

Session 03 - Sorting Algorithms

Instructor:

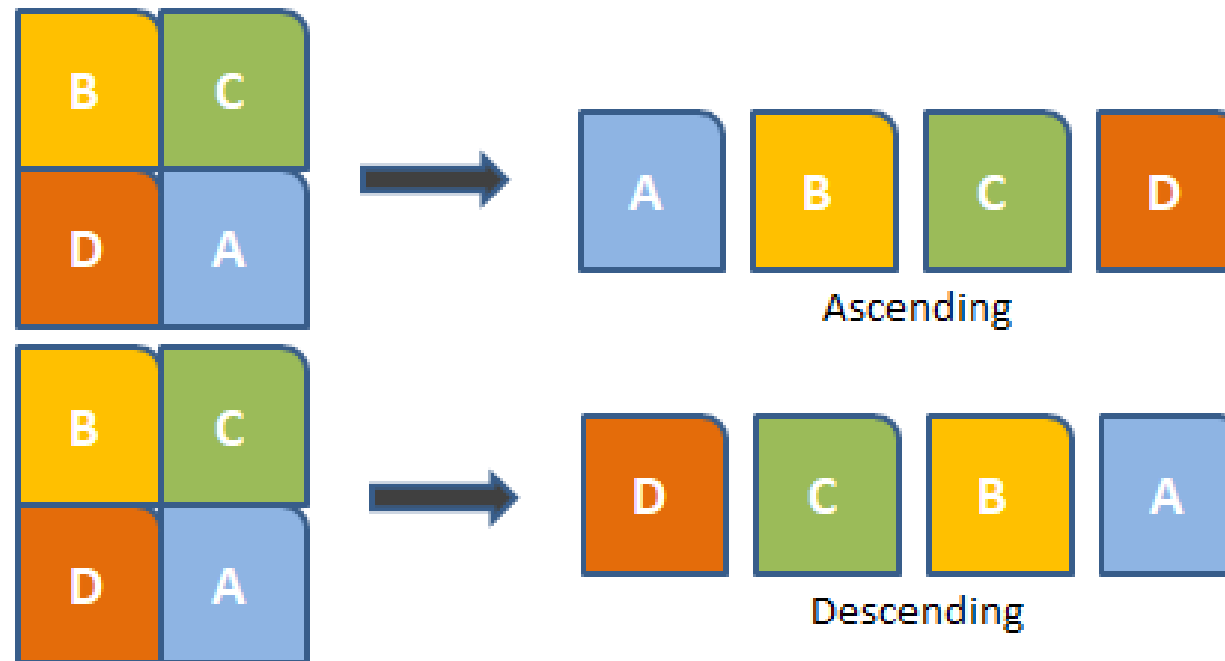
Dr. LE Thanh Tung

- 1 Bubble Sort
- 2 Insertion Sort
- 3 Selection Sort
- 4 Heap Sort

Searching Algorithm

Sorting Algorithm

- Sorting is a process organizes **a collection of data** into **ascending/descending** order



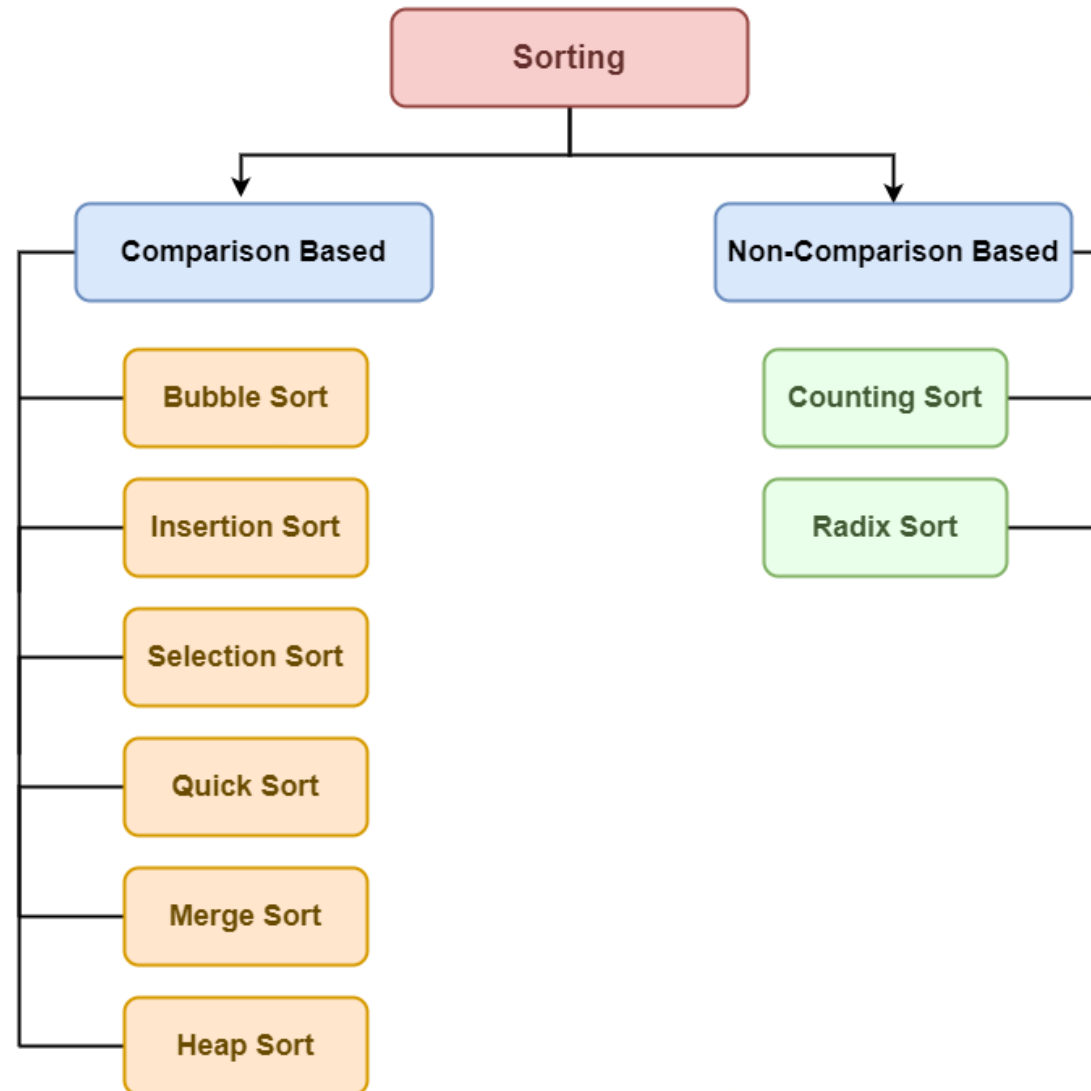
- Sort key: data item which determines order

