

Achievo: A Productivity Boosting Application

- A user-centric web application for productivity.
- Addresses procrastination, lack of focus, and planning issues.

Objective

- To build an app that gamifies productivity.
- To provide effective methods to improve focus and motivation.

Approach

- User-centric development approach.
- Utilising multiple tried and tested techniques like Eisenhower Matrix, pomodoro, 1-3-5 rule, hour rule, milestone setter, fill the container, motivating spinning wheel, the good scroll, leaderboard, and group marathons.

- Front-end: HTML5, CSS3, JavaScript (React.js)
- Back-end: Node.js, Express.js, MongoDB
- Integration: RESTful APIs, Google Calendar API

Challenges and Learnings

Challenges

1. Finding it hard to implement what we learnt and taking excess time to figure stuff out.
2. Lacking in time management.
3. Implementation of ideas was harder than imagined.

Learnings

1. Team and project management.
2. Making a website using frontend UI and UX.
3. Breaking things down into smaller parts makes implementation easy.

1. Complete the UI/UX according to the theme decided, improve responsiveness and animation.
2. Build the remaining features.
3. Finalise the logo.
4. Learn and understand backend and API functioning.
5. Work on deployment.

Conclusion

Thank you for your attention. With Achievo, we aim to provide a comprehensive productivity application that helps users stay focused, motivated, and achieve their goals effectively.