



# Django pt. 3: Models, CRUD, and Migrations

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# So far

- How **web** works, HTML, **CSS**, **JS**
- **Django** intro  
Setup, simple views, forms, templates
- **MVC** Design patterns
- Working with a **database**  
**ORM** and models
- **Authentication**  
User model, sessions, login

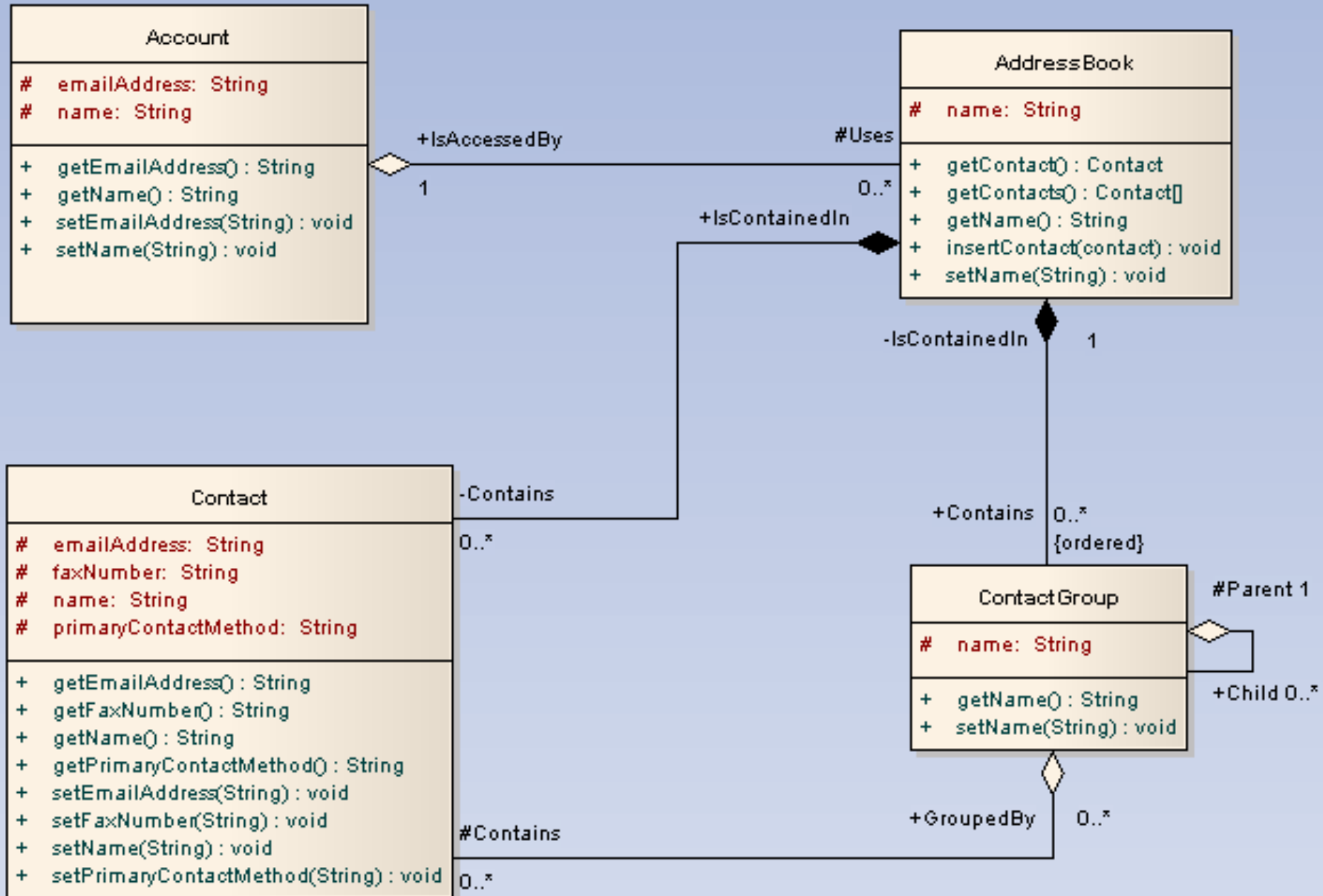
# This week

- Custom **models**  
Fields, relations, queries
- **CRUD** views
- Advanced **admin** panel
- **Migrations**