	Name	Age	Score
0	Peter	18	7
1	Riff	15	6
2	John	17	8
3	Michel	18	7
4	Sheli	17	5

The sort key can be chosen as

- Name:** arrange student
- Age:** focus on age
- Score:** consider the result

- **Memory usage:** in-place sort / not in-place sort
 - **In-place** (algorithm): sorts the data without using any additional memory.
- **By stability:** maintain the relative order of the records with equal keys
- **Comparison:** utilize comparison or not?
- **Adaptability:** whether the pre-sorted-ness of the input affects the running time or not
- **Data Location:** Internal or external
 - **Internal:** data **fits in** memory
 - **External:** data must reside on **secondary storage**
- We will analyze only **internal** sorting algorithms



- Sorting also has indirect uses. An initial sort of the data can significantly enhance the performance of an algorithm.
- Majority of programming projects use a sort somewhere, and in many cases, the sorting cost determines the running time.
- A comparison-based sorting algorithm makes ordering decisions only based on comparisons.

Bubble Sort

- **Main idea:** compares two adjacent elements and swaps them until they are in the intended order

5	1	12	-5	16
---	---	----	----	----

unsorted

5	1	12	-5	16
---	---	----	----	----

$5 > 1$, swap

1	5	12	-5	16
---	---	----	----	----

$5 < 12$, ok

1	5	12	-5	16
---	---	----	----	----

$12 > -5$, swap

1	5	-5	12	16
---	---	----	----	----

$12 < 16$, ok

1	5	-5	12	16
---	---	----	----	----

$1 < 5$, ok

1	5	-5	12	16
---	---	----	----	----

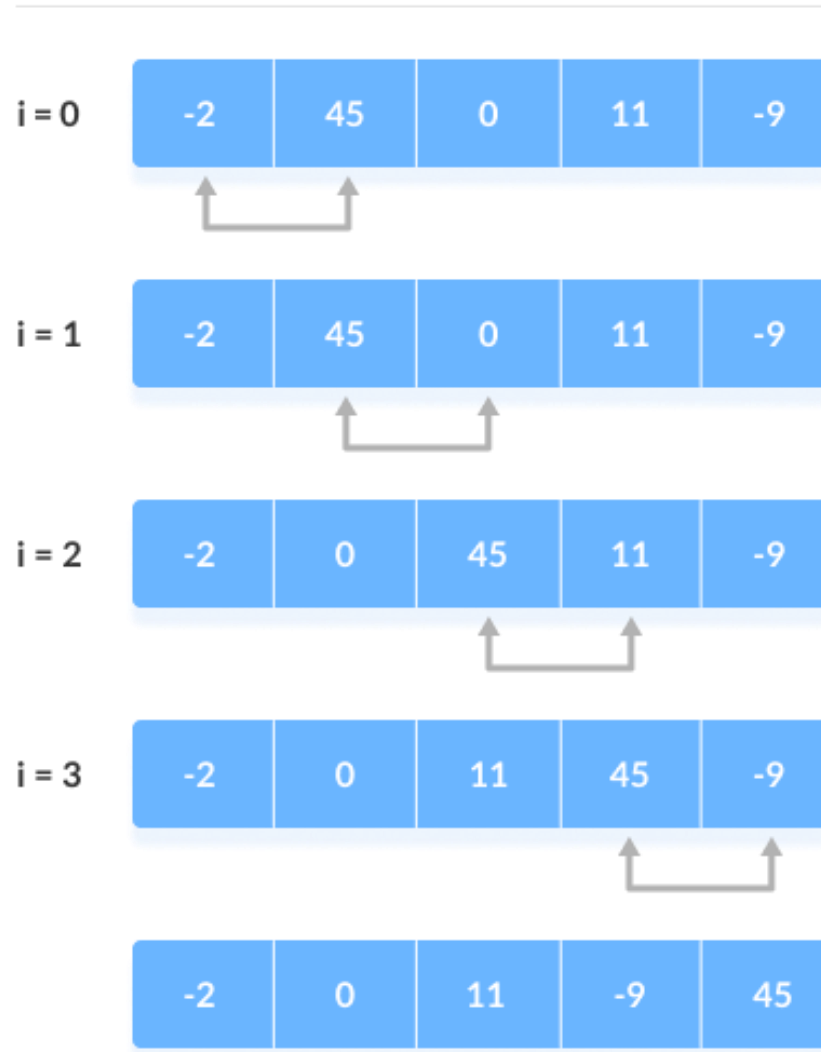
$5 > -5$, swap

1	-5	5	12	16
---	----	---	----	----

$5 < 12$, ok

- Step 1: Compare and Swap
 - If i^{th} and $(i+1)^{\text{th}}$ elements are in the incorrect positions, swap them

step = 0



- Step 2: Remaining Iteration
 - Repeat Step 1
 - Until sorted list or $\text{len}(\text{list}) - 1$ times

```
bubbleSort(array)
  for i <- 1 to indexOfLastUnsortedElement-1
    if leftElement > rightElement
      swap leftElement and rightElement
  end bubbleSort
```

BUBBLE-SORT(A, n)

//Input: An array $A[0..n - 1]$ of orderable elements

//Output: Array $A[0..n - 1]$ sorted in nondecreasing order

```
1  for i ← 0 to n - 2 do
2    for j ← 0 to n - 2 - i do
3      if  $A[j+1] < A[j]$ 
4        swap  $A[j+1]$  and  $A[j]$ 
```

