# Network Simulator Report

Khushboo(2022BITE002) Afsheen(2022BITE048) Sibgat(2022BITE010)

March 23, 2025

### 1 Introduction

This document presents a Network Simulator that implements key networking concepts at the Data Link Layer and Physical Layer. The simulator models frame transmission, collision detection using CSMA/CD, and flow control mechanisms such as Stop-and-Wait ARQ. The simulation also includes switching functionality.

## 2 Project Structure

```
network-simulator/
 data_link_layer/
                          # Implements Data Link Layer components
    __init__.py
                         # CSMA/CD implementation
    access_control.py
                         # Bridge functionality
   bridge.py
    end_device.py
                         # End devices in the network
    error_control.py
                         # Error detection mechanisms (parity/CRC)
                         # Frame structure definition
    frame.py
    switch.py
                         # Switch with MAC learning functionality
                          # Implements Physical Layer simulation
 physical_layer/
    __init__.py
   physical_layer.py
                         # Physical layer logic
 tests/
                          # Contains test scripts
    __init__.py
                         # Tests for data link layer
   test_data_link.py
 general/
                          # Environment setup files
   bin/
    lib/
```

```
.gitignore
pyvenv.cfg
main.py # Entry point of the simulation
```

#### 3 Features

README.md

• Dedicated Link Simulation: Simulates direct communication between two devices.

# Project documentation

- Star Topology Simulation: Models hub-based and switch-based star topologies.
- CRC Error Detection: Implements Cyclic Redundancy Check (CRC) for error detection.
- Bridge Simulation: Simulates bridges to divide networks into smaller segments.
- Stop-and-Wait ARQ: Implements an automatic repeat request protocol.
- CSMA/CD Testing: Tests Carrier Sense Multiple Access with Collision Detection (CSMA/CD) for Ethernet.

#### 3.1 Setting Up a Virtual Environment

```
python —m venv venv source venv/bin/activate # On Windows use 'venv\Scripts \setminus activate'
```

## 4 Running Tests

```
To test the Data Link Layer implementation:
python tests/test_data_link.py
```

# 5 Running the Simulation

```
To run the complete network simulation:
```

```
python main.py
```

The following menu will be displayed:

====== NETWORK SIMULATOR MENU =======

- 1. Dedicated Link (End-to-End Connection)
- 2. Simulation through Hub | STAR TOPOLOGY
- 3. CRC Error Detection Simulation
- 4. Bridge Simulation
- 5. Stop and Wait Simulation
- 6. Switch with 5 Devices
- 7. Two Star Topologies with Hubs + Switch
- 8. Testing CSMA/CD
- 9. Exit

\_\_\_\_\_

Enter your choice (1-9):

### 6 References

- Collision Detection in CSMA/CD GeeksforGeeks
- CSMA with Collision Detection (CSMA/CD) TutorialsPoint
- $\bullet\,$  Stop and Wait ARQ Geeksfor Geeks
- Network Packet Sniffer: Process an Ethernet frame (MAC src & dest address + protocol) using Python StackOverflow
- Introduction to Ethernet NetworkLessons
- The Data Link Layer and the Local Area Networks Computer Networking: Principles, Protocols and Practice
- A Network Simulator Implementing Entire Protocol Stack GitHub