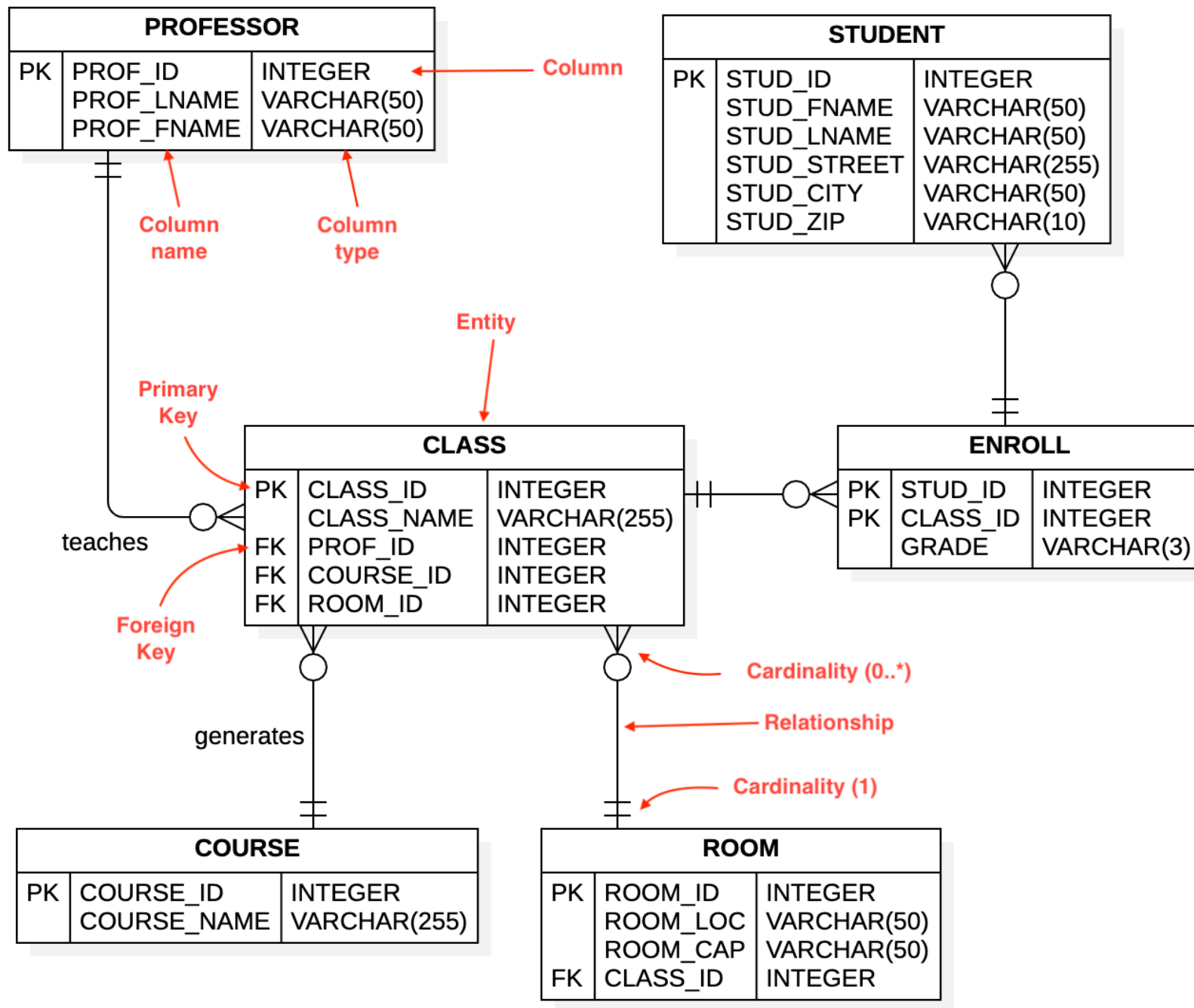
# Creating models

- **MUST** be done **before** coding starts
- Independent of programming **language** and **framework**
- Changing the models is **not** always **easy**  
Especially in the **production** phase
- Models involve user **data**: the most **sensitive** part of your application  
It's important to design **secure** and **efficient** models

