Practicing the Java Module System

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Practice 1: Generate JREs

JLink tool allows you to create different scale of JREs. Every application has different scale, and it is not required to use a module that we don't need!

```
mkdir generate-image
cd generate-image

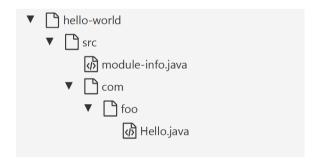
// Run
generate-images.bat or ./geneate-images.sh
```

After generation is completed, verify that you have java.base, java.desktop, java.se, and java.se.ee included JREs in the directory. Check folder sizes and add them to your notepad.

Practice 2: Create a hello world module

Create a "Hello world!" module. Compile, Package, and Run it.

1) Get the following directory structure, check the module-info.java and Hello.java classes.



module-info.java.

```
module com.foo {
    // no definition yet
}
```

com.foo.Hello.java.

```
package com.foo;
public class Hello {
   public static void main(String[] args) {
```

```
System.out.println("Hello world!");
}
```

2) Compile the module artifacts

module-info.java is a module descriptor file. It should be compiled along with other classes in the module.

```
cd hello-world
javac src/module-info.java src/com/foo/Hello.java -d dist
```

After compilation, hello-world/dist folder should include compiled module descriptor and Hello.class.



3) Run the module with dist folder

Add dist directory to the module path to be able to resolve **com.foo** module inside, and run **com.foo.Hello** class inside **com.foo** module.

```
java --module-path dist -m com.foo/com.foo.Hello
// Hello world!
```

4) Package the modular app

We can package standard Java module as a JAR (Java Archive) file. Then, we call it as modular JAR file.

```
jar --create --file hello.jar --main-class=com.foo.Hello -C dist .
```

After the jar command completed, verify that you have hello.jar file in the current directory.

5) Run the module with a modular JAR file

We can also add modular JAR files to the --module-path.

```
java --module-path hello.jar -m com.foo/com.foo.Hello
// Hello world!
```

6) Link

jlink is a link tool for Java 9. It creates a portable bundle of your application and JRE.

```
jlink --module-path %JAVA_HOME%/jmods;hello.jar --add-modules com.foo --
launcher hello=com.foo/com.foo.Hello --output release 
jlink --module-path $JAVA_HOME/jmods;hello.jar --add-modules com.foo --
launcher hello=com.foo/com.foo.Hello --output release
```

- For win
- Por *nix

After link, you will have a special JRE which has Hello module included. You can run the module with produced launcher.

```
cd release
bin\hello.bat ①
./bin/hello ②
```

- for win
- 2 for *nix

Practice 3: Control access between modules

Let's use exports and requires keywords to control access between modules.

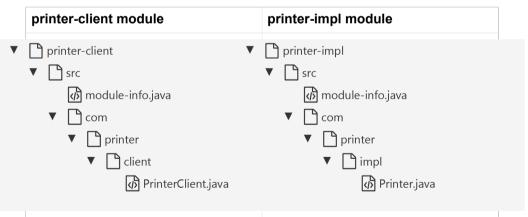
exports

declares which package(s) will be readable to outside modules.

requires

declares which module(s) are needed to read/access.

Table 3.1. module-core directory



In this practice, you are going to play with exports and requires keywords to understand them easily.

Case 1

When exports and requires are not declared in module descriptor.

Open module-core directory, and check that printer-client/module-info.java doesn't include requires and printer-impl/module-info.java doesn't include exports keywords.

Compile printer-impl and printer-client modules, and log that how Java module system prevents access when exports and requires are missed.

Compile modules.

- Compile printer-impl
- 2 Compile printer-client

Run modules.

```
java --module-path dist -m com.printer.client/
com.printer.client.PrinterClient
```

Case2

When exports declared, but requires is not declared

Update printer-impl/module-info.java descriptor file to export com.printer.impl package to other modules.

printer-impl/module-info.java.

```
module com.printer.impl {
   exports com.printer.impl;
}
```

Compile printer-impl and printer-client modules, and log that how Java module system prevents access when requires is missed.

Compile modules.

```
javac printer-impl/module-info.java printer-impl/src/com/printer/impl/
Printer.java -d dist/printer-impl ①
```

javac printer-client/module-info.java printer-client/src/com/printer/
client/PrinterClient.java -p dist/printer-impl -d dist/printer-client 2

- Compile printer-impl
- 2 Compile printer-client

Run modules.

```
java --module-path dist -m com.printer.client/
com.printer.client.PrinterClient
```

Case 3

When requires declared, but exports is not declared

Update printer-impl/module-info.java descriptor file to not export any package, and update printer-client/module-info.java to require printer-impl module.

printer-impl/module-info.java.

```
module com.printer.impl {
}
```

printer-client/module-info.java.

```
module com.printer.client {
    requires com.printer.impl;
}
```

Compile modules.

```
javac printer-impl/module-info.java printer-impl/src/com/printer/impl/
Printer.java -d dist/printer-impl  

javac printer-client/module-info.java printer-client/src/com/printer/
client/PrinterClient.java -p dist/printer-impl -d dist/printer-client  2
```

- Compile printer-impl
- 2 Compile printer-client

Run modules.

```
java --module-path dist -m com.printer.client/
com.printer.client.PrinterClient
```

Compile printer-impl and printer-client modules, and log that how Java module system prevents access when exports is missed.

