

ROBOTICS

CHAPTER 5: INVERSE KINEMATICS

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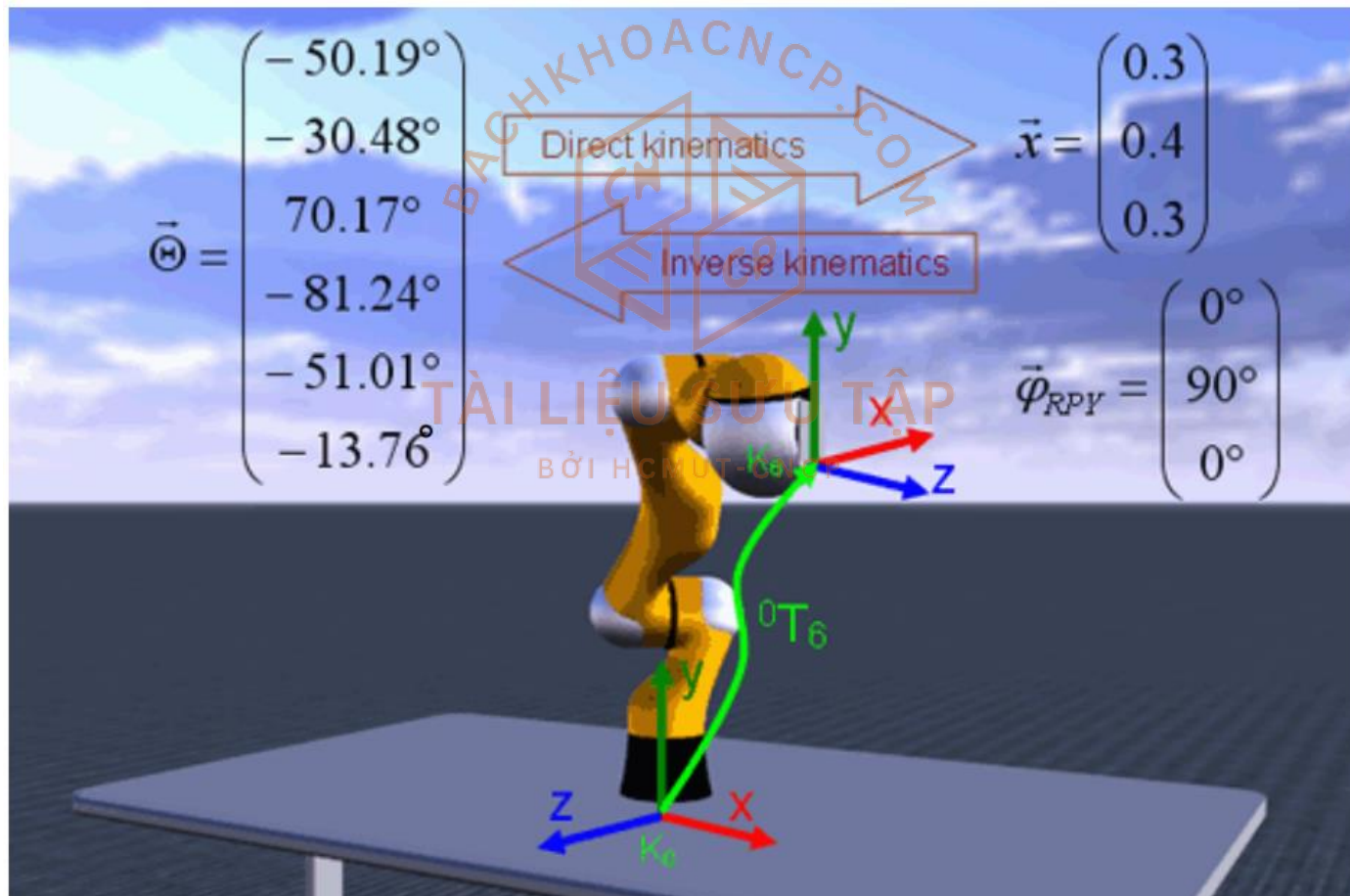
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5.1 INVERSE KINEMATICS PROBLEM

- ❖ “Given a desired end-effector pose (position + orientation), find the values of the joint variables that will realize it”



5.1 INVERSE KINEMATICS PROBLEM

❖ A synthesis problem, with input data in the form:

