

So far

How web worksClient/server – request/response - HTTP

-HTML

Tags: headers, inputs, etc.

CSS StylesSelectors, spacing, layout

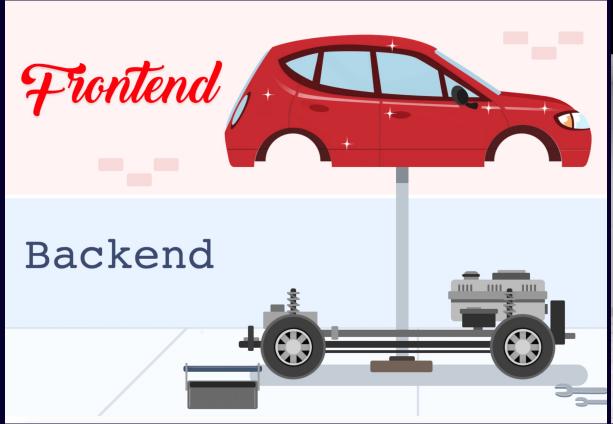
This session

Back-end development & frameworks

Python projectsVirtual environment & pip

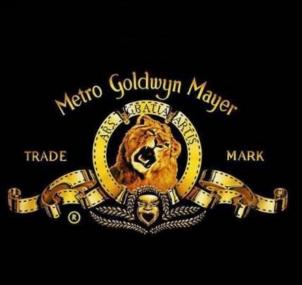
Django Setup, simple views, forms, templates

Web development



BACKEND vs FRONTEND



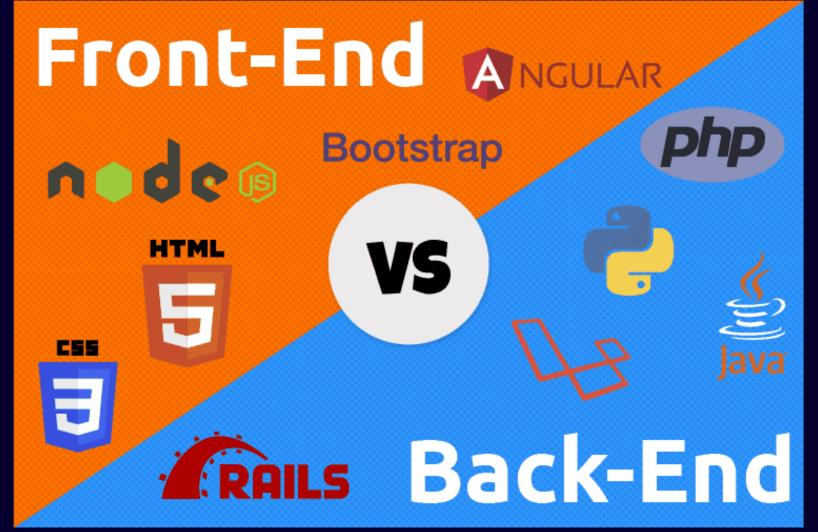


Source: blog.back4app.com

Source: https://www.reddit.com/r/ProgrammerHumor/comments/m187c4/backend_vs_frontend/



Web development



Front-end development

- What user can seeUser interface (UI)User experience (UX)
- What is run on the client-side
 HTML/CSS rendering
 Javascript codes

Back-end development

What user can't see
What does it even mean?

All logic and processes that happen behind the scene

At the server-side!

 Processing the requests, creating responses, data management

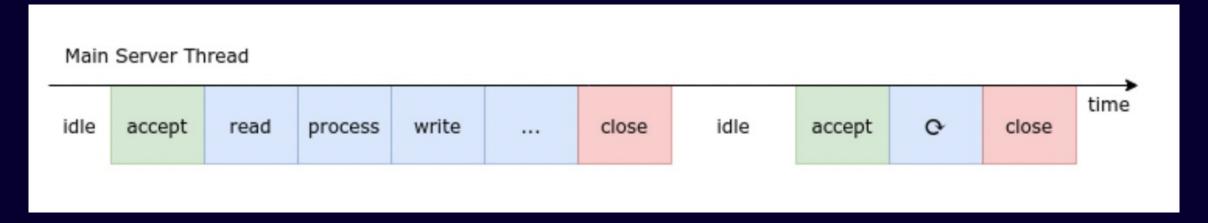
Web server

- Listens on specified port(s)
- Handles incoming connections
 Generates a response
 Fetches a file
 Forwards them to corresponding applications
- Load balancing, security, file serving, etc

