



edunet
foundation



Unit 2

Computer Vision



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Computer Vision



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Learning Objectives

You will learn in this lesson:

- What is Computer Vision?
- What is Image?
- Types of Image
- Working of Computer Vision
- Popular Python Libraries
- Basic operations on image
- Application of Computer Vision
- Convolutional Neural Network
- Transfer Learning



What is Computer Vision (CV)?



Computer vision (CV) is an artificial intelligence (AI) subcategory that focuses on developing and deploying digital systems that process, analyze, and interpret visual input.



The objective of computer vision is to allow computers to recognize an item or person in a digital image and take appropriate action.



Convolutional neural networks (CNNs) are used in computer vision to analyze visual input at the pixel level.

What is an Image?

Data in the form of matrix(Rows and Columns) consisting of Pixels



0	2	15	0	0	11	10	0	0	0	0	9	9	0	0	0
0	0	0	4	60	157	236	255	255	177	95	61	32	0	0	29
0	10	16	119	238	255	244	245	243	250	249	255	222	103	10	0
0	14	170	255	255	244	254	255	253	245	255	249	253	251	124	1
2	98	255	228	255	251	254	211	141	116	122	215	251	238	255	49
13	217	243	255	155	33	226	52	2	0	10	13	232	255	255	36
16	229	252	254	49	12	0	0	7	7	0	70	237	252	235	62
6	141	245	255	212	25	11	9	3	0	115	236	243	255	137	0
0	87	252	250	248	215	60	0	1	121	252	255	248	144	6	0
0	13	113	255	255	245	255	182	181	248	252	242	208	36	0	19
1	0	5	117	251	255	241	255	247	255	241	162	17	0	7	0
0	0	0	4	58	251	255	246	254	253	255	120	11	0	1	0
0	0	4	97	255	255	255	248	252	255	244	255	182	10	0	4
0	22	206	252	246	251	241	100	24	113	255	245	255	194	9	0
0	111	255	242	255	158	24	0	0	6	39	255	232	230	56	0
0	218	251	250	137	7	11	0	0	0	2	62	255	250	125	3
0	173	255	255	101	9	20	0	13	3	13	182	251	245	61	0
0	107	251	241	255	230	98	55	19	115	217	248	253	255	52	4
0	18	146	250	255	247	255	255	255	249	255	240	255	129	0	5
0	0	23	113	215	255	250	248	255	255	248	248	118	14	12	0
0	0	6	1	0	52	153	233	255	252	147	37	0	0	4	1
0	0	5	5	0	0	0	0	0	14	1	0	6	6	0	0

0	2	15	0	0	11	10	0	0	0	0	9	9	0	0	0
0	0	0	4	60	157	236	255	255	177	95	61	32	0	0	29
0	10	16	119	238	255	244	245	243	250	249	255	222	103	10	0
0	14	170	255	255	244	254	255	253	245	255	249	253	251	124	1
2	98	255	228	255	251	254	211	141	116	122	215	251	238	255	49
13	217	243	255	155	33	226	52	2	0	10	13	232	255	255	36
16	229	252	254	49	12	0	0	7	7	0	70	237	252	235	62
6	141	245	255	212	25	11	9	3	0	115	236	243	255	137	0
0	87	252	250	248	215	60	0	1	121	252	255	248	144	6	0
0	13	113	255	255	245	255	182	181	248	252	242	208	36	0	19
1	0	5	117	251	255	241	255	247	255	241	162	17	0	7	0
0	0	0	4	58	251	255	246	254	253	255	120	11	0	1	0
0	0	4	97	255	255	255	248	252	255	244	255	182	10	0	4
0	22	206	252	246	251	241	100	24	113	255	245	255	194	9	0
0	111	255	242	255	158	24	0	0	6	39	255	232	230	56	0
0	218	251	250	137	7	11	0	0	0	2	62	255	250	125	3
0	173	255	255	101	9	20	0	13	3	13	182	251	245	61	0
0	107	251	241	255	230	98	55	19	115	217	248	253	255	52	4
0	18	146	250	255	247	255	255	255	249	255	240	255	129	0	5
0	0	23	113	215	255	250	248	255	255	248	248	118	14	12	0
0	0	6	1	0	52	153	233	255	252	147	37	0	0	4	1
0	0	5	5	0	0	0	0	0	14	1	0	6	6	0	0

