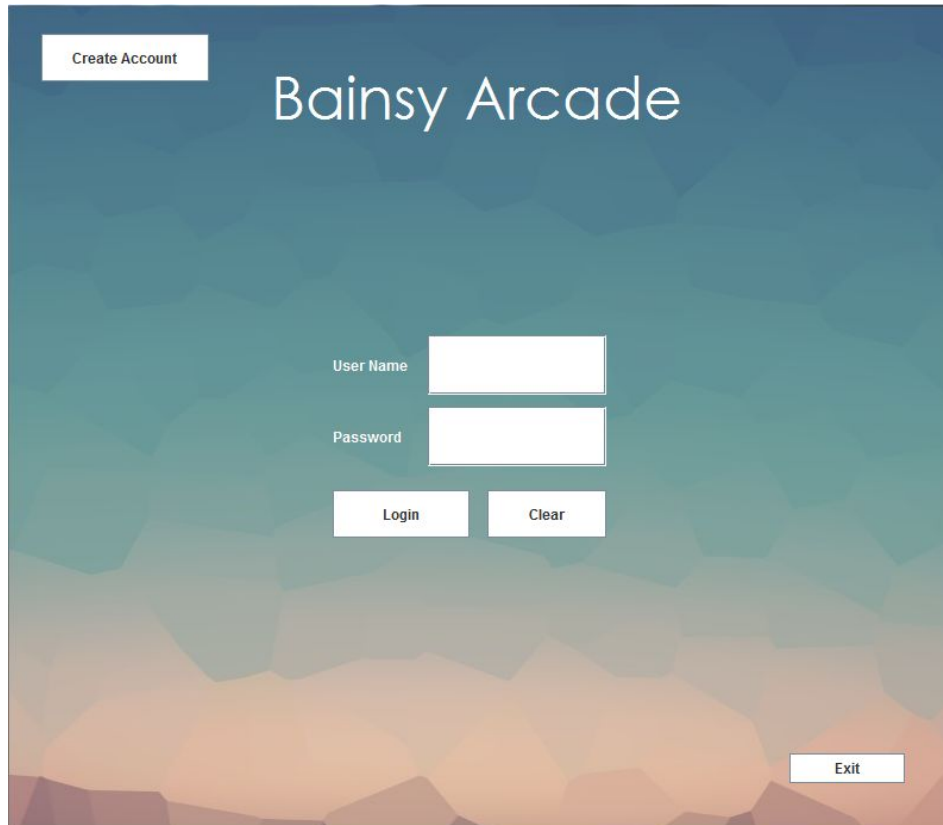


# User Manual: Bainsy Arcade

## About the program:

Arcade is to be used by the gaming club to compete against each other in the games snake and bainsy bird

## **Login:**



Create Account

# Bainsy Arcade

User Name

Password

Login Clear

Exit

When the program is first ran, you will be brought to this screen. Gives access to the arcade.

## When Login is pressed

It will allow you to enter the arcade depending if you have an account or you're an admin and have entered all the correct information. The admin login and all other accounts can be read from the file (data.txt). If you enter the wrong information an error message will pop up. If user information is correct user is taken to the arcade.

## When Clear is pressed

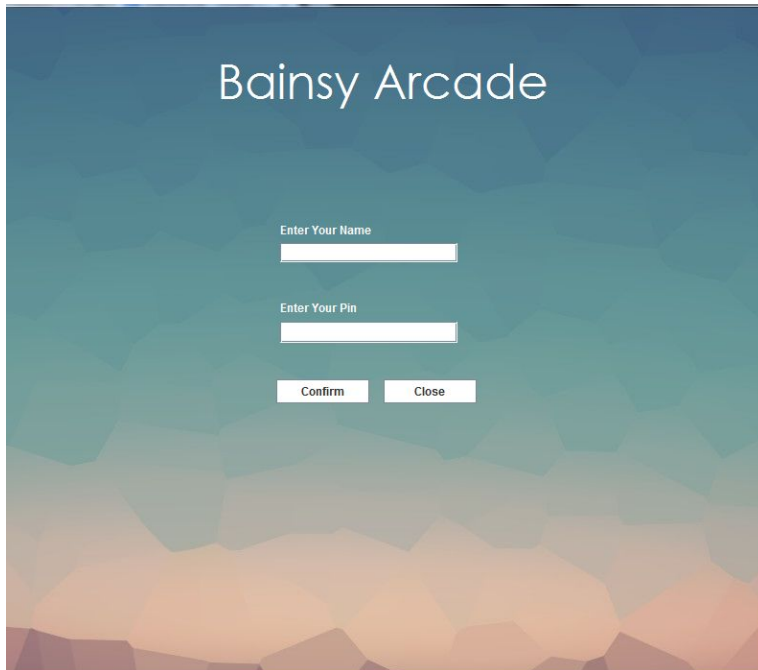
Clears both of the text fields.

