

Chapter 11

Trees

Discrete Structures for Computing



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Tran Tuan Anh, Nguyen
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Tree Traversal

Applications of Trees

Binary Search Trees

Decision Trees

Spanning Trees

Minimum Spanning
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Prim's Algorithm

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Course outcomes

Course learning outcomes	
L.O.1	Understanding of logic and discrete structures L.O.1.1 – Describe definition of propositional and predicate logic L.O.1.2 – Define basic discrete structures: set, mapping, graphs
L.O.2	Represent and model practical problems with discrete structures L.O.2.1 – Logically describe some problems arising in Computing L.O.2.2 – Use proving methods: direct, contrapositive, induction L.O.2.3 – Explain problem modeling using discrete structures
L.O.3	Understanding of basic probability and random variables L.O.3.1 – Define basic probability theory L.O.3.2 – Explain discrete random variables
L.O.4	Compute quantities of discrete structures and probabilities L.O.4.1 – Operate (compute/ optimize) on discrete structures L.O.4.2 – Compute probabilities of various events, conditional ones, Bayes theorem

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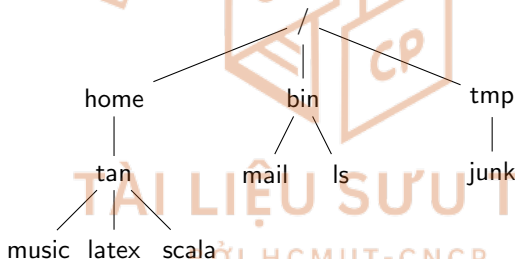
Minimum Spanning Trees

Prim's Algorithm

Kruskal's Algorithm

Introduction

- Very useful in computer science: search algorithm, game winning strategy, decision making, sorting, ...
- Other disciplines: chemical compounds, family trees, organizational tree, ...



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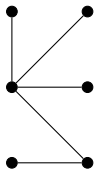
Minimum Spanning Trees

Prim's Algorithm

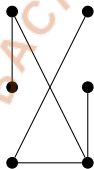
Kruskal's Algorithm

Definition

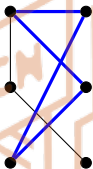
A **tree** (cây) is a connected undirected graph with no simple circuits. Consequently, a tree must be a simple graph.



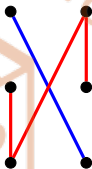
G_1



G_2



G_3



G_4

circuit exists

not connected

Definition

Graphs containing no simple circuits that are not necessarily connected is **forest** (rừng), in which each connected component is a tree.



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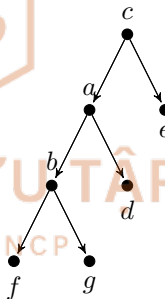
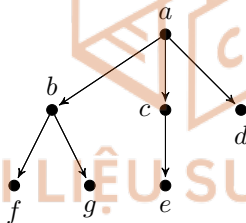
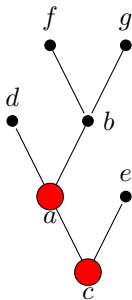
Kruskal's Algorithm

Rooted Trees

Definition

A **rooted tree** (cây có gốc) is a tree in which:

- One vertex has been designated as the root and
- Every edge is directed away from the root



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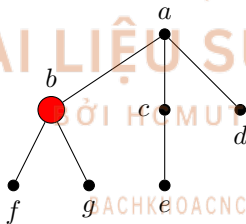
Prim's Algorithm

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Terminology

Definition

- **parent** (*cha*) of v is the unique u such that there is a directed edge from u to v
- when u is the **parent** of v , v is called a **child** (*con*) of u
- vertices with the same **parent** are called **siblings** (*anh em*)
- the **ancestors** (*tổ tiên*) of a vertex are the vertices in the path from the root to this vertex (excluding the vertex itself)
- **descendants** (*con cháu*) of a vertex v are those vertices that have v as an **ancestor**



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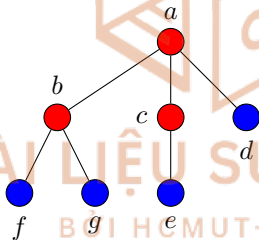
Minimum Spanning Trees

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Definition

- a vertex of a tree is called a **leaf** (*lá*) if it has no children
- vertices that have children are called **internal vertices** (*đỉnh trong*)



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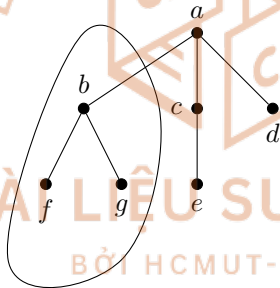
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Definition

If a is a vertex in a tree, the **subtree** (cây con) with a as its root is the subgraph of the tree consisting of a and its descendants and all edges incident to these descendants.



