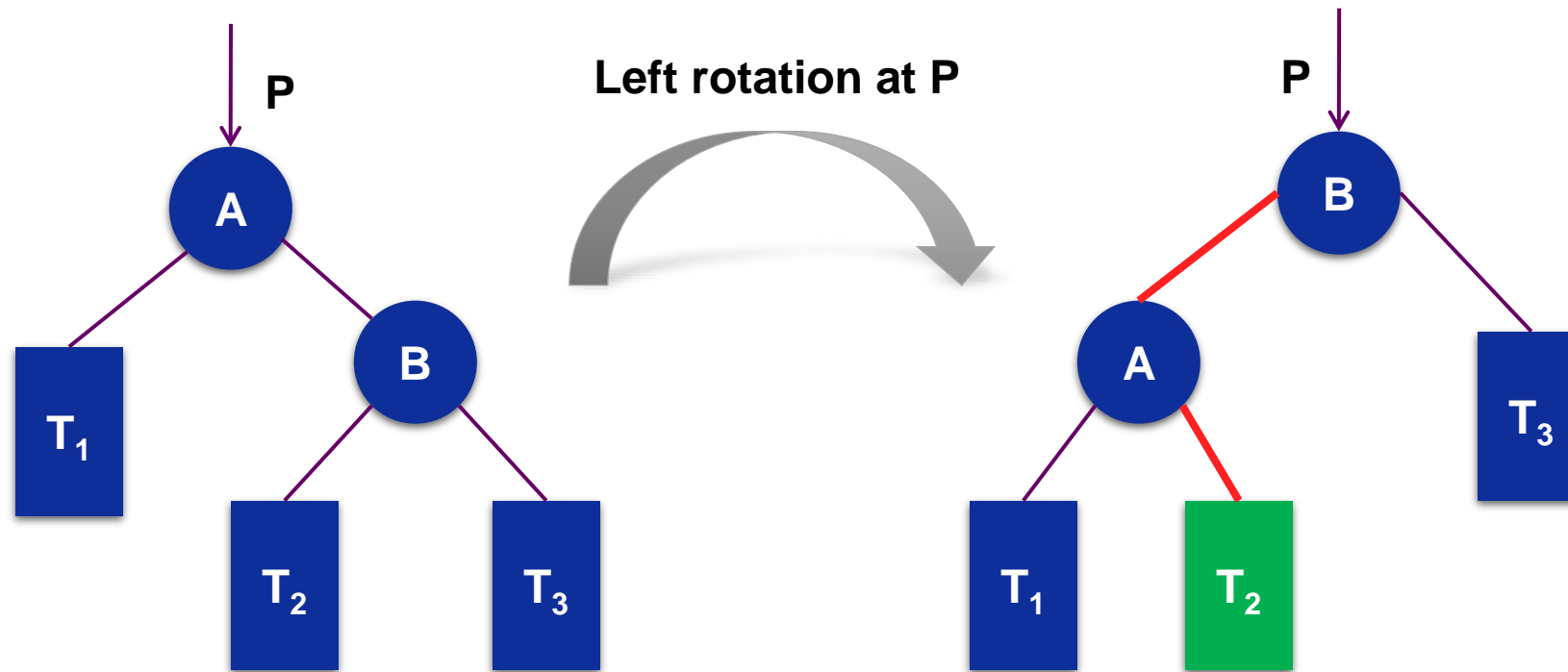


Session 06
Tree Structure

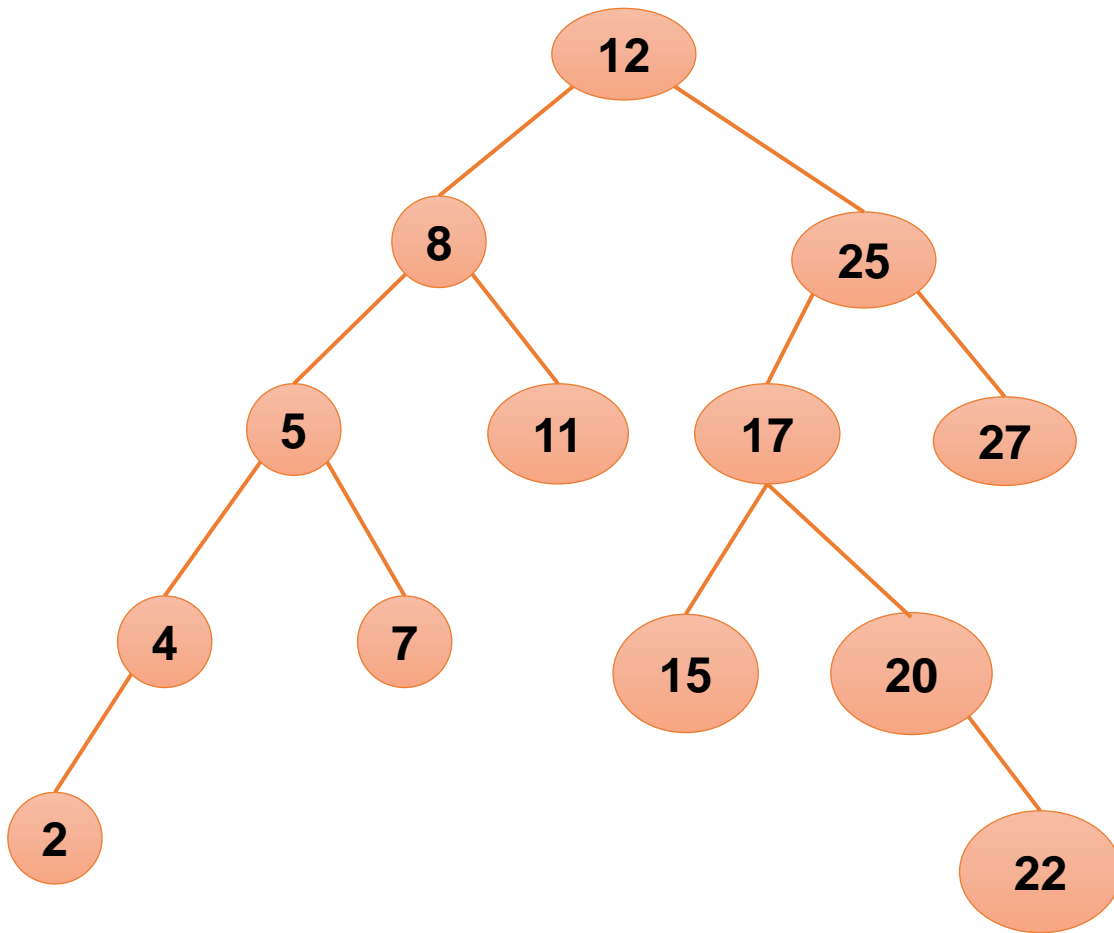
Instructors:
Dr. Lê Thanh Tùng

- 1 Tree Rotation
- 2 AVL Tree
- 3 Red-Black Tree
- 4 2-3, 2-3-4 Tree

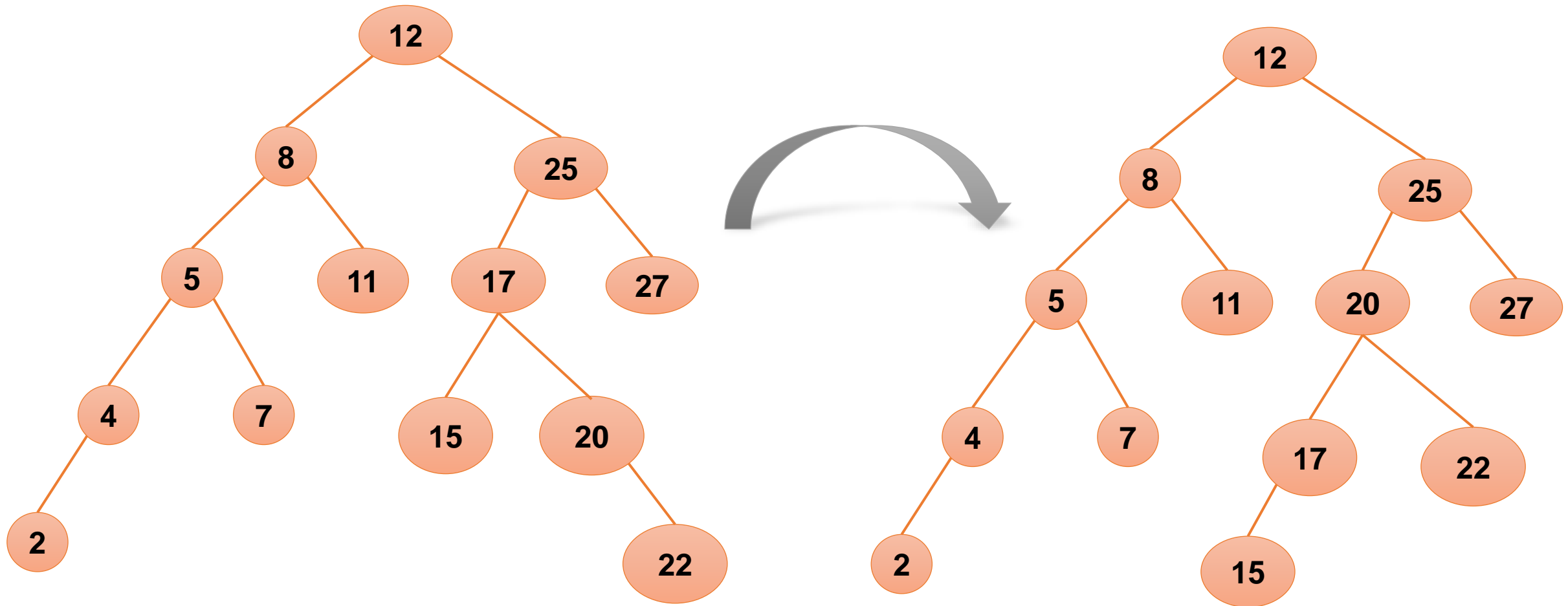
Tree Rotation

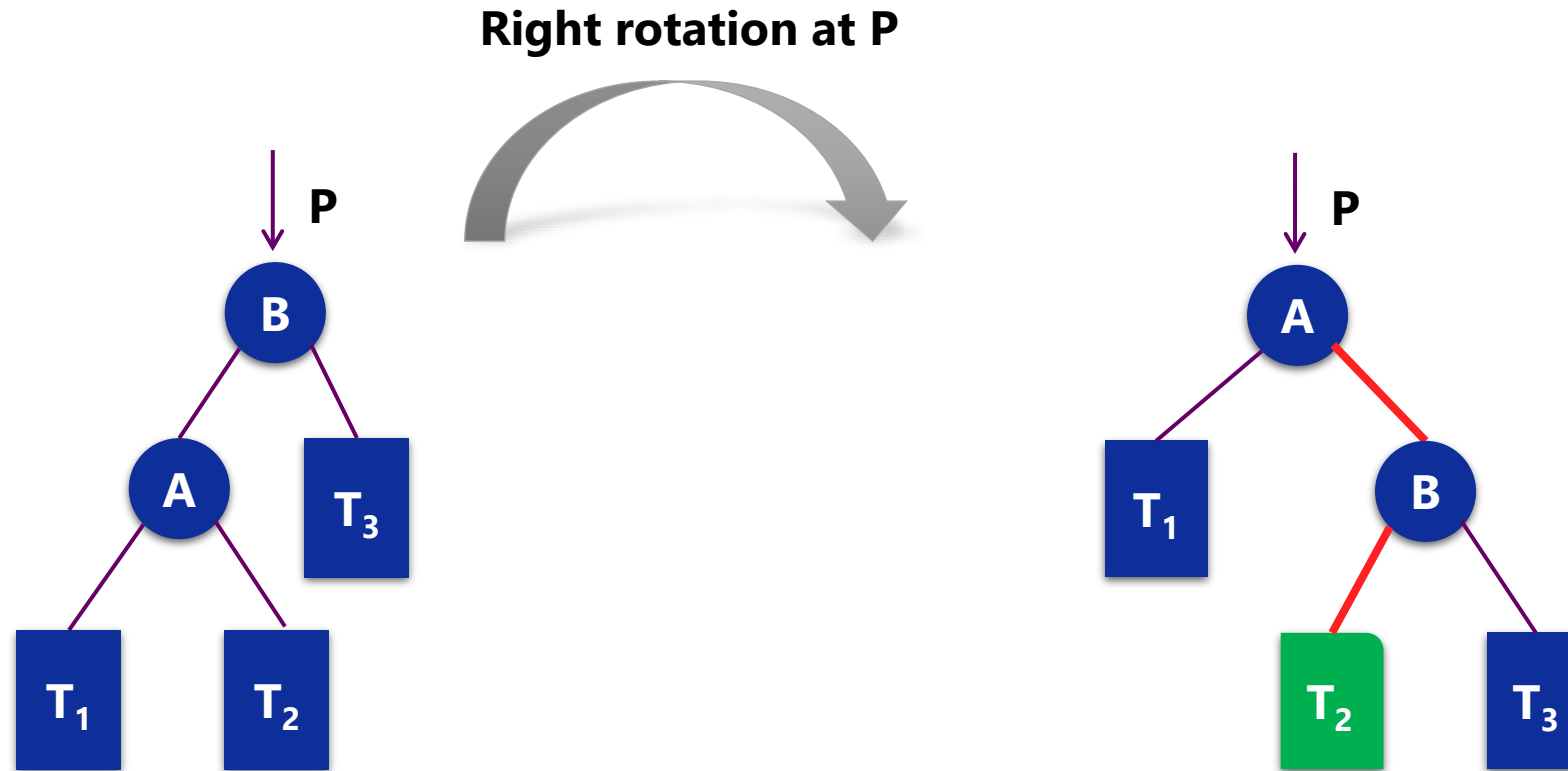


