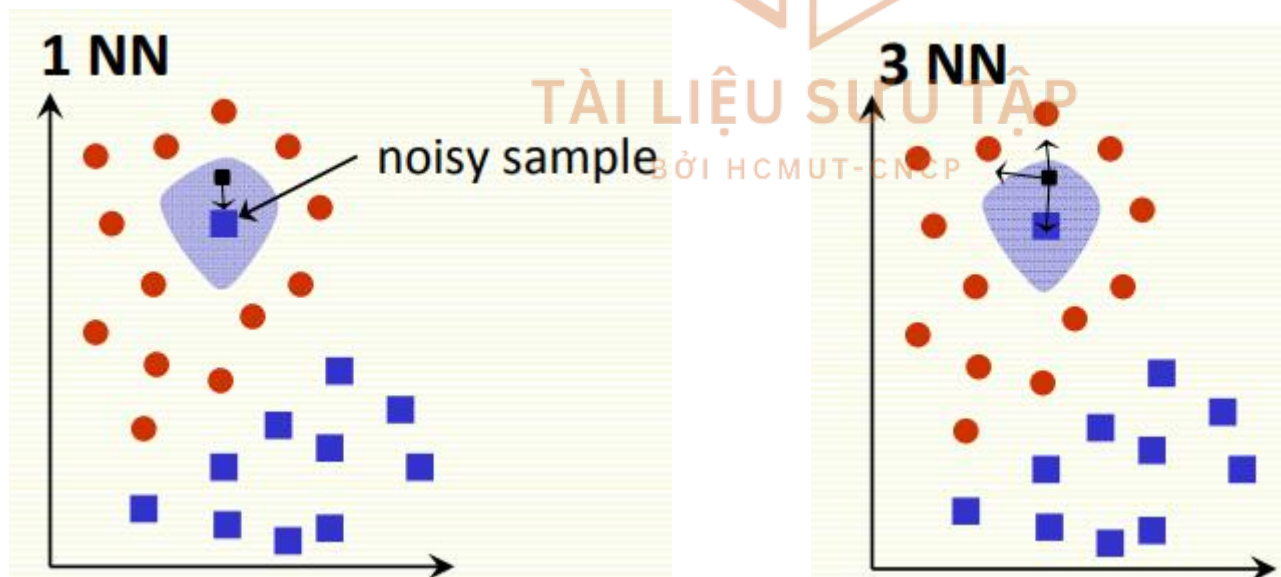


- ✓ Example 4: Classification
 - ❖ Three-class 2D problem
 - ❖ non-linearly separable
 - ❖ $k = 5$
 - ❖ Euclidean distance