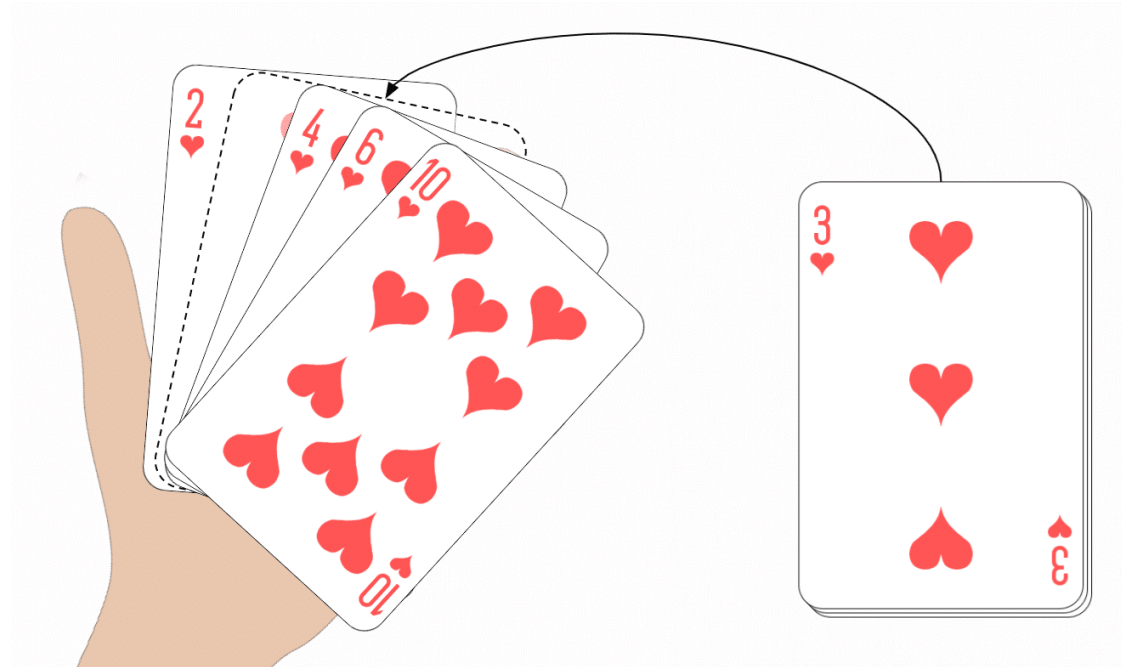
- What is the best and worst case of Bubble Sort
- What is the order of growth function of Bubble Sort ?

Basic operation

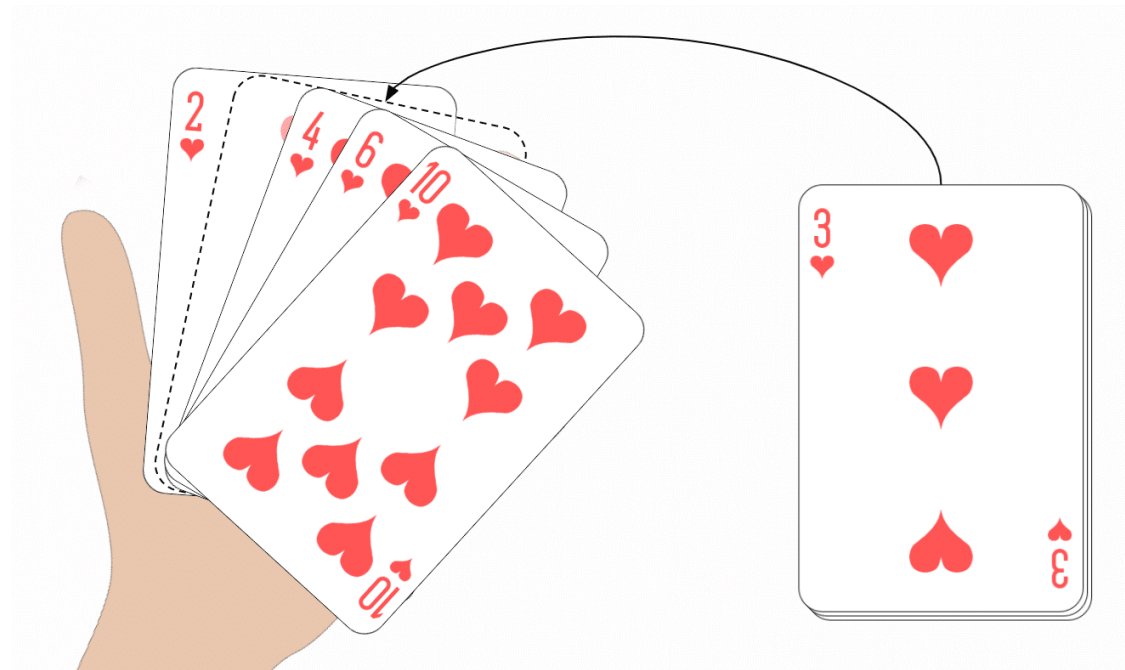
3	9	0	1	7	2	5
3	0	9	1	7	2	5
3	0	1	9	7	2	5
3	0	1	7	9	2	5
3	0	1	7	2	9	5
3	0	1	7	2	5	9
0	3	1	7	2	5	9
0	1	3	7	2	5	9
0	1	3	2	7	5	9
0	1	3	2	5	7	9
0	1	2	3	5	7	9

Insertion Sort

- Main idea: Insertion sort works similarly as we sort cards in our hand in a card game



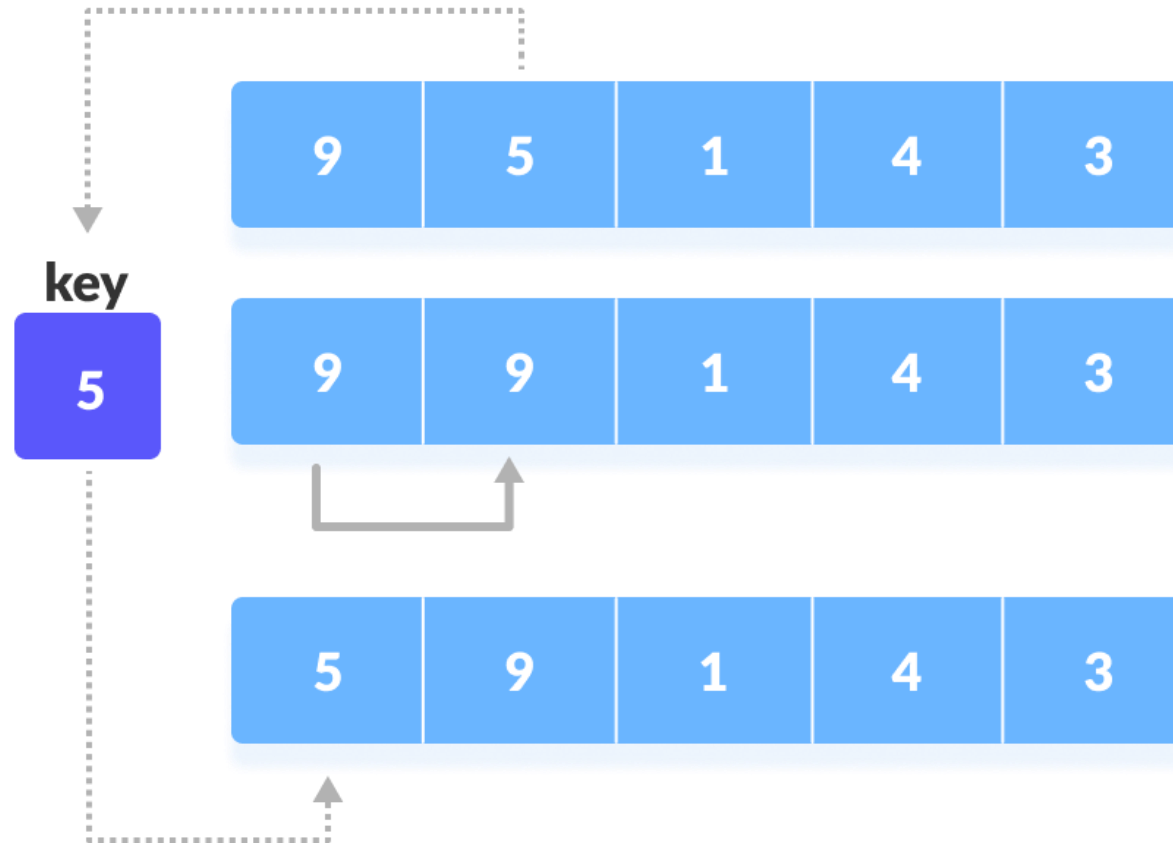
- The first element in the array is assumed to be sorted.
- Try to sort the unsorted element – second card