Examples: Apache, Nginx

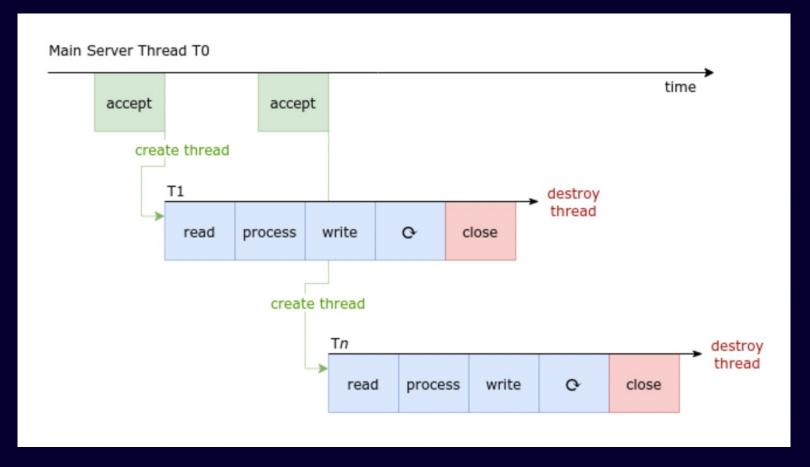
Visit https://levelup.gitconnected.com/event-driven-servers-a-intuitive-study-6d1677818d2a

Single-threaded server



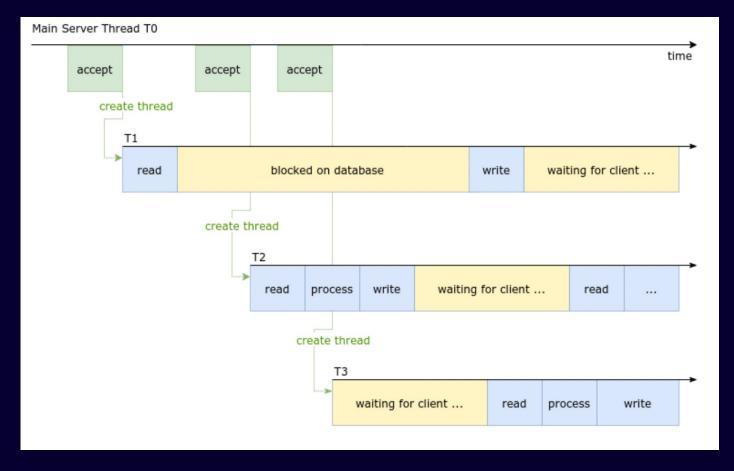
Caveat: Processes only one open connection at a time!

Multi-threaded server



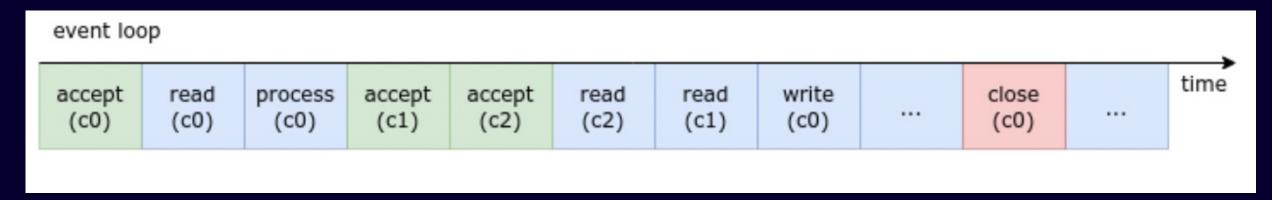
Caveat: 1000 concurrent connections -> 1000 threads!