## When Exit is pressed

Closes the program.

When Create Account is pressed

You will be taken to this screen, where the program will ask for your name and a pin.

The image shows a screen titled "Bainsy Arcade" with a blue and green geometric background. It contains two input fields: "Enter Your Name" and "Enter Your Pin". Below these fields are two buttons: "Confirm" and "Close".

When Confirm is pressed

When all required information is entered, a new account will be made and saved to the file (data.txt).

When Close is pressed

You will be taken back to the login screen.

Main gui(non admin):



Main gui(admin):



After logging in you will be taken to one of these two screens depending if you are an admin or not. This is where you select what game you want to play and look at the highscores.

When Logout is pressed

You are taken back to the login screen

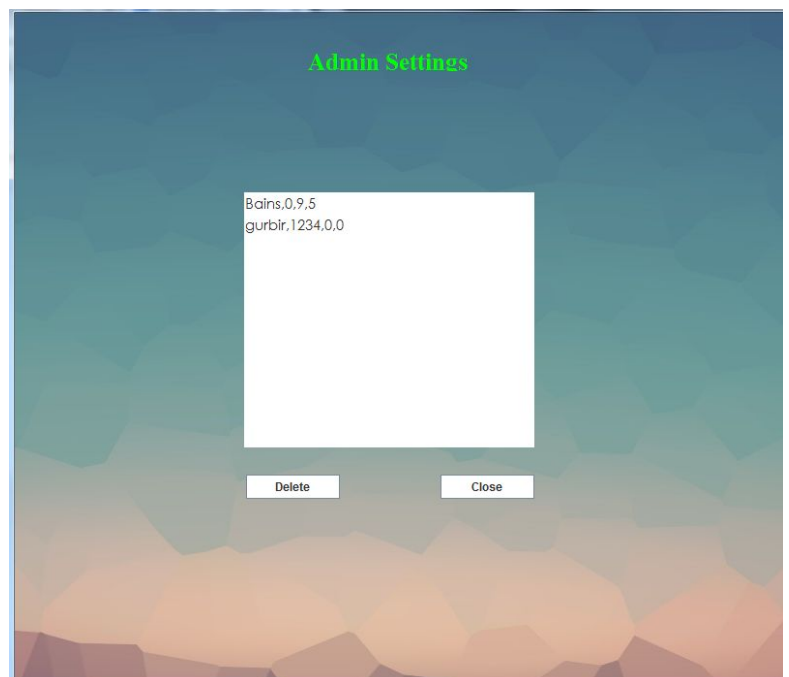
**Admin Settings Frame:**

When Settings is pressed

You are taken to this screen, where the admin will be allowed to view others account information and the ability to delete other accounts as well

When Close is pressed

You return to the main gui



## Highscore frame:

### When Highscore is pressed

You are taken to the highscores screen where you can view other high scores of everyone who has played

### When Sort by Snake is pressed

The high scores will sort themselves with the account that got the highest score in snake will be on top of the leaderboards

### When Sort by Flappy is pressed

The high scores will sort themselves with the account that got the highest score in BainsyBird will be on top of the leaderboards

