Data Structures and Algorithms: Important Questions

Problems Based on Trees

- 1. Construct Binary Search Tree, insert/delete operations.
- 2. AVL Tree: Constructing and balancing operations.
- 3. B+ Tree: Insertion and traversal.
- 4. Tree Traversals: In-order, Pre-order, Post-order, Level-order.
- 5. Tree Algorithms: Counting nodes, height calculation, and parent nodes with two children.
- 6. Differences among BST, AVL, and other types of trees.
- 7. Tree Copy and Equality Check.

Problems Based on Graphs

- 1. Depth First Search (DFS) and Breadth First Search (BFS).
- 2. Kruskal?s and Prim?s Algorithms for Minimum Spanning Tree.
- 3. Shortest Path Algorithms like Dijkstra?s Method.
- 4. Graph Representation: Adjacency matrix and adjacency list.
- 5. Topological Sorting.

Problems Based on Linked Lists

- 1. Operations on Singly, Doubly, and Circular Linked Lists:
 - Adding/Removing nodes.
 - Reversing a list without creating a new one.
- 2. Detecting and removing cycles in linked lists.
- 3. Deque implementation using a linked structure.

Problems Based on Queue

- 1. Queue Operations:
 - Array-based and linked list-based implementations.

- Circular queue and priority queue operations.
- 2. Conversion of infix to postfix expressions and evaluation using stack-based queues.

Most Repeated and Important Questions

- 1. Tree Construction and Traversals: Constructing binary trees, AVL trees, and performing various tree traversals.
- 2. Graph Algorithms: Implementing BFS and DFS, finding minimum spanning trees using Prim's and Kruskal's algorithms.
- 3. Linked List Operations: Adding, removing, and reversing nodes in various types of linked lists.
- 4. Queue Implementations: Circular queue operations and priority queue discussion.
- 5. Algorithm Efficiency: Analyzing and implementing efficient data structures like AVL trees and efficient graph algorithms.