- Left Rotate the following tree at Node 17

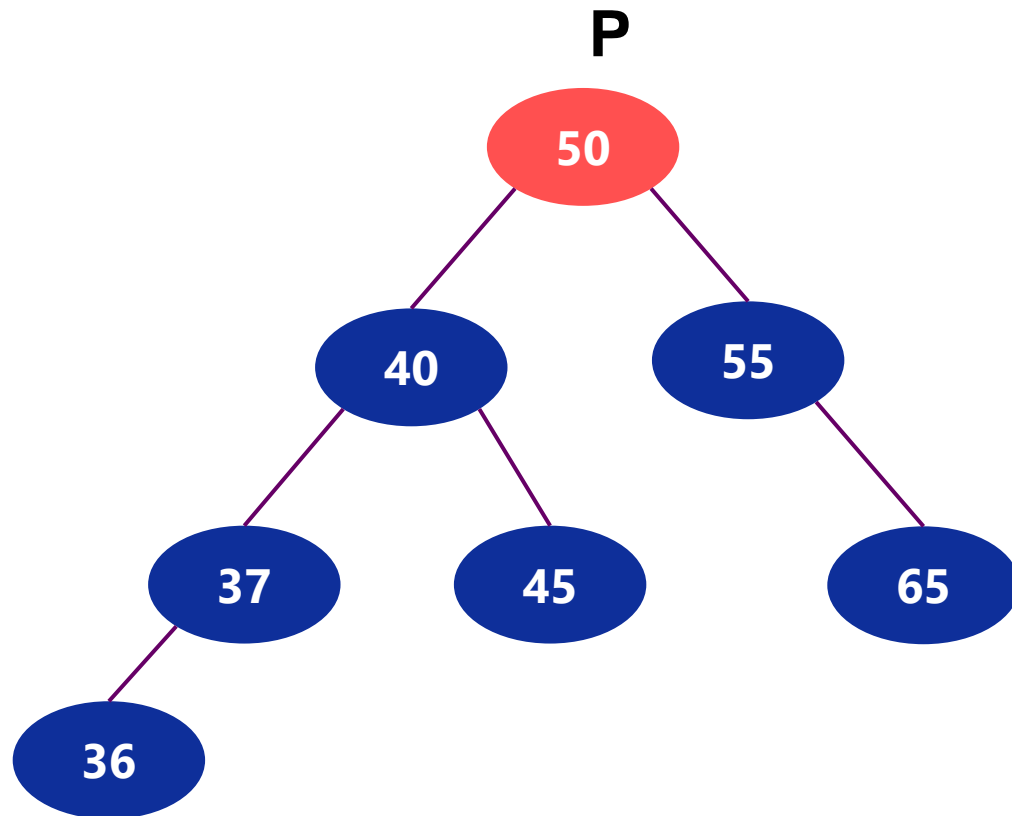


- Left Rotate the following tree at Node 17

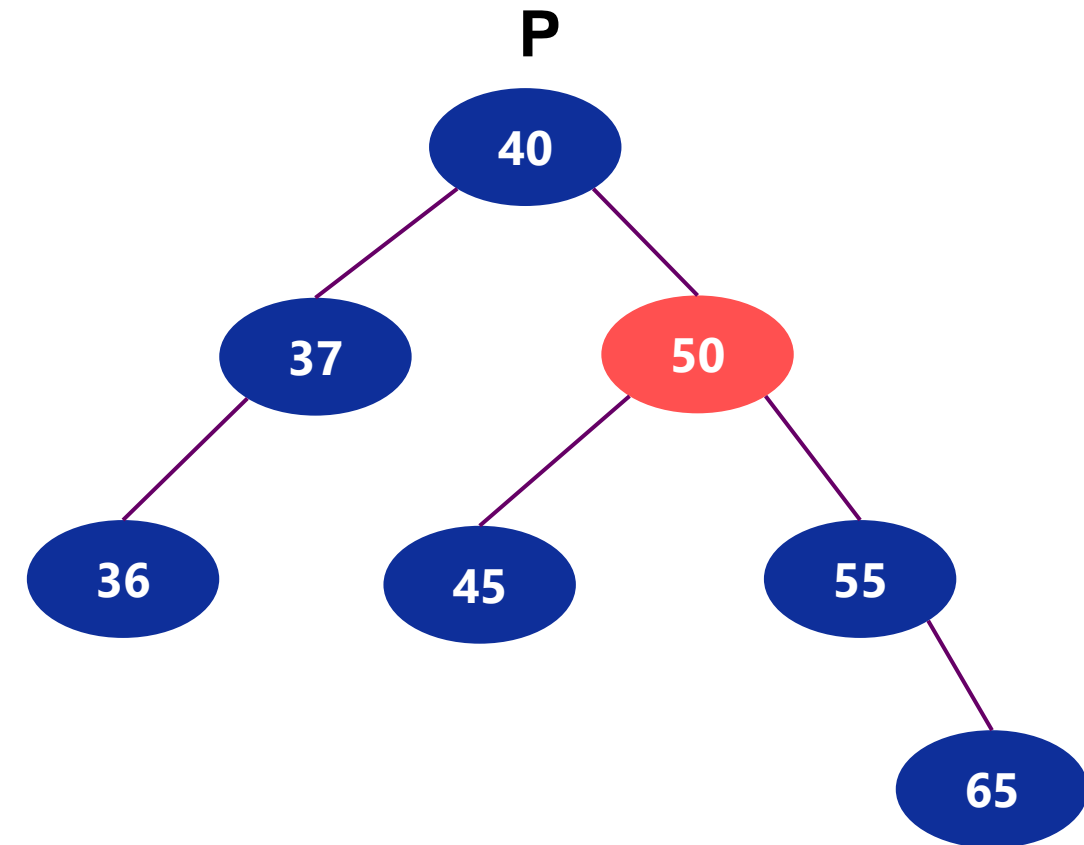
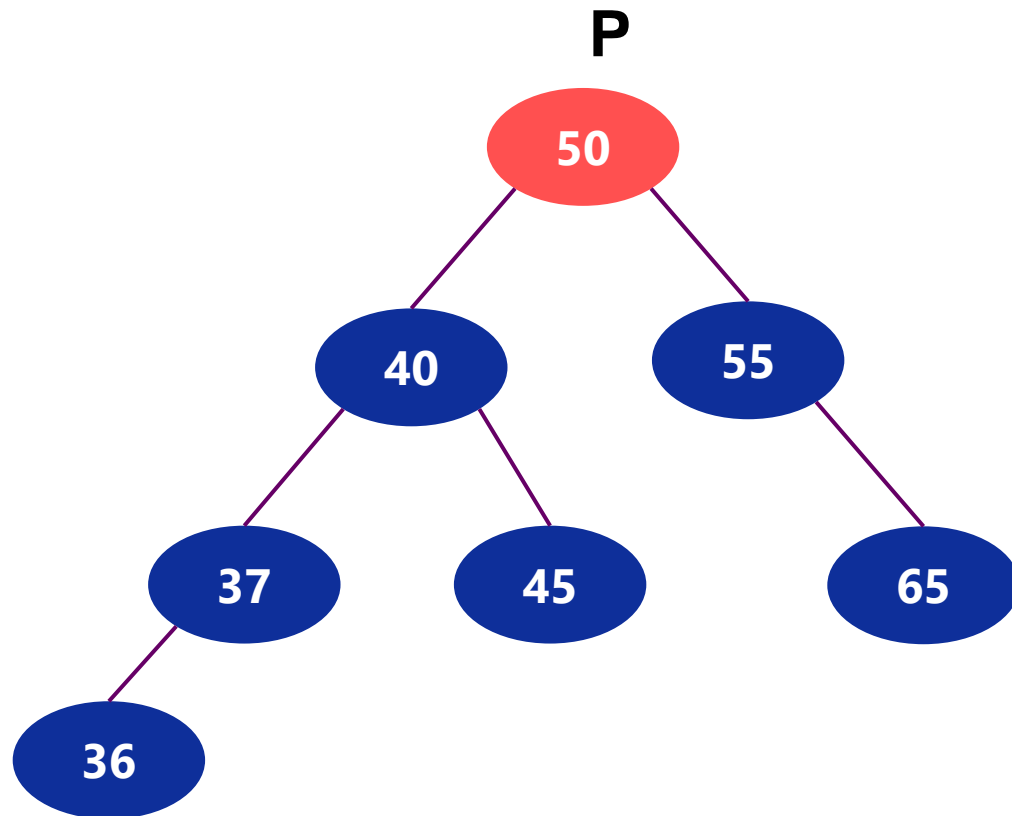




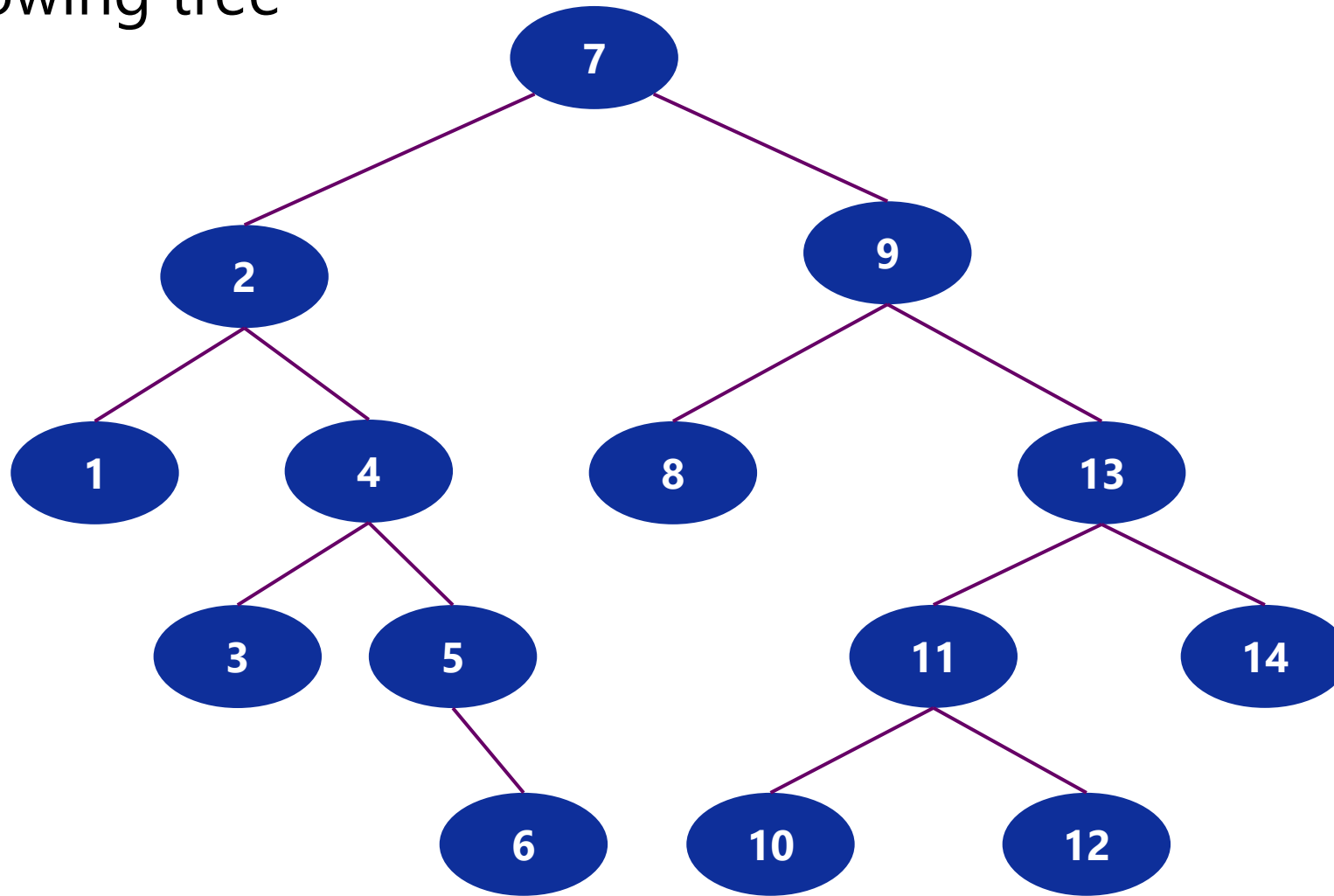
- Right Rotate the following tree at Node P



