



*Hochiminh City University of Technology*  
*Computer Science and Engineering*  
*[CO1027] - Fundamentals of C++ Programming*

# Recursive



Lecturer: Duc Dung Nguyen  
Credits: 3

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# Outcomes

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- ❖ Understand recursive algorithms
- ❖ Declare and implement recursive functions



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# Outline

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## ❖ Recursion





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# Recursion

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- ❖ Problem solving methods
  - ❖ Principle: divide the big problem into smaller problems
- ❖ Recursivity is a property that function have to be called by themselves.
  - ❖ Principle: define the solution of big problem using the solution of smaller problems. A set of base solution must be defined

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# Recursion

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❖ Factorial function:  $f(n) = n!$

❖  $0! = 1$

❖  $f(n) = f(n - 1) * n$

❖ Fibonacci sequence is defined as follows

❖  $F(1) = F(2) = 1$

❖  $F(n) = F(n - 1) + F(n - 2)$



# Recursive termination

- ❖ A recursive termination is a condition that, when met, will cause the recursive function to stop calling itself.
- ❖ Factorial function:  $f(n) = n!$ 
  - ❖  $0! = 1$  (recursive termination)
  - ❖  $f(n) = f(n - 1) * n$



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# Example

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```
#include<iostream>
using namespace std;

int factorial(int n);

int main() {
    cout << factorial(5) << endl;
    return 0;
}

int factorial(int n) {
    if (n == 0) return 1;
    return n * factorial(n - 1);
}
```





# Example

```
#include<iostream>
using namespace std;

int fibonacci(int n);

int main() {
    cout << fibonacci(5) << endl;
    return 0;
}

int fibonacci(int n) {
    if (n <= 2) return 1;
    return fibonacci(n - 1) + fibonacci(n - 2);
}
```



# Indirect Recursion

```
#include <iostream>
using namespace std;
int fa(int);
int fb(int);

int main() {
    int num = 5;
    cout << fa(num) << endl;
    return 0;
}

int fa(int n) {
    if (n <= 1) return 1;
    else return n * fb(n - 1);
}

int fb(int n) {
    if (n <= 1) return 1;
    else return n * fa(n - 1);
}
```

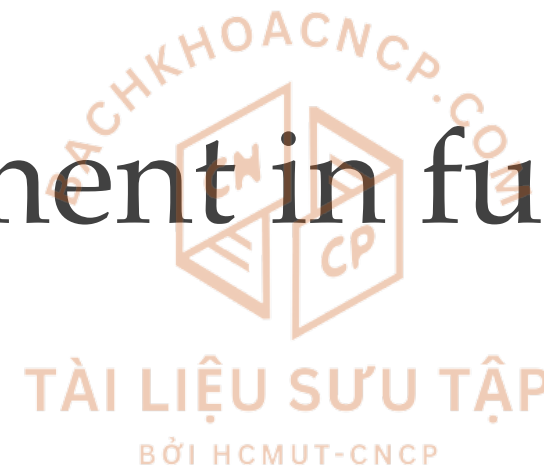


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# Recursion

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- ❖ Type of recursions
  - ❖ Tail recursion: nothing has to be done after the call return
  - ❖ Head recursion: the first statement in function is a recursive call
  - ❖ Middle / multi-recursion
  - ❖ Mutual recursion: function X and Y are mutually-recursive if function X calls function Y, and function Y in turn call function X. This is called indirect recursion



# Recursion vs. Iteration



The watermark logo is a circular emblem. The outer ring contains the text 'BACH KHOA CNCP' at the top and '.COM' at the bottom. The center features a stylized graphic of two overlapping books or documents, with the letters 'CN' prominently displayed in the middle.

TÀI LIỆU SƯU TẬP  
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# Recursion vs. Iteration

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- ❖ We can always solve a recursive problem iteratively!
- ❖ Iterative functions are almost always more efficient than their recursive counterparts.
- ❖ Why do we need recursion?
  - ❖ much simpler to write
  - ❖ much cleaner and easier to follow



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# When to choose recursion

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- ❖ In general, recursion is a good choice when most of the following are true:
  - ❑ The recursive code is much simpler to implement.
  - ❑ The recursion depth can be limited (e.g. there's no way to provide an input that will cause it to recurse down 100,000 levels).
  - ❑ The iterative version of the algorithm requires managing a stack of data.
  - ❑ This isn't a performance-critical section of code.



# Recursion

- ❖ More examples
  - ❖ Simple: print a string backward
  - ❖ Classic: Hanoi tower



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# Summarise

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## ❖ Recursion technique