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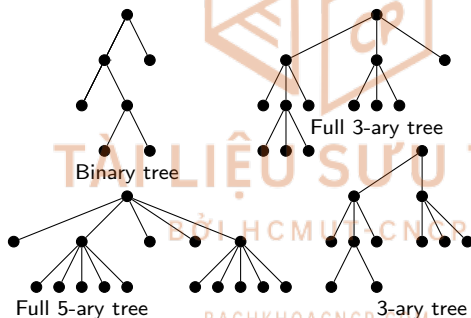
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Definition

- m -ary tree (cây m -phân): at most m children on each internal vertex of a rooted tree. **nhieu nhất**
- **full** m -ary tree (cây m -phân đầy đủ): every internal vertex has exactly m children. **tat ca**
- An m -ary tree with $m = 2$ is called a **binary tree** (cây nhị phân).



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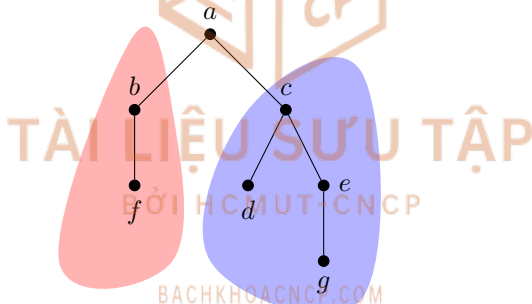
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Ordered Rooted Trees

Definition

- An **ordered rooted tree** (cây có gốc có thứ tự) is a rooted tree where the children of each internal vertex are ordered (e.g. in order from left to right).
- In an **ordered binary tree** (cây nhị phân có thứ tự), if an internal vertex has two children, the first child is called the **left child** (con bên trái) and the second is called the **right child** (con bên phải).



Left subtree of a

Right subtree of a



Properties & Theorems

Theorem

A tree with n vertices has $n - 1$ edges.

Theorem

A full m -ary tree

- i n vertices has $(n - 1)/m$ internal vertices and $[(m - 1)n + 1]/m$ leaves
- ii i internal vertices has $n = mi + 1$ vertices and $(m - 1)i + 1$ leaves
- iii ℓ leaves has $n = (m\ell - 1)/(m - 1)$ vertices and $(\ell - 1)/(m - 1)$ internal vertices

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Example

Example (Chain Letter Game)

- Each person who receives the letter is asked to send it on to four other peoples.
- Some peoples do this, but others do not send any letters.
- How many people have seen the letter, including the first person, if no one receives more than one letter and if the chain letter ends after there have been 100 people who read it but did not send it out ?
- How many people sent out the letter?

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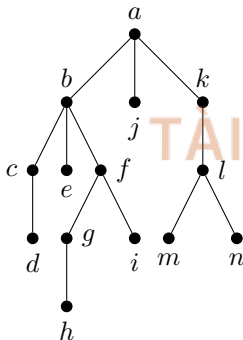
Prim's Algorithm

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Level and Height

Definition

- The **level** (*mức*) of a vertex v in a rooted tree is the length of the unique path from the root to this vertex.
- The **level** of the root is defined to be zero.
- The **height** (*độ cao*) of a rooted tree is the maximum of the levels of vertices (i.e. the length of the longest path from the root to any vertex).