Multi-threaded server

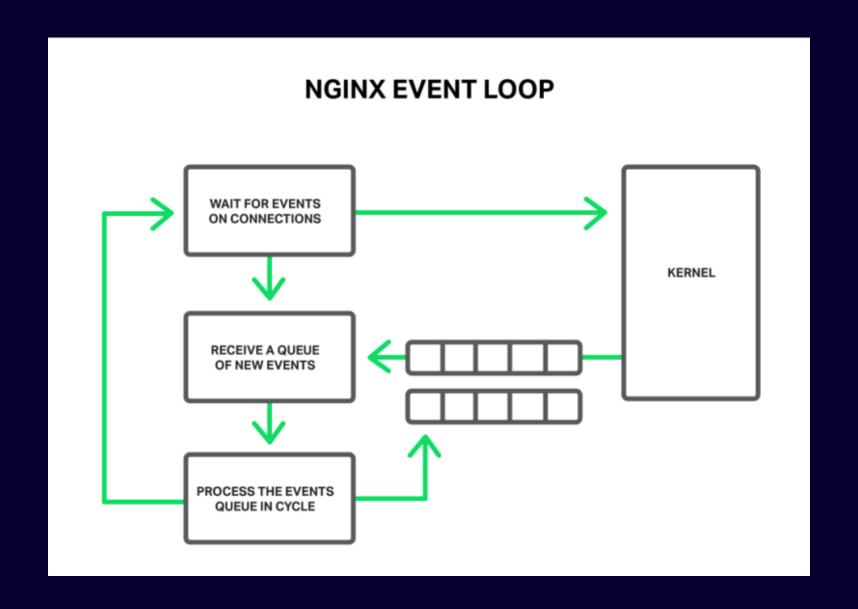


Another caveat: threads may just be idle!

Event-driven server



Events are queued, handled by the main thread, and sent to the corresponding processes/threads



Backend frameworks

- Doing everything from scratch?
 Listen on a port, process http requests (path, method, headers, body), retrieve data from storage, process data, create the response
- Not really a good idea!

A lot of frameworks are out there!
 A lot of things are pre-implemented

Backend frameworks

PHP: Laravel, Codelgniter

Python: Django, Flask, FastAPI

Javascript: ExpressJS, Spring

Ruby: Ruby on Rails

Concept is more important than framework!

Django: a backend framework with Python





























Source: www.geeksforgeeks.org

Python projects

A big project needs several different packages!

Python's package manager: pip

Command: pip install Django

At the global scope, use pip3 instead of pip

Python projects

Packages should NOT be shared between projects

Even Python itself should NOT

Reason: package versions and dependencies conflict

Each project must have an isolated environment

Virtual Environment

- A package called virtualenv pip3 install virtualenv
- Creates a directory with its own Python, pip, and packages

■ Command: virtualenv -p /usr/bin/python3.9 venv or use `which python3.9` instead of the full path

Virtual Environment

Activate the environment source venv/bin/activate

- To test, type which python or which pip
- Packages will not be installed globally
- Easy to reset: just delete the entire venv folder Have a requirements.txt file to list all needed packages

Creating a Django project

Create the folder, environment, and install Django

Command: django-admin startproject <name> .

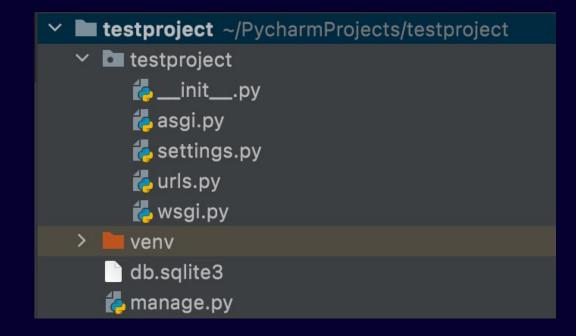
Creates the skeleton for your work

- https://docs.djangoproject.com/en/3.2/intro/tutorial01

Project structure

- Run the project python manage.py runserver
- Access the website from http://localhost:8000

