Robbie Robot Shop Sample Text Menus

CSE 1325-003 Spring 2016 Team Project Due Thursday, 21 April, 8:00 am

You are free to produce whatever CLI menu structure you like. One possible solution:

Main Menu

- 1 (C) reate
- 2 (R) eport
- 3 (S) ave
- 9 (Q) uit

Create

- 1.1 (0) rder
- 1.2 (C)ustomer
- 1.3 (S) ales Associate
- 1.4 Robot (M) odel
- 1.5 Robot (C) omponent
- 1.6 (Q) uit to Main Menu

The response to each of the above should be interactive questions to obtain the data needed to construct the appropriate object.

Report

- 2.1 (0) rders
- 2.2 (C)ustomers
- 2.3 (S) ales Associates
- 2.4 (R) obot Models
- 2.5 Robot (P)arts
- 2.6 (Q) uit to Main Menu

Each row for any list includes the name and xxxNumber of each object, and then repeatedly prompts for a name to provide full details until the user enters no data. Then return to Main Menu.

Save

Interactive to obtain the path and filename to save. Loading a saved shop can be either a command line option or an added menu item.