

Programming **Arch Ideas**

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Idea #1

Create a virtual canvas for user to use hand gestures to generate a particle trail that follows their fingers/hands. As the trail begins, it should start playing a queued piece of music so as to give the impression that the user is conducting the music. The music should play for as long as the gestures continue up to a certain distance from the screen. As the gestures stop, both the music and the trail fade away.

Idea #2

Create a kaleidoscopic visual of a few illustrations related to the arena (people who performed, sports that would be played in the arena). This could be a constant animation. It could also be a guided interaction that request the user to place their fingers at a given point on the screen and as the to drag the fingers along a given direction as the animation continues to give an impression that the user is affecting the animation.