- Classical formulation: inverse kinematics for a given end-effector pose

$$T = \begin{bmatrix} R & p \\ 000 & 1 \end{bmatrix} = {}^0A_n(q)$$

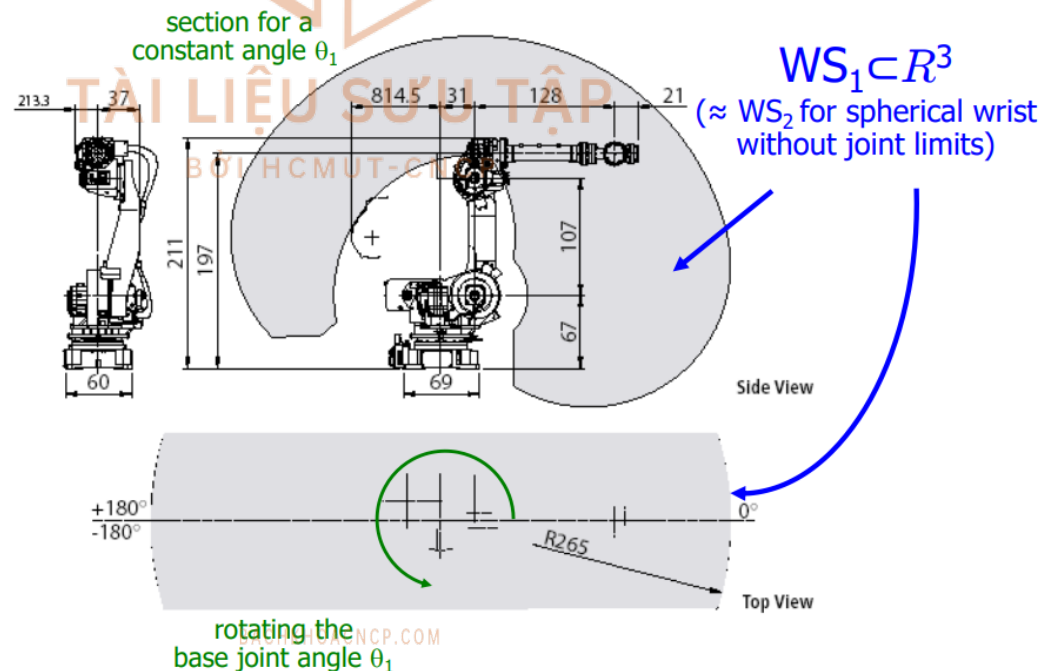
- Generalized formulation: inverse kinematics for a given value of task variables

$$r = \begin{bmatrix} p \\ \theta \end{bmatrix} = f_r(q)$$

- The equations to solve are in general nonlinear, and thus it is not always possible to find a closed-form solution.
- Multiple solutions may exist.
- Infinite solutions may exist, e.g., in the case of a kinematically redundant manipulator.
- There might be no admissible solutions, in view of the manipulator kinematic structure.

5.1 INVERSE KINEMATICS PROBLEM

- ❖ Primary workspace WS1: set of all positions \mathbf{p} that can be reached with at least one orientation ($\boldsymbol{\theta}$ or \mathbf{R})
 - Out of WS1 there is no solution to the problem
 - When $\mathbf{p} \in \text{WS1}$, there is a suitable $\boldsymbol{\theta}$ (or \mathbf{R}) for which a solution exists
- ❖ Secondary (or dexterous) workspace WS2: set of positions \mathbf{p} that can be reached with any orientation (among those feasible for the robot direct kinematics)
 - When $\mathbf{p} \in \text{WS2}$, there exists a solution for any feasible $\boldsymbol{\theta}$ (or \mathbf{R})
- ❖ $\text{WS2} \subseteq \text{WS1}$



5.1 INVERSE KINEMATICS PROBLEM

❖ SOLUTION METHODS

ANALYTICAL solution (in closed form)

- Preferred, if it can be found*
- Use ad-hoc geometric inspection
- Algebraic methods (solution of polynomial equations)
- systematic ways for generating a reduced set of equations to be solved

* Sufficient conditions for 6-dof arms

- 3 consecutive rotational joint axes are incident (e.g., spherical wrist), or
- 3 consecutive rotational joint axes are parallel

NUMERICAL solution (in iterative form)

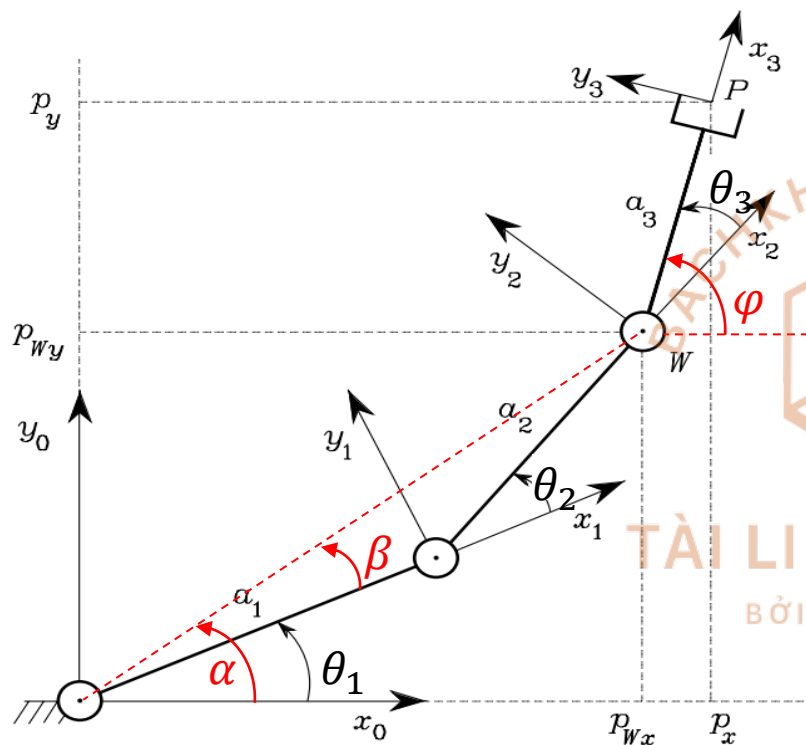
- Certainly needed if $n > m$ (redundant case), or at/close to singularities
- Slower, but easier to be set up
- In its basic form, it uses the (analytical) Jacobian matrix of the direct kinematics map

$$J_r(q) = \frac{\partial f_r(q)}{\partial q}$$

- Newton method, Gradient method, and so on...

