

#### So far

- How web works, HTML, CSS
- Django intro Setup, simple views, forms, templates
- MVC Design patterns
- Working with a database
   ORM and models
- AuthenticationUser model, sessions, login

#### This session