Image with Pixels

Click here

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Types of Images



(a)

Color Image



(b)

Grayscale Image



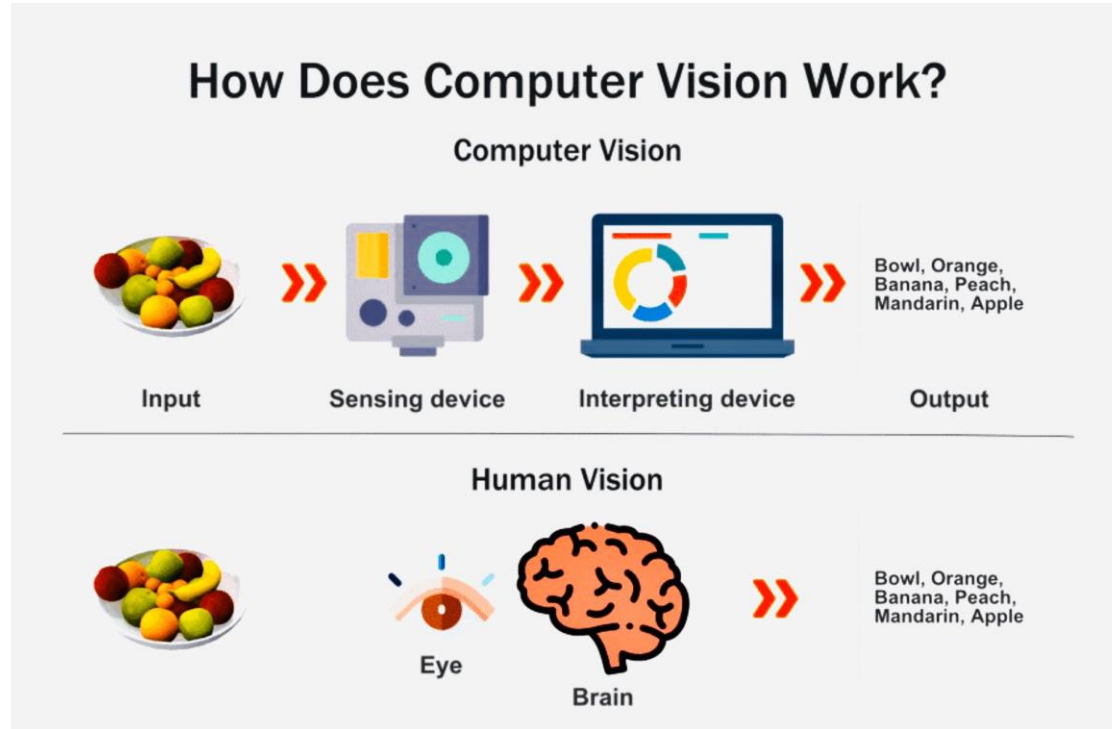
(c)

Binary Image

Click here

[Reference link](#)

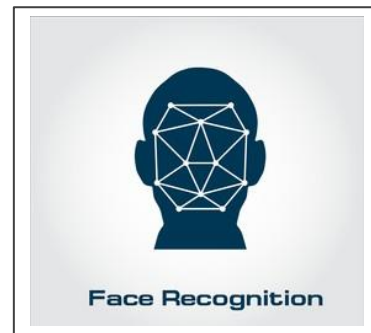
Working of Computer Vision



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Popular Python Libraries for CV



Basic Operations on Images using CV2

- Modify pixel values by gaining access to them.
- Image attributes may be accessed.
- Choosing an Image Region (ROI)
- Image Splitting and Merging



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Functions for accessing Image using OpenCV

Importing OpenCV library: `import cv2`

Loading an image : `img=cv2.imread("cat.jpg")`

Splitting and Merging Image Channels: When necessary, an image's B, G, and R channels can be split into their component planes. The different channels may then be merged to generate a BGR picture once more.

```
b,g,r=cv2.split(img)
```

```
img=cv2.merge((b,g,r))
```

Making Borders for Images (Padding): You may use the `cv2.copyMakeBorder()` method to build a border around an image, similar to a photo frame. However, it has additional uses for convolution operations, zero padding, and so forth.