5.2 INVERSE KINEMATICS SOLUTIONS: THREE-LINK PLANAR ARM

❖ ALGEBRAIC SOLUTION



$${}^0T_3 = \begin{bmatrix} c_{123} & -s_{123} & 0 & a_1c_1 + a_2c_{12} + a_3c_{123} \\ s_{123} & c_{123} & 0 & a_1s_1 + a_2s_{12} + a_3s_{123} \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

From Direct Kinematics:

$$\varphi = \theta_1 + \theta_2 + \theta_3 \tag{1}$$

$$p_{wx} = p_x - a_3c\varphi = a_1c_1 + a_2c_{12} \tag{2}$$

$$p_{wy} = p_y - a_3s\varphi = a_1s_1 + a_2s_{12} \tag{3}$$

Link	a_i	α_i	d_i	θ_i
1	a_1	0	0	θ_1
2	a_2	0	0	θ_2
3	a_3	0	0	θ_3

$$\Rightarrow p_{wx}^2 + p_{wy}^2 = a_1^2 + a_2^2 + 2a_1a_2c_2$$

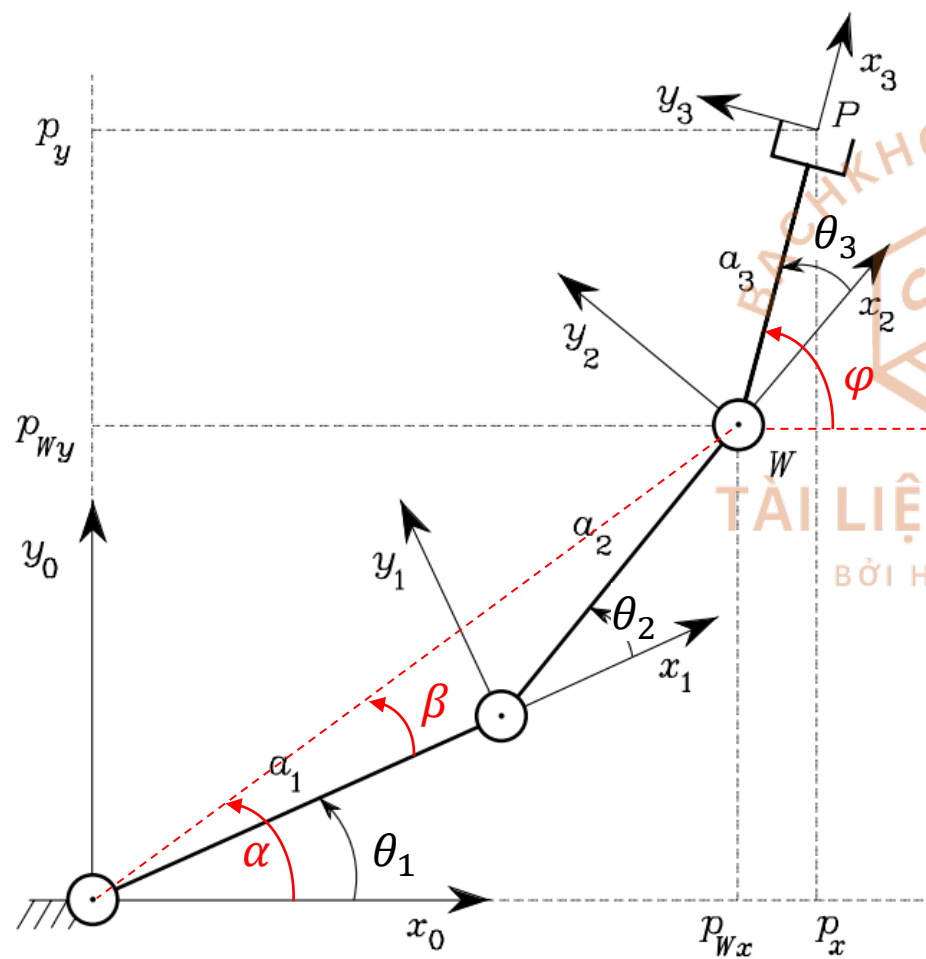
$$\Rightarrow c_2 = \frac{p_{wx}^2 + p_{wy}^2 - a_1^2 - a_2^2}{2a_1a_2c_2}; s_2 = \pm\sqrt{1-c_2^2}$$

