

MARWANE KHSIME

JAVASCRIPT FULL STACK ENGINEER

Specialized in Javascript stacks, I bring and I know how to share my skills with others to achieve the set objectives. I embody team spirit in my values, as I believe that it is in the best conditions that we best express our talent.

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EXPERIENCE

May 2022 - now

SOFTWARE ENGINEER

Swile - Paris, FR | Full remote

Within a squad of 8 people, agile development of front and/or back end features, monitoring, alerting and maintenance of Swile's e-commerce platform.

 React, NestJS, Vendure, Angular2+, AWS, ElasticSearch, Docker, Kubernetes, Kafka, PostgreSQL, Redis, BullMQ, Datadog, Sentry

Mar. 2020 - May 2022

SOFTWARE ENGINEER

Horiz.io - Bordeaux, FR.

Within a squad of 6 to 8 people, complete redesign of the app. Agile development of front and/or back end features, monitoring, alerting and maintenance of Horiz's real estate search and management platform. SSO implementation (Keycloak) for the platform.

 VueJs, NodeJs (Koa then Fastify), PHP (legacy), ElasticSearch, Docker, MongoDB, MySQL, Redis, Meilisearch, Datadog, BullMQ

Jan. 2019 - Aug. 2019

SOFTWARE ENGINEER (Freelance)

Euler Hermes TribRating - Hambourg, GE | Full remote

Within an international remote developer team working on several credit insurance valuation projects, development of an administration platform for all product applications. Creation of the company website.

 VueJs, NuxtJs, NodeJs (Serverless), AWS Lambda, Terraform, Docker, MongoDB, PostgreSQL, Redis

@MARWANE KHSIME



PASSIONATE

ORGANIZED

LEADER

TEAM SPIRIT

ADAPTABILITY

REACTIVITY

INTERESTS



TRAVEL



BOXING



RUNNING



CREATE



MUSIC



PHOTO

EDUCATION

2018 to 2019

CALIFORNIA STATE UNIVERSITY SAN MARCOS

Student exchange with the University of San Marcos. Computer Science Major.

2015 to 2020

EPITECH PROGRAMMING SCHOOL

Realization of multiple projects in the sector of the artificial intelligence, video games, environment UNIX ...

2015

AERONAUTICAL INITIATION PATENT

Obtaining of the B.I.A. (Brevet initiation aéronautique) with honors after a training of one year.

2015

ODILON REDON HIGH SCHOOL

Obtaining the Baccalaureate Science specialty engineering with honors.

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EXPERIENCE

Jan. 2019 - Oct. 2019

SOFTWARE ENGINEER (Freelance)

One Artisan - Bordeaux, FR | Full remote

Development of a back office to help the company put craftsmen in touch with construction sites more easily and to facilitate their invoicing.

 VueJs, NodeJs, Docker, MongoDB, MySQL.

Nov. 2017 - Dec. 2018

SOFTWARE ENGINEER (Freelance)

Customer spot - Bordeaux, FR

Full stack developer on several human resource management and billing projects, for clients such as the Ministry of Education, Société Générale and ENSOSP (National School of NCOs and firefighters).

 VueJs, AngularJs, Angular2+, Sprinboot, Java J2E, Keycloak.

Feb. 2017 - Oct. 2018

TUTOR & HUB COORDINATOR

EPITECH Programming School - Bordeaux, FR

Head of the innovation division of the EPITECH programming school. Organization of tech conferences for students.

EPITECH students supervision as tutor. Surveillance of tests, grading students' work, teaching and supervision of practical courses.

 C programming, NodeJS, Front end frameworks, UNIX system.

Jul. 2016 - Dec. 2016

SOFTWARE DEVELOPPER (internship)

NP6 Solutions, Customer Data Platform - Bordeaux, FR

Realization of a web application named "Data Flow" for the employees and the customers of the company. The goal is to quickly and easily create programs like import and export using a graphical interface. It is also possible to schedule the execution of programs from the platform.

 Angular, NodeJS, Mongodbs, Redis, Docker, Kubernetes, Python

LANGUAGES



MY PROJECTS

Mar. 2018 - Mar. 2020

HOLO - EPITECH INNOVATIVE PROJECT

Holo is a software created under the Unity3D graphics engine, allowing gesture control of objects or 3D holographic scenes. This is my final project at EPITECH. The purpose of the EIP (Epitech Innovative Project) is to create a marketable and innovative product.

 Unity3D, C#, NodeJS, MongoDB, VueJS.

Apr. 2018

REDBULL KUMITE 2018 ASSISTANT ORGANIZER

Participation in the organization of the competition RedBull Kumite (around the game Street Fighter) in Bordeaux.

Mar. 2016 - Jul. 2016

VOLUNTEER FULL-STACK DEVELOPER

Within a team of 6 Epitech developers, and in conjunction with design, law, and communication teams, we created for the Euro 2016 (The European Soccer Championship) a Web and a mobile application of prognostics. This project, certified by French Tech and Bordeaux Metropole, gathered more than 1600 players. This was my first project in a multi-disciplinary team.

 AngularJS, NodeJs, MongoDB, Android.