Applications of Computer Vision(CV)

Computer vision may be used for a variety of purposes, including:

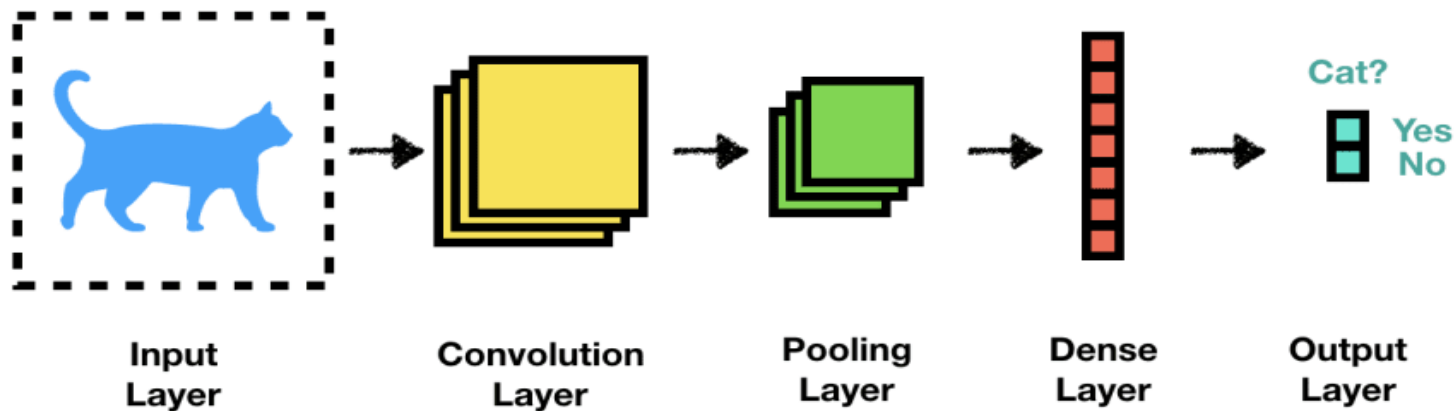
- CV plays a crucial part in both facial and iris recognition in biometric access management.
- CV lets industrial robots and self-driving automobiles to avoid accidents and travel safely.
- CV may be used in conjunction with other forms of artificial intelligence programming to automate the examination of X-rays and MRIs in digital diagnostics.
- CV allows mixed reality programs to know where a virtual item should be positioned using augmented reality.



Lab 1 – [Perform Image Filters using Cv2](#)