# Class diagram



# ER diagram



# Creating models in Django

- Example: an online **shopping** application
- **Potential** models: user, store, product, order, shipment, etc.
- Think about Django **apps**  
Don't forget to add your apps to **INSTALLED\_APPS** in **settings.py**

# Django models

- Must be a **subclass** of `django.db.models.Model`  
Pre-imported at the beginning of `models.py`
- Standard for **big** projects: create a **models directory**  
Put each model in a **separate** file under that directory
- Add **fields** from the ER (or class) **diagram** to your model  
Subclass of `django.db.models.Field`  
Mapped to **database** column types by the **ORM**



# Fields

Visit <https://www.geeksforgeeks.org/django-model-data-types-and-fields-list/>

- CharField
  - EmailField
  - URLField
  - TextField
- BooleanField
- IntegerField
  - AutoField
  - BigIntegerField
  - SmallIntegerField
- FloatField
  - DecimalField
- TimeField
  - DateField
  - DateTimeField
- FileField
  - ImageField

# Example model

```
class Store(models.Model):  
    name = models.CharField(max_length=40)  
    description = models.TextField()  
    url = models.URLField(unique=True)  
    email = models.EmailField(null=True, blank=True)  
    address = models.CharField(max_length=250)  
    avatar = models.ImageField(upload_to='store_avatars/')  
    create_date = models.DateTimeField(auto_now_add=True)  
    is_active = models.BooleanField(default=True)  
  
    owner = models.ForeignKey(to=User, related_name='stores',  
                             null=True, on_delete=SET_NULL)
```

# Making it work

- Every time your model **changes**, create and run **migrations**  
`python3 manage.py makemigrations`  
`python3 manage.py migrate`
- **Register** your model to the admin panel  
In `admin.py`: `admin.site.register(Store)`
- **Custom** admins can be created  
Will be discussed later
- More on **migrations** and **admin panel** later this session

# Null vs blank

- The **null** argument is attributed to **database** null condition
- **Blank** checks if the value submitted by **forms** (or the **admin** panel) is **empty** or not  
Has no **database** effect
- Usually, both are either false (**default**) or true  
Exceptional cases like **SET\_NULL** in **foreign key**

# More notes

- `URLField` and `EmailField` are just **variations** of `CharField` with a **validator**  
Stored as `VARCHAR` in database
- Unlike `CharField`, `TextField` does not require a **max\_length**
- Django automatically creates an `AutoField` named **id**  
Used as the **primary key**

# Other options

- Database options

`unique=True` and `db_index=True`

- Admin panel and forms

`help_text` and `verbose_name`

- Another column can be chosen as primary key

`primary_key=True` (not a very good idea)

# Foreign key

- Used for **many-to-one** and **one-to-many** relations
  - Defined at the **foreign key** end
  - Only stores the **primary key** in the database **column**
- **Reverse** traversal done by a field with the name defined by **related\_name**
  - Default is `<model_name>_set`. E.g., `user.store_set.filter(...)`
- Foreign keys entail a **separate** query to fetch the related **object(s)**

# Other relational fields

- OneToOneField

A foreign **column** in database with **unique=True**

- ORM's **reverse** traversal returns a **single** object

Default is <model\_name> E.g., **user.store.name**

- ManyToManyField

Easy **interface** that each side has a **queryset** of related objects

A **separate** table in the **database**



# File uploads

- Just file's **path** is saved in the **database**
- By default, the **upload\_to** folder is created at project **directory**  
Not a good practice
- At **settings**, create a **media root** to gather all uploads  
`MEDIA_ROOT = BASE_DIR / "media"`

# File uploads

- To access the file, a separate **request** is sent by the browser

Translated to a **file access** by Django

- At **settings**, create a **media URL** to group all URL

```
MEDIA_URL = "media/"
```

- Append the following array to the core urlpatterns

```
static(settings.MEDIA_URL, document_root=settings.MEDIA_ROOT)
```