- Right Rotate the following tree at Node P



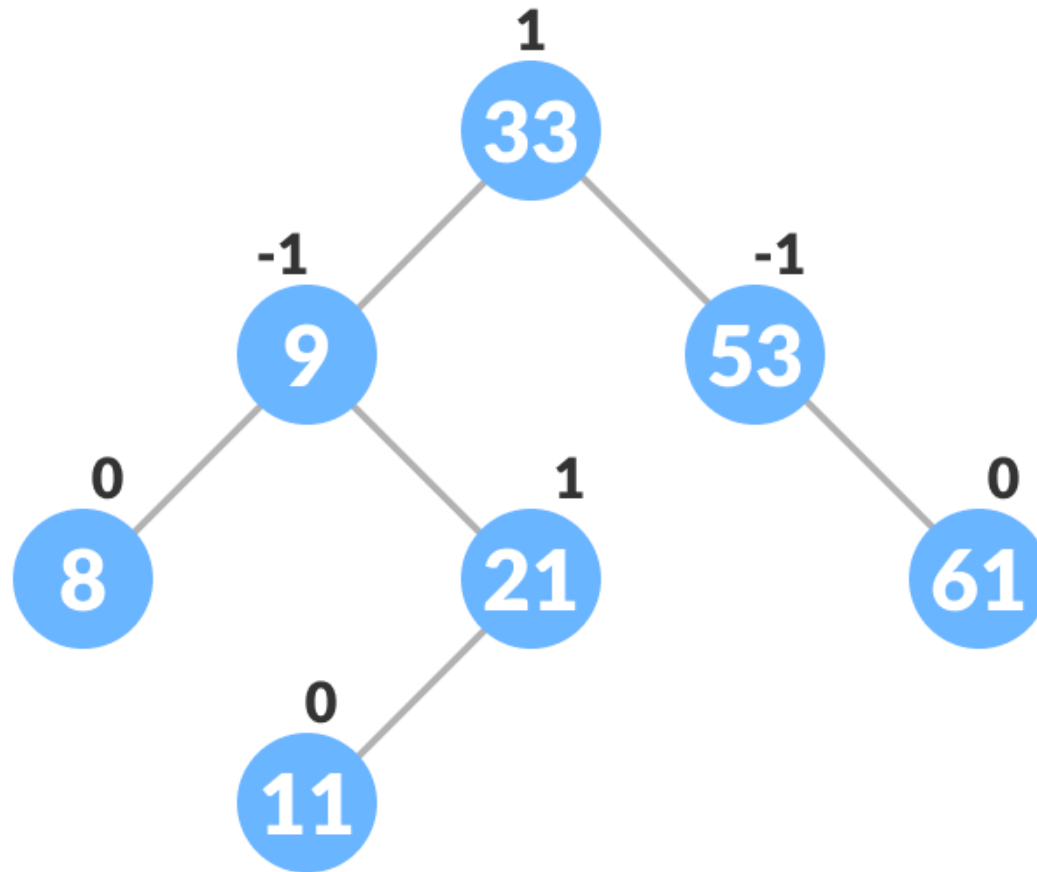
- Give the following tree



AVL Tree

- Named for inventors, (Georgii) Adelson-Velsky and (Evgenii) Landis
- Invented in 1962 (paper *"An algorithm for organization of information"*).
- AVL Tree is a self-balancing binary search tree where
 - for ALL nodes, the difference between height of the left subtrees and the right subtrees **cannot be more than one**. (height invariant, or balance invariant).

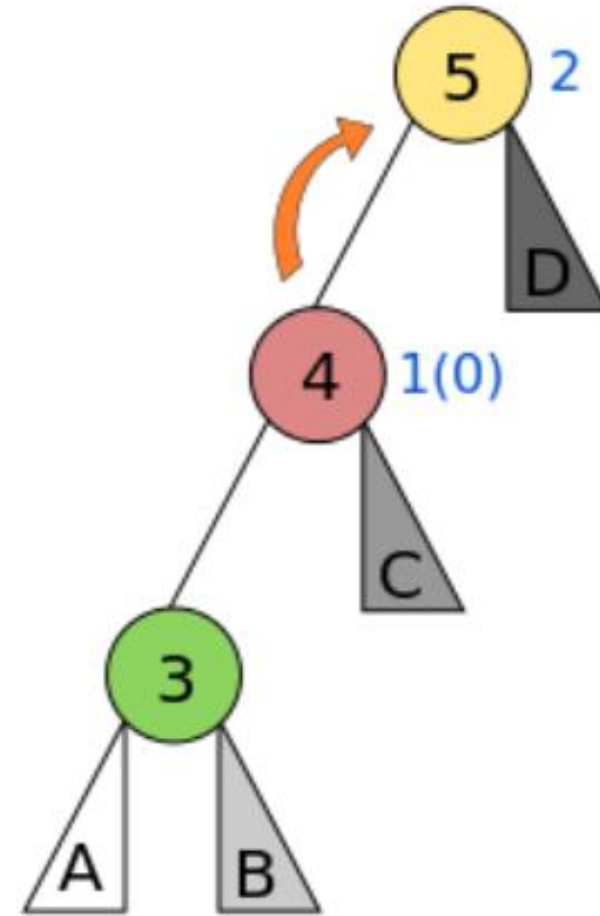
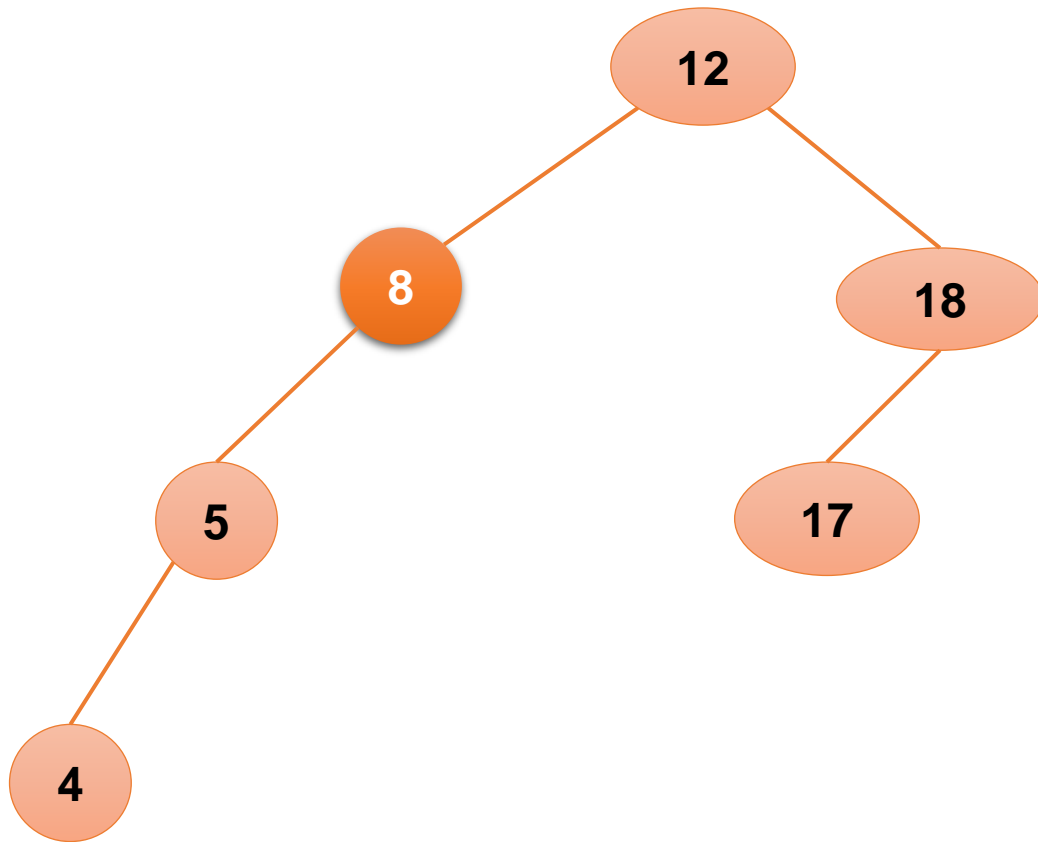
- Balance Factor = (Height of Left Subtree - Height of Right Subtree)
or = (Height of Right Subtree - Height of Left Subtree)



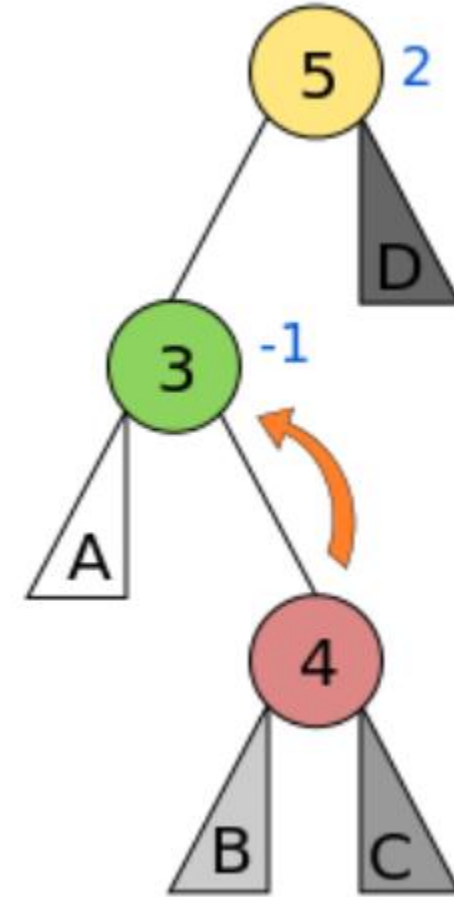
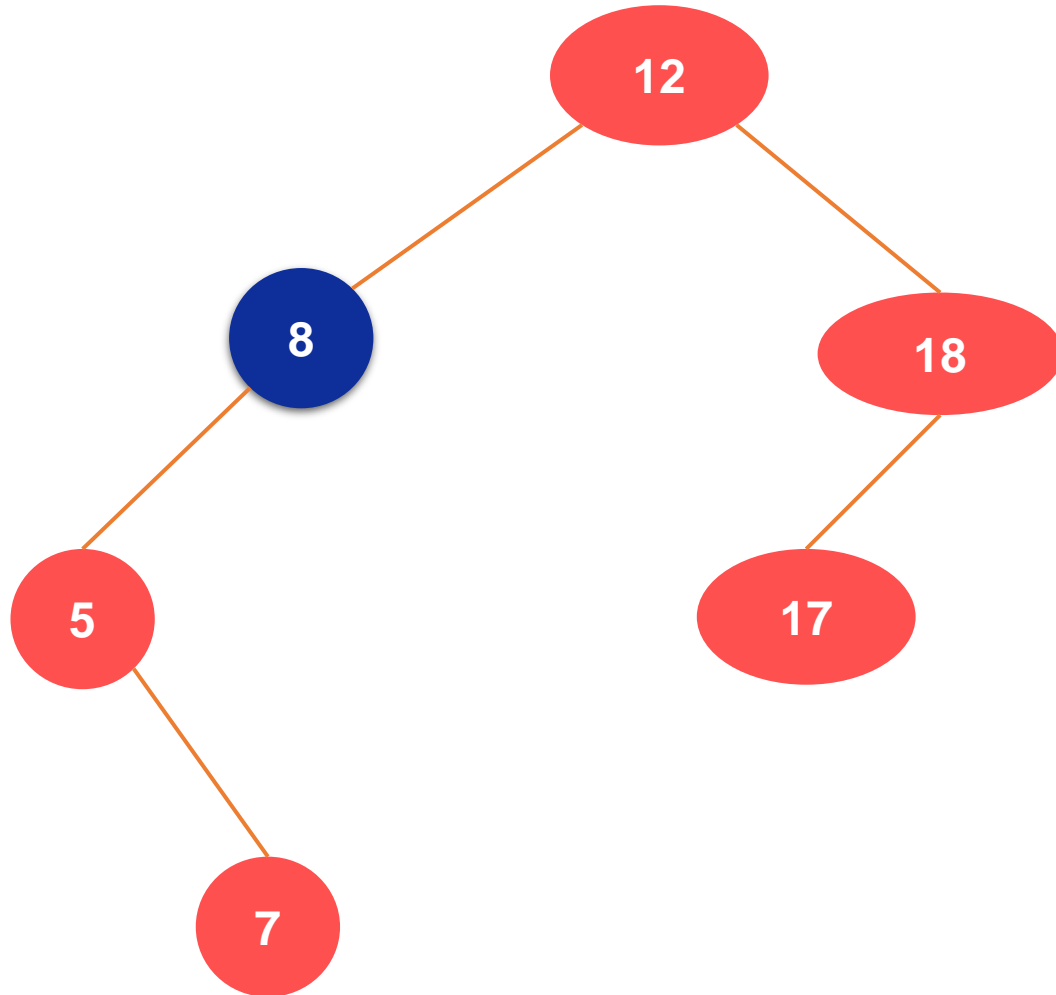
- A balanced binary search tree
 - Maintains height close to the minimum
 - After insertion or deletion, check the tree is still AVL tree – determine whether any node in tree has left and right subtrees whose heights differ by more than 1
- Can search AVL tree almost as efficiently as minimum-height binary search tree.

