



Kianoosh Abbasi







Why take a web programming course?

What is it about?

- How does web work?
 Client/server concepts, browsers, protocols
- Components of a website
 Server, backend engine, frontend, stylesheets
- Website design
 Design models, frameworks, data management
- Client-side and Server-side development

Course assumptions

 No prior knowledge/experience in web development is assumed

Requirements

Programming experience & Python (CSC108)
Advanced programming & OOP (CSC207 & CSC148)
Basic shell & system programming (CSC209)

Recommended Corequisite
 Database systems (CSC343)

What will we do?

How does web work?
Client-server model, requests, HTTP, browsers

- Static webpages
 HTML + CSS
- Dynamic websiteBackend framework: Django

Interactive webpagesJavaScriptSingle-page with React

System administration(Optional)
 Website deployment
 DevOps

What will we actually do?

- Week 1 Course intro, web architecture, HTML
- Week 2CSS styling
- Week 3-4
 JavaScript
 jQuery
 Advanced JS

Week 5-8
 Django setup
 MVC design pattern
 Database models & ORM

Restful APIs

- Week 9-11
 Single-page applications
 React
 NodeJS
- Week 12Deployment & DevOps (optional)

That's a lot, isn't it?

Yes, it is!

Focus on the knowledge and concepts

Some coding at the lectures The rest is up to you!
 Online materials
 Google things often!
 Practice with online tutorials
 Attend lab sessions
 Doing the assignments

Course delivery

■ Monday, Wednesday, Friday 3-4 and 4-5

Two sections are the same

Attend either lectures

Same TA's, assessments, etc.

Fridays are usually tutorials
 Except for Thanksgiving week or if otherwise announced

Contact points

Course website

 www.cs.toronto.edu/~kianoosh/courses/csc309

 We will not use Quercus

- Piazza page
 https://piazza.com/utoronto.ca/fall2022/csc309
 Announcements + Q&A
- Markus pageSubmissions through the git repository
- IBS (Interview Booking System)
 Grades, interviews, mentor sessions

Contact points

- Email: csc309-2022-09@cs.toronto.edu
- Discord server
 https://discord.gg/6RgTVxYzyA
 Informal Q&A and chat
- In person office hour Wednesdays 5:00 — 6:00
- Online office hour Fridays 9:00 10:00

Assignments

 Educational questions to get you started with coding Challenges your understanding of the concepts Automatically-tested

A1: HTML+CSS, A2: JavaScript, A3: Django

Assignments

- You are allowed (even encouraged) to Google things or check out online resources
- BUT all the code MUST be written by yourself
 Except for the skeleton or parts that are provided by the IDE
- Assignments are individual work
 No discussion, help, or code from other students
- Get help from TA's, labs, office hours, or online sources

Project

- A full (but small) website
 Toronto Fitness Club (TFC): A website for a gym chain
- Search for studios and amenities, sign up for classes, etc.
- Individually (not recommended) or in groups of 2 or 3
 You may team up with people from the either sections
- Two parts Back-end: Django, Front-end: React + CSS

Project

- Each part is delivered and graded separately Meetings with TA's
- Members are graded individually
- Regular Q&A sessions with TA's
- Teams are allowed to use online codes, libraries, or packages
 Each piece of copied code must include a reference to its source
 No uploading or sharing of code between teams
- Start looking for teammates now!

Grade breakdown

Assignments: 45%

A1: 10%, A2: 15%, A3: 20%

Project: 55%

PB: 25%, PF: 30%

■ No final or midterm exam!

Late submissions

■ Negligible penalty in the first hours p(6) = 0.048% p(12) = 0.4%

■ Small penalty in the first day p(24) = 3.35%

$$p = 0.0002x^{3.06}$$

Significant increase afterwards
p(36) = 11.57% p(48)=27.9% p(72)=96.49%

Important heads-up!