Example

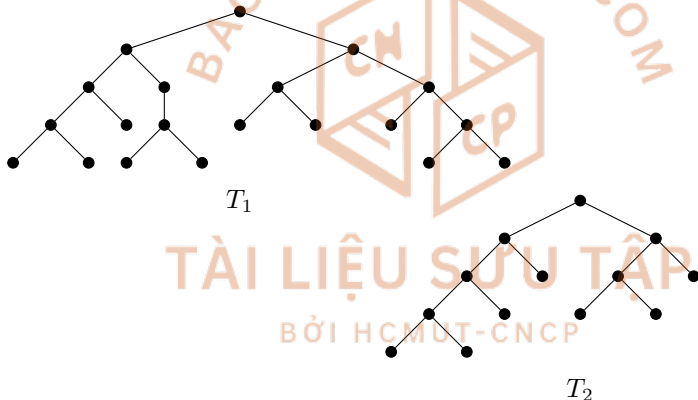
- Level of root $a = 0$, $b, j, k = 1$ and $c, e, f, l = 2 \dots$
- Because the largest level of any vertex is 4, this tree has height 4.



Balanced m -ary Trees

Definition

A rooted m -ary tree of height h is **balanced** (cân đối) if all leaves are at levels h or $h - 1$.



Balanced m -ary Tree

Theorem

There are at most m^h leaves in an m -ary tree of height h .

It can be proved by using mathematical induction on the height.

Corollary

- If an m -ary tree of height h has ℓ leaves, then $h \geq \lceil \log_m \ell \rceil$.
- If the m -ary tree is full and balanced, then $h = \lceil \log_m \ell \rceil$.

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Exercise

Exercise (Chess tournament)

Suppose 1000 people enter a chess tournament. Use a rooted tree model of the tournament to determine how many games must be played to determine a champion. If a player is eliminated after one loss and games are played until only one entrant has not lost. (Assume there are no ties)

Exercise (Isomorphic)

How many different isomers (*đồng phân*) do the following saturated hydrocarbons have ?

- C_3H_8
- C_5H_{12}
- C_6H_{14}

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Question

Exercise

- How many vertices and how many leaves does a complete m -ary tree of height h have?
- Show that a full m -ary balanced tree (*cây m -phân hoàn hảo*) of height h has more than m^{h-1} leaves.
- How many edges are there in a forest of t trees containing a total of n vertices?

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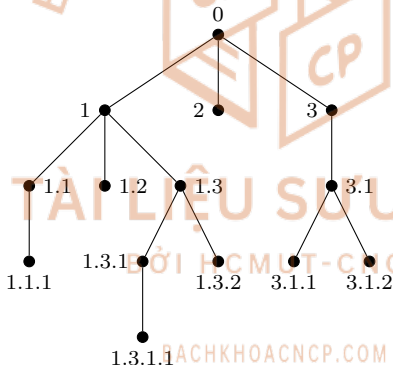
Prim's Algorithm

Kruskal's Algorithm

Labeling Ordered Rooted Trees

- **Ordered rooted trees** are often used to store information.
- Need a procedure for visiting each vertex of an **ordered rooted tree** to access data.
- Ordering and labeling the vertices is important to traverse them in any procedure
- **Universal address system** (*hệ địa chỉ phổ dụng*)

$0 < 1 < 1.1 < 1.1.1 < 1.2 < 1.3 < \dots < 2 < 3 < 3.1 < \dots$



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Traversal Algorithms (Thuật toán duyệt cây)

Preorder Traversal (duyet tien thứ tự - NLR)

procedure *preorder*(T : ordered rooted tree)

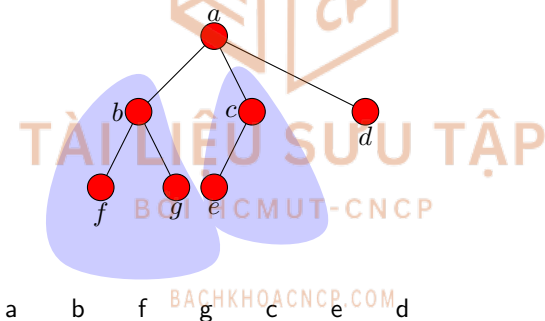
$r :=$ root of T

print r

for each child c of r from left to right

$T(c) :=$ subtree with c as its root

preorder($T(c)$)