# ORM functions

- Similar to those of **User**

- Examples:

```
Store.objects.create(name='Apple', url='apple.com')
apple = Store.objects.filter(name__contains='Apple').first()
user = User.objects.get(username='test')
user.stores.add(apple)
```

```
apple.refresh_from_db()
apple.owner.first_name = 'Tim'
apple.owner.save()
```

# CRUD Views

# CRUD Views

- Stands for Create-Read-Update-Delete
- Many views fall under one of those **categories**
- Django's CRUD views
  - CreateView
  - DetailView, ListView
  - UpdateView
  - DeleteView
- They are merely **shortcuts** and **helpers** on top of the base class-based views

# ListView

- You can specify a **model** or **queryset** attribute
- Resulting **objects** passed to the template **context**
- For more **sophisticated** cases, override **get\_queryset()**

```
class StoresView(ListView):  
    template_name = 'stores/stores.html'  
    queryset = Store.objects.all()  
    context_object_name = 'stores'
```

```
{% extends 'base.html' %}  
  
{% block content %}  
    <ol>  
        {% for store in stores %}  
            <li> <a href="{{ store.url }}">  
                {{ store.name }} </a> </li>  
        {% endfor %}  
    </ol>  
{% endblock %}
```

# DetailView and DeleteView

- Shows the **details** of a **single** object
- Override **get\_object()**
- **DeleteView** is similar to **DetailView** but implements the HTTP **DELETE** method

```
class MyStoreView(DetailView):  
    template_name = 'stores/store_detail.html'  
    context_object_name = 'store'  
  
    def get_object(self, queryset=None):  
        return self.request.user.stores.get(  
            id=self.kwargs['store_id'])
```

# CreateView and UpdateView (Optional)

- **CreateView**: a FormView whose **form\_class** is a **ModelForm**
- **UpdateView**: a CreateView that implements **get\_object**
- **form\_valid** is already implemented and **may** be useful!

```
class EditStoreView(UpdateView):  
    form_class = StoreForm  
    template_name = 'stores/edit_store.html'  
  
    def get_object(self, queryset=None):  
        return self.request.user.stores.first()  
  
    def get_success_url(self):  
        return reverse('accounts:home')
```



# Advanced admin panel

- Exact **fields** (editable and **read-only**) can be specified

- Use **inlines** to list all **related** objects

Example: Product is a model with foreign key to Store

```
class ProductInline(admin.TabularInline):
    model = Product
    fields = ['name', 'price']
    extra = 2

@register(store)
class StoreAdmin(admin.ModelAdmin):
    fields = ['name', 'url', 'email',
              'create_date', 'avatar']
    readonly_fields = ['create_date', 'avatar']
    inlines = [ProductInline]
```

# Advanced admin panel

- Highly customizable
- Can register new actions, filters, search, etc.
- Important part of your project

The screenshot displays the Django administration interface. The top navigation bar shows the path: Home > Products > Stores > Adidas. On the left sidebar, under the 'PRODUCTS' section, the 'Stores' link is highlighted in yellow. The main content area is titled 'Change store' and shows the details for the 'Adidas' store. The form includes fields for 'Name' (Adidas), 'Url' (Currently: http://www.adidas.com, Change: http://www.adidas.com), and 'Email' (info@adidas.com). Below the form, there is a section for 'PRODUCTS' with a table of items. The table has a header 'NAME' and two rows: 'Real Madrid kit of Adidas' with the value 'Real Madrid kit', and 'Running shoes of Adidas' with the value 'Running shoes'. There are also empty input fields for additional products.