- Designed to accommodate unforeseen situations
- Do NOT automatically push deadline in your minds!
- Most extension requests will NOT be approved You almost have one penalty-free day
- Start early: assignments and projects are big!
- Everything must be graded before holidays
 A very tight hard deadline

Schedule Overview

Also available on course website

Lecture Number	Class Dates	Title	Deadlines
Week 1	Sep 12, 14	Intro + HTML	
Week 2	Sep 19, 21	CSS	
Week 3	Sep 26, 28	JavaScript #1	A1: HTML + CSS (Sunday)
Week 4	Oct 3, 5	JavaScript #2	
Week 5	Oct 12, 14 (Friday)	Django #1	A2: JavaScript (Sunday)
Week 6	Oct 17, 19	Django #2	
Week 7	Oct 24, 26	Django #3	A3: Django (Sunday)
Week 8	Oct 31, Nov 2	Django #3	
Reading week			
Week 9	Nov 14, 16	React #1	PB: Django (Thursday)
Week 10	Nov 21, 23	React #2	
Week 11	Nov 28, 30	React #3	
Week 12	Dec 5, 7	DevOps (optional)	PF: React + CSS (Thursday)

Academic integrity

University's policy takes it very seriously
 Violations will result in failing the course

Rules

No code sharing at assignments or project

No discussion at assignments

No online/pre-written code at assignments

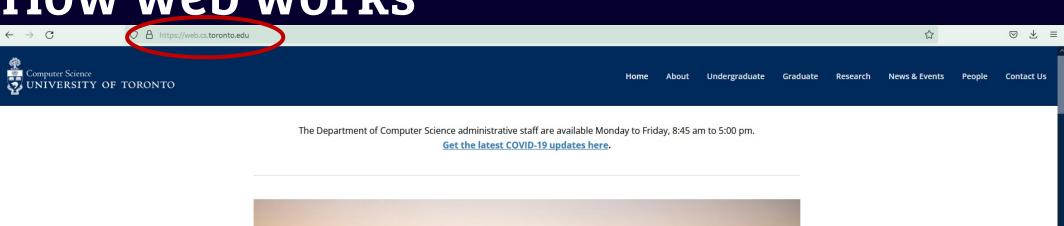
No copied code without reference at project

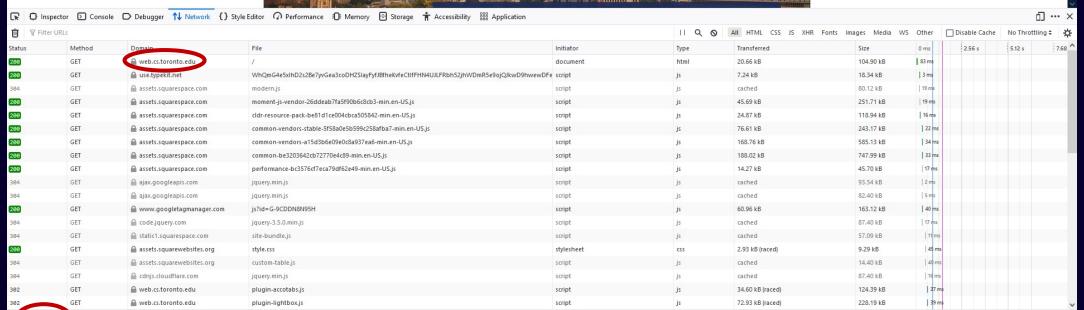
Questions?

