Introduction to Linux Kernel TCP/IP procotol stack

雕梁 核心系统服务器平台组 diaoliang@taobao.com simohayha.bobo@gmail.com http://www.pagefault.info 2011/01/15

Agenda

Introduction

Networking code in the Linux kernel tree

L2 (Link Layer)

L3 (Network Layer)

L4 (Transport Layer)

Config and benchmark tools

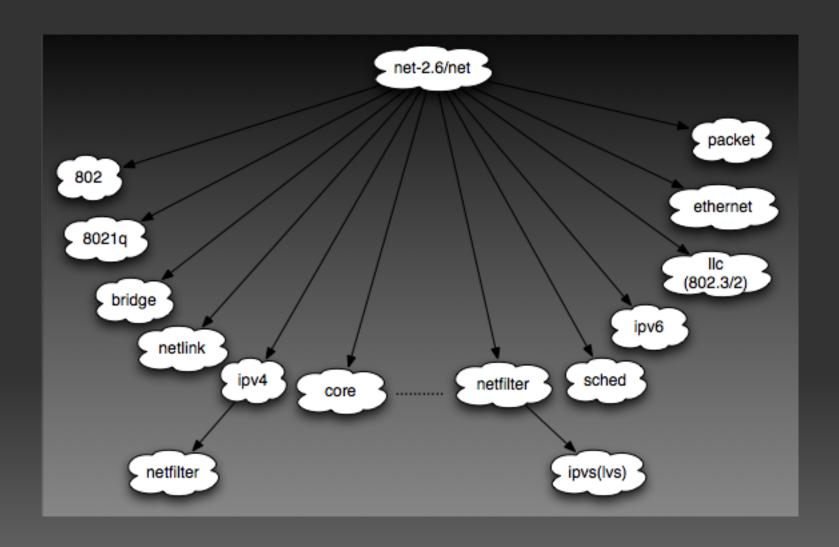
Resource

Introduction

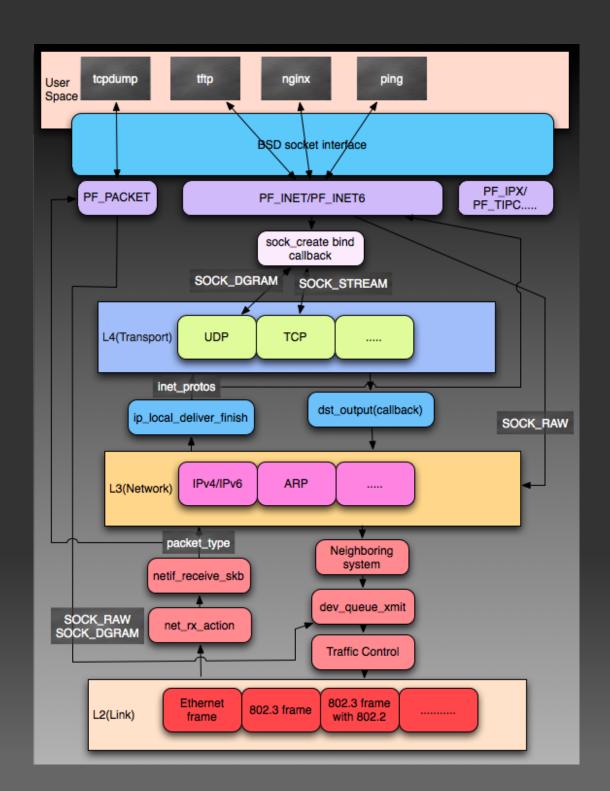
- Source
 - http://git.kernel.org/
 - net-next-2.6 and net-2.6
- Developer
 - Alan Cox, David Miller, Eric Dumazet, Patrick Mchardy etc.
- Traffic directions
 - input , forward and output
- Layer
 - L2(Link Layer)/L3(Network Layer)/L4(Transport Layer)
- Device interface
 - o PCI/PCI-E