$$\Rightarrow \theta_2 = ATAN2(s_2, c_2)$$

5.2 INVERSE KINEMATICS SOLUTIONS: THREE-LINK PLANAR ARM

❖ ALGEBRAIC SOLUTION

From (2), (3):



$$\begin{bmatrix} a_1 + a_2 c_2 & -a_2 s_2 \\ a_2 s_2 & a_1 + a_2 c_2 \end{bmatrix} \begin{bmatrix} c_1 \\ s_1 \end{bmatrix} = \begin{bmatrix} p_{wx} \\ p_{wy} \end{bmatrix}$$

$$\Rightarrow s_1 = \frac{(a_1 + a_2 c_2) p_{wy} - a_2 s_2 p_{wx}}{p_{wx}^2 + p_{wy}^2}$$

$$c_1 = \frac{(a_1 + a_2 c_2) p_{wx} + a_2 s_2 p_{wy}}{p_{wx}^2 + p_{wy}^2}$$

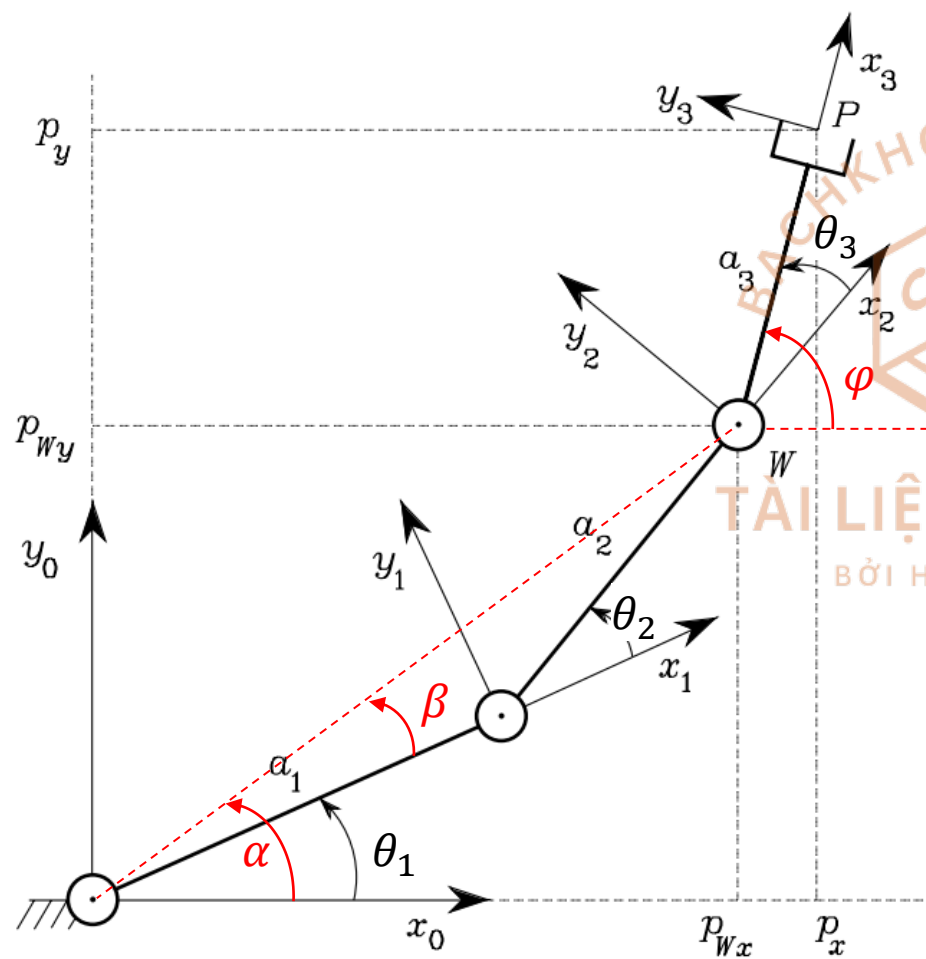
$$\Rightarrow \theta_1 = \text{ATAN2}(s_1, c_1)$$

$$\theta_3 = \varphi - \theta_1 - \theta_2$$

If φ is not specified, then the arm is redundant and there exist infinite solutions to the inverse kinematics problem.