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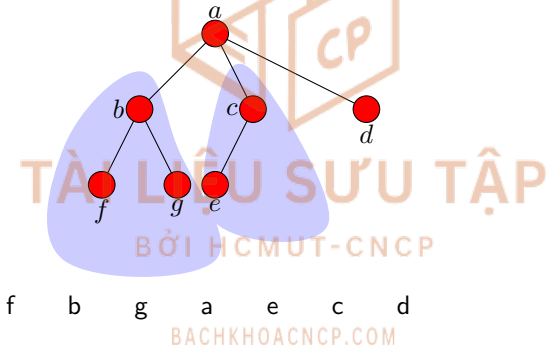
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Traversal Algorithms

Inorder Traversal (Duyệt trung thứ tự - LNR)

Suppose a tree T with root r . If T consists only of r , then r is **inorder traversal** of T . Otherwise, suppose r has subtrees T_1, T_2, \dots, T_n from left to right, **inorder traversal**: $T_1 \rightarrow r \rightarrow T_2 \rightarrow \dots \rightarrow T_n$.



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Postorder Traversal (Duyệt hậu thứ tự - LRN)

procedure *postorder*(T : ordered rooted tree)

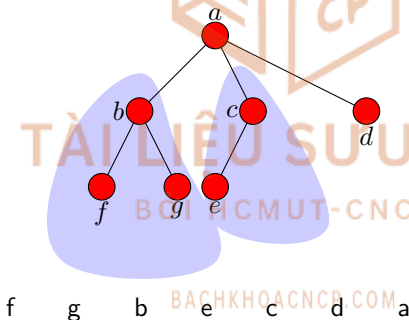
$r :=$ root of T

for each child c of r from left to right

$T(c) :=$ subtree with c as its root

postorder($T(c)$)

print r



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Infix, Prefix and Postfix Notations

- Infix (*trung tố*):

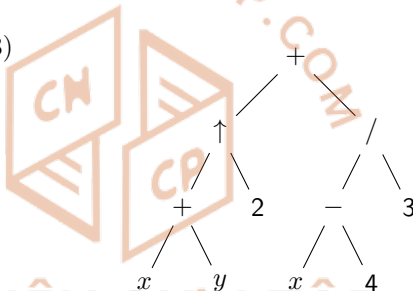
$$((x + y) \uparrow 2) + ((x - 4)/3)$$

- Prefix (*tiền tố*):

$$+ \uparrow + x y 2 / - x 4 3$$

- Postfix (*hậu tố*):

$$x y + 2 \uparrow x 4 - 3 / +$$



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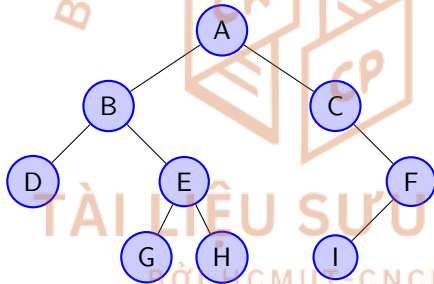
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Exercise

Exercise

Implement postorder, inorder and preorder traversal of the following tree.



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Exercise

Exercise

Find the ordered rooted tree representing

$$(\neg(p \wedge q) \vee (\neg q \wedge r)) \rightarrow (\neg p \vee \neg r)$$

Then use this rooted tree to find the prefix, postfix and infix forms of this expression

Solution

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Exercise

Exercise

Determine postorder of a binary tree with inorder D B H E I A F C J G K and preorder A B D E H I C F G J K.

Solution

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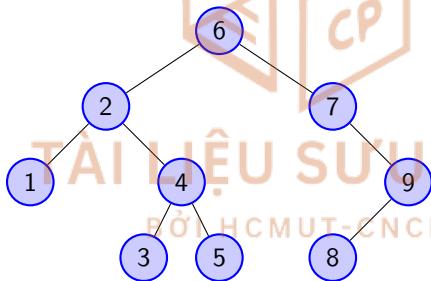
Kruskal's Algorithm

Binary Search Trees

Definition

Binary search tree (cây tìm kiếm nhị phân - BST) is a binary tree in which the assigned key of a vertex is:

- larger than the keys of all vertices in its left subtree, and
- smaller than the keys of all vertices in its right subtree.



