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/*
 * Department of Computer Science and Software Engineering
* Auburn University
* COMP 3500 - Project 5
 * Time-driven Simulation: A high-level algorithm.
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begin simulation
load task information from an input file;
initialize the CPU scheduling simulator;
while (simulation not done) /* see next slide */
 handle new arrivals from task list; /*module 4.1*/
  run first task in ready queue; /* module 4.2 */
  clock++;
}
compute statistical information; /* module 7 */
display statistical information; /* module 8 */
end simulation
* Time-driven Simulation: Implementation Details
/* initialize the simulator */
begin simulation
clock = 0;
ready queue = Empty;
finish task list = Empty
/* run the command-line parser */
(policy, quantum, file name) <- commandline parser();</pre>
/* load task information from an input file */
future task list = load task information(file name);
while (future task list != empty or ready queue != empty) {
     /* handle new arrivals: module 4.1 */
     for (all tasks in future task list) {
           if (task.arrival time <= clock) {</pre>
                task.remaining time = task.burst time;
                remove task from task list;
                place task into ready queue;
           else break; /* all tasks after this are future */
     } /* end for */
```

```
/* run first task in the ready queue: module 4.2 */
     get first task from ready queue;
     /* determine task's start time ?*/
     if (first task.remaining time == first task.burst time)
           first_task.start_time = clock;
     /* run first task */
     first task.remaining time --;
     /* check if first task finishes or not */
     if (first task.remaining time == 0) {
          first_task.finish_time = clock;
          remove first_task from ready_queue;
          place first_task to finish_task_list;
     /* clock is moving forward by one step */
     clock++;
} /* end while */
stat_info = comp_stat_info(finish_task_list); /* module 7 */
display_stat_info(stat_info); /* module 8 */
end simulation
```