5.2 INVERSE KINEMATICS SOLUTIONS: THREE-LINK PLANAR ARM

❖ GEOMETRIC SOLUTION



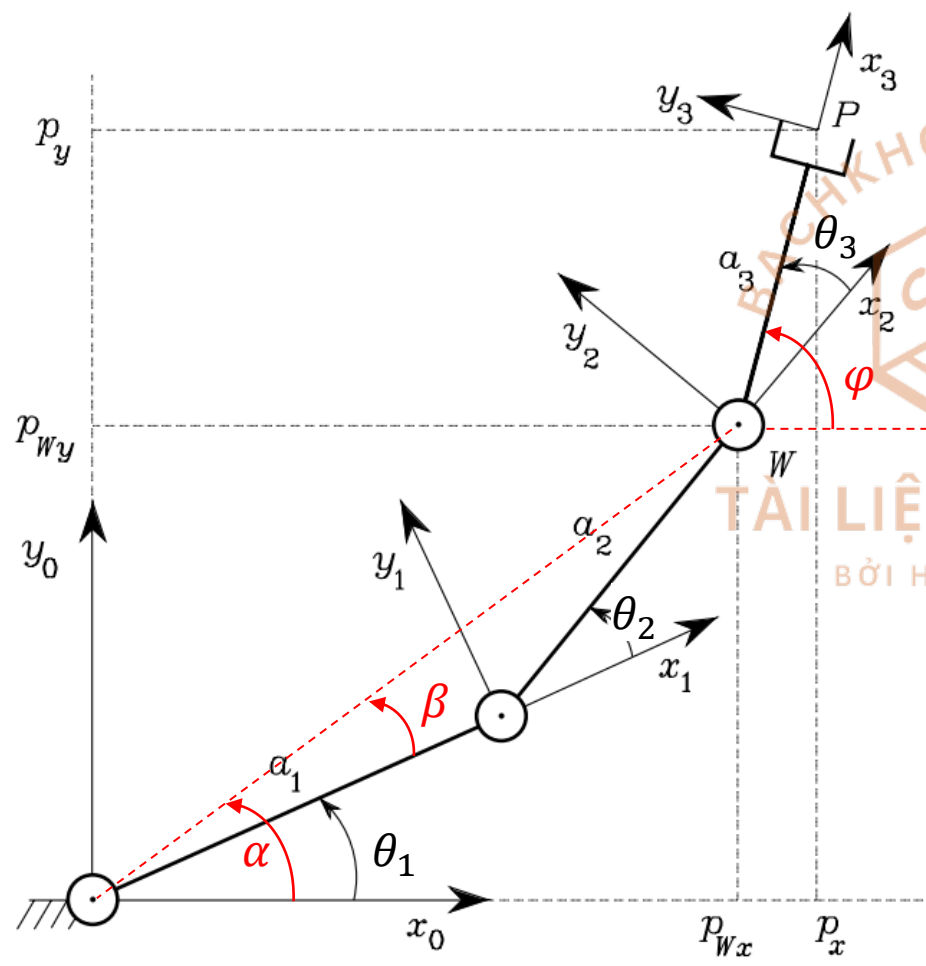
The application of the cosine theorem to the triangle formed by links a_1 , a_2 and the segment connecting points W and O gives

$$p_{wx}^2 + p_{wy}^2 = a_1^2 + a_2^2 - 2a_1a_2 \cos(\pi - \theta_2)$$
$$\Rightarrow c_2 = \frac{p_{wx}^2 + p_{wy}^2 - a_1^2 - a_2^2}{2a_1a_2c_2}; s_2 = \pm\sqrt{1 - c_2^2}$$

$$\Rightarrow \theta_2 = ATAN2(s_2, c_2)$$

5.2 INVERSE KINEMATICS SOLUTIONS: THREE-LINK PLANAR ARM

❖ GEOMETRIC SOLUTION



Notice that the determination of α depends on the sign of p_{Wx} and p_{Wy}

$$\alpha = ATAN2(p_{Wy}, p_{Wx})$$

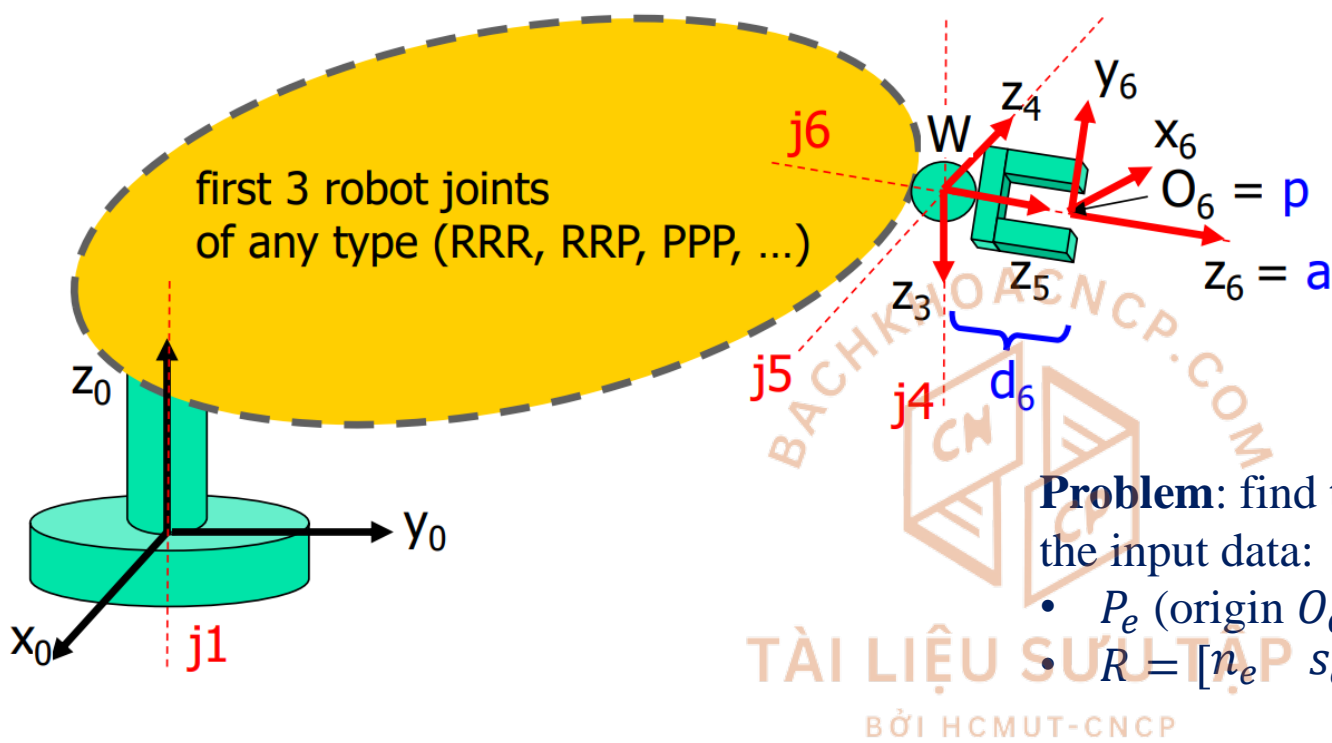
To compute β , applying again the cosine theorem yields