### When Close is pressed

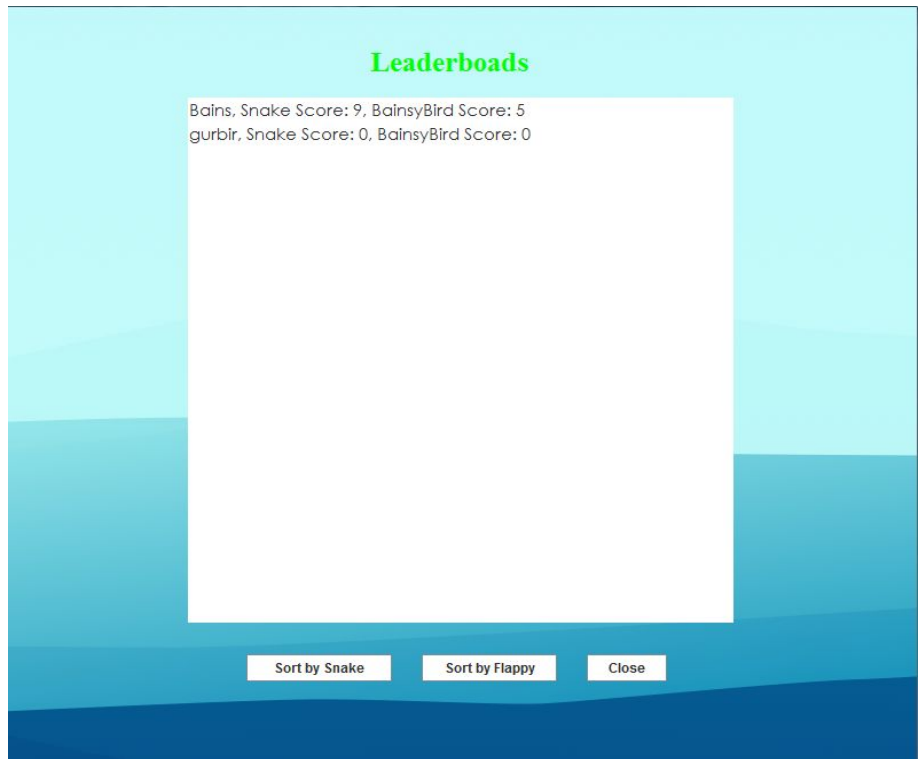
You are returned to the main gui

### When Play Snake is pressed

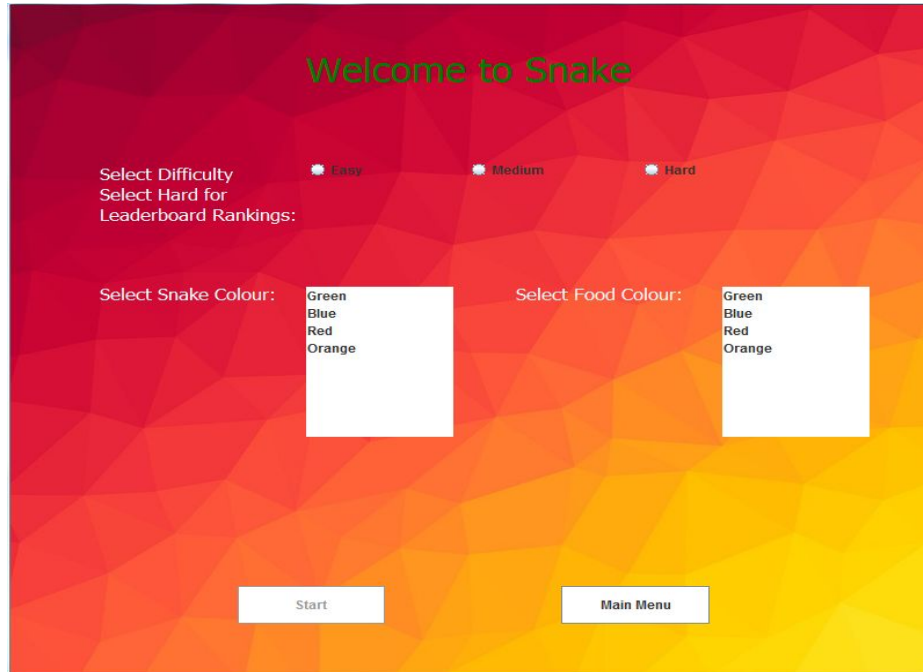
You will be taken to the snake game

### When Play Flappy is pressed

You will be taken to the BainsyBird game



## Snake GUI:



When Play Snake is clicked you will be brought to this screen where you select the setting of the snake game and start the game

