{ X/a, Y/b, Z/b} 6. Thosese pairs can't be unified. (Y can't equal b and c). d q(Y, g(a,b)) and q(g(X, X), Y) I substitude because Y is in both of the pair. q(V, g(a,6)) and q(g(ox, x), y) {V/g(X,X), Y/g(a,5)}} e. {//John, X/y} Y/John X/ John }

The working memory won't change as we will use backward chaining. a WM: putient (phn) hoter (john) coughs (john) has Butuche (john) Calture Result (john, positive) 1. sport stack's ighot: : Current goal stock! has Pneumania (Phn) Ruger. to Hit has Reparentia (john) & current goal = has Preumonia (john) & Hit & Plichon? goal stack changes: has Backache (john) intertent goe (john toutorial) coyy hs (john)
kos Priegmonia (gobs) infection type (john, bactaial)
has homenmonia (gobs) 2. & Current goal stack: hus Backache (toba) infection (ype (Shar hucterial)

	Current goal: Kostneameria has Badtache Gohn)
	This goal is in the wo WM. REKSONAS
3	Current goal stark:
	coughs (P) aichn infection Type (P, bacterial)
	Current goul: bas coughs (P)
6.	This god is in the CM CP ESTATION
4.	infection Type (bucterial)
	Current goal: infectionty pe (Ps boutarial)
	1. No hit 2. No hit 3. Hit {Pljohn}
	goal stadt changes:
	has Infaction (john) positive)
	current goal stadt
	Culture Result (john , positive) hastnfection (john)
	Current goal: culture Result (john, positive)
4	This goal is in the WM

6. current goal stack: has Infection (john) current youl: has Infection (john) 3. No hit 4. No hit
5. Hit. { Pljohn} 6 god stack changes: has Fever (john) 7. Current god stock: hus teve (john) (uvient god: los Feug (john) This goal is in the WM. 8. carrent god stat: <empty> The goal stack is empty so the original goal statement holds for the rules given.