PROGRAMMING IN HASKELL



Chapter 9 - The Countdown Problem

What Is Countdown?

A popular <u>quiz programme</u> on British television that has been running since 1982.

Based upon an original <u>French</u> version called "Des Chiffres et Des Lettres".

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Includes a numbers game that we shall refer to as the <u>countdown problem</u>.

Example

Using the numbers



construct an expression whose value is 765

Rules

■ All the numbers, including intermediate results, must be positive naturals (1,2,3,...).

Each of the source numbers can be used at most once when constructing the expression.

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We <u>abstract</u> from other rules that are adopted on television for pragmatic reasons.

For our example, one possible solution is

$$(25-10) * (50+1) = 765$$

Notes:

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- There are <u>780</u> solutions for this example.
- Changing the target number to 831 gives an example that has no solutions.

Evaluating Expressions

Operators:

```
data Op = Add | Sub | Mul | Div

Apply an operator:
```

```
apply :: Op \rightarrow Int \rightarrow Int \rightarrow Int apply Add x y = x + y apply Sub x y = x - y apply Mul x y = x * y apply Div x y = x `div` y
```

Decide if the result of applying an operator to two positive natural numbers is another such:

```
valid :: Op → Int → Int → Bool
valid Add _ _ = True
valid Sub x y = x > y
valid Mul _ _ = True
valid Div x y = x mod` y == 0
```

Expressions:

data Expr = Val Int | App Op Expr Expr

Return the overall value of an expression, provided that it is a positive natural number:

```
eval :: Expr \rightarrow [Int] \rightarrow [n | n > 0]

eval (Val n) = [apply o x y | x \leftarrow eval l

, y \leftarrow eval r

, valid o x y]
```

Either succeeds and returns a singleton list, or fails and returns the empty list.

Formalising The Problem

Return a list of all possible ways of choosing zero or more elements from a list:

```
choices :: [a] → [[a]]
```

For example:

```
> choices [1,2]
[[],[1],[2],[1,2],[2,1]]
```

Return a list of all the values in an expression:

```
values :: Expr → [Int]
values (Val n) = [n]
values (App _ l r) = values l ++ values r
```

Decide if an expression is a solution for a given list of source numbers and a target number:

```
solution :: Expr \rightarrow [Int] \rightarrow Int \rightarrow Bool solution e ns n = elem (values e) (choices ns) && eval e == [n]
```

Brute Force Solution

Return a list of all possible ways of splitting a list into two non-empty parts:

```
split :: [a] → [([a],[a])]
```

For example:

```
> split [1,2,3,4]

[([1],[2,3,4]),([1,2],[3,4]),([1,2,3],[4])]
```

Return a list of all possible expressions whose values are precisely a given list of numbers:

The key function in this lecture.

Combine two expressions using each operator:

```
combine :: Expr → Expr → [Expr]
combine 1 r =
  [App o 1 r | o ← [Add, Sub, Mul, Div]]
```

Return a list of all possible expressions that solve an instance of the countdown problem:

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```
solutions :: [Int] \rightarrow Int \rightarrow [Expr] solutions ns n = [e | ns' \leftarrow choices ns , e \leftarrow exprs ns' , eval e == [n]]
```

How Fast Is It?

System: 2.8GHz Core 2 Duo, 4GB RAM

Compiler: GHC version 7.10.2

Example: solutions [1,3,7,10,25,50] 765

One solution: 0.108 seconds

All solutions: 12.224 seconds

Can We Do Better?

■ Many of the expressions that are considered will typically be <u>invalid</u> fail to evaluate.

For our example, only around <u>5 million</u> of the 33 million possible expressions are valid.

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Combining generation with evaluation would allow <u>earlier rejection</u> of invalid expressions.

Fusing Two Functions

Valid expressions and their values:

```
type Result = (Expr,Int)
```

We seek to define a function that fuses together the generation and evaluation of expressions:

```
results :: [Int] \rightarrow [Result] results ns = [(e,n) | e \leftarrow exprs ns , n \leftarrow eval e]
```

This behaviour is achieved by defining

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where

```
combine' :: Result → Result → [Result]
```

Combining results:

New function that solves countdown problems:

```
solutions' :: [Int] → Int → [Expr]
solutions' ns n =
  [e | ns' ← choices ns
   , (e,m) ← results ns'
   , m == n]
```

How Fast Is It Now?

Example:

solutions' [1,3,7,10,25,50] 765

One solution:

0.014 seconds

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Around 10 times faster in both cases.

All solutions:

1.312 seconds

Can We Do Better?

Many expressions will be <u>essentially the same</u> using simple arithmetic properties, such as:



Exploiting such properties would considerably reduce the search and solution spaces.

Exploiting Properties

Strengthening the valid predicate to take account of commutativity and identity properties:

```
valid :: Op \rightarrow Int \rightarrow Int \rightarrow Bool
valid Add x y = x \leq y
valid Sub x y = x > y
valid Mul x y = x \leq y & x \neq 1 & y \neq 1
valid Div x y = x \mod y = 0 & y \neq 1
```

How Fast Is It Now?

Example: solutions'' [1,3,7,10,25,50] 765

Valid: Around 20 times less.

Solutions: 49 expressions

Around 16 times less.

One solution: 0.007 seconds

Around 2 times faster.

All solutions: 0.119 seconds

Around 11 times faster.

More generally, our program usually returns all solutions in a fraction of a second, and is around 100 times faster that the original version.