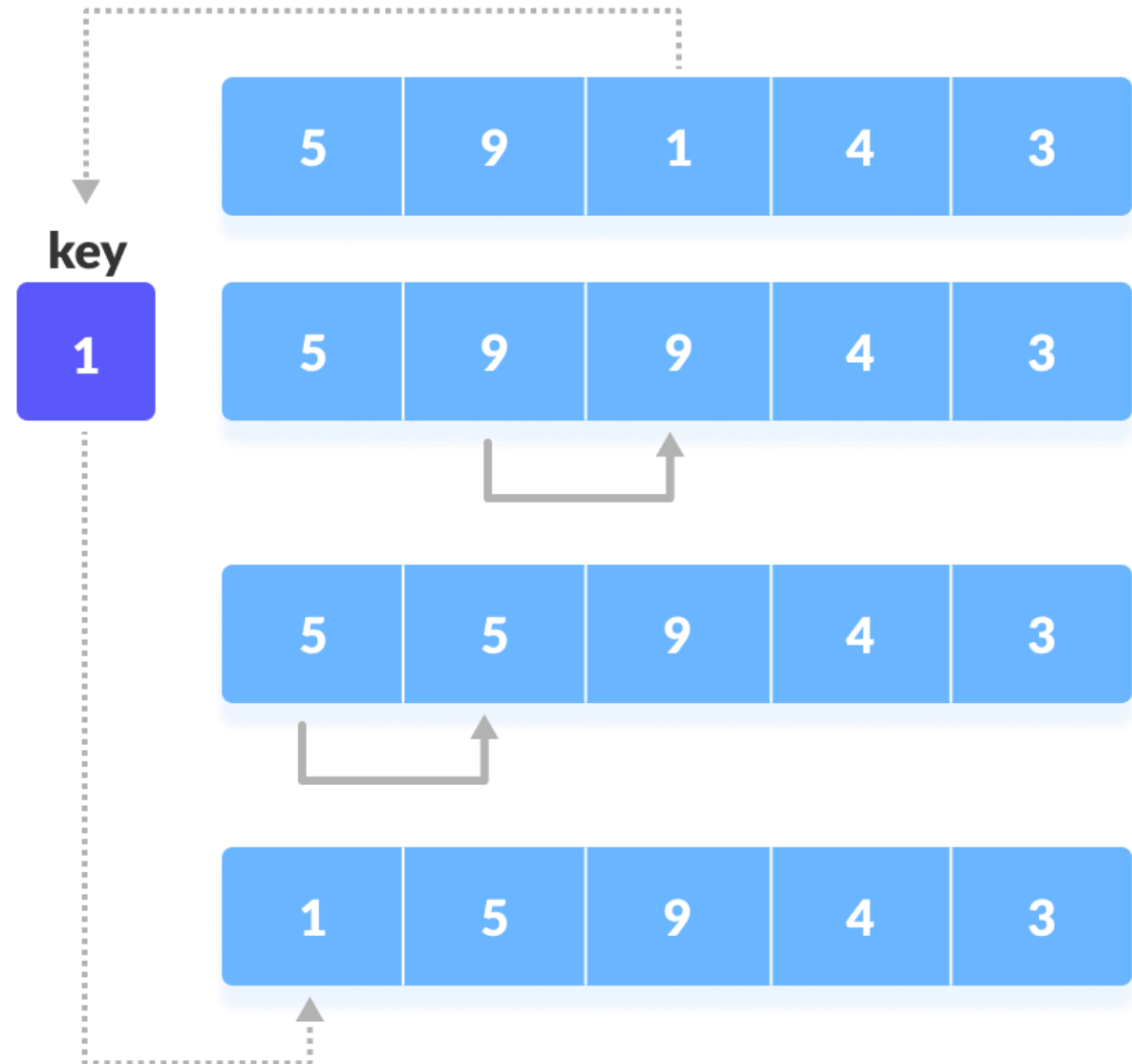
- For example, we consider the following array