$$c_\beta \sqrt{p_{Wx}^2 + p_{Wy}^2} = a_1 + a_2 c_2$$
$$\Rightarrow \beta = \cos^{-1} \left(\frac{p_{Wx}^2 + p_{Wy}^2 + a_1^2 - a_2^2}{2a_1 \sqrt{p_{Wx}^2 + p_{Wy}^2}} \right)$$

$\theta_1 = \alpha \pm \beta$

$\theta_3 = \varphi - \theta_1 - \theta_2$

5.2 INVERSE KINEMATICS SOLUTION OF MANUPULATOR WITH SPHERICAL WRIST



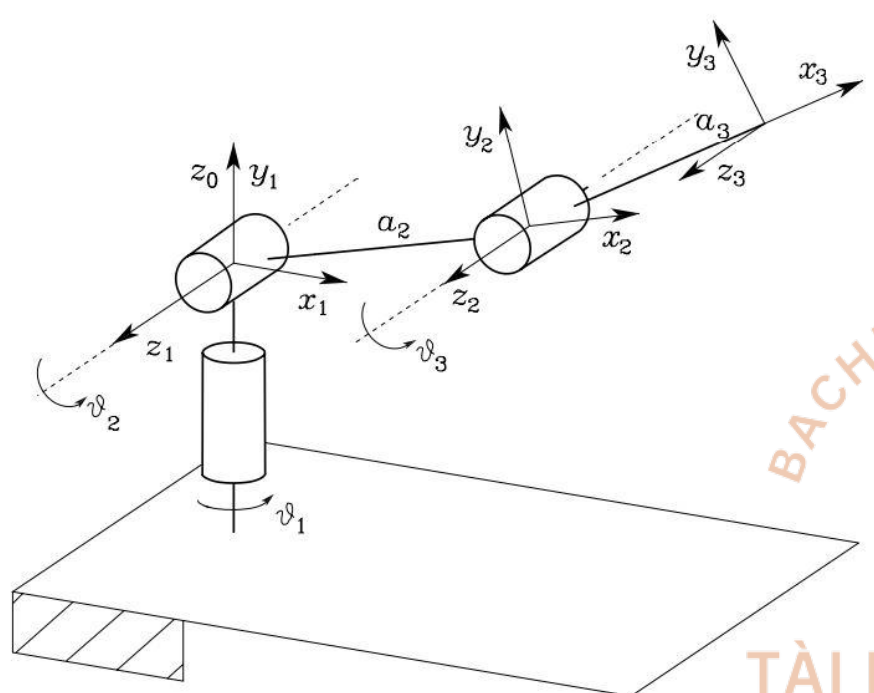
Problem: find the joint variables q_1, q_2, \dots, q_6 from the input data:

- P_e (origin O_6)
- $R = [n_e \quad s_e \quad a_e]$ (orientation of RF_6)

Solution:

- Compute wrist position $P_W = P_e - d_6 a_e$
- Solve inverse kinematics for (q_1, q_2, q_3)
- Compute ${}^0R_3(q_1, q_2, q_3)$
- Compute ${}^3R_6(q_4, q_5, q_6) = {}^0R_3^T R$
- Solve inverse kinematics for the spherical wrist (q_4, q_5, q_6)

5.2 INVERSE KINEMATICS SOLUTIONS: ARTICULATED ARM



$${}^0T_3 = {}^0A_1 {}^1A_2 {}^2A_3 = \begin{bmatrix} c_1 c_{23} & -c_1 s_{23} & s_1 & c_1 (a_2 c_2 + a_3 c_{23}) \\ s_1 c_{23} & -s_1 s_{23} & -c_1 & s_1 (a_2 c_2 + a_3 c_{23}) \\ s_{23} & c_{23} & 0 & a_2 s_2 + a_3 s_{23} \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