Case 4

When both requires and exports are declared

Update printer-impl/module-info.java descriptor file to export com.printer.impl package, and update printer-client/module-info.java to require com.printer.impl module.

Compile modules.

- Compile printer-impl
- 2 Compile printer-client

Run modules.

```
java --module-path dist -m com.printer.client/
com.printer.client.PrinterClient
```

Compile printer-impl and printer-client modules, and log that how Java module system controls access among modules successfully.

Practice 4: Using Auto-modules

Auto-modules is designed for smooth migration to the Java module system.

When a non-modular classic JAR file is added to module path (--module-path or -p), then it becomes an auto-module.



All packages of an auto-module are readable by other modules.

Open auto-module directory, and check that there is a non-modular jansi-1.17.1.jar file. Then, edit module descriptors for both printer-client and printer-impl modules.

printer-client/module.descriptor.java.

```
module com.printer.client {
   requires com.printer.impl;
}
```

printer-impl/module.descriptor.java.

jansi is a non-modular Jar file and it behaves like a module (auto-module) if it is added to module path. Module name is resolved without version part from the file name.

Compile modules.

```
javac printer-impl/module-info.java printer-impl/src/com/printer/impl/
Printer.java -p lib -d dist/printer-impl
```

javac printer-client/module-info.java printer-client/src/com/printer/ client/PrinterClient.java -p dist/printer-impl;lib -d dist/printerclient

Run modules.

```
java --module-path dist;lib -m com.printer.client/
com.printer.client.PrinterClient
```

After compile, run the auto-module app, verify that console output is colored with jansi library.

Practice 5: Using Unnamed modules

In this practice, you are going to test access from an unnamed module to a module.

Open unnamed-module folder, and check that printer-client module doesn't have a module descriptor file, and compile the modules.

```
javac src/module-info.java src/com/printer/impl/Printer.java -d dist/
printer-impl ①
javac src/com/printer/client/PrinterClient.java -d dist/printer-client ②
```

- 1 Compile printer-impl module
- 2 Compile printer-client without module-info.java

After compilation, run non-modular printer-client and verify that it is able to access exported packages.

- com.printer is added to module path
- printer-client is added to classpath

Practice 6:: Testing HTTP/2 Client API

In this practice you are going to run a HTTP/2 server featured with Spring Boot + Undertow and a modular HTTP/2 client application to test the HTTP/2 Client API.

Open http2/http-server folder and run the following.

```
mvnw clean spring-boot:run ①
./mvnw clean spring-boot:run ②
```

- for windows
- 2 For *nix

Server application listens on https://127.0.0.1:8443 and has simple logic to respond to the HTTP/2 client.

HelloController.java.

```
@RestController
public class HelloController {

    @GetMapping("/get")
    public String get() {
        return "Hello world!";
    }

    @PostMapping("/post")
    public String post(@RequestBody String body) {
        return isNull(body) ? "Hello world!" : body;
```

```
}
```

HTTP/2 protocols forces to use SSL certificates. In application folder you will see http2.keystore, and it can be used for both server and client applications.

On the server side, the keystore can be registered in Spring Boot's application.properties file.

```
server.ssl.key-store=classpath:http2.keystore
server.ssl.key-store-password=123456
server.ssl.key-alias=http2
server.http2.enabled=true
server.port=8443
```

In the client application, we have two simple clasess GetClient and PostClient. They simple requests to the HTTP/2 server we run in previous step and makes HTTP Get or Post requests.

Let's build the client application.

```
javac src/module-info.java src/com/kodedu/http2/client/GetClient.java
src/com/kodedu/http2/client/PostClient.java -d dist
```

Let's run the GetClient with required trustStore arguments.

```
java --module-path dist -Djavax.net.ssl.trustStore="src/resources/
http2.keystore" -Djavax.net.ssl.trustStorePassword=123456 -m
com.kodedu.httpTwo/com.kodedu.http2.client.GetClient
```

After run, verify that version information, http status code, and response body correctly printed.

Repeat the same operation for PostClient, and see that it successfully handles Http Post requests.



HTTP/2 API practice needs SSL keystore. If you want to generate your own keystore follow the instruction below.

Generates keystore.

```
keytool -genkeypair -alias http2 -keyalg RSA -
keysize 2048 -keystore http2.keystore -validity 3650
```

Answer questions asked during keystore generation.

```
Enter keystore password:
Re-enter new password:
What is your first and last name?
  [Unknown]: Rahman Usta
What is the name of your organizational unit?
  [Unknown]:
What is the name of your organization?
  [Unknown]:
What is the name of your City or Locality?
  [Unknown]:
What is the name of your State or Province?
  [Unknown]:
What is the two-letter country code for this unit?
  [Unknown]:
Is CN=Rahman Usta, OU=Unknown, O=Unknown, L=Unknown,
 ST=Unknown, C=Unknown correct?
  [no]: yes
```

Practice 7: Testing JSHell

JShell is a REPL tool for the Java platform.

```
jshell
| Welcome to JShell -- Version 10.0.1
| For an introduction type: /help intro
jshell>
jshell> 3 + 5
jshell> /exit
```

Create a Calculator class and call it's methods in JShell terminal.

```
public class Calculator {
    public int sum(int a, int b) {
        return a+b;
    }
    // ...
}
```

The end.