### When a Difficulty is pressed

It will make the snake go slow for easy, medium for medium and fast for hard

### When a Snake Colour is pressed

Makes the snake the colour you picked

### When a Food Colour is pressed

Makes the food the colour you picked

### When Main Menu is pressed

Takes you back to the main gui

### When Start is pressed

You will only be allowed to start the game if you have selected a difficulty, food colour and snake colour



### Play Again Menu:



When you die this menu will pop up

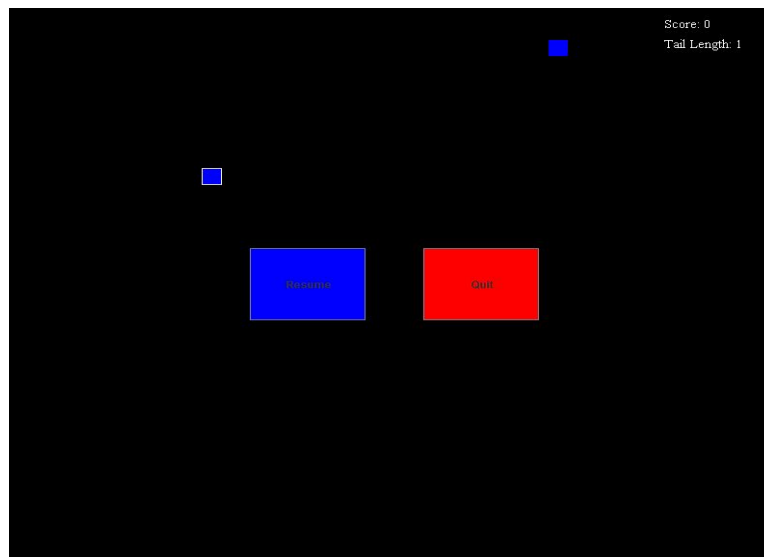
When Play Again is pressed

Game will start over with score 0 and tail length 0

When Quit is pressed

You will be taken to the Snake GUI

### Pause



### Menu:

When the P key is pressed while playing game will pause

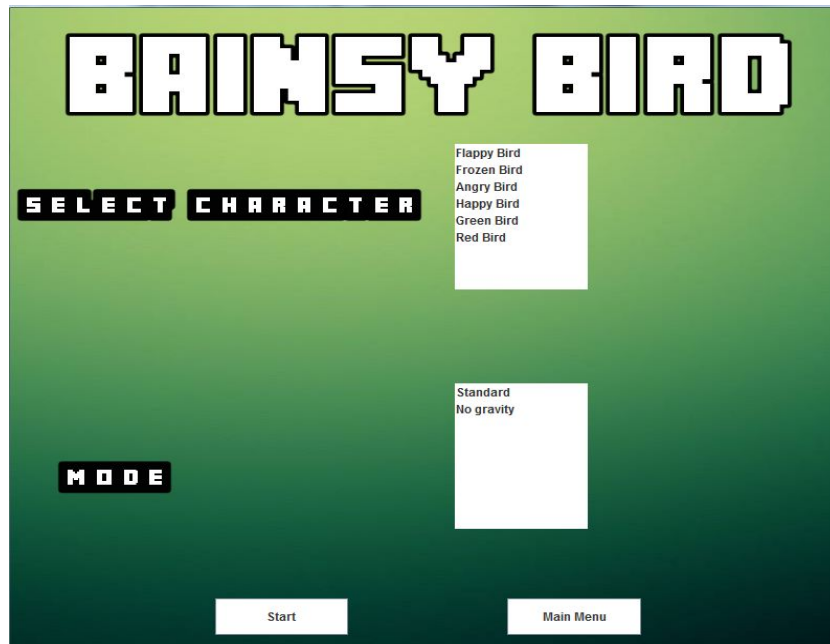
When Resume is pressed

Game will resume where you left off

When Quit is pressed

Game will end and you will be taken to the snake GUI

**Bird GUI:**



When Play Flappy is pressed you will be taken to the Bird GUI where you select the settings such as character and mode for Bainsy Bird and begin to play