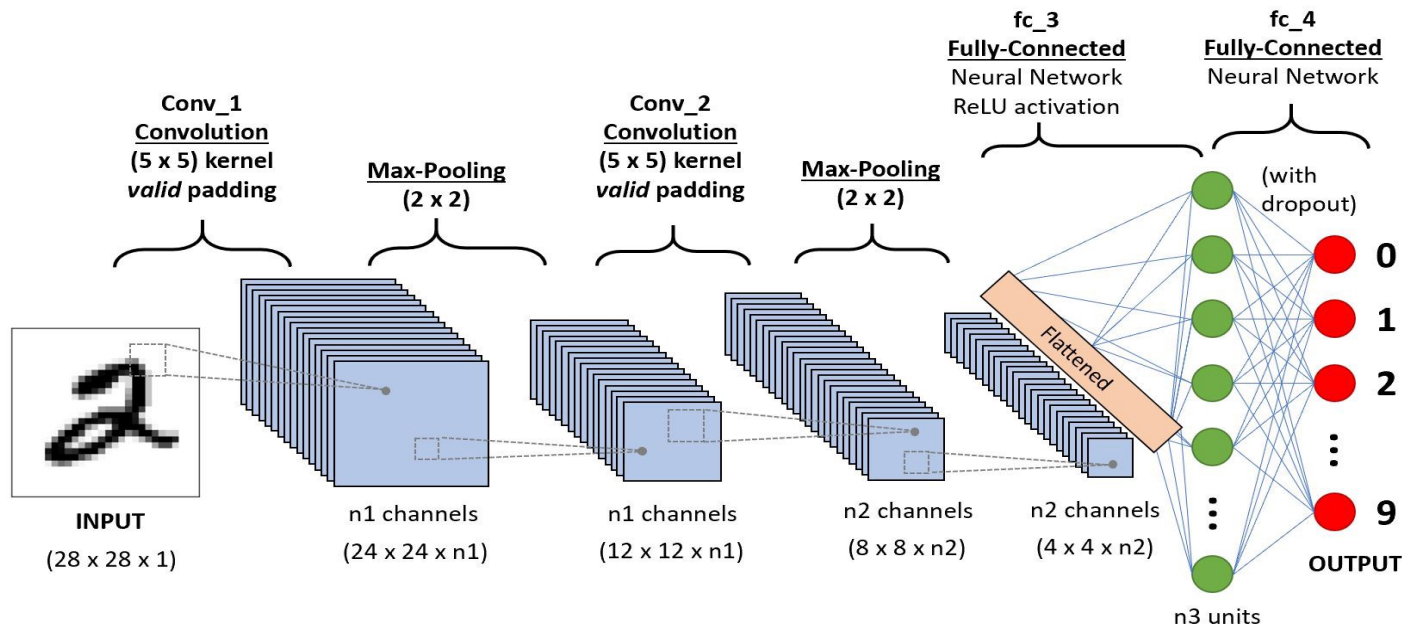
Convolutional Neural Network

- CNNs have stacked layered architecture of several Convolution and Pooling Layers



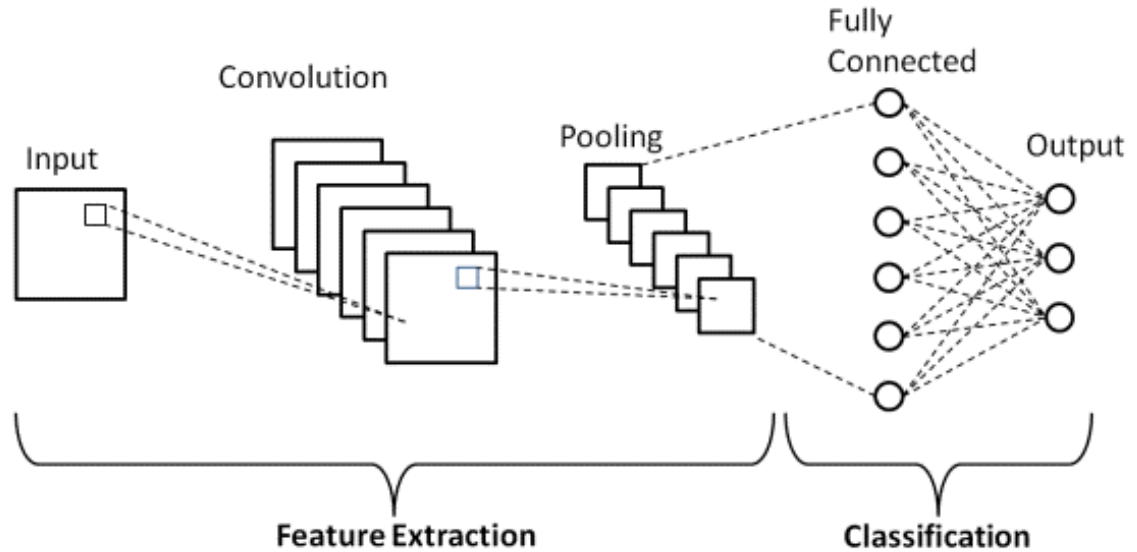
[Reference link](#)

Convolutional Neural Network

[Reference link](#)