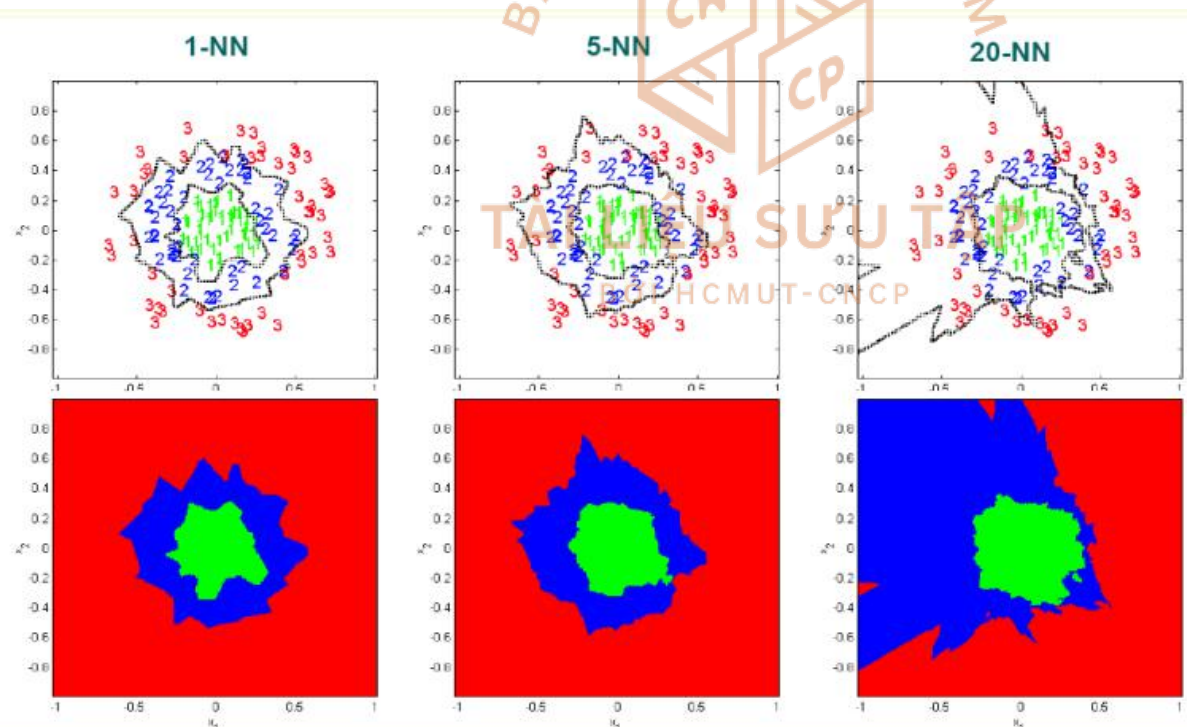


- ✓ Algorithm
 - ❖ Step 1: Load training data and test data
 - ❖ Step 2: Choose k
 - ❖ Step 3:
 - Calculate distance between test data and other data points
 - Identify k nearest neighbors
 - Use class labels of nearest neighbors to determine the class label of test data (e.g., by taking majority vote)
 - ❖ Step 4: End

- ✓ How to choose k?
- ❖ If infinite number of samples available, the larger is k the better
 - ❖ In practice: # samples is finite
 - ❖ Rule of thumb: $k = \sqrt{n}$, n: number of examples
 - ❖ $k = 1$: for efficiency, but can be sensitive to “noise”



- ✓ How to choose k?
- ❖ Larger k may improve performance, but too large k destroys locality
 - ❖ Smaller k: higher variance (less stable)
 - ❖ Larger k: higher bias (less precise)



k - Nearest Neighbors

- ✓ How well does KNN work?
 - ❖ If we have lots of samples, kNN works well



k - Nearest Neighbors



✓ Minkowski distance

$$D_{Mink}(x, y) = \sqrt[p]{\sum_{i=1}^n |x_i - y_i|^p}$$

✓ Mahattan distance

$$MD(x, y) = \sum_{i=1}^n |x_i - y_i|$$

✓ Euclidean distance

$$ED(x, y) = \sqrt{\sum_{i=1}^n |x_i - y_i|^2}$$

✓ Chebyshev distance

$$CD(x, y) = \max_i |x_i - y_i|$$

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✓ Best distance?

Reference	#distances	#datasets	Best distance
[13]	11	8	Manhattan, Minkowski Chebychev Euclidean, Mahalanobis Standardized Euclidean
[62]	3	1	Manhattan
[39]	4	37	Chi square
[72]	18	8	Manhattan, Euclidean, Soergel Contracted Jaccard–Tanimoto Lance–Williams
[52]	5	15	Euclidean and Manhattan
[3]	3	28	Hassanat
[51]	3	2	Hassanat
Ours	54	28	Hassanat

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✓ Euclidian distance

$$ED(x, y) = \sqrt{\sum_{i=1}^n |x_i - y_i|^2}$$

- ❖ Euclidean distance treats each feature as equally important
- ❖ However some features (dimensions) may be much more discriminative than others