From Direct Kinematics:

$$p_{Wx} = c_1 (a_2 c_2 + a_3 c_{23})$$

$$p_{Wy} = s_1 (a_2 c_2 + a_3 c_{23})$$

$$p_{Wz} = a_2 s_2 + a_3 s_{23}$$

$$\Rightarrow p_{Wx}^2 + p_{Wy}^2 + p_{Wz}^2 = a_2^2 + a_3^2 + 2a_2 a_3 c_3$$

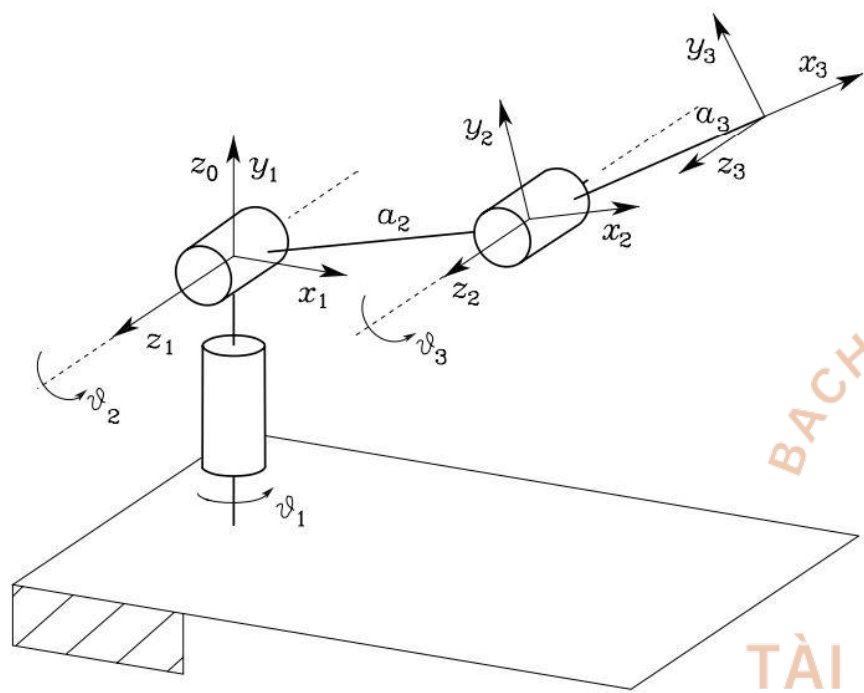
$$\Rightarrow c_3 = \frac{p_{Wx}^2 + p_{Wy}^2 + p_{Wz}^2 - a_2^2 - a_3^2}{2a_2 a_3}$$

$$\Rightarrow \theta_3 = \text{ATAN2}(s_3, c_3)$$

Link	a_i	α_i	d_i	θ_i
1	0	$\pi/2$	0	θ_1
2	a_2	0	0	θ_2
3	a_3	0	0	θ_3

$\left(\text{Condition} : |a_2 - a_3| \leq \sqrt{p_{Wx}^2 + p_{Wy}^2 + p_{Wz}^2} \leq a_2 + a_3 \right)$

5.2 INVERSE KINEMATICS SOLUTIONS: ARTICULATED ARM



From Direct Kinematics:

$$p_{Wx}^2 + p_{Wy}^2 = (a_2c_2 + a_3c_{23})^2$$

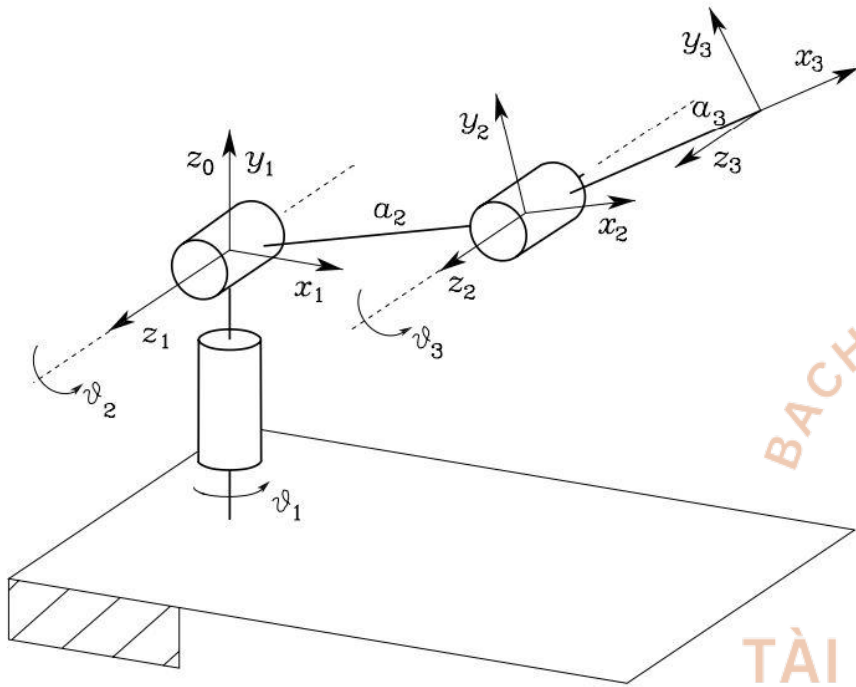
$$\Rightarrow a_2c_2 + a_3c_{23} = \pm\sqrt{p_{Wx}^2 + p_{Wy}^2}$$