Understanding CNNs

- Convolutional Layers.
- Pooling Layers.
- Fully-Connected Layers.
- Padding

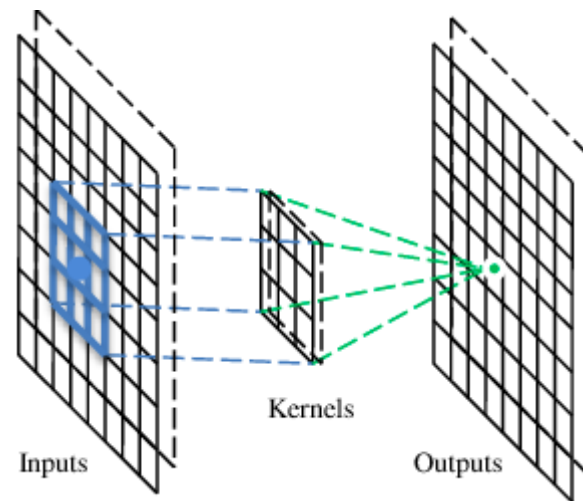


[Click here](#)

[Reference link](#)

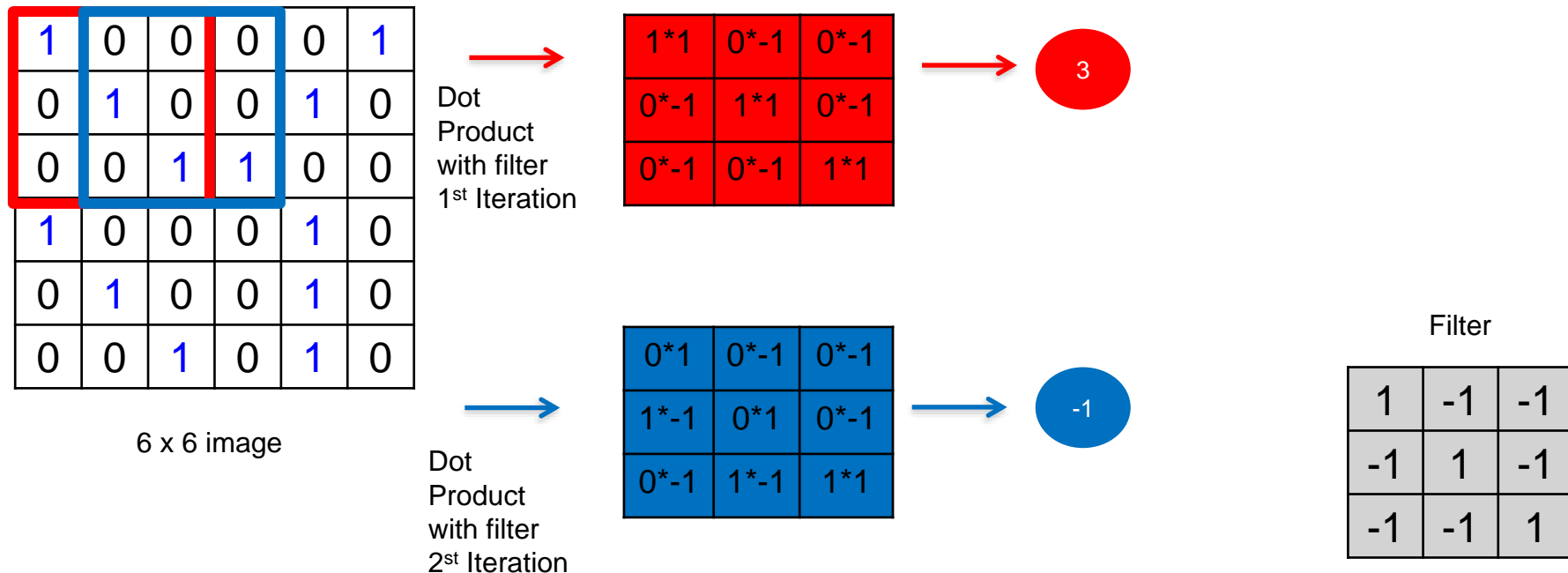
Convolutional Layer

- A CNN is a neural network with some convolutional layers (and some other layers).
- A convolutional layer has a number of filters that does convolutional operation.
- The convolutional layers are the key component of a CNN,
- Filters are applied to the input image to extract features such as edges, textures, and shapes.

