PROGRAMMING IN HASKELL



Chapter 1 - Introduction

What is a Functional Language?

Opinions differ, and it is difficult to give a precise definition, but generally speaking:

- Functional programming is <u>style</u> of programming in which the basic method of computation is the application of functions to arguments;
- A functional language is one that <u>supports</u> and <u>encourages</u> the functional style.

Example

Summing the integers 1 to 10 in Java:

```
int total = 0;
for (int i = 1; i \le 10; i++)
total = total + ri;
```

The computation method is <u>variable assignment</u>.

Example

Summing the integers 1 to 10 in Haskell:



The computation method is function application.

1930s:



Alonzo Church develops the <u>lambda calculus</u>, a simple but powerful theory of functions.

1950s:



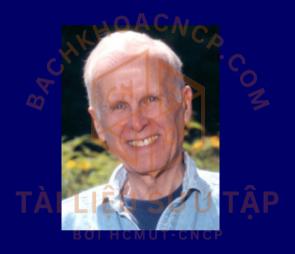
John McCarthy develops <u>Lisp</u>, the first functional language, with some influences from the lambda calculus, but retaining variable assignments.

1960s:



Peter Landin develops <u>ISWIM</u>, the first *pure* functional language, based strongly on the lambda calculus, with no assignments.

1970s:



John Backus develops <u>FP</u>, a functional language that emphasizes *higher-order* functions and reasoning about programs.

1970s:



Robin Milner and others develop ML, the first modern functional language, which introduced type inference and polymorphic types.

1970s - 1980s:



David Turner develops a number of *lazy* functional languages, culminating in the <u>Miranda</u> system.

1987:



An international committee starts the development of <u>Haskell</u>, a standard lazy functional language.

1990s:



Phil Wadler and others develop *type classes* and *monads*, two of the main innovations of Haskell.

2003:



The committee publishes the <u>Haskell Report</u>, defining a stable version of the language; an updated version was published in 2010.

2010-date:



Standard distribution, library support, new language features, development tools, use in industry, influence on other languages, etc.

A Taste of Haskell

```
f [] = []

f (x:xs) = f ys ++ [x] ++ f zs

where

ys = [a | a \leftarrow xs, a \leq x]

zs = [b | b \leftarrow xs, b > x]
```