- Left-Left case
- Left-Right case
- Right-Right case
- Right-Left case

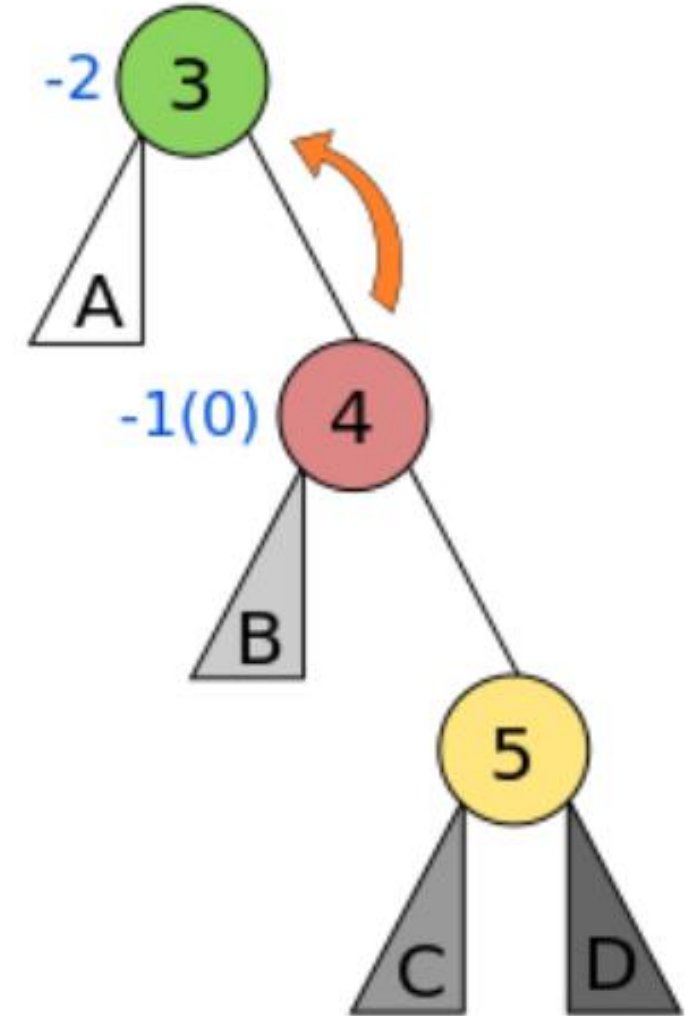
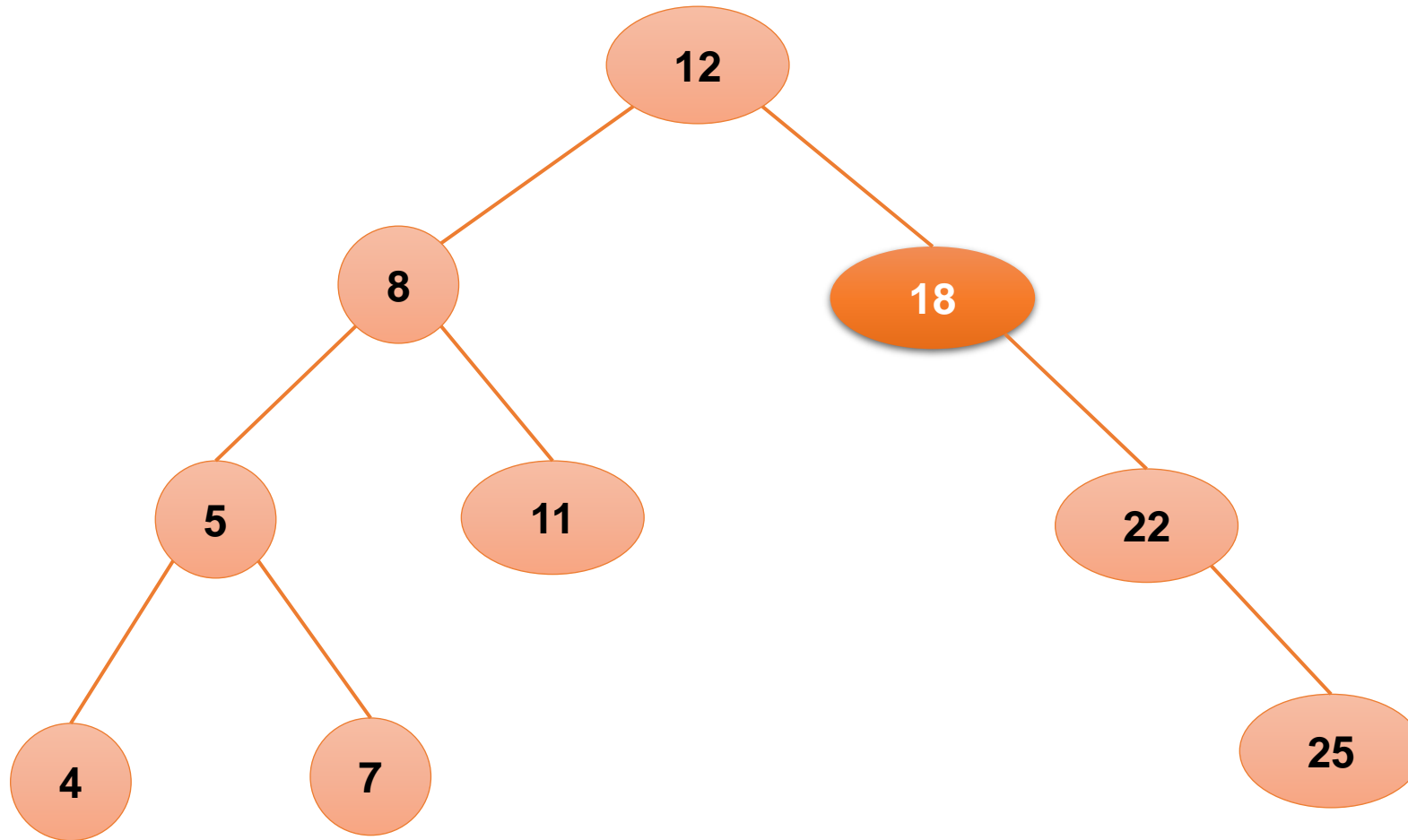
- Left-Left case



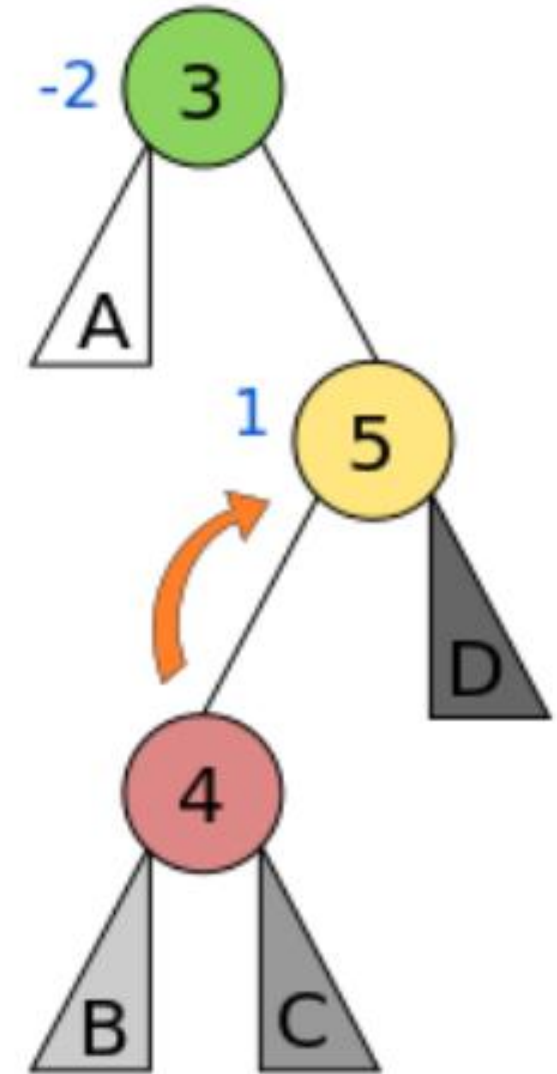
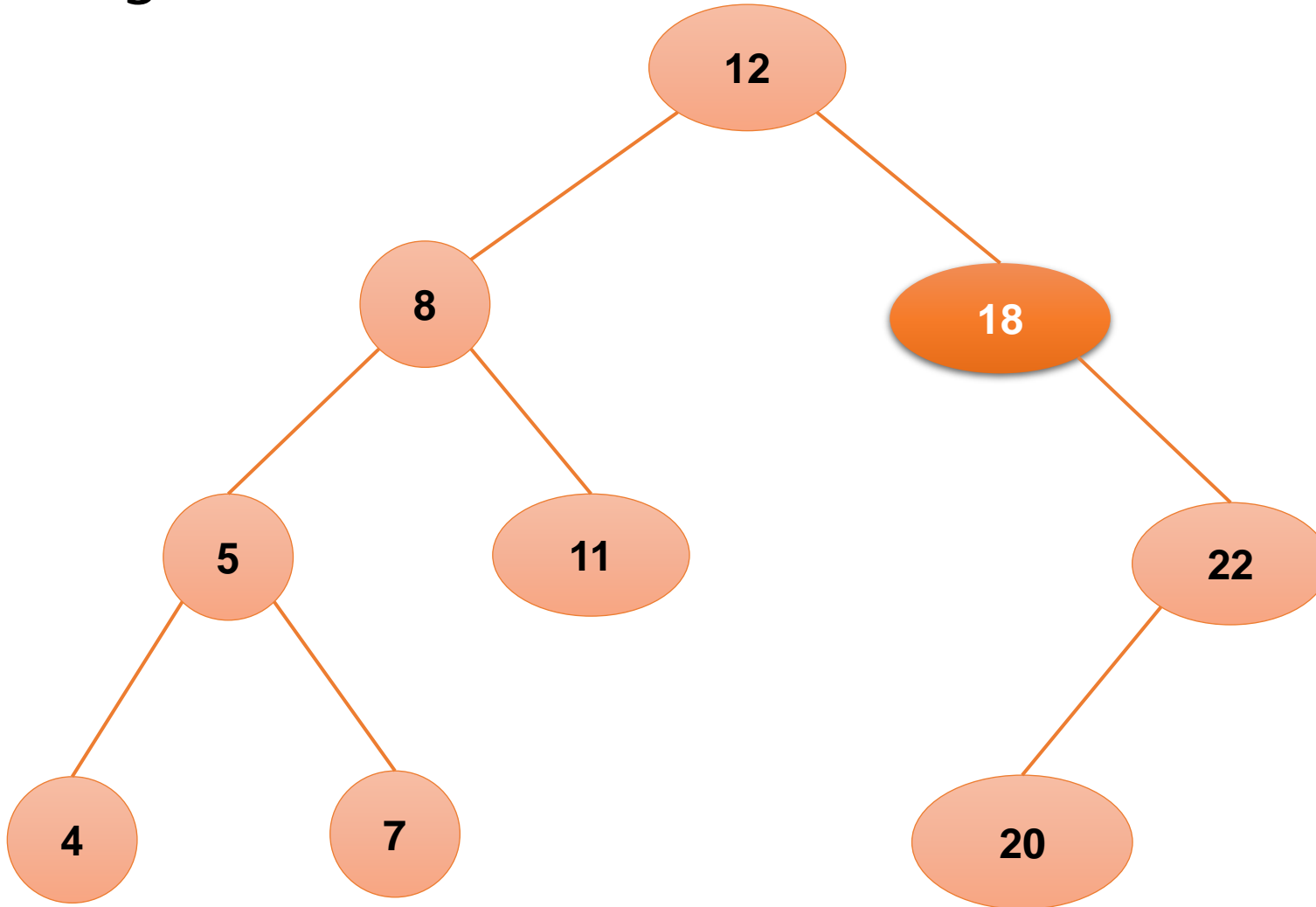
- Left-Right case