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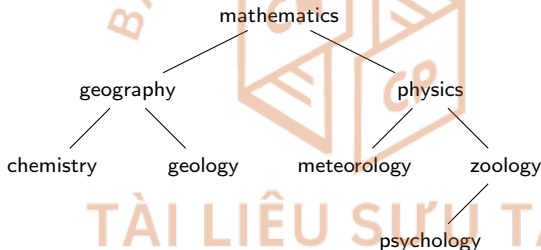
Prim's Algorithm

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Adding and Locating an Item in BST

Example

Form a BST for the words *mathematics*, *physics*, *geography*, *zoology*, *meteorology*, *geology*, *psychology*, *chemistry* using alphabetical order.



Complexity in searching

$O(\log(n))$ vs. $O(n)$ in linear list



Decision Trees (Cây quyết định)

Example

There are seven coins, all with the same weight, and a counterfeit coin that weighs less than the others. How many weighings are necessary using a balance scale to determine which of the eight coins is the counterfeit one? Give an algorithm for finding this counterfeit coin.

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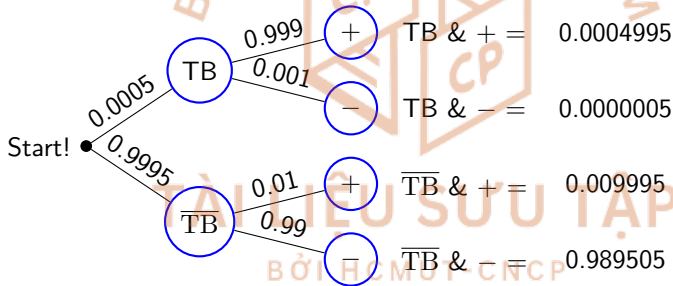
Yet Another Application

Example

If we know that the probability that a person has tuberculosis (TB) is $p(\text{TB}) = 0.0005$.

We also know $p(+|\text{TB}) = 0.999$ and $p(-|\text{TB}) = 0.001$.

What is $p(\text{TB}|+)$ and $p(\overline{\text{TB}}|-)$?



$$p(\text{TB}|+) = \frac{p(\text{TB} \cap +)}{p(+)} = \frac{0.0004995}{0.0004995 + 0.009995} \approx 0.0476$$



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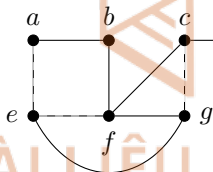
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Problem

Definition

- A **spanning tree** (cây khung) in a graph G is a subgraph of G that is a tree which contains all vertices of G .



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Depth-First Search (Tìm kiếm ưu tiên chiều sâu)

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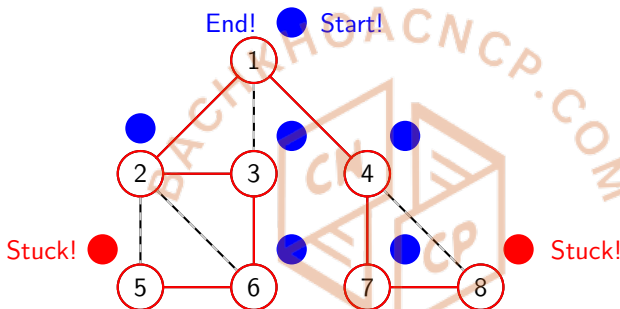
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Property

- Go **deeper** as you can
- **Backtrack** (*quay lui*) to possible branch when you are stuck.
- $O(e)$ or $O(n^2)$

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Depth-First Search

Algorithm

procedure *DFS* (*G*)

$T :=$ tree consisting only vertex v_1
visit(v_1)

procedure *visit*(v : vertex of *G*) /* recursive */

for each vertex w adjacent to v and not in T
add w and edge $\{v, w\}$ to T
visit(w)

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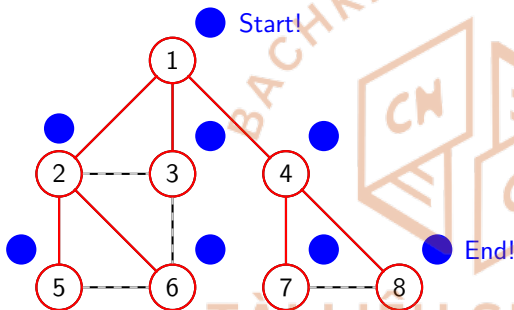
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Breadth-First Search (Tìm kiếm ưu tiên chiều rộng)



vertex	L
	\emptyset
1	2, 3, 4
2	3, 4, 5, 6
3	4, 5, 6
4	5, 6, 7, 8
5	6, 7, 8
6	7, 8
7	8
8	\emptyset