# Migrations

# The great assumption

- The **state** of database **tables** is the **same** as what defined in **model** classes
- But these two are totally **independent** things  
Python **classes** vs database **tables**
- **ORM**'s job to apply application's **schema** to database  
Via **DDL** queries

- **Changes** to schema's **state**:
  - Creation or removal of a table/model
  - Creation or removal of a column/field
  - Modification of field option/attributes
- Whenever the state changes, database should **migrate** to the new state
- Django does **not** do it **automatically**. WHY?
- In fact, Django **does** not even **monitor** the state change!
  - You simply get a database **exception** if ORM's and database's **schema** do not match

# Migrations

- Think about it as a git **commit**  
Talks about what has **changed** since the last **migration**
- **History** of changes needs to be **stored** somewhere
- The **migrations** folder inside each **app**
- Migrations are generated via **python3 manage.py makemigrations**

## 0001\_initial

```
class Migration(migrations.Migration):

    initial = True

    dependencies = [
        migrations.swappable_dependency(settings.AUTH_USER_MODEL),
    ]

    operations = [
        migrations.CreateModel(
            name='Store',
            fields=[
                ('id', models.BigAutoField(auto_created=True, primary_key=True, serializable=True)),
                ('name', models.CharField(max_length=40)),
                ('description', models.TextField()),
                ('url', models.URLField(unique=True)),
                ('email', models.EmailField(blank=True, max_length=254, null=True)),
                ('address', models.CharField(max_length=250)),
                ('avatar', models.ImageField(upload_to='store_avatars/')),
                ('create_date', models.DateTimeField(auto_now_add=True)),
                ('is_active', models.BooleanField(default=True)),
                ('owner', models.ForeignKey(null=True, on_delete=django.db.models.deletes.CASCADE, to=settings.AUTH_USER_MODEL)),
            ],
        ),
    ]
```

## 0002\_alter\_store\_url

```
class Migration(migrations.Migration):

    dependencies = [
        ('stores', '0001_initial'),
    ]

    operations = [
        migrations.AlterField(
            model_name='store',
            name='url',
            field=models.URLField(help_text="Store's website"),
        ),
    ]
```

# Makemigrations

- Builds a **local** model state from **previous** migrations
- But does not do **ANY** database **operation** to **check** that schema  
Not its concern!
- **Iterates** over all **Model's** subclasses to find out **differences**
- Creates a new **migration** file for the corresponding **apps**



# Applying the migrations

- DDL queries extracted from each migration file
- Applied to the database via `python3 manage.py migrate`  
App or migration name can be specified as well
- But a migration should not be applied twice!  
How is Django to know?
- Migrations themselves are stored in database

# Applying the migrations

- **Applied** migrations stored in **django\_migrations** table
- Only includes **metadata** (name, app, applied time)  
Content is only stored in the **file**
- The **migrate** command only **applies** those that are **not** present in that **table**

- Ideally, you never need to manipulate migration files/table
- Django migrations are like pointers in C  
Powerful but dangerous!
- Does not enforce many of its underlying assumptions
- Migration errors can take hours to resolve  
Don't mess with them unless you know what you are doing!

# Migration errors

- A common **scenario**:  
You and your teammate add migrations **independently**
- Not always a **problem**: Migrations have **dependencies**  
Works like a git **merge**
- Otherwise, you can **unapply** or **fake** a migration

# Unapply a migration

- Via `python3 manage.py migrate <app> <last_migration_name>`  
Or `python3 manage.py migrate <app> zero` to unapply **all**
- **Rolls back** its changes
  - `CREATE TABLE` -> `DROP TABLE` (all its data is **permanently** lost!)
  - `ALTER COLUMN` -> `ALTER COLUMN` (to its previous **state**)
  - `DROP COLUMN` -> `ADD COLUMN` (to its previous **state**)
- The corresponding **row** is **deleted** from migration **table**  
The migration file can be safely deleted now!
- **Never ever** delete a migration file before it is **unapplied**!

# Fake a migration (optional)

- Via `python3 manage.py migrate --fake`
- **Only** creates the database **row** for the migration  
Without actually **executing** the queries
- **Use case:** if the state of database is **already** ok, but there are **unapplied** migrations for some reason

# The last resort

- Deleting the whole `db.sqlite3` file clears up everything!
- Then you can delete all migration files and start over
- Definitely NOT an option in production  
So be careful about migrations



# This week

- Custom **models**  
Fields, relations, queries
- **CRUD** views
- Advanced **admin** panel
- **Migrations**



# Next week

- Python projects and **virtualenv**
- **Restful APIs**  
**VERY IMPORTANT:** Project backend is all about it!
- APIViews, **serializers**, permissions