How web works

4.75 MB / 1.38 MB transferred Finish: 6.31 s DOMContentLoaded: 951 ms load: 1.47 s

45 requests





How web works

- A lot of things happen when a single webpage is loaded!
- Lots of HTML/CSS/JS is fetched
- All in the form of requests & responses
 - Browser (client) sends requests to one or more servers and receives responses

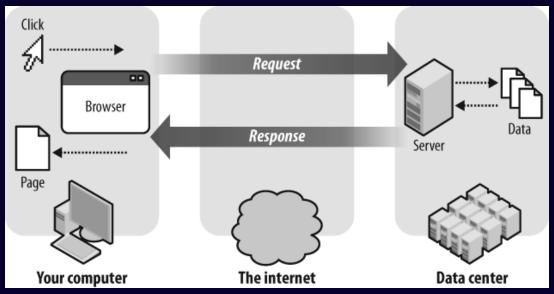
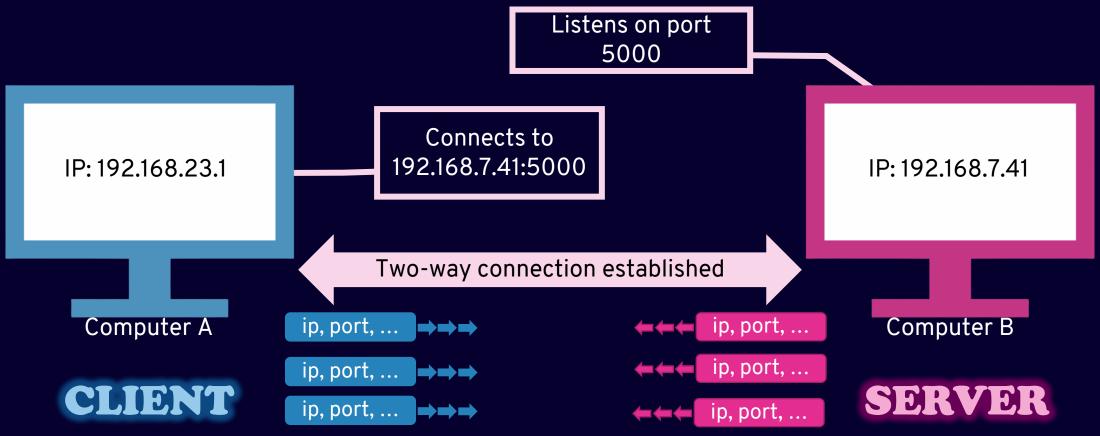


Image source: https://medium.com/@lokeshchinni123

How computers talk to each other?



Domains

Mapped to IP addresses www.google.com -> 142.251.41.78

Stored in Domain Name Servers (DNS)

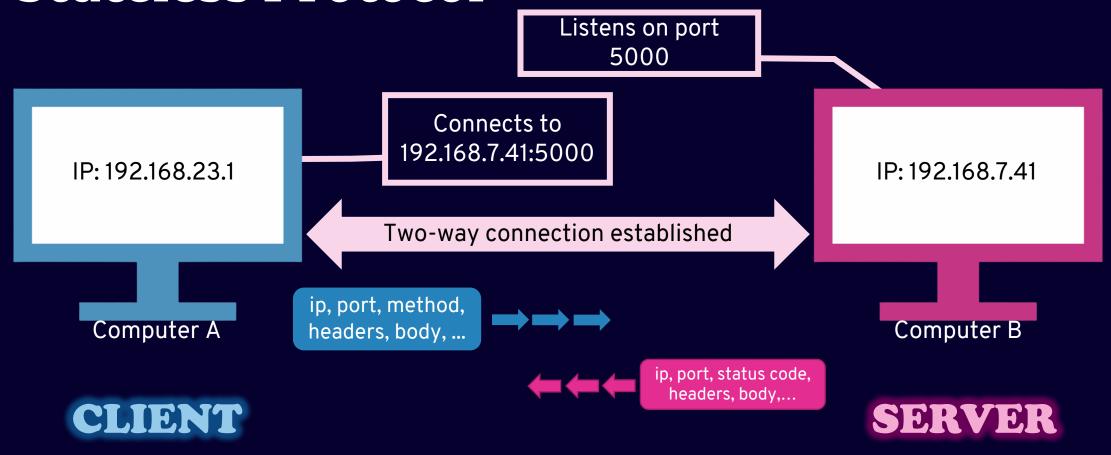
 Clients first resolve the domain, then connect to the IP address