- Right-Right case

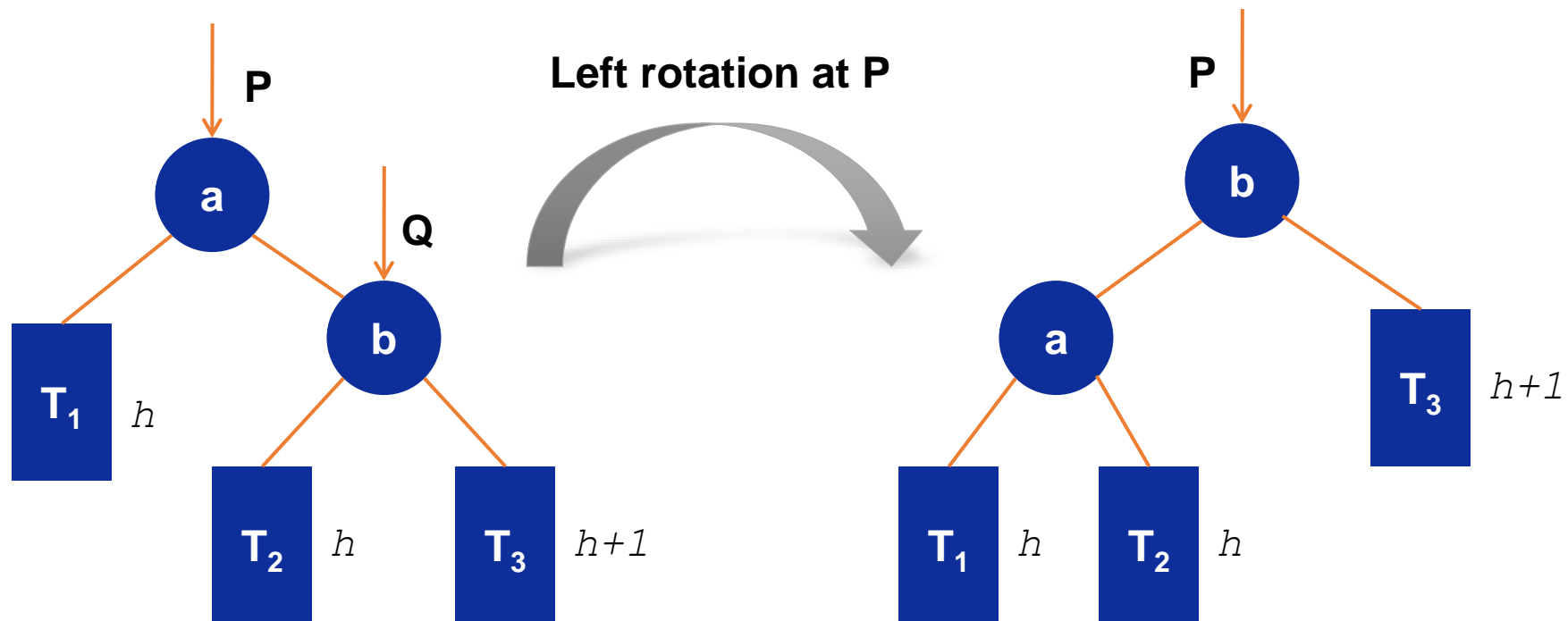


- Right-Left case

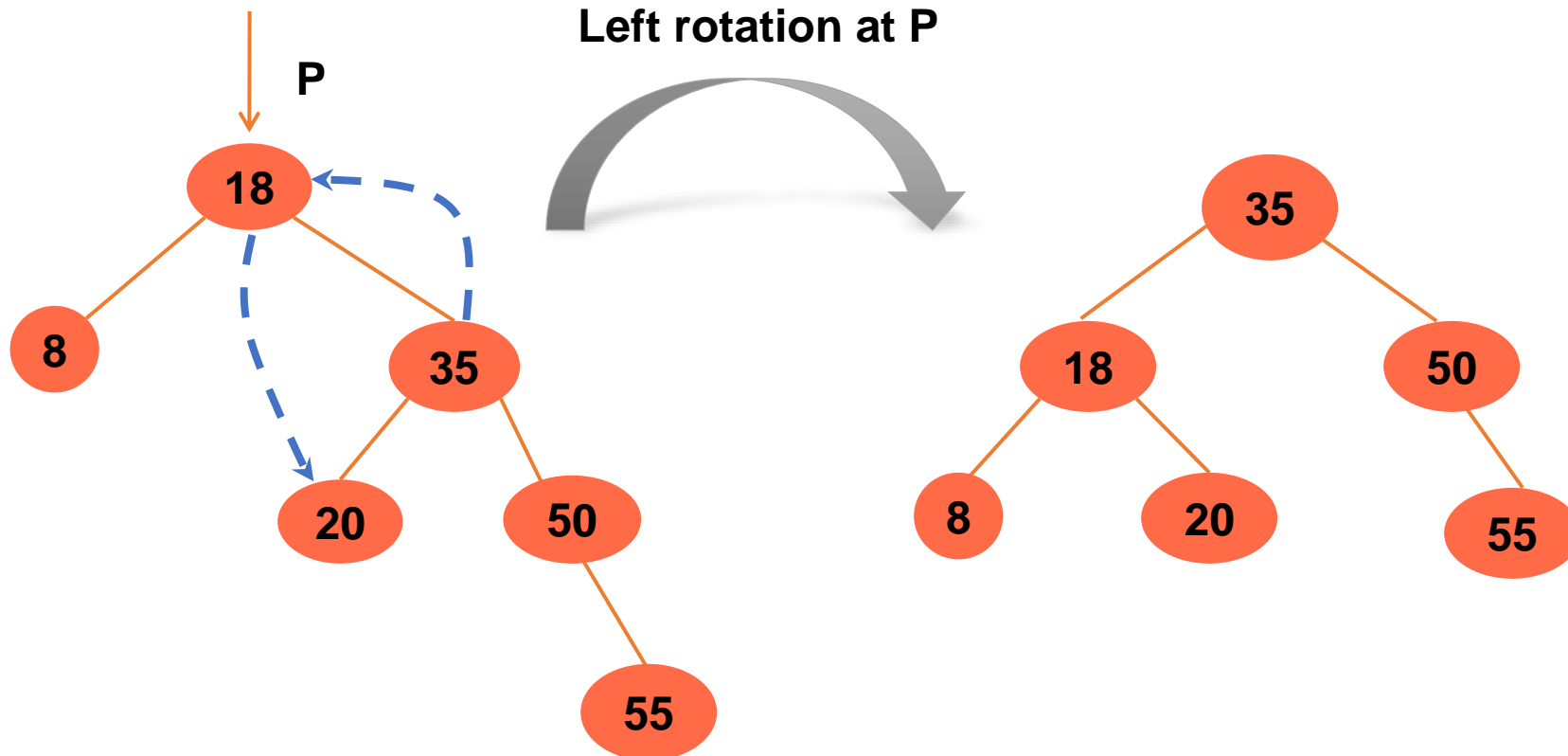


- **Right-Right case:**
 - Left rotation at un-balanced node.
- **Right-Left case:**
 - **Right** rotation at un-balanced node's **right child**
 - Left rotation at un-balanced node.

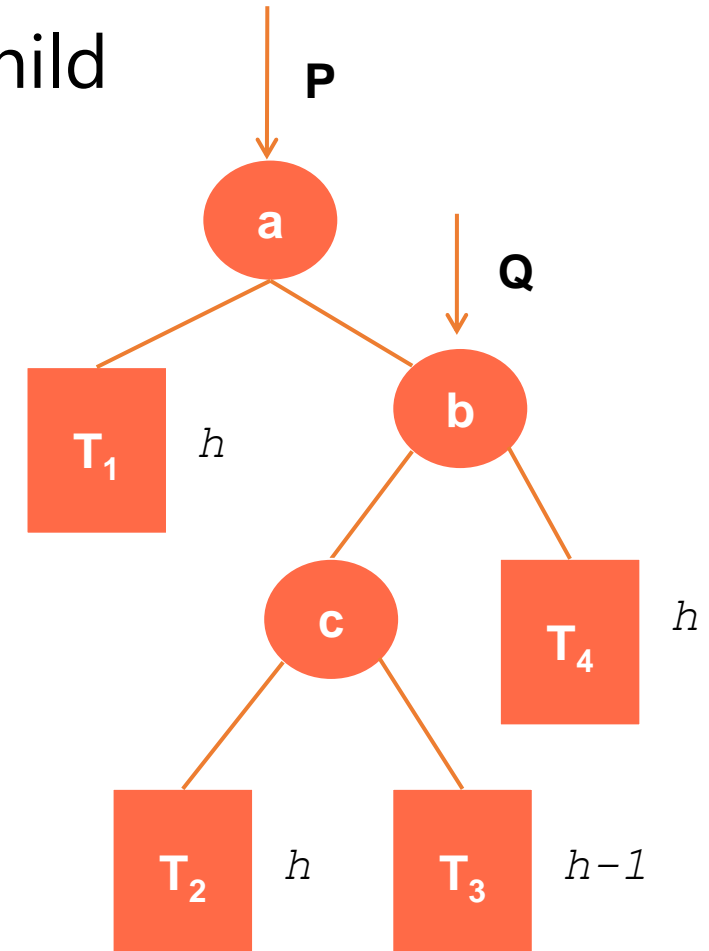
- **Right-Right case:**
 - Unbalance at P



- **Right-Right case:** example



- **Right-Left case:**
 - Right rotation at un-balanced node's right child
 - Left rotation at un-balanced node
- In the following tree, what is the unbalanced node ?



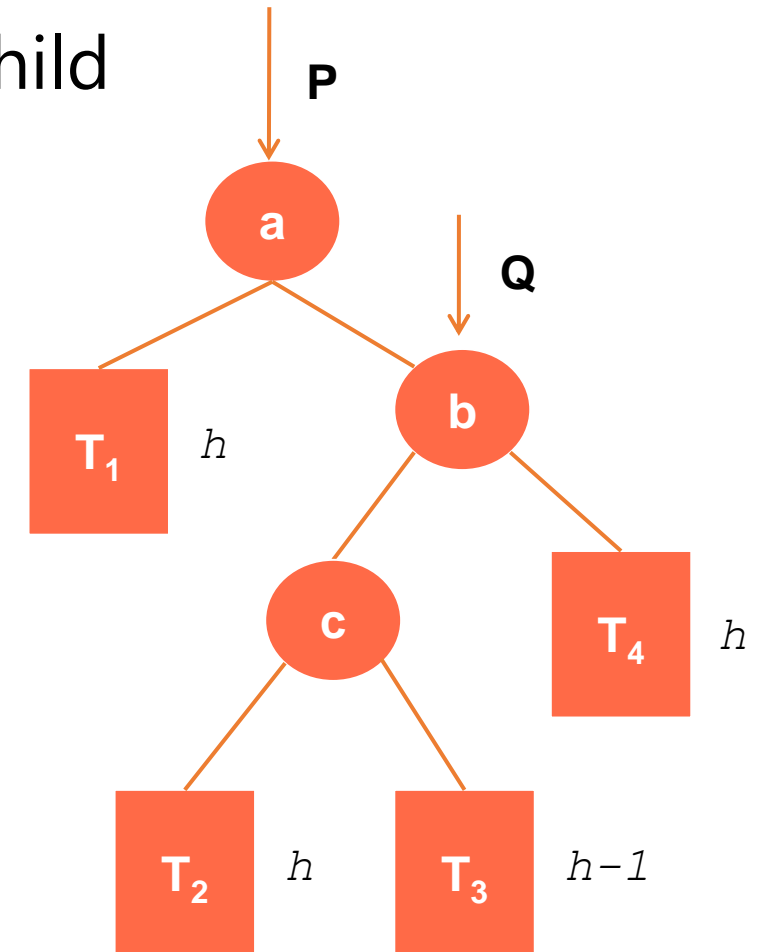
- **Right-Left case:**

- Right rotation at un-balanced node's right child
- Left rotation at un-balanced node

