	<u> </u>
Project	WorkType
+ Project_ID: integer	+ WorkType_ID: integer
+ Project_Name: string	+ WorkType_Name: string
+ Project_Description: string	+ WorkType_Description: sttring
+ Project_Create (string newName, string newDescription): void	+ WorkType_Create (string newName, string newDescription): void
+ Project_Edit (integer newID, string newName, string newDescription): void	+ WorkType_Edit (integer newID, string newName, string newDescription): void
+ Project_Delete (integer newID, string newName, string newDescription): voice	+ WorkType_Delete (integer newID, string newName, string newDescription): voi
to the state of th	·
	Work
+ Project: object	
+ WorkType: obje	et en
+ StartDateTime:	
+ EndDateTime: o	latetime
+ Value: string	
+ WorkDescription	n: string
+ Document: strin	g g
+ Duration: float	
+ HourPrice: float	
+ WorkPrice: float	
	numerable Project, enumerable WorkType, Datetime StartDateTime, Datetime EndDateTime, ring Value, string WorkDescription, string Document): void
	merable Project, enumerable WorkType, Datetime StartDateTime, Datetime EndDateTime, ring Value, string WorkDescription, string Document): void
	numerable Project, enumerable WorkType, Datetime StartDateTime, Datetime EndDateTime, ring Value, string WorkDescription, string Document): void
+ Duration_Calcu	ate (Datetime StartDateTime, Datetime EndDateTime): float
+ HourPrice_Calc	ulate (Enumerable Project, enumerable WorkType): float
+ WorkPrice_Calc	ulate (float Duration, float HourPrice): float
+ Get_Price (Enul float WorkPrice): f	nerable Project, enumerable WorkType, Datetime StartDateTime, Datetime EndDateTime, loat