Already knows which DNS server to talk to

Stateful vs Stateless

- Two-way open connection is stateful
- What the server responds depends on previous request/responses
- Server should keep track of thousands of open connections
- If connection breaks, all the state is lost
- A stateless protocol is preferred

Stateless Protocol





HTTP Message

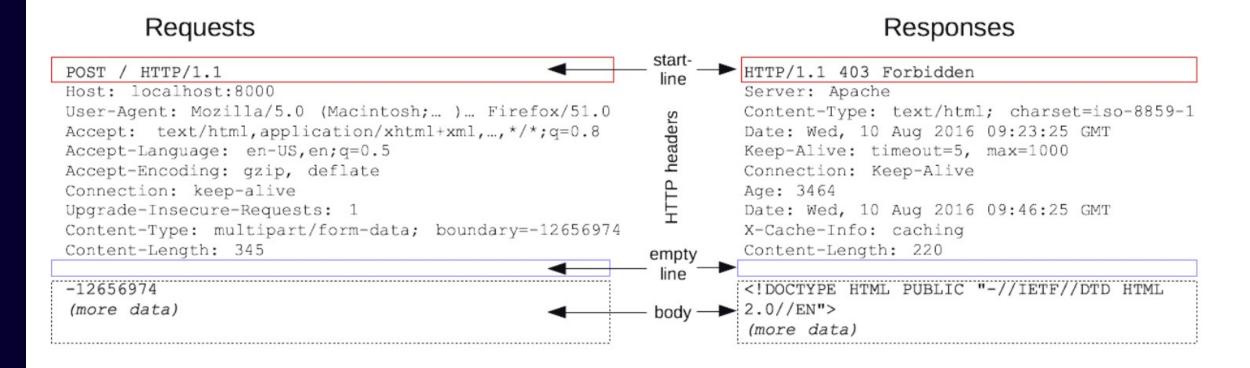
A string with a special format

• Request a more specific target Path: /, /signup, /account/index.html, ... Method: GET, POST, PUT, ...

Headers & Body

Default port is 80

HTTP Message



Response codes

- **Success:** 200-299 200 OK, 201 Created
- Redirection: 300-399301 moved Permanently
- Client errors: 400-499
 404 Not Found, 400 Bad Request, 403 Permission Denied
- Server errors: 500-599500 Internal Server Error, 502 Bad Gateway

HTML

A specific form of Extensible Markup Language (XML)
 Data is annotated with nested tags

 HTML has specific tags for a webpage to describe what the page contains

More on HTML later today

Web browser

Connects, sends requests to server, and receives responses

Upon entering the Uniform Resource Locator (URL)

Renders the response

HTML

Image

PDF

So far...

Server listens on a specific port, client(s) connect to IP and port

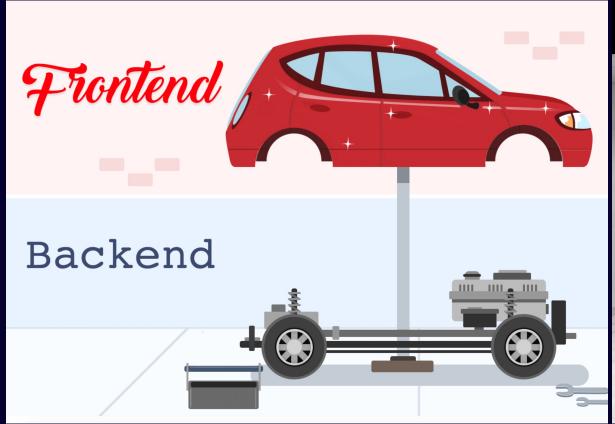
Stateless HTTP protocol: Request & Response

HTTP response body can be in HTML format

Browsers understand this format and renders accordingly

Questions?