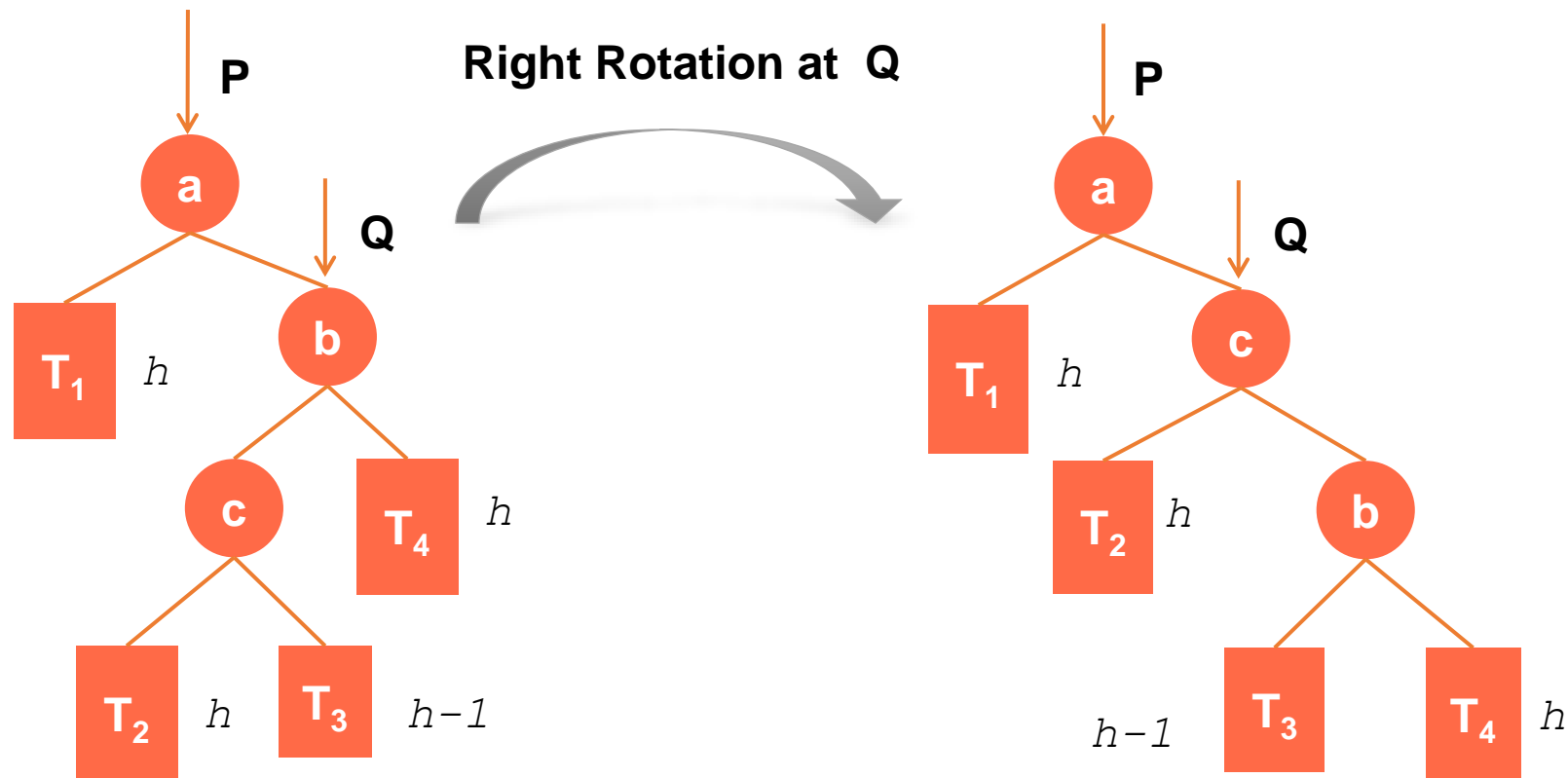
- In the following tree, what is the unbalanced node ?

Resolve:

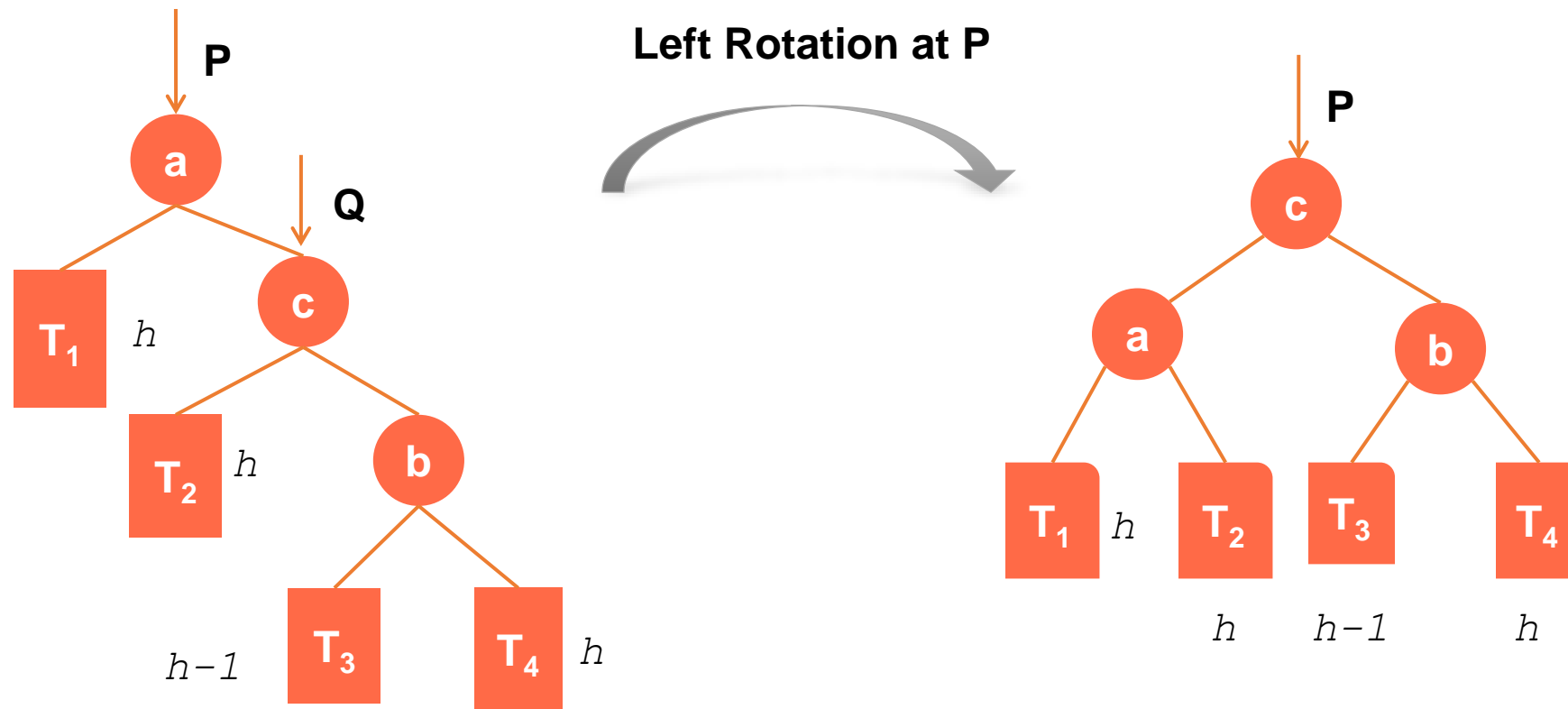
- Right rotation at Q
- Left rotation at P



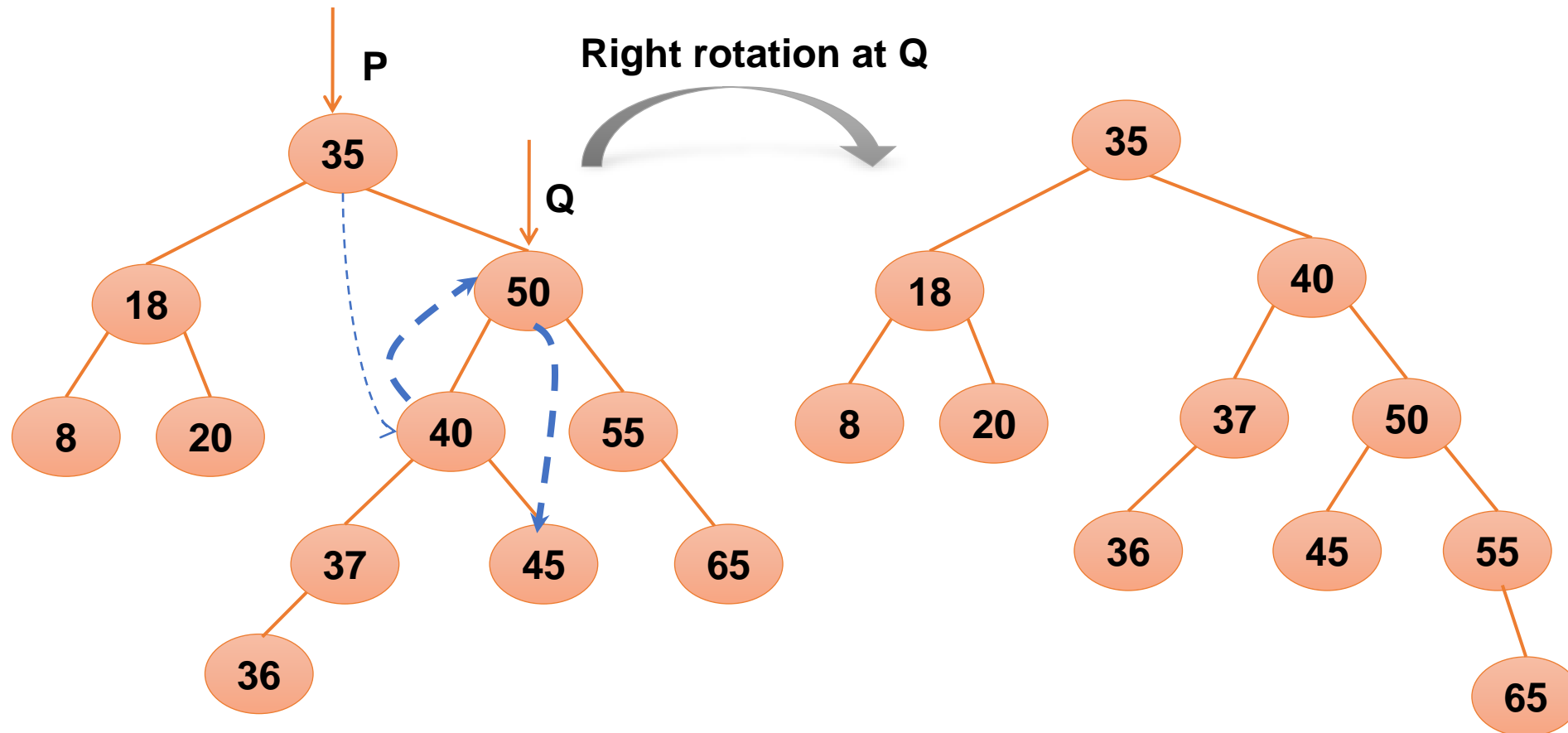
- **Right-Left case:**
 - Right rotation at Q



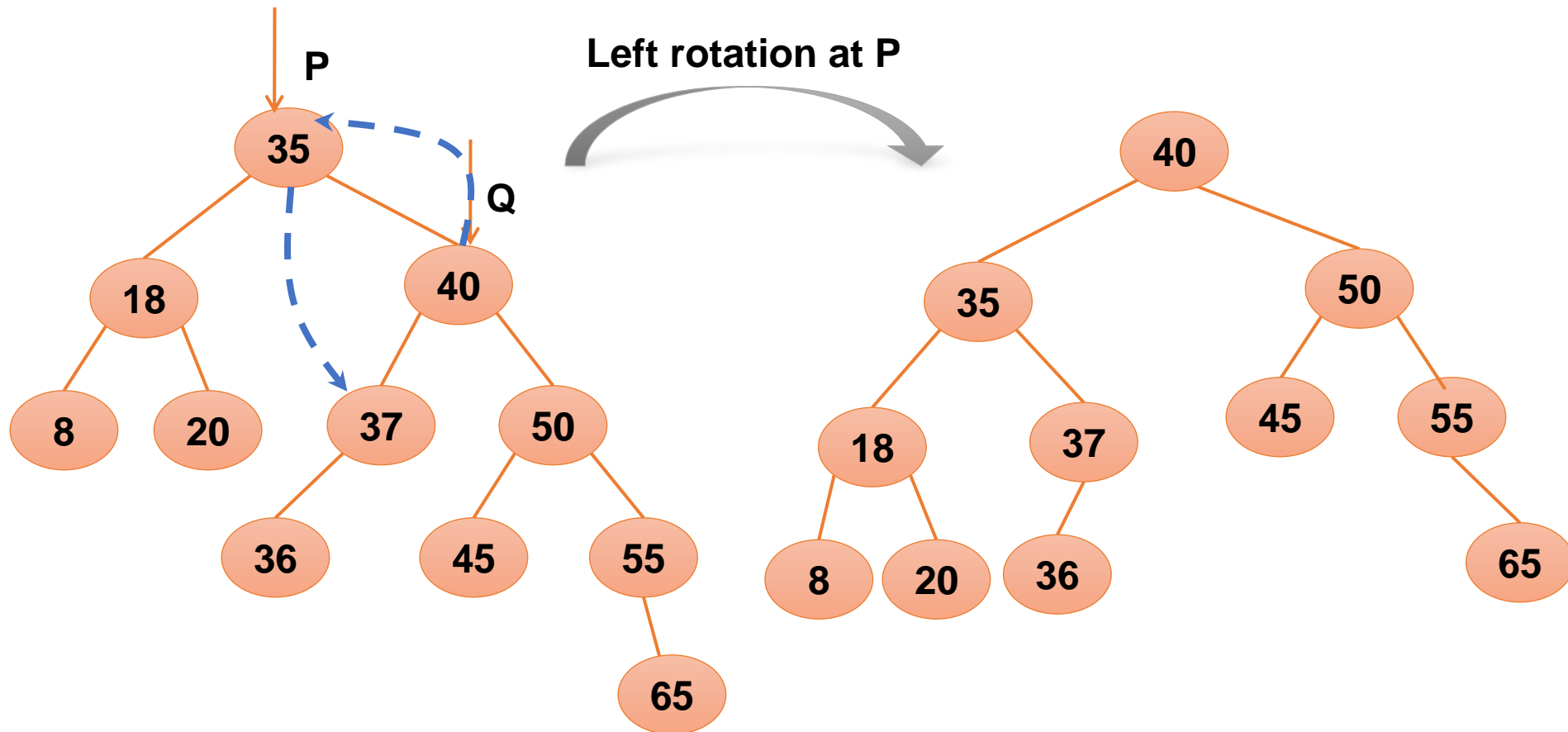
- **Right-Left case:**
 - Left rotation at P