Django has a small development server



Taking requests

 View: a piece of code that runs upon a request to a specific endpoint (URL)

Can be a function or a class

• How to create a new view?
First, you need to create an app

Django apps

- Django is intended for big projects
 Where tens or hundreds of views could exist
- Project's logic is organized by apps
- Each app takes care of a set of related views, urls, or models
- Example: one app for accounts, one for transactions, one for products, etc.
- Create a new app: ./manage.py startapp <name>

App structure

models.py, migrations, admin.py: next session

ALWAYS add the app name to the end of INSTALLED_APPS in project's settings.py

```
testapp
migrations
     __init__.py
  🛵 ___init___.py
  🛵 admin.py
  🛵 apps.py
  the models.py
  tests.py
  to views.py
```

Create a new view

Just write a function in views.py that takes an argument: request

Return an HttpResponse instance

```
from django.http import HttpResponse

def hello(request):
    return HttpResponse("Hello")
```

Map a URL to the view

- Add a path to urlpatterns
 path('your/path', hello)
- Defining all urls in a single file is a terrible idea
 Makes the urls so messy and disorganized
- Solution: hierarchical urls based on apps

Hierarchical URL system

- Create a urls.py for each app
- Make a namespace for each app
- Main urls.py:
 path('accounts/', include('accounts.urls'))
- App's urls.py: path('', hello)
- Now access the page through http://localhost:8000/accounts/

More sophisticated views

• Receive arguments through the URL
path('hello/<str:name>', hello)

At the view function def hello(request, name):

Extract request data request.method, request.GET, request.POST, request.headers

Exercise: Create a simple signup form

Form validation

- Email should be valid
- Password must be at least 8 characters
- Username must consist of lowercase letters and digits
- Can be checked at the front-end (a good UX)
- But it must always be checked at the backend as well
- User can always bypass front-end restrictions
 Inspect element
 Manual request

Form validation

If data is invalid, an error can be returned

Error 400: HttpResponseBadRequest

Error 403: HttpResponseForbidden

Error 404: HttpResponseNotFound

Form success

On success, a redirect is often returned
 Redirect to profile page or index page after log in

Use HttpResponseRedirect

Putting raw URLs is a very bad practice

Django offers URL names

URL names

 Django separates the URLs users see from the URLs developers use

 Development URLs (aka named URLs) should be telling about project structure

 User URLs might change a lot Hard-coding them is a bad idea

URL names

• Add the name or namespace attribute to the paths path('accounts/', include('accounts.urls', namespace='accounts'))

```
path('', hello, name='hello')
```

- Add app_name to app's urls.py
- Redirect to reverse('accounts:hello')
 Can have args or kwargs

HTML Response

- Create a templates folder inside the app's directory
- Add an html file there: hello.html

- At view, return TemplateResponse(request, 'hello.html')
- Django standard: create a subdirectory with the same name as the app and put html files there Template address would be '<appname>/hello.html'

Exercise: Serve the signup form from the Django server

Flow of forms

- The form and submission share the same endpoint
- If request's method is GET, the form itself is returned
- It it's POST, the submission is validated Don't forget to add {% csrf_token %} to the form
- If form is valid, a redirect is returned
- Otherwise, the form with errors will be returned!
 Not just a simple 400 error, which is a bad UX

Form errors

- Django templates are so dynamic!
 Data can be passed from the view to the template
- The context argument of TemplateResponse
 context={'error': 'form is invalid'}
- More on that next session!

This session

Back-end development & frameworks

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Django

Setup, simple views, forms, templates

Next session

- MVC Design patterns
- Working with a databaseORM and models
- AuthenticationUser model, sessions, login
- Admin panel

Final notes

- Assignment 1 deadline is this Friday!
- Must have already formed project teams
- Phase1 deadline in two weeks
- Register for the first mentor session for phase1
- Go over Django tutorial at home https://docs.djangoproject.com/en/3.2/intro/tutorial01