Web development



BACKEND vs FRONTEND

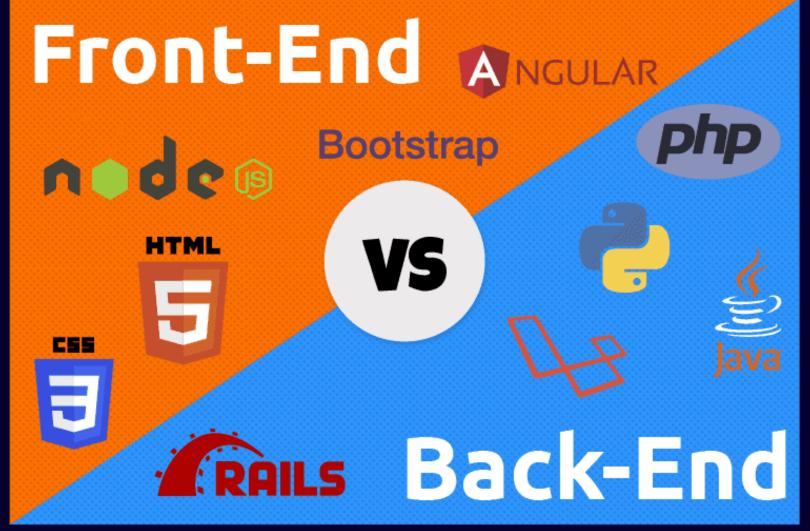




Source: blog.back4app.com

Source: https://www.reddit.com/r/ProgrammerHumor/comments/m187c4/backend vs frontend/

Web development





Front-end development

- What user can see
 User interface (UI)
 User experience (UX)
- What is run on the client-side
 HTML/CSS rendering
 Javascript codes

HTML

- Focusing on the renderer side of a browser!
- Plain HTML files, no server/clients
- HTML file surrounded by the <html> tag <body> and <head> tags
- Tags and elements
- Elements can have attributes

HTML tags

Visit https://www.w3schools.com/html/

- Headings: <h1> to <h6>
- Lists: and

Paragraphs:

Tables:

Links: <a>
Stands for anchor

Navigation Bar: <nav>

Images: <img(/>)

New line:
>

HTML attributes

style attribute: next session

Identifiers: id vs class

Other attributes: src for and href for <a>

You can put any custom attribute you want

Other HTML tags

<div> and

Select part of document to apply specific attributes

: inline organization

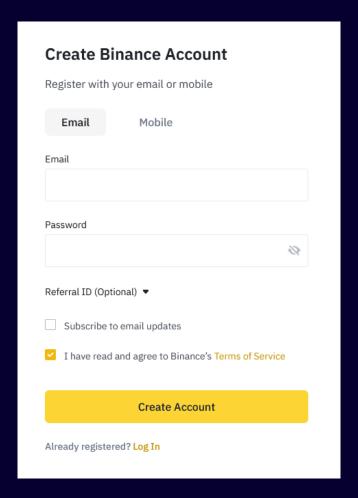
<div>: block-level organization

Forms

Primary way to send user data to server

On submit, a request is often sent

Comprised of many inputs





Inputs

- Text field <input type="text" />
- Passwords, emails, etc. type="password", ...
- Radio button <input type="radio" />

Checkbox <input type="checkbox" /> Textarea

Submit button
<button type="submit">

Forms

Action attribute defines the URL/path of the HTTP request

Method attribute: HTTP method parameter

Inputs: name and value attributes

GET vs POST

GET is usually used for queries and retrievals
 Google search

• The query params are appended to the end of the URL Why?

■ POST: sending private user data (name, password, etc.)



This week

Course intro

Client/Server model

HTTP request/response model

HTML tags and elements



Next week

- Adding style to HTML
- Basic CSS rules
 Styles, selectors, precedence, units
- Spacing Box model: margin, border, padding
- Layout Positioning, flexbox, grid