- Right-Left case: example



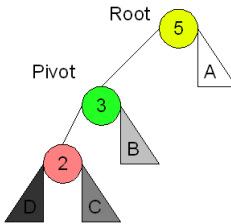
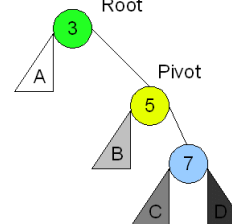
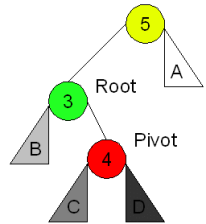
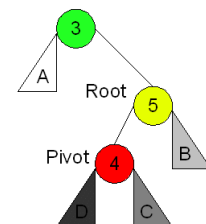
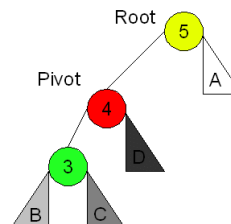
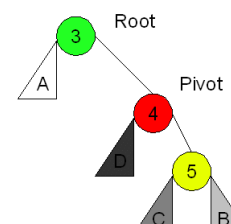
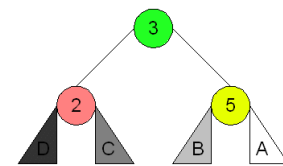
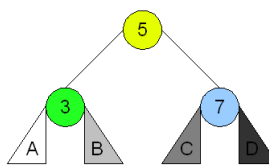
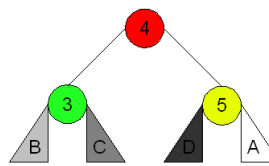
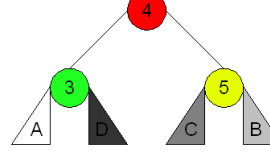
- Right-Left case: example



- **Left-Left case:**
 - Right rotation at un-balanced node.
- **Left-Right case:**
 - **Left** rotation at un-balanced node's **left child**
 - Right rotation at un-balanced node.

There are 4 cases in all, choosing which one is made by seeing the direction of the first 2 nodes from the unbalanced node to the newly inserted node and matching them to the top most row.

Root is the initial parent before a rotation and **Pivot** is the child to take the root's place.

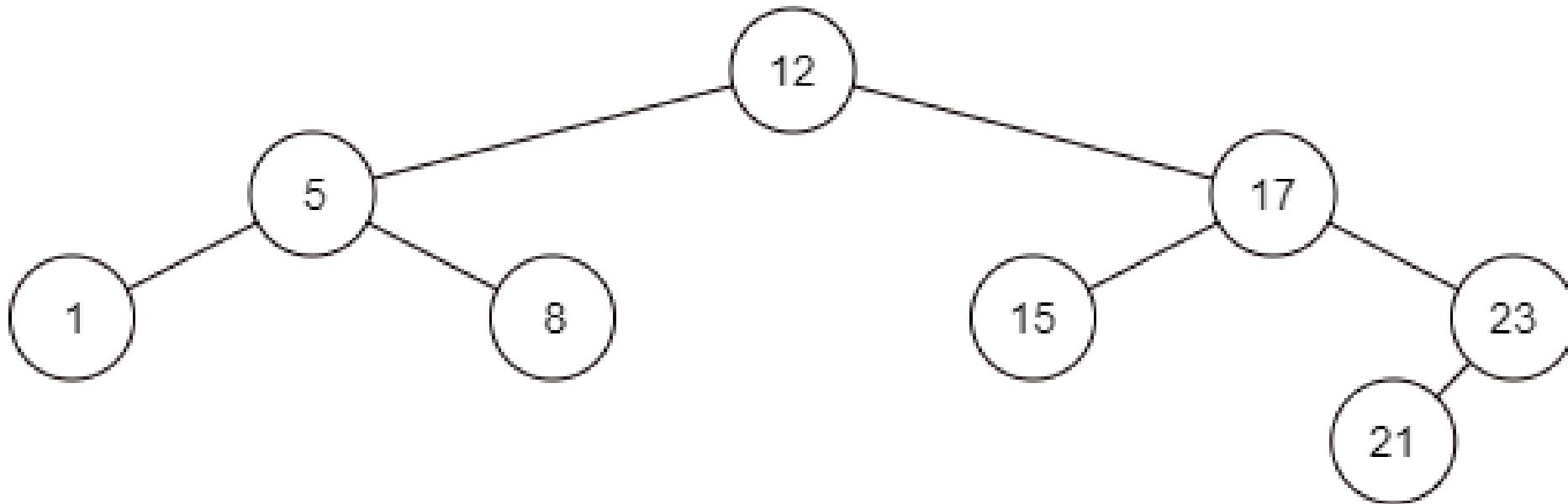
| Left Left Case | Right Right Case | Left Right Case | Right Left Case |
|---|--|---|---|
|  <p>Right Rotation</p> |  <p>Left Rotation</p> |  <p>Left Rotation</p> |  <p>Right Rotation</p> |
| | |  <p>Right Rotation</p> |  <p>Left Rotation</p> |
|  |  |  |  |

- Beginning with an empty AVL tree, perform step-by-step the insertion of the following values in the order given

15, 5, 12, 8, 23, 1, 17, 21

- Beginning with an empty AVL tree, perform step-by-step the insertion of the following values in the order given

15, 5, 12, 8, 23, 1, 17, 21

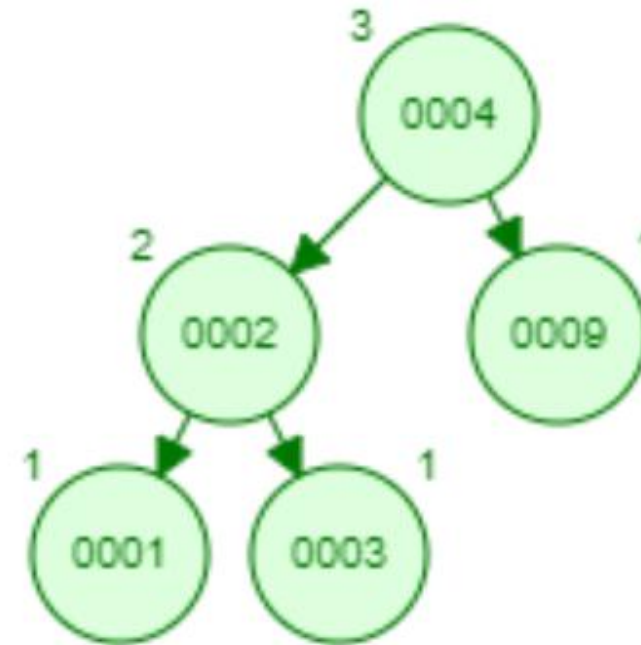
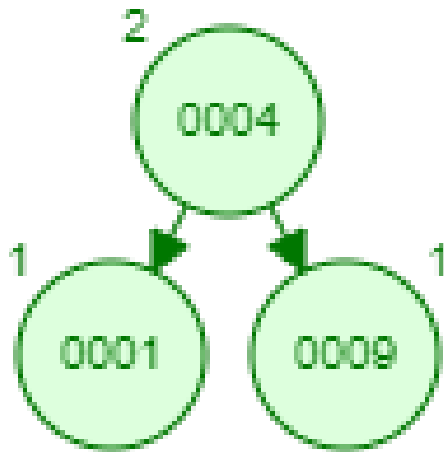


- Beginning with an empty AVL tree, perform step-by-step the insertion of the following values in the order given

9, 1, 4, 2, 3, 9, 5, 8, 6, 7, 4

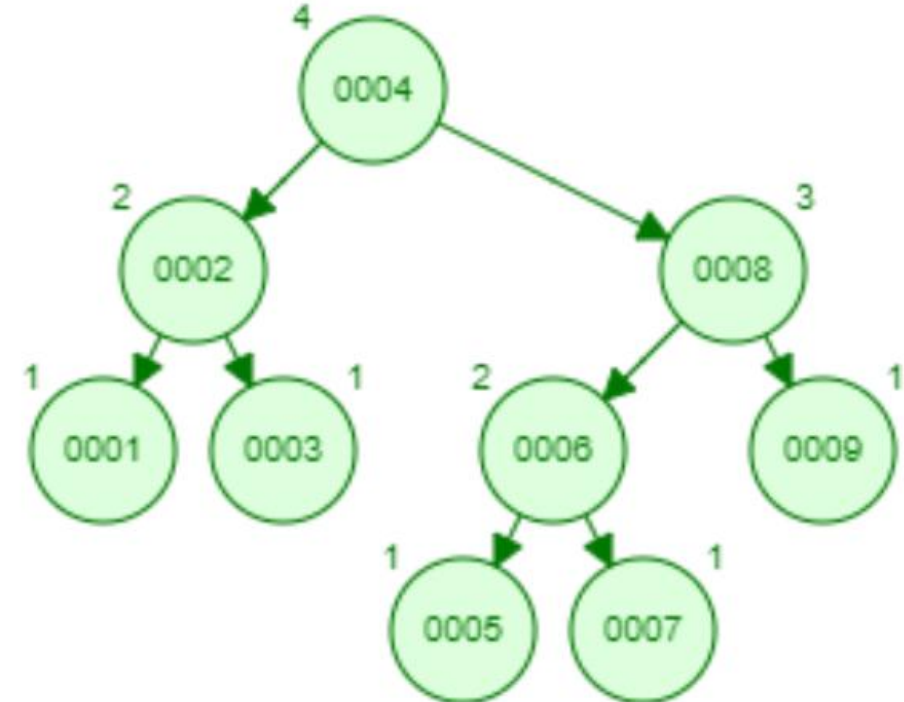
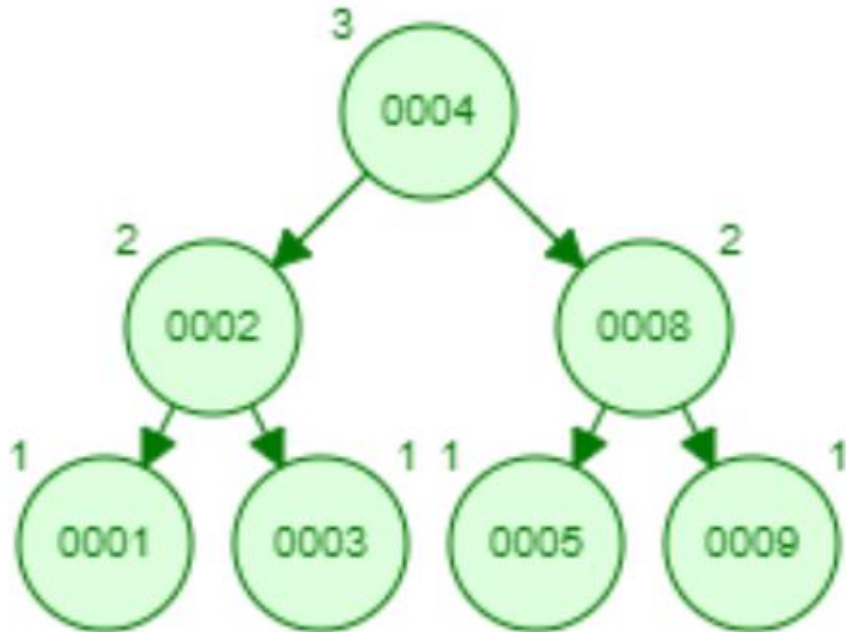
- Beginning with an empty AVL tree, perform step-by-step the insertion of the following values in the order given