When Main Menu is pressed

You will be taken to the Main GUI

When a Character is pressed

You will play with that character in the game

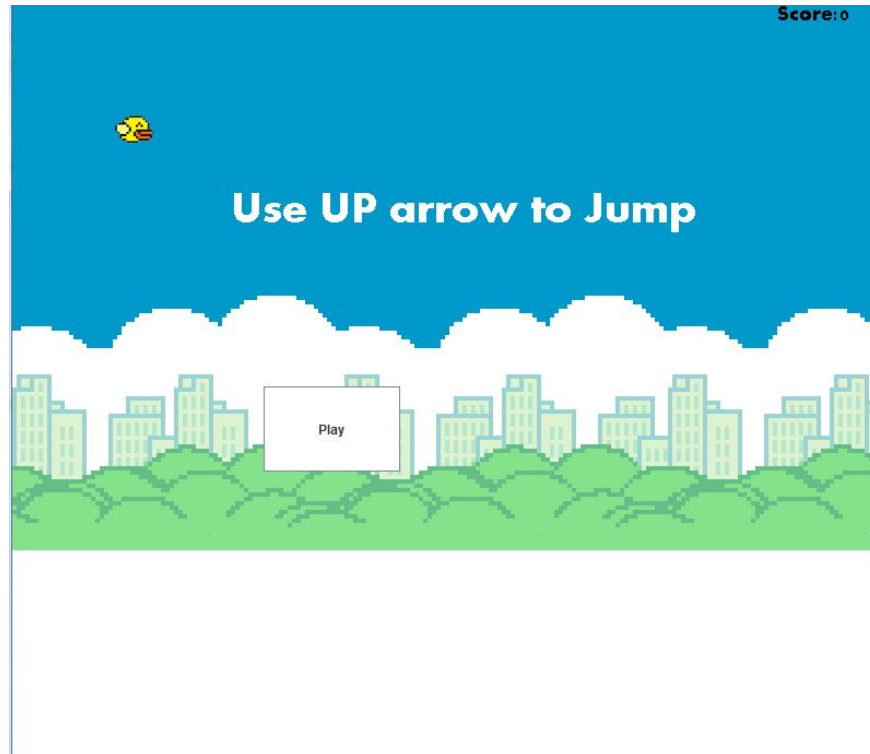
When a Mode is pressed

You will be playing that mode in the game

When Start is pressed

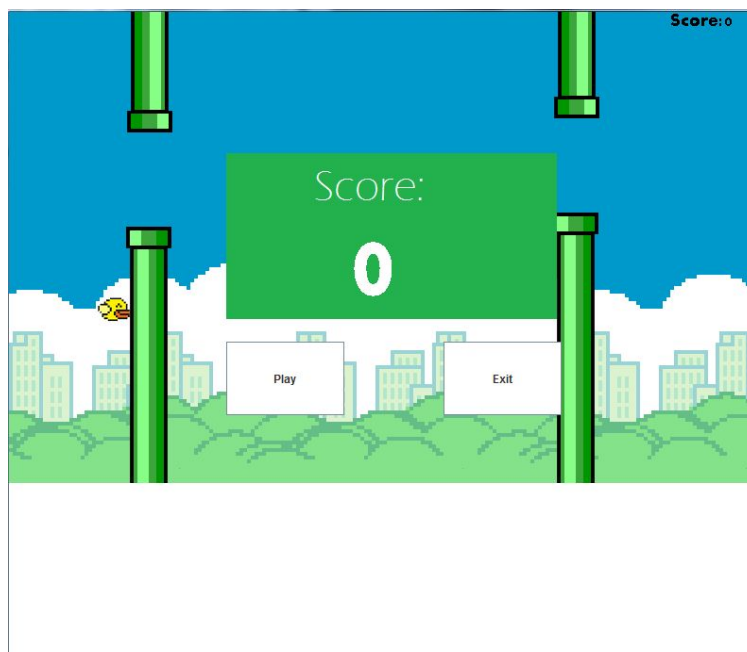
If a character and mode is selected click start and you will be taken to the game

Bainsy Bird:



When Play is pressed  
Game will start

When you die:





When Play is pressed

Game will restart

When Exit is pressed

You will be taken back to the Bird GUI