Networking code in the Linux kernel tree

Net-Kernel source tree



Big picture



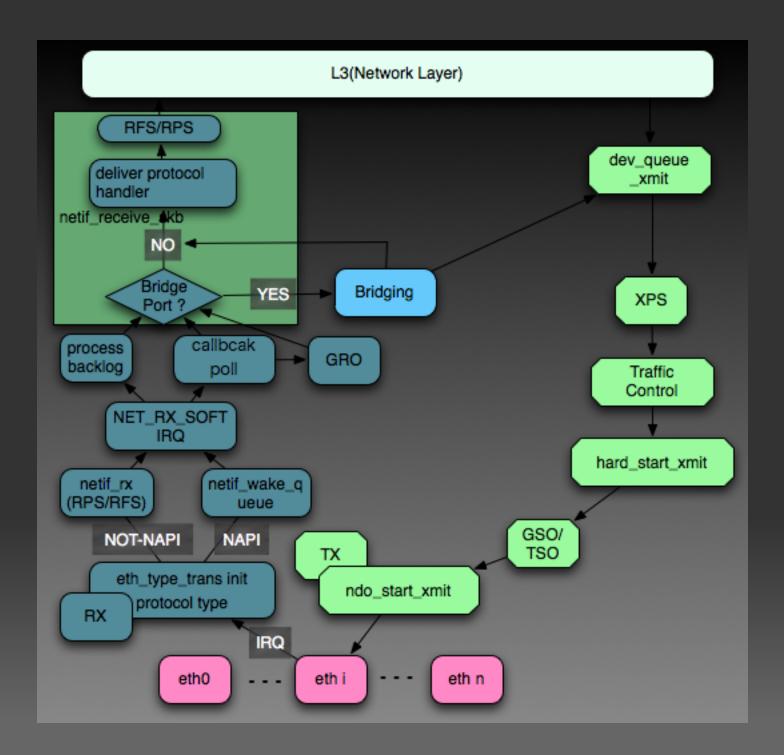
Link layer

- Frame type
 - o 802.3/802.2/802.2-SNAP/Ethernet
- Input
 - Driver
 - NAPI
 - Poll + Interrupt
 - Soft interrupt
 - GRO
 - feed packet to network stack
 - RPS/RFS
 - make steer in SMP
 - Protocol handler
 - use eth_type_trans
 - Packet_type list

Link layer

- Output
 - Traffic Control
 - Soft interrupt
 - Transmit SKB
 - Scatter/Gather DMA
 - Free skb
 - XPS
 - multiqueue
 - avoid cache line bouncing
 - improve locality
- Bridge
 - Virtual device, must bind one or more real device
 - Spanning Tree Protocol

Link Layer bigmap



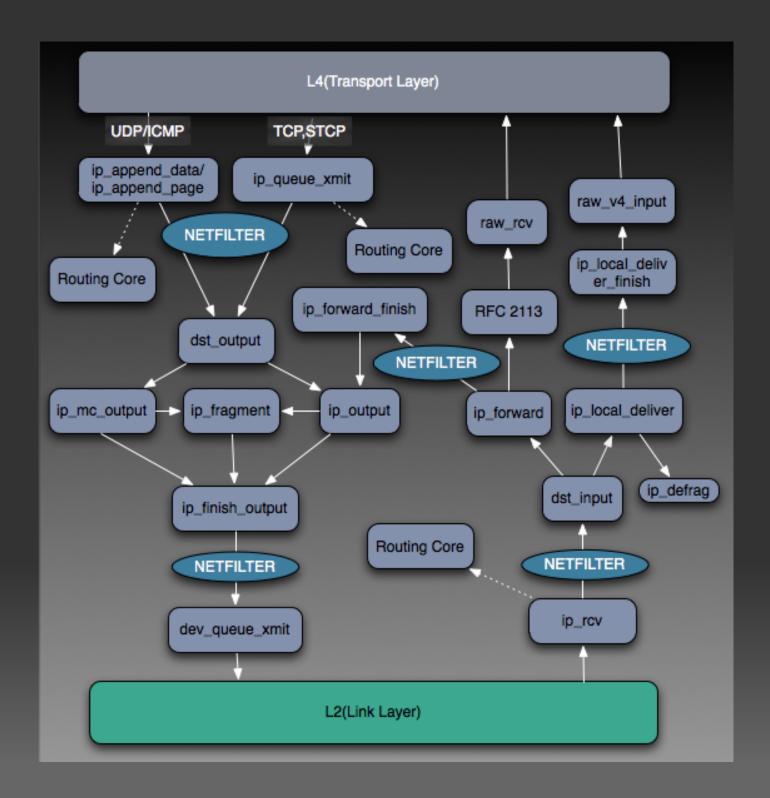
Network Layer(IP)