9, 1, 4, 2, 3, 9, 5, 8, 6, 7, 4



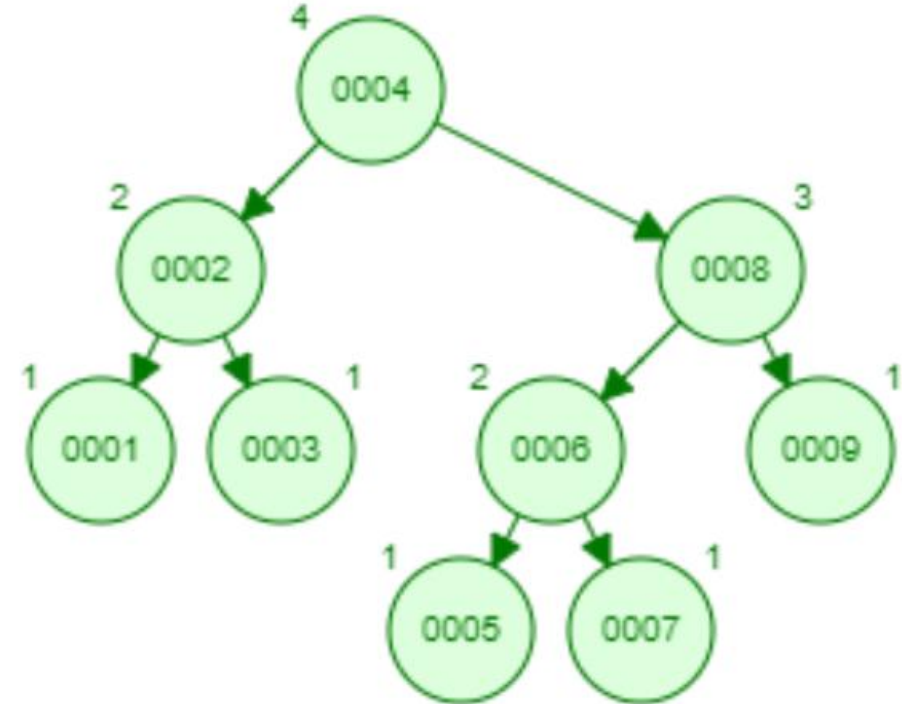
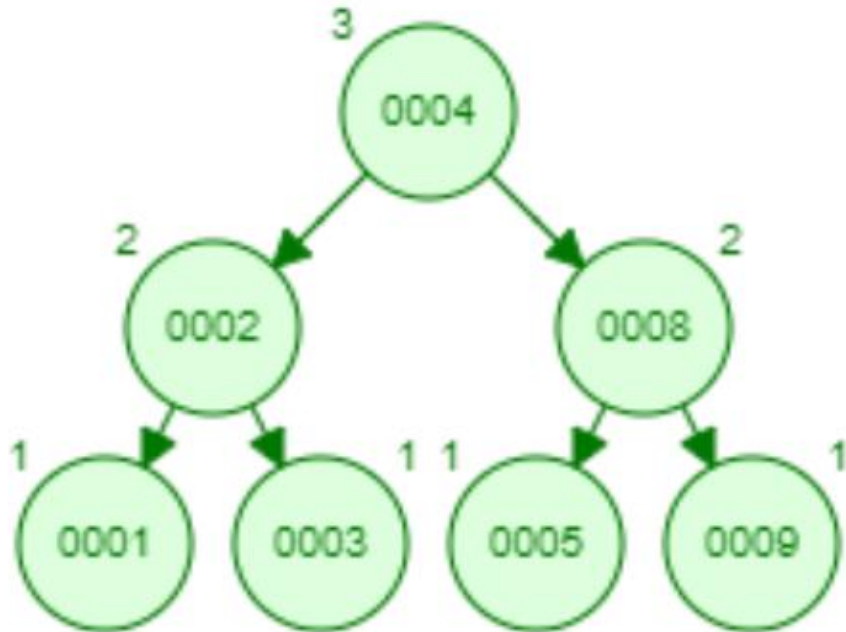
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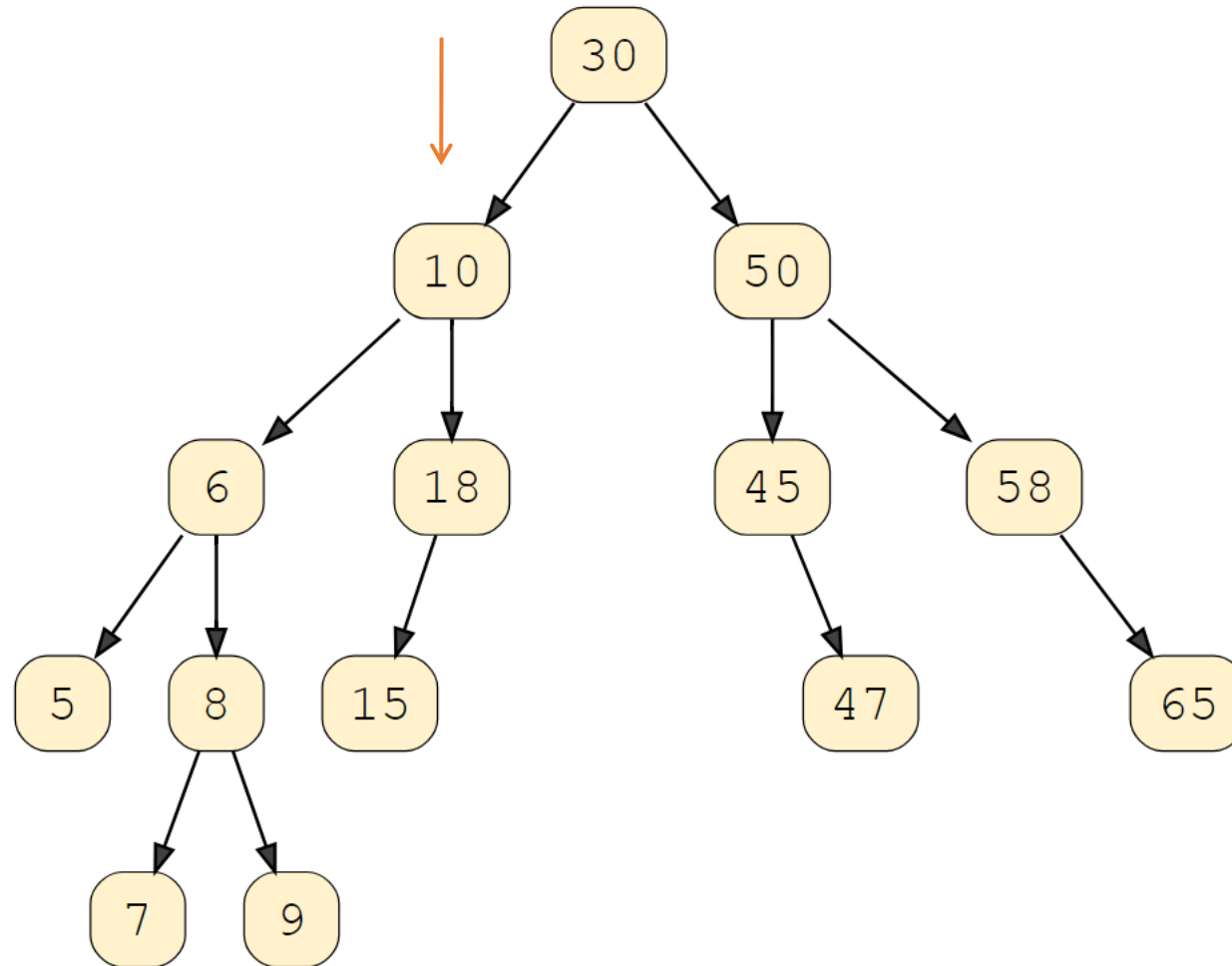
- Beginning with an empty AVL tree, perform step-by-step the insertion of the following values in the order given

9, 1, 4, 2, 3, 9, 5, 8, 6, 7, 4

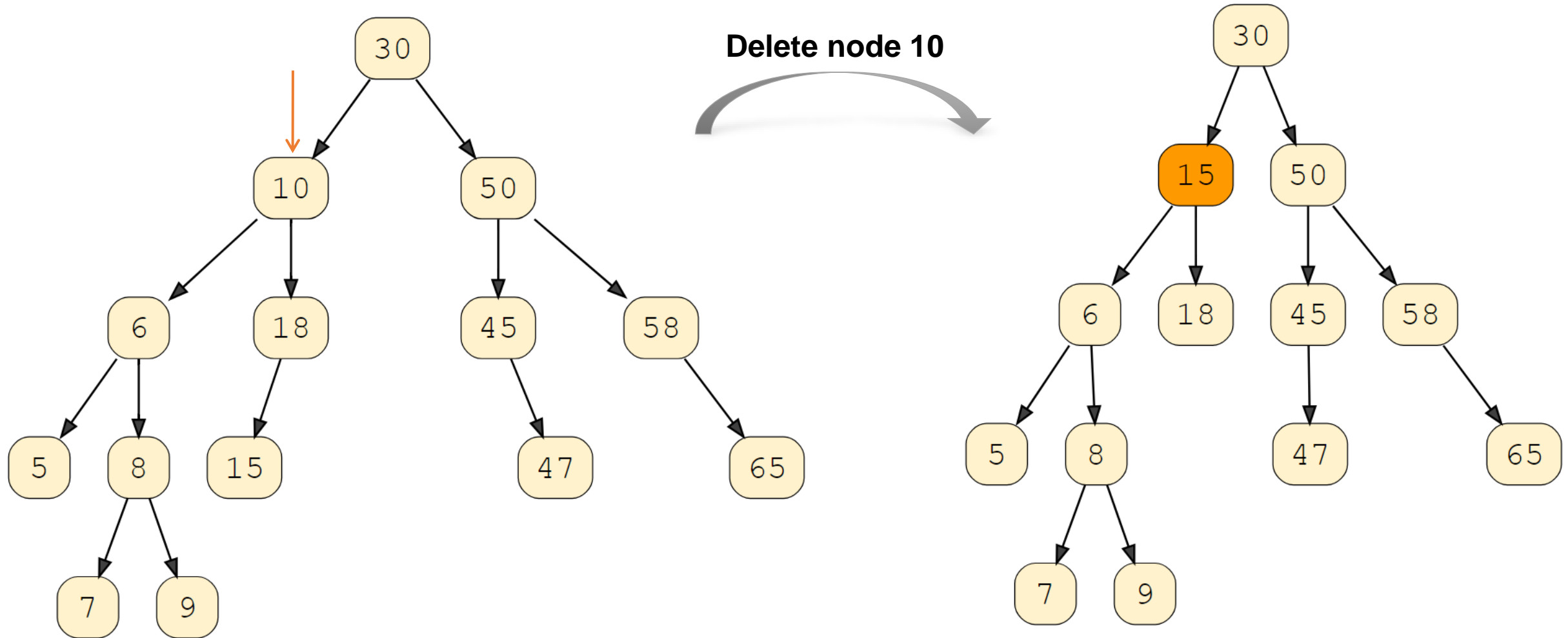


- Deleting a node from an AVL tree is similar to that in a binary search tree
 - Delete the node (in 3 case of BST)
 - Rebalance the tree once the node is deleted

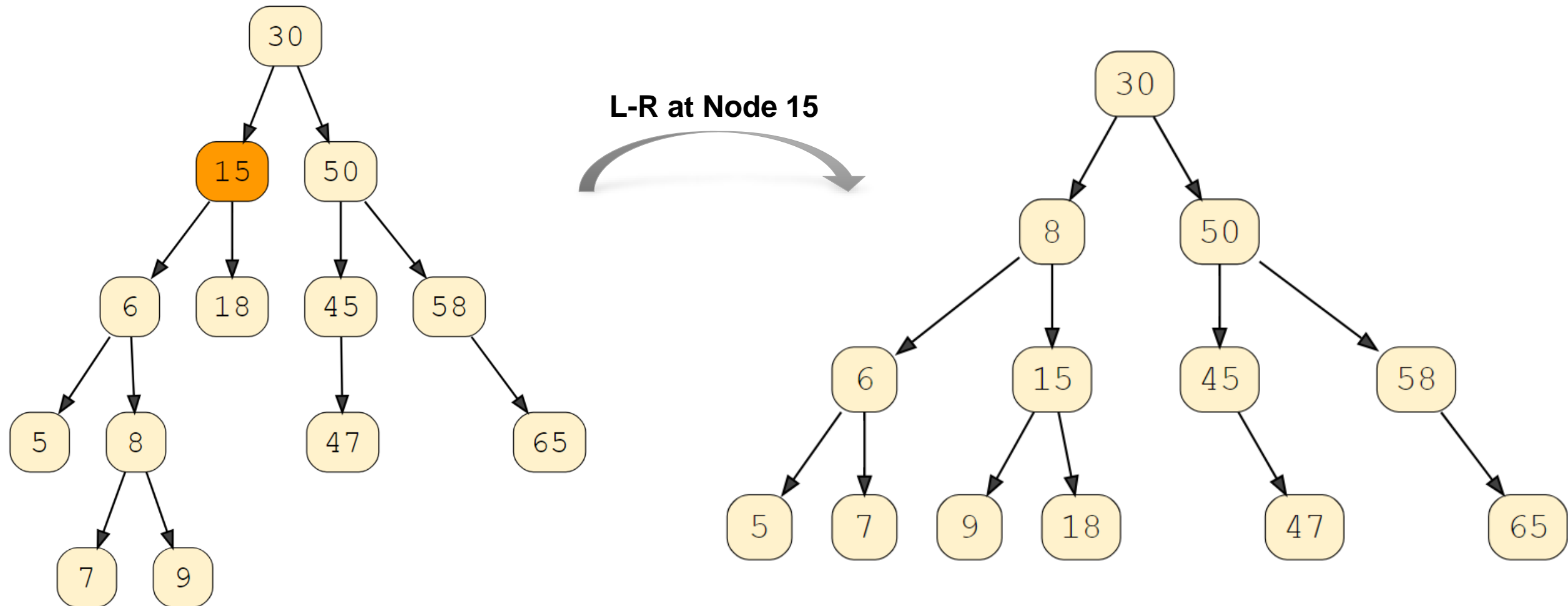
- Delete Node 10:



- Delete Node 10:



- Rebalance the tree



THANK YOU
for YOUR ATTENTION