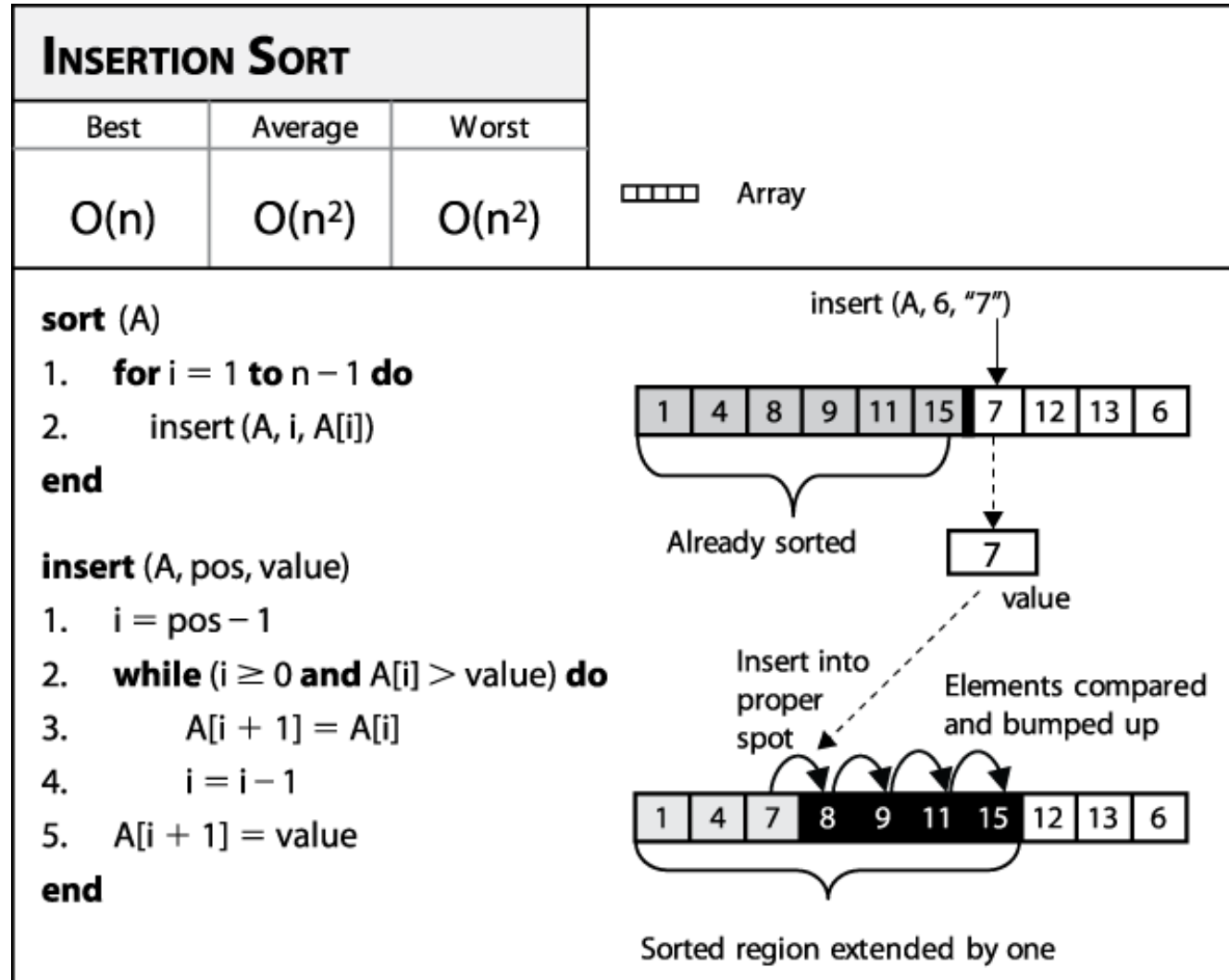
- Consider the first “unsorted” element – 5
 - Find the place to put the unsorted one



- The first two elements are sorted
- Placed the key element just behind the element smaller than it



- Shift the array to right to find the suitable position to put key element



- **What is the best case of insertion sort**

```
void insertionSort(int array[], int size) {  
    for (int step = 1; step < size; step++) {  
        int key = array[step];  
        int j = step - 1;  
        // Compare key with each element on the left of it  
        // until an element smaller than it is found.  
        while (key < array[j] && j >= 0) {  
            array[j + 1] = array[j];  
            --j;  
        }  
        array[j + 1] = key;  
    }  
}
```

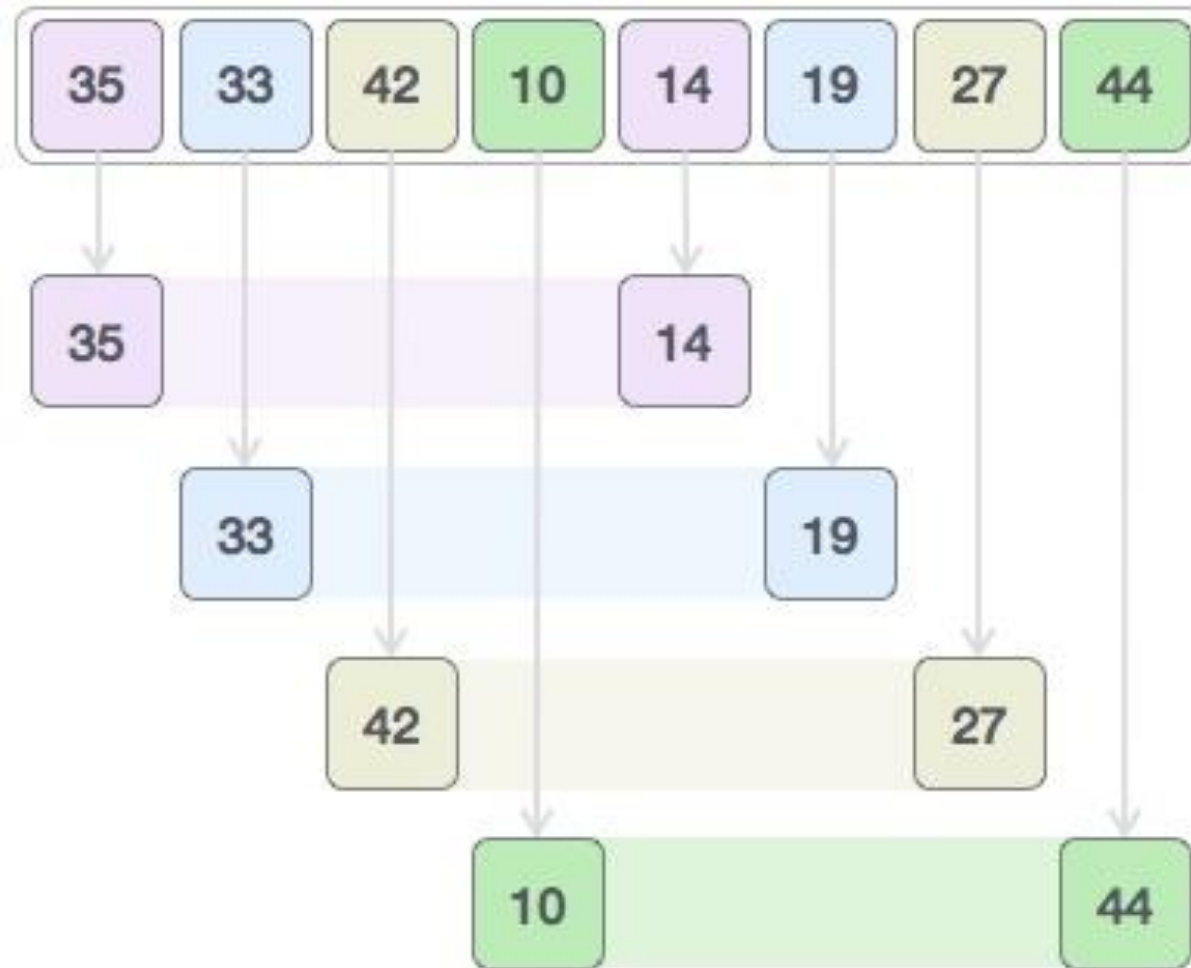
- **What is the worst case of insertion sort**

