# **ACHIEVO**

A Productivity WebApp

Women EngineersTalentSprint

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## Team Members

- Nidhi Iyer
- Khyati Satija
- ▶ Pankhuri Asthana
- Srinayana Mandalapu
- Anushka Shankar

#### Problem Statement

- Unfocussed and unmotivated people
- Decreased productivity and consistency
- Shortended attention span due to social media

### Solution

- ▶ It increases focus levels and attention span of the user
- ► It provides e ective productivity techniques
- ► It acts as a virtual accountability partner

# Target Audience

- School and college students
- Competitive Exam Candidates
- Working professionals of all age groups



#### **Features**

- ► Pomodoro Technique
- ► To-Do list (1-3-5 rule)
- Eisenhower matrix
- ▶ Milestone Setter
- ► Fill the Container
- Reward based point system
- Productivity tracker

### **Future Additions**

- Group and Global Leaderboards
- ► The Motivating Spinning Wheel
- ▶ The Good Scroll
- Marathon Mode
- ► The-Hour-Rule
- ▶ Dilemma Bar



# **Objectives**

- ▶ To enhance our learning.
- ▶ To explore various technologies via the process
- To gain insights into how such features work.
- To implement our learnings and knowledge into our web-app
- To deploy it and provide a solution to the raised issue

## Work Done

- Started learning HTML
- Researched about APIs
- Created Git Repository
- Decided the tech stack
- Made Weekly Plans and set milestones
- Discussed a rough idea of visual frame-work
- ► Learnt Sphinx for docs and LATEX for presentation

#### Tech Stack



Figure: Frontend

Figure: Backend

Figure: Database

Figure:

Figure:

RESTful APIs Deployment

#### Conclusion

Hence, 'ACHIEVO' A web based application to help you stay on track and accomplish all your goals

Coming soon! **Domain:** Web Development

Status: Ideation

# Thank You!