Property

- $O(e)$ or $O(n^2)$



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Breadth-First Search

Algorithm

procedure *BFS* (G)

$T :=$ tree consisting only vertex v_1

$L :=$ empty list

put v_1 in the list L of unprocessed vertices

while L is not empty

remove the first vertex, v , from L

for each neighbor w of v

if w is not in L and not in T **then**

add w to the end of the list L

add w and edge $\{v, w\}$ to T

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Spanning Trees

Minimum Spanning Trees

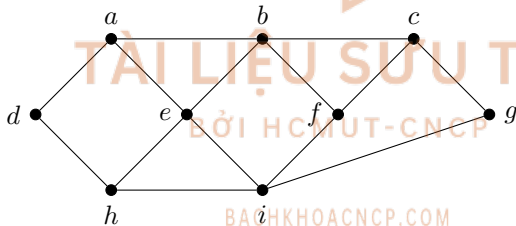
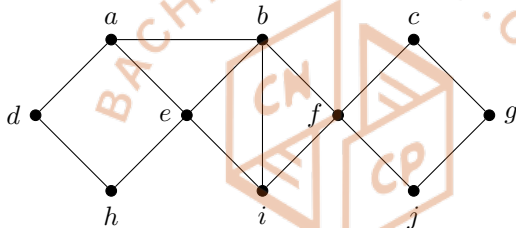
Prim's Algorithm

Kruskal's Algorithm

Exercise

Exercise

Find spanning tree in the following graphs.



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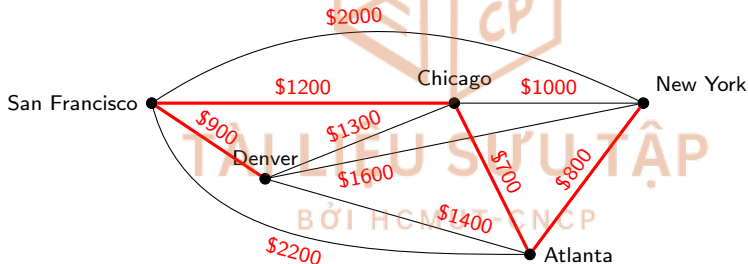
Prim's Algorithm

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Minimum Spanning Trees

Definition

- A **minimum spanning tree** (cây khung nhỏ nhất) in a connected weighted graph is a spanning tree that has the smallest possible sum of weights of its edges.



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Prim's Algorithm (Nearest-Neighbor)

Prim's Algorithm (1957)

procedure *Prim*(G)

$T :=$ a minimum-weight edge

for $i := 1$ to $n - 2$

$e :=$ an edge of minimum weight incident to a vertex in T
and not forming a simple circuit in T if added to T

$T := T$ with e added

return T

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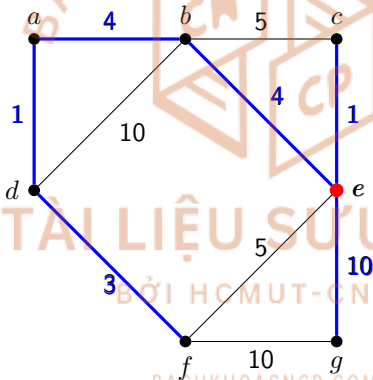
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Prim's Algorithm (Nearest-Neighbor)

- Pick a vertex to start from
- Iteratively absorb smallest edge possible



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Kruskal's Algorithm (Lightest-Edge)

Kruskal's Algorithm (1958)

procedure *Kruskal*(G)

$T :=$ empty graph

for $i := 1$ **to** $n - 1$

$e :=$ any edge in G with smallest weight that does not form
a simple circuit when added to T