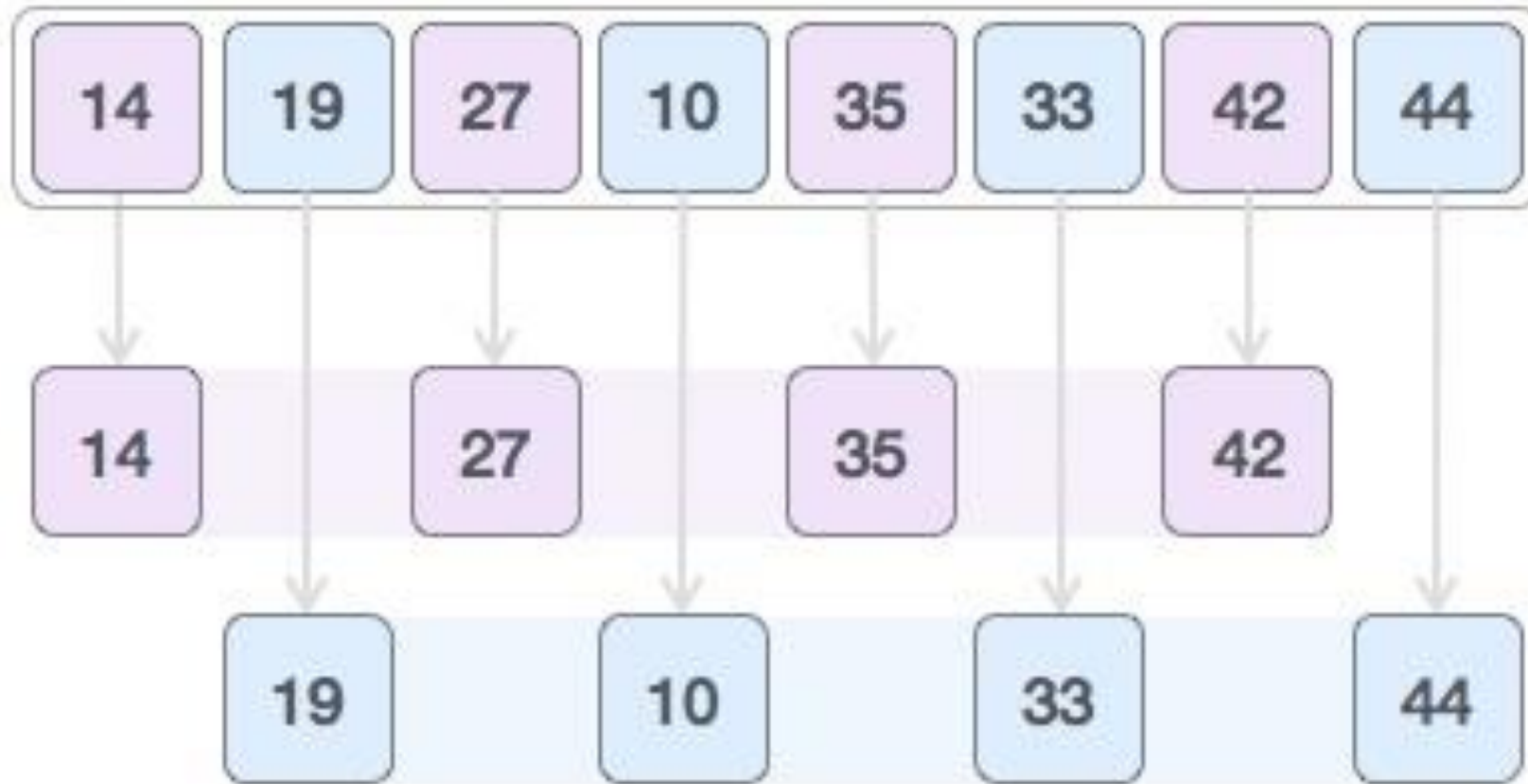
```
void insertionSort(int array[], int size) {  
    for (int step = 1; step < size; step++) {  
        int key = array[step];  
        int j = step - 1;  
        // Compare key with each element on the left of it  
        // until an element smaller than it is found.  
        while (key < array[j] && j >= 0) {  
            array[j + 1] = array[j];  
            --j;  
        }  
        array[j + 1] = key;  
    }  
}
```


3	9	0	1	7	2	5
3	9	0	1	7	2	5
0	3	9	1	7	2	5
0	1	3	9	7	2	5
0	1	3	7	9	2	5
0	1	2	3	7	9	5
0	1	2	3	5	7	9

Shell Sort

- Shell sort is mainly a variation of Insertion Sort. In insertion sort, we move elements only one position ahead
- The idea of ShellSort is to allow the exchange of far items
- In Shell sort, we make the array h -sorted for a large value of h . We keep reducing the value of h until it becomes 1. An array is said to be h -sorted if all sublists of every h 'th element are sorted