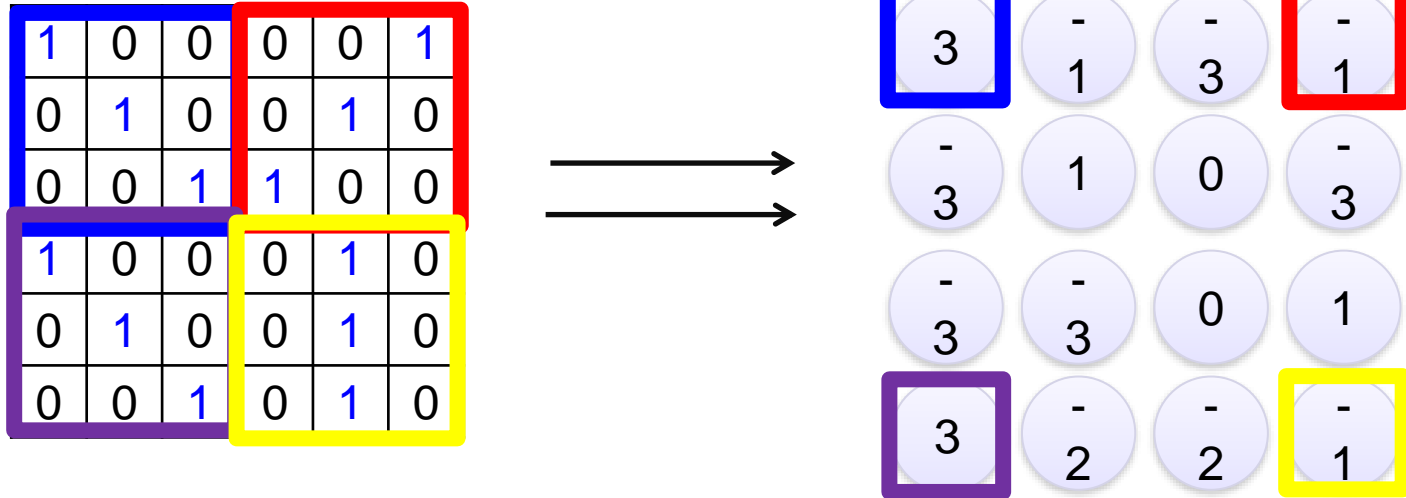


[Reference link](#)

Convolutional Process



Convolutional Process



Filter

0	0	0	0	0	0
0	2	2	2	2	0
0	2	1	1	2	0
0	2	1	1	2	0
0	2	2	2	2	0
0	0	0	0	0	0

0	0	0
0	-1	1
0	1	-1

3*3 FILTER

0X0	0X0	0X0
0X0	2X-1	2X1
0X0	2X1	1X-1

Multiply by Filter Weights

0	0	0
0	-2	2
0	2	-1

SUM THE RESULT = 1

Stride Distance = (1,1)

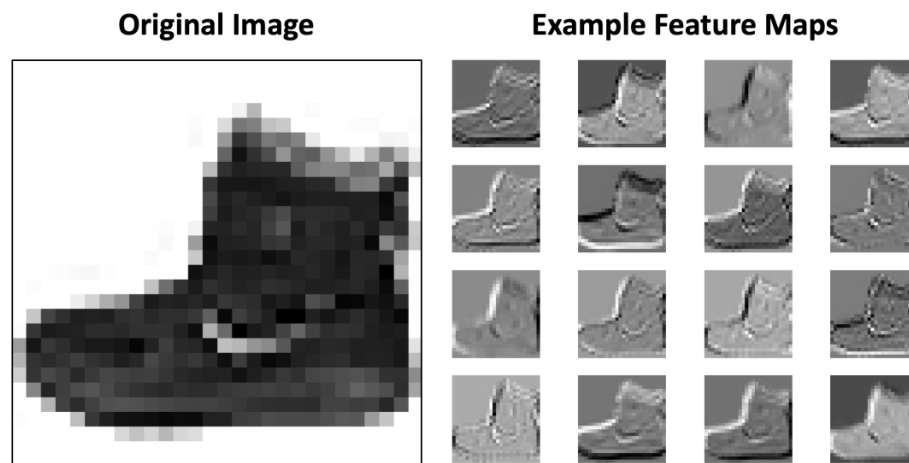
Note: The resolution will decrease because we are taking 9 input values and one output value

