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**Subject : Linux Internals Assignment - 1**

**1. Write a program using file operations that demonstrates copying of data from input file and write into output file, until it reaches end of file data.**

**Code:**

```
#include<stdio.h>
#include<fcntl.h>
#include<sys/types.h>
#include<sys/stat.h>
#include<unistd.h>
int main()
{
    int fd,len;
    int x;
    char read_buf[60];
    char write_buf[60]="Linux Kernel new programm!!";

    fd = open ("abc.txt",O_CREAT |O_RDWR,0777); //open and read write

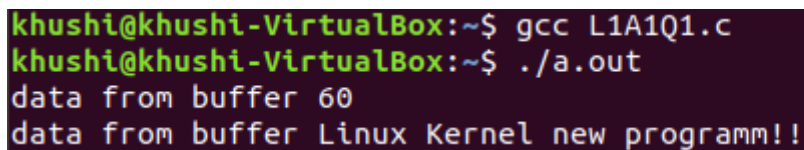
    len = write(fd,write_buf,60);
    printf("data from buffer %d\n",len);

    lseek(fd,0,SEEK_SET); //To reposition of pointer
    if(fd<0)
        printf("File does not exist");

    read(fd,read_buf,len); //read from buffer
    printf("data from buffer %s\n",read_buf);

    close(fd);
    return 0;
}
```

**Output:**



```
khushi@khushi-VirtualBox:~$ gcc L1A1Q1.c
khushi@khushi-VirtualBox:~$ ./a.out
data from buffer 60
data from buffer Linux Kernel new programm!!
```

**2. Write a program that demonstrates repositioning of file offset using SEEK\_SET, SEEK\_END and SEEK\_END.**

**Code:**

```
#include<sys/types.h>
```

```
#include<sys/stat.h>
```

```
#include<unistd.h>
```

```
int main(){
```

```

int fd,len;

char writebuf[35]="Hello to the seeking into the file";

char readbuf[35];

fd=open("fie_2.txt",O_CREAT|O_RDWR,777);

len = write(fd,writebuf,35);

printf("return value of write option:%d\n",len);

printf("SEEK_SET:%ld\n",lseek(fd,0,SEEK_SET));

lseek(fd,8,SEEK_SET);

printf("SEEK_CURR:%ld\n",lseek(fd,0,SEEK_CUR));

printf("SEEK_END:%ld\n",lseek(fd,-12,SEEK_END));

read(fd,readbuf,len);

printf("data from buffer: %s\n",readbuf);

close(fd);

return 0;

}

```

#### Output:

```

khushi@khushi-VirtualBox:~$ gcc L1A1Q2.c
khushi@khushi-VirtualBox:~$ ./a.out
return value of write option:35
SEEK_SET:0
SEEK_CURR:8
SEEK_END:23
data from buffer: to the file

```

**3. Write program that returns “ls -l ” kind of structure of information from an existing file or open file.**

#### Code:

```

#include<stdio.h>
#include<fcntl.h>
#include<unistd.h>

```

```

#include<sys/stat.h>
#include<sys/types.h>
int main()
{
    struct stat std;
    int fd;

    stat("L1A1Q1.c", &std);
    printf("File size =%lu\n", (std.st_size));

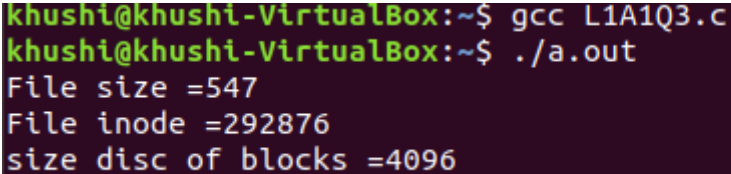
    printf("File inode =%lu \n", std.st_ino);

    printf("size disc of blocks =%lu \n", std.st_blksize);

    printf("\n \n");
    close(fd);
    return 0;
}

```

**Output:**



```

khushi@khushi-VirtualBox:~$ gcc L1A1Q3.c
khushi@khushi-VirtualBox:~$ ./a.out
File size =547
File inode =292876
size disc of blocks =4096

```

**4. Write a program that implements all file operations(open/creat/write/read/lseek/close).**

**Code:**

```

#include<stdio.h>
#include<fcntl.h>
#include<sys/types.h>
#include<sys/stat.h>
#include<unistd.h>

int main()
{
    int fd, len;
    int x;

    char read_buf[60];
    char write_buf[60] = "Linux Kernel new programm!!";

    fd = open ("data.txt", O_CREAT | O_RDWR, 0777); //open and read write

    len = write(fd, write_buf, 60);
    printf("data from buffer %d\n", len);

    lseek(fd, 0, SEEK_SET); //To reposition of pointer

    if(fd < 0)

```

```

printf("File does not exist");

read(fd,read_buf,len);//read from buffer
printf("data from buffer %s\n",read_buf);

close(fd);
return 0;
}

```

**Output:**

```

khushi@khushi-VirtualBox:~$ gcc L1A1Q4.c
khushi@khushi-VirtualBox:~$ ./a.out
data from buffer 60
data from buffer Linux Kernel new program!!

```

**5. Write a program that creates a file with a 4K bytes free space. (Such files are called files with holes.)**

**Code:**

```

#include<stdio.h>
#include<stdlib.h>
#include <sys/types.h>
#include <sys/stat.h>
#include <fcntl.h>
#include <unistd.h>
char buf1[]="LAB ";
char buf2[]="OS Linux";

int main()
{
    int fd;
    if ((fd=creat("data2.txt", 0666)) < 0)
    {
        printf("Creation error");
        exit(1);
    }

    if (write(fd, buf1, sizeof(buf1)) < 0){
        printf("Writing error");
        exit(2);
    }

    if (lseek(fd, 4096, SEEK_SET) < 0){
        printf("Positioning error");
        exit(3);
    }

    if (write(fd, buf2, sizeof(buf2)) < 0){
        printf("Writing error");
        exit(2);
    }
}

```

**Output:**