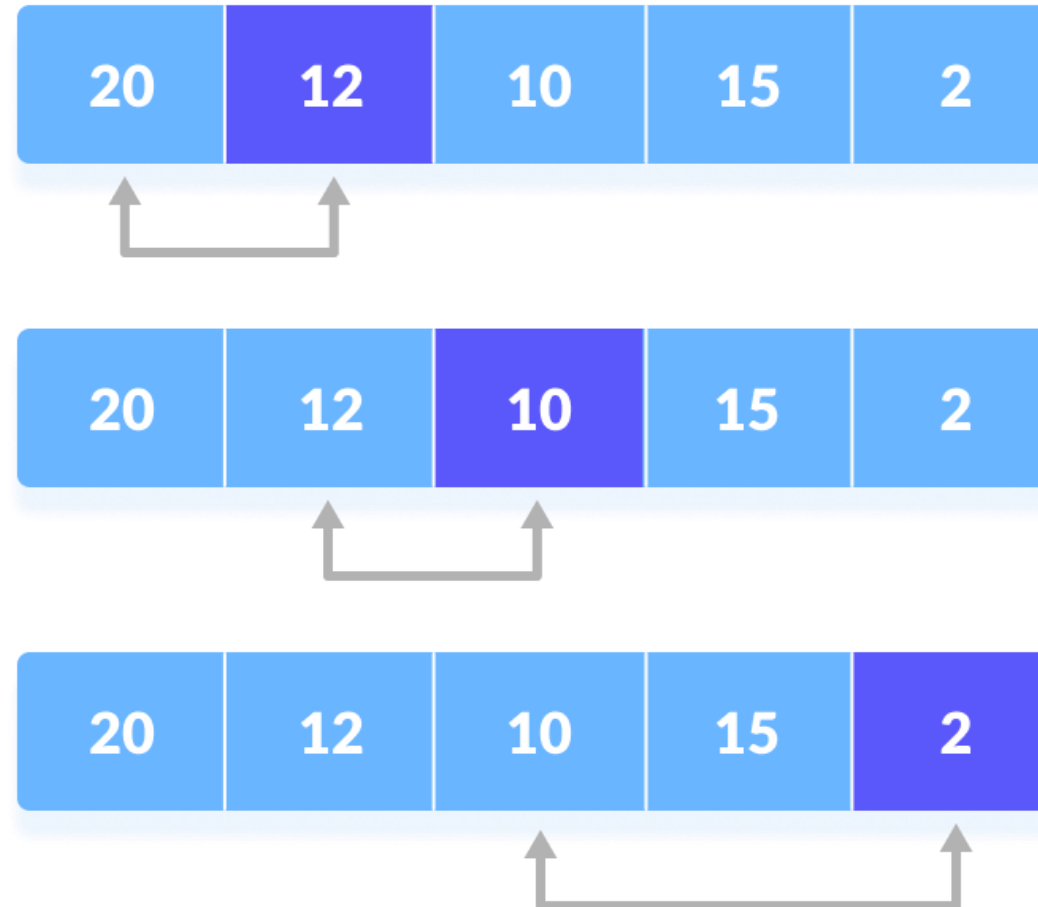
- However, the Shell Sort also depends on the interval length, which is often chosen by Knuth's increments:

$$1, 4, 13, \dots, (3k - 1) / 2$$

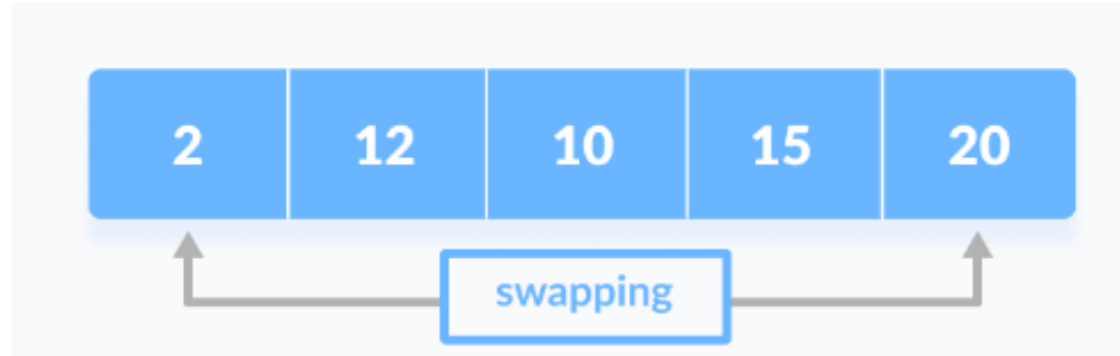
Selection Sort

- Sort naturally the same as in real-life:
 - The list is divided into two sub-lists, sorted and unsorted, which are divided by an imaginary wall.
 - Find the **smallest element** from the **unsorted sub-list** and move to the correct position (swap it with the element at the beginning of the unsorted data.)
 - After each selection and swapping, increase the number of sorted elements and decrease the number of unsorted ones.
 - Loop those steps until the unsorted list has only 1 element.

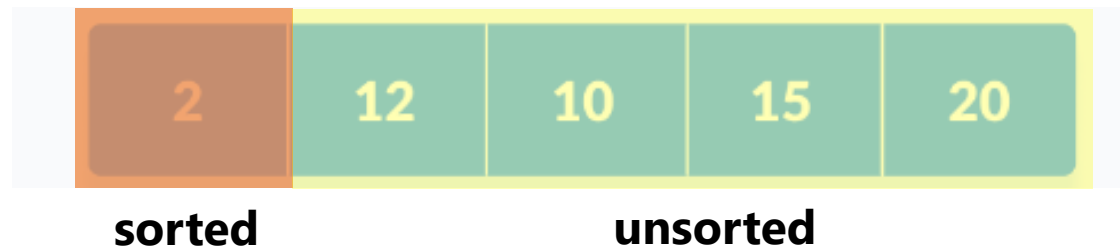
- Step 1: find the minimum value of the list



- Step 2: min val is placed in the front of the unsorted list



- Step 3: repeatedly step 1-2 for the unsorted parts





- Which operation should be used for analysis?
- How many operations are there with size of the problem n ?
- Best case? Worst case?

SELECTION-SORT(A, n)

//Input: An array $A[0..n - 1]$ of orderable elements

//Output: Array $A[0..n - 1]$ sorted in nondecreasing order

```
1 for i ← 0 to n - 2 do
2   min ← i
3   for j ← i + 1 to n - 1 do
4     if A[j] < A[min]
5       min ← j
6   swap A[i] and A[min]
```



Basic operation

- In general, we compare keys and move items (or exchange items) in a sorting algorithm (which uses key comparisons).
- To analyze a sorting algorithm, we should count the number of key comparisons and the number of moves.
- Ignoring other operations does not affect our result.
- The outer for loop executes $n-1$ times. We invoke swap function once at each iteration.
 - Total Swaps: $n-1$
 - Total Moves: $3*(n-1)$ (Each swap has three moves)

- The inner for loop executes the size of the unsorted part minus 1 (from 1 to $n-1$), and in each iteration we make one key comparison.

$$\text{Number of key comparisons} = 1+2+\dots+n-1 = \frac{n*(n-1)}{2}$$

- The best case, the worst case, and the average case of the selection sort algorithm are same.
- Order of the algorithm: **$O(n^2)$**

- If sorting a very large array, selection sort algorithm probably too inefficient to use.
- **What is the advantage of this algorithm?**

- If sorting a very large array, selection sort algorithm probably too inefficient to use.
- **What is the advantage of this algorithm?**
 - Since selection sort is an in-place sorting algorithm, it does not require additional storage
 - ...

