KHYLE MOTT

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SKILLS

- ❖ Swift, Java, C++, C#, JavaScript, Ruby, HTML/CSS
- ❖ Full-stack development.
- ❖ Mobile app development (Android and iOS)
- ❖ Linux.

PROJECTS

iOS YouTube App Clone (Youtube-ish)

- ❖ Developed an iOS video player that functions like YouTube using Swift.
- ❖ Allows users, comments, and likes/dislikes.
- ❖ Integrated REST JSON as well as image caching.
- ❖ Implemented functionalities such as swiping, navigation bar, a menu slider bar, and multiple feeds.

Twitter Clone Website (Birdy)

- ❖ Developed a fully functional clone of Twitter using Ruby on Rails.
- ❖ Allows users to register and make posts for other users to see.
- ❖ Displays posts based on followers and likes.
- ❖ Implemented relationships that allows users to make post for only followers to see on their home page.

3D Role-Playing-Game

- ❖ Developed a 3D video game in C# using Unity.
- ❖ Implemented functions to gain experience and attack enemies.
- ❖ Added a questing system as well as an inventory management system.
- ❖ Created system to calculate damage and added an User Interface.

Tic-Tac-Toe Game

- ❖ Coded a Tic-Tac-Toe game using C++.
- ❖ Implemented feature to allow switching between players.
- ❖ Allows users to pick a piece, as well as restart upon completion.

WORK EXPERIENCE

COURTESY CLERK, FARM FRESH
NOVEMBER 2015 – PRESENT

Assisting customers with their needs and general help around the store.

EDUCATION

TIDEWATER COMMUNITY COLLEGE, CHESAPEAKE, VA
COMPUTER SCIENCE

Major GPA: 4.00; Cumulative: 3.14