$T := T$ with e added

return T

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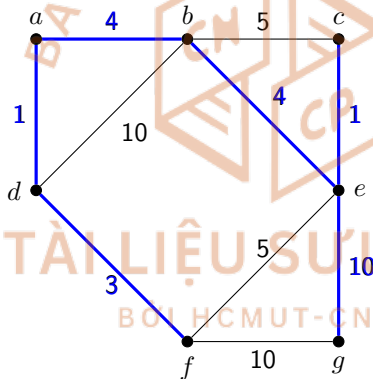
Prim's Algorithm

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Kruskal's Algorithm (Lightest-Edge)

- Iteratively add smallest edge possible



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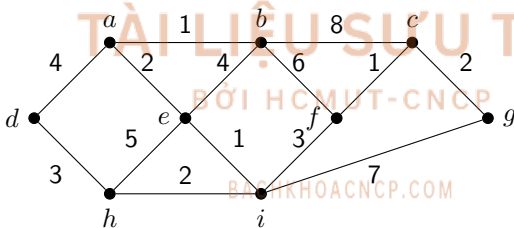
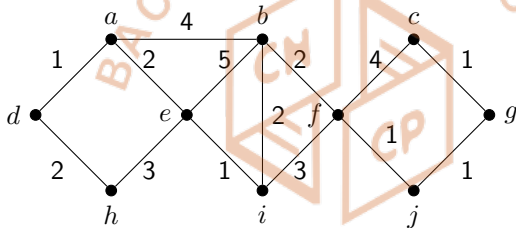
Prim's Algorithm

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Exercise

Exercise

By using Prim's and Kruskal's algorithm, determine minimum spanning tree in the following graphs. (and maximum spanning tree (*cây khung cực đại*)).



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Exercise

Cho một cây có gốc với n đỉnh. Giả thiết một đỉnh trong tập đỉnh có bậc là $n - 1$. Chiều cao của cây là

- A 1
- B $n - 1$
- C n
- D 2

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Exercise

Xác định tiền tố (prefix) của cây nhị phân có gốc và có thứ tự (ordered rooted tree) dùng để biểu diễn

$$(\neg(p \wedge q) \vee (\neg q \wedge r)) \rightarrow (\neg p \vee \neg r)$$

A $\rightarrow \vee \neg \wedge p q \vee \neg q r \vee \neg p r$

B $p q \wedge \neg \vee q \neg r \wedge p \neg r \vee \rightarrow$

C $p q \neg \vee q \neg \wedge r \rightarrow p \neg \vee r$

D $p q \neg \vee q \neg \wedge r \rightarrow p \neg \vee r$

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Exercise

Có bao nhiêu cây nhị phân có tiền tố (pre-order traversal) là *ABC*?

- A 1
- B 3
- C 5
- D 7

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Exercise

Hãy cho biết hậu tố (post-order traversal) của một cây nhị phân biết rằng tiền tố (pre-order traversal) là $H B G F D E C I A$ và trung tố (in-order traversal) là $G B F H C E I D A$.

- A $G F B C I E A D H$
- B $B G F D E C I A H$
- C $G F B C I E J A D H$
- D $G F B H C I E A D H$

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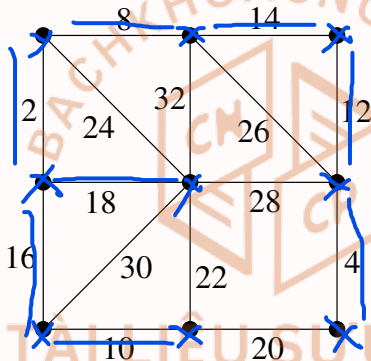
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Exercise

Cho đồ thị như trong hình vẽ dưới.



Cây phủ tối thiểu có tổng trọng số là

- A 40
- B 60
- C 84
- D 100

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Exercise

Cho trước số tự nhiên $a > 1$, và xét đồ thị đầy đủ K_{2a+3} . Số lượng cạnh ta phải xóa khỏi đồ thị K_{2a+3} để thu được một cây phủ (cây khung hay bao trùm, *spanning tree*) của K_{2a+3} là bao nhiêu?

- A $2a + 2$
- B $2a^2 + 3a - 1$
- C $4a^2 + 3a + 1$
- D $2a^2 + 3a + 1$

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