Convolution Layers

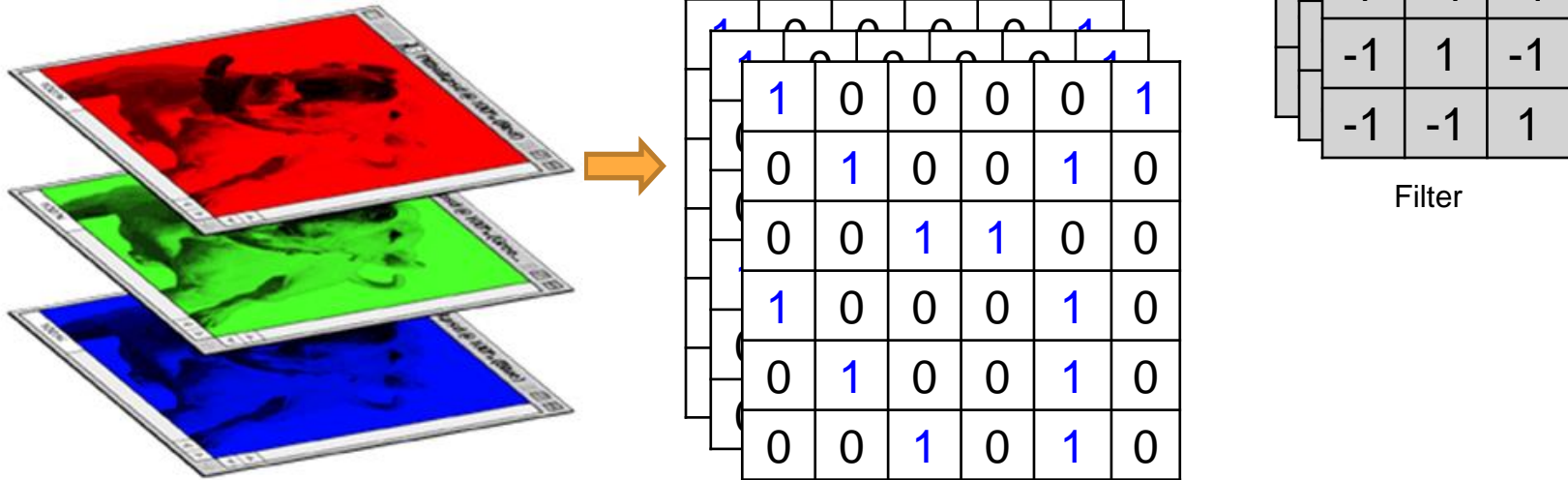
- Conv1D is used for input signals which are similar to the voice. By employing them you can find patterns across the signal. For instance, you have a voice signal and you have a convolutional layer. Each convolution traverses the voice to find meaningful patterns by employing a cost function.
- Conv2D is used for images. This use case is very popular. The convolution method used for this layer is so called convolution over volume. This means you have a two-dimensional image which contains multiple channels, RGB as an example. In this case, each convolutional filter should be a three-dimensional filter to be convolved, cross-correlated actually, with the image to find appropriate patterns across the image.
- Conv3D is usually used for videos where you have a frame for each time span. These layers usually have more parameters to be learnt than the previous layers. The reason we call them 3D is that other than images for each frame, there is another axis called time containing discrete values, and each of them corresponds to a particular frame.