- The behavior of the selection sort algorithm does not depend on the initial organization of data.
- Although the selection sort algorithm requires $O(n^2)$ key comparisons, it only requires $O(n)$ moves.
- A selection sort could be a good choice if data moves are costly but key comparisons are not costly (short keys, long records).

3	9	0	1	7	2	5
0	9	3	1	7	2	5
0	1	3	9	7	2	5
0	1	2	9	7	3	5
0	1	2	3	7	9	5
0	1	2	3	5	9	7
0	1	2	3	5	7	9

Heap Sort

- Definition (array-based representation):
 - Heap is a collection of n elements (a_0, a_1, \dots, a_{n-1}) in which every element (at position i) in the first half is greater than or equal to the elements at position $2i+1$ and $2i+2$.
 - (if $2i+2 \geq n$, just $a_i \geq a_{2i+1}$ satisfied).
- i.e., for every i ($0 \leq i \leq n/2 - 1$)
$$a_i \geq a_{2i+1} \text{ and } a_i \geq a_{2i+2}$$
- Heap in above definition is called **max-heap**. (We also have min-heap structure).

- Examples:
 - A max-heap: 9, 5, 6, 4, 5, 2, 3, 3
 - A min-heap: 8, 15, 10, 20, 17, 12, 18, 21, 20
- Give some more examples of:
 - A max-heap with 11 elements
 - A min-heap with 7 elements
- Where is the largest element in max-heap?

- **Property:**
 - The **first element** of the max-heap is always the largest.

- Input: An array $a[]$, n elements
- Output: A heap $a[]$, n elements
- Step 1. Start from the middle of the array
Initialize $\text{index} = n/2 - 1$
- Step 2.

```
while (index >= 0) {  
    heapRebuild at position index  
        //heapRebuild(index, a, n)  
    index = index - 1  
}
```

- Step 1. Initialize $k = \text{pos}$, $v = A[k]$, $\text{isHeap} = \text{false}$
- Step 2.

```
while !isHeap and  $2*k+1 < n$  do
```

```
     $j = 2*k + 1$  //first element
```

```
    if  $j < n - 1$  //has enough 2 elements
```

```
        if  $A[j] < A[j + 1]$  then  $j = j + 1$ 
```

```
        //position of the larger between  $A[2*k+1]$  and  $A[2*k+2]$ 
```

```
    if  $A[k] \geq A[j]$  then  $\text{isHeap} = \text{true}$ 
```

```
    else
```

```
        swap between  $A[k]$  and  $A[j]$ 
```

```
     $k = j$ 
```

- Construct a heap from the following list:

2, 9, 7, 6, 5, 8

- Construct a heap from the following list:

5, 8, 1, 9, 0, 2, 6, 3, 4

5 - 8 - 6 - 9 - 0 - 2 - 1 - 3 - 4 (a3->x, a2 -> a6)

5 - 9 - 6 - 8 - 0 - 2 - 1 - 3 - 4 (a1->a3, a3 -> x)

9 - 5 - 6 - 8 - 0 - 2 - 1 - 3 - 4 (a0->a1)

9 - 8 - 6 - 5 - 0 - 2 - 1 - 3 - 4 (a1->a3, a3 -> x)

- An interesting sorting algorithm discovered by J.W.J. Williams (in 1964).
- Idea is same as Selection Sort.
- It has two stages:
 - Stage 1: (**heap construction**). Construct a heap for a given array.
 - Stage 2: (**maximum deletion**). Apply the maximum key deletion $n-1$ times to the remaining heap
 - Exchange the first and the last element of the heap.
 - Decrease the heap size by 1.
 - Rebuild the heap at the first position.

```
HeapSort(a[], n)
{
    heapConstruct(a, n);
    r = n - 1;
    while (r > 0)
    {
        swap(a[0], a[r]);
        heapRebuild(0, a, r); // heapConstruct(a, r);
        r = r - 1;
    }
}
```

- An interesting sorting algorithm discovered by J.W.J. Williams (in 1964).
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 - Stage 1: (**heap construction**). Construct a heap for a given array.
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 - Exchange the first and the last element of the heap.
 - Decrease the heap size by 1.
 - Rebuild the heap at the first position.

Illustrate heap sort to get 3rd max element in the below array:

5, 8, 1, 9, 0, 2, 6, 3, 4

After heap construction, we have max heap: 9 – 8 – 6 – 5 – 0 – 2 – 1 – 3 – 4

4 – 8 – 6 – 5 – 0 – 2 – 1 – 3 – 9	(a0 -> a8)
8 – 4 – 6 – 5 – 0 – 2 – 1 – 3 – 9	(a0 -> a1)
8 – 5 – 6 – 4 – 0 – 2 – 1 – 3 – 9	(a1 -> a3, a3 -> x)
3 – 5 – 6 – 4 – 0 – 2 – 1 – 8 – 9	(a0 -> a7)
6 – 5 – 3 – 4 – 0 – 2 – 1 – 8 – 9	(a0 -> a2, a2 -> x)
1 – 5 – 3 – 4 – 0 – 2 – 6 – 8 – 9	(a0 -> a6)
5 – 1 – 3 – 4 – 0 – 2 – 6 – 8 – 9	(a0 -> a1)
5 – 4 – 3 – 1 – 0 – 2 – 6 – 8 – 9	(a1 -> a3)
2 – 4 – 3 – 1 – 0 – 5 – 6 – 8 – 9	(a0 -> a5)

- Best case, Worst case, Average case are the same.
- The order of this algorithm: $O(n\log_2 n)$

1. The heap construction stage: $O(n)$
2. The second stage: the number of key comparisons $C(n)$ needed for eliminating the root keys from the heaps of diminishing sizes from n to 2, we have:

$$\begin{aligned} C(n) &\leq 2\lfloor \log_2(n-1) \rfloor + 2\lfloor \log_2(n-2) \rfloor + \cdots + 2\lfloor \log_2 1 \rfloor \leq 2 \sum_{i=1}^{n-1} \log_2 i \\ &\leq 2 \sum_{i=1}^{n-1} \log_2(n-1) = 2(n-1) \log_2(n-1) \leq 2n \log_2 n. \in O(n \log_2 n) \end{aligned}$$

3. For both stages, we get: $O(n) + O(n \log_2 n) = O(n \log_2 n)$

- Advantages:
 - The algorithm is also highly consistent with very low memory usage.
 - In-place sort: does not require extra storage
- Disadvantages:
 - unstable
 - expensive
 - not very efficient when working with highly complex data.

- Utilize Heap Sort to arrange the following array

4, 1, 3, 14, 16, 9, 10

THANK YOU
for YOUR ATTENTION