- Input
 - Protocol handler
 - net_protocol array
 - defragment
 - Hashtable
 - Each IP packet being defragmented save in a list
 - stored in kernel memory until they are totally processed
- Output
 - fragment
 - MTU
 - Scatter/Gather IO
 - udp
 - neighboring

Network Layer(IP)

- Forward
 - process ip option
 - igonore defragmentation
 - Router Alert option
- Route
 - Forwarding Information Base(routing table)
 - cache
- Netfilter
 - HOOK point
 - NF_IP_LOCAL_OUT/ NF_IP_LOCAL_IN etc...
- Management
 - Long-living IP peer information
 - AVL tree
 - IP statistics
 - per cpu data ipstats_mib
 - /proc/net/snmp

Network Layer Bigmap



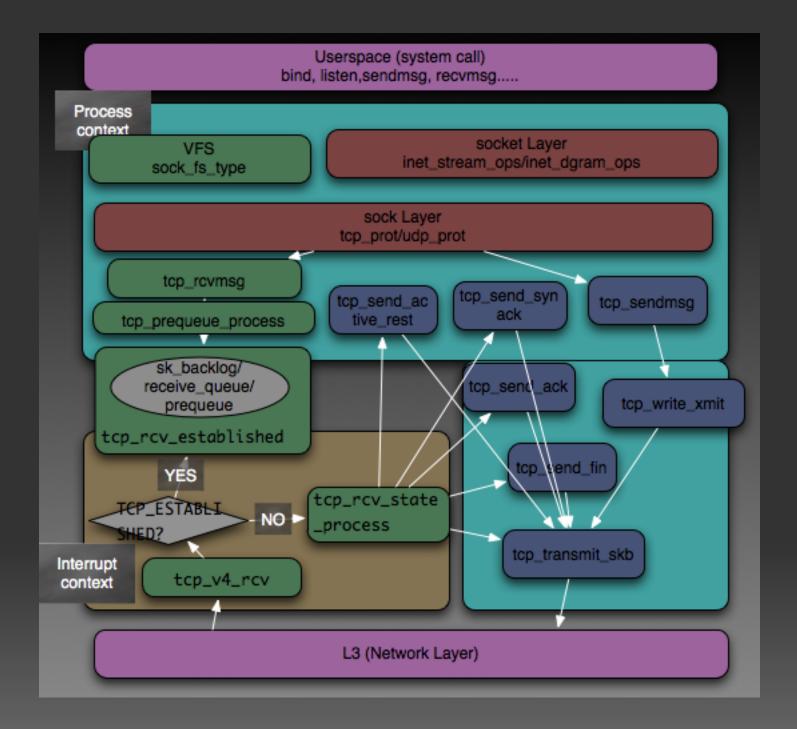
Transport Layer (tcp)

- Init
 - bind callback (sock_create)
 - Three handshrek
 - accept queue
 - syn table
 - create new socket fd and change state
- Manage socket
 - o inet ehash bucket
 - TCP_ESTABLISHED <= sk->sk_state < TCP_CLOSE
 - inet_bind_hashbucket
 - local binding port info
 - listening_hash
 - socket in TCP_LISTEN state

Transport Layer (tcp)

- Output
 - Tcp push
 - Congestion control
 - state transition
 - congestion windows
 - packet count
- Input
 - fast path and slow path
 - Interrupt context/ Process context
 - sk_backlog/receive_queue/prequeue
- Tcp state transition
 - Kernel control
- Timer
 - Retransmit/keep-alive/time-wait etc

TCP Bigmap



Config and Benchmark Tools

- Ethtool
 - offload fetures
- Benchmark and test tools
 - Netperf/pktgen
 - Mpstat/tcpstat
- Proc FileSystem
 - o /proc/net
 - o /proc/sys/net
 - ipv4
 - core
- Sys FileSystem
 - /sys/class/net/ethx

Resource

- http://kernelnewbies.org
- http://kernel.org
- http://www.kernelplanet.org
- https://lkml.org
- http://vger.kernel.org/vger-lists.html
- http://www.pagefault.info/?tag=kernel