Convolutional Layers

- Perform FEATURE EXTRACTION on Source Images by applying filters(eg. 16)
- Understand various pattern with regards to Image Structures (Textures, Edges, Corners and Patterns)
- They extract Feature Maps



Color image



Max Pooling

1	3	6	8
4	2	9	7
8	7	3	2
7	9	1	1

Downsamples Feature maps from Conv Layers

4	9
9	3

Window 2x2

Stride : 2

Pooling Layers help in reducing Dimensionality after convolutions(compression)

Padding

- Padding is a term relevant to convolutional neural networks as it refers to the amount of pixels added to an image when it is being processed by the kernel of a CNN. For example, if the padding in a CNN is set to zero, then every pixel value that is added will be of value zero.
- **Same Padding** - In this type of padding, the padding layers append zero values in the outer frame of the images or data so the filter we are using can cover the edge of the matrix and make the inference with them too.
- **Valid Padding** - This type of padding can be considered as no padding

Padding

0	0	0	0	0	0
0	2	2	2	2	0
0	2	1	1	2	0
0	2	1	1	2	0
0	2	2	2	2	0
0	0	0	0	0	0

Same Padding

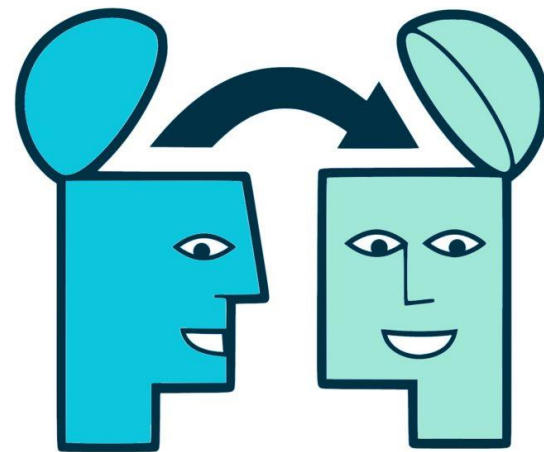
2	2	2	2
2	1	1	2
2	1	1	2
2	2	2	2

Valid Padding

Lab 2 - Cat-Dog Classification using CNN

Transfer Learning

- In transfer learning we first train a base network on a base dataset and task, and then we repurpose the learned features, or transfer them, to a second target network to be trained on a target dataset and task.
- This process will tend to work if the features are general, that is, suitable to both base and target tasks, instead of being specific to the base task.
- In practice, very few people train an entire Convolutional Network from scratch because it is relatively rare to have a dataset of sufficient size.



Lab 3 – [Object Identification Using Transfer Learning resnet50](#)

Summary

- Computer vision (CV) is an artificial intelligence (AI) subcategory that focuses on developing and deploying digital systems that process, analyze, and interpret visual input.
- The objective of computer vision is to allow computers to recognize an item or person in a digital image and take appropriate action.
- Convolutional neural networks (CNNs) are used in computer vision to analyze visual input at the pixel level.
- Transfer learning involves the approach in which knowledge learned in one or more source tasks is transferred and used to improve the learning of a related target task.

Quiz

1) Computer vision is concerned with modelling and replicating human vision using computer software and hardware.

- A. TRUE
- B. FALSE
- C. Can be true or false
- D. Can not say

A) TRUE

Quiz

2) Which of the following is an Applications of Computer Vision?

- A. Robotics
- B. Medicine
- C. Security
- D. All of the above

D. All of the above

Quiz

3) _____ in which we give input to our model.

- A. Input layer
- B. Output layer
- C. Hidden layer
- D. None

A. Input layer

Quiz

4) What is the default stride distance of Max Pooling

- A) 3×3
- B) 1×1
- C) 0×0
- D) 2×2

D). 2×2

Quiz

5) What is the default stride distance of Convolution Process

- A) 3×3
- B) 1×1
- C) 0×0
- D) 2×2

D). 1×1

Reference

- <https://setosa.io/ev/image-kernels/>
- <https://towardsdatascience.com/understand-transposed-convolutions-and-build-your-own-transposed-convolution-layer-from-scratch-4f5d97b2967>
- <https://www.simplilearn.com/tutorials/deep-learning-tutorial/deep-learning-algorithm>
- <https://medium.com/voice-tech-podcast/text-classification-using-cnn-9ade8155dfb9>

Thank you...!