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✓ Euclidian distance

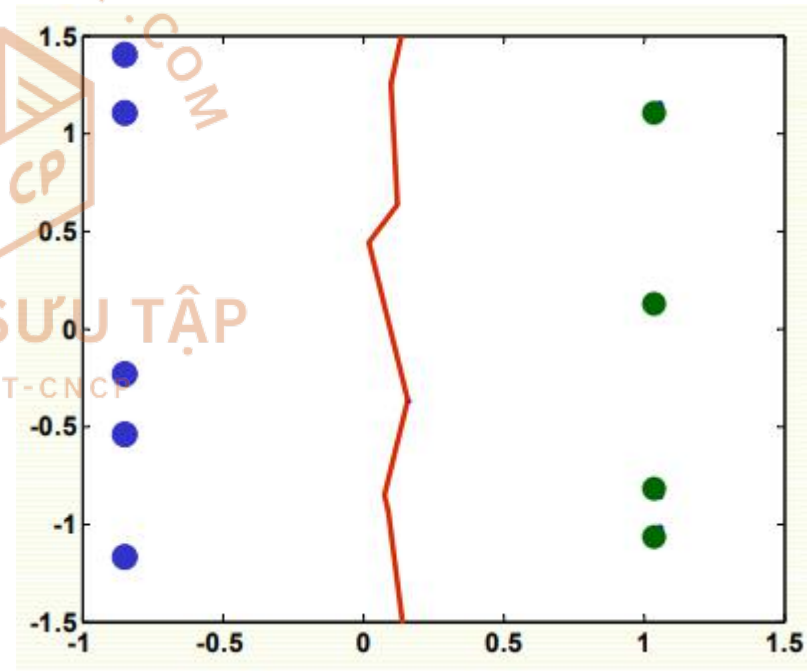
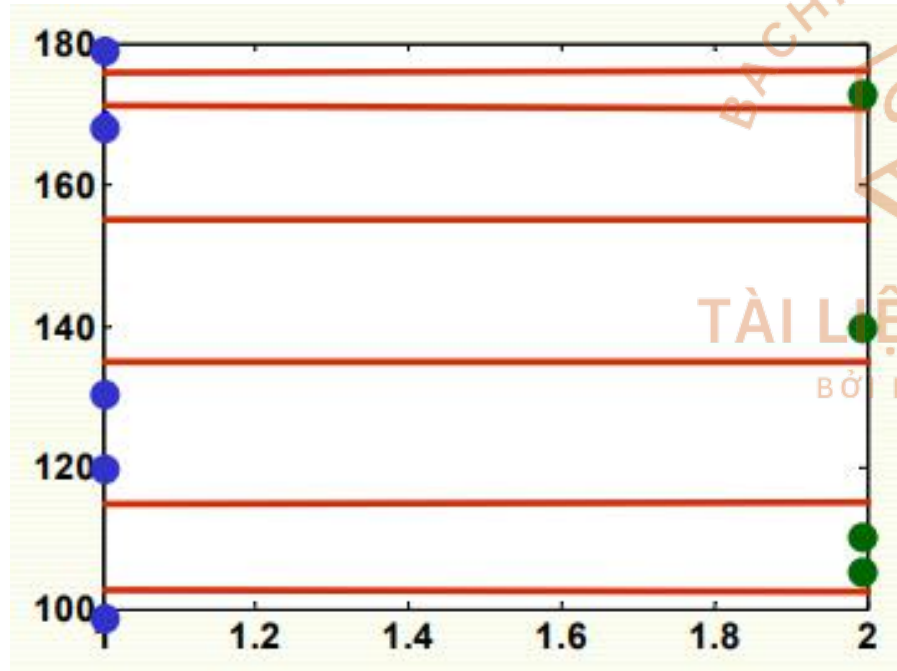
- feature 1 gives the correct class: 1 or 2
- feature 2 gives irrelevant number from 100 to 200
- dataset: $\begin{bmatrix} 1 & 150 \\ 2 & 110 \end{bmatrix}$
- classify $\begin{bmatrix} 1 & 100 \end{bmatrix}$

$$D\left(\begin{bmatrix} 1 \\ 100 \end{bmatrix}, \begin{bmatrix} 1 \\ 150 \end{bmatrix}\right) = \sqrt{(1-1)^2 + (100-150)^2} = 50$$

$$D\left(\begin{bmatrix} 1 \\ 100 \end{bmatrix}, \begin{bmatrix} 2 \\ 110 \end{bmatrix}\right) = \sqrt{(1-2)^2 + (100-110)^2} = 10.5$$

- $\begin{bmatrix} 1 & 100 \end{bmatrix}$ is misclassified!
- The denser the samples, the less of this problem
- But we rarely have samples dense enough

- ✓ Feature normalization
 - ❖ Linearly scale to 0 mean, variance 1



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- ✓ Feature weighting
 - ❖ Scale each feature by its importance for classification

$$ED(x, y) = \sqrt{\sum_{i=1}^n |x_i - y_i|^2}$$

w_i

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- ✓ Computational complexity
 - ❖ Basic kNN algorithm stores all examples
 - ❖ Very expensive for a large number of samples



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- ✓ kNN - a lazy learning algorithm
 - ❖ Defers data processing until it receives a request to classify unlabeled data
 - ❖ Replies to a request for information by combining its stored training data
 - ❖ Discards the constructed answer and any intermediate results
 - ❖ Lazy algorithms have fewer computational costs than eager algorithms during training but greater storage requirements and higher computational costs on recall

k - Nearest Neighbors

- ✓ Advantages
 - ❖ Can be applied to the data from any distribution
 - ❖ Very simple and intuitive
 - ❖ Good classification if the number of samples is large enough
 - ❖ Uses local information, which can yield highly adaptive behavior
 - ❖ Very easy for parallel implementations
- ✓ Disadvantages
 - ❖ Choosing k may be tricky
 - ❖ Test stage is computationally expensive
 - ❖ Need large number of samples for accuracy
 - ❖ Large storage requirements
 - ❖ Highly susceptible to the curse of dimensionality

k - Nearest Neighbors

✓ Sources:

- ❖ <https://www.csd.uwo.ca/courses/CS4442b/L3-ML-knn.pdf>
- ❖ http://research.cs.tamu.edu/prism/lectures/pr/pr_l8.pdf
- ❖ <http://web.iitd.ac.in/~bspanda/KNN%20presentation.pdf>
- ❖ V. B. Surya Prasath et. al., Effects of Distance Measure Choice on KNN Classifier Performance - A Review, Big Data. 7. 10.1089/big.2018.0175.

TÀI LIỆU SƯU TẬP
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