$$c_2 = \frac{\pm\sqrt{p_{Wx}^2 + p_{Wy}^2} (a_2 + a_3c_3) + p_{Wz}a_3s_3}{a_2^2 + a_3^2 + 2a_2a_3c_3}$$

$$s_2 = \frac{\mp\sqrt{p_{Wx}^2 + p_{Wy}^2} a_3s_3 + p_{Wz} (a_2 + a_3c_3)}{a_2^2 + a_3^2 + 2a_2a_3c_3}$$

$\Rightarrow \theta_2 = ATAN2(s_2, c_2)$

5.2 INVERSE KINEMATICS SOLUTIONS: ARTICULATED ARM



From Direct Kinematics:

$$p_{Wx} = \pm c_1 \sqrt{p_{Wx}^2 + p_{Wy}^2}$$

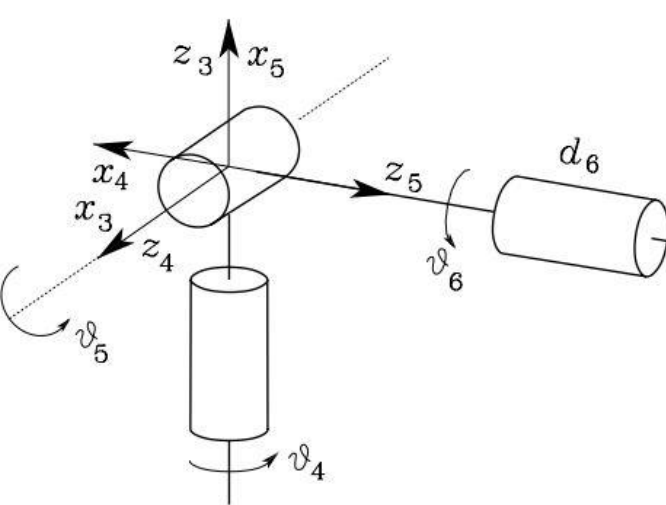
$$p_{Wy} = \pm s_1 \sqrt{p_{Wx}^2 + p_{Wy}^2}$$

$$\Rightarrow \theta_1 = \text{ATAN2}(p_{Wy}, p_{Wx})$$

$$\text{or } \theta_1 = \text{ATAN2}(-p_{Wy}, -p_{Wx})$$

- There exist four solutions according to the values of $\theta_1, \theta_2, \theta_3$
- It is possible to find the solutions only if at least $p_{Wx} \neq 0$ or $p_{Wy} \neq 0$
- In case $p_{Wx} = p_{Wy} = 0$, an infinity of solutions is obtained \Rightarrow the arm in such configuration is kinematically singular

5.2 INVERSE KINEMATICS SOLUTIONS: SPHERICAL WRIST



Problem: find the joint variables $\theta_4, \theta_5, \theta_6$ corresponding to a given end-effector orientation 3T_6

$${}^3T_6 = \begin{bmatrix} {}^3n_x & {}^3s_x & {}^3a_x \\ {}^3n_y & {}^3s_y & {}^3a_y \\ {}^3n_z & {}^3s_z & {}^3a_z \end{bmatrix}$$

Link	a_i	α_i	d_i	θ_i
4	0	$-\pi/2$	0	θ_4
5	0	$\pi/2$	0	θ_5
6	0	0	d_6	θ_6

$${}^3T_6 = \begin{bmatrix} c_4c_5c_6 - s_4s_6 & -c_4c_5s_6 - s_4c_6 & c_4s_5 & c_4s_5d_6 \\ s_4c_5c_6 + c_4s_6 & -s_4c_5s_6 + c_4c_6 & s_4s_5 & s_4s_5d_6 \\ -s_5c_6 & s_5s_6 & c_5 & c_5d_6 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$$\Rightarrow \begin{cases} \theta_4 = ATAN2({}^3a_y, {}^3a_x) \\ \theta_5 = ATAN2\left(\sqrt{({}^3a_x)^2 + ({}^3a_y)^2}, {}^3a_z\right), \text{ for } \theta_5 \in (0, \pi) \\ \theta_6 = ATAN2({}^3s_z, -{}^3n_z) \end{cases}$$

$$\text{and } \begin{cases} \theta_4 = ATAN2(-{}^3a_y, -{}^3a_x) \\ \theta_5 = ATAN2\left(-\sqrt{({}^3a_x)^2 + ({}^3a_y)^2}, {}^3a_z\right), \text{ for } \theta_5 \in (-\pi, 0) \\ \theta_6 = ATAN2(-{}^3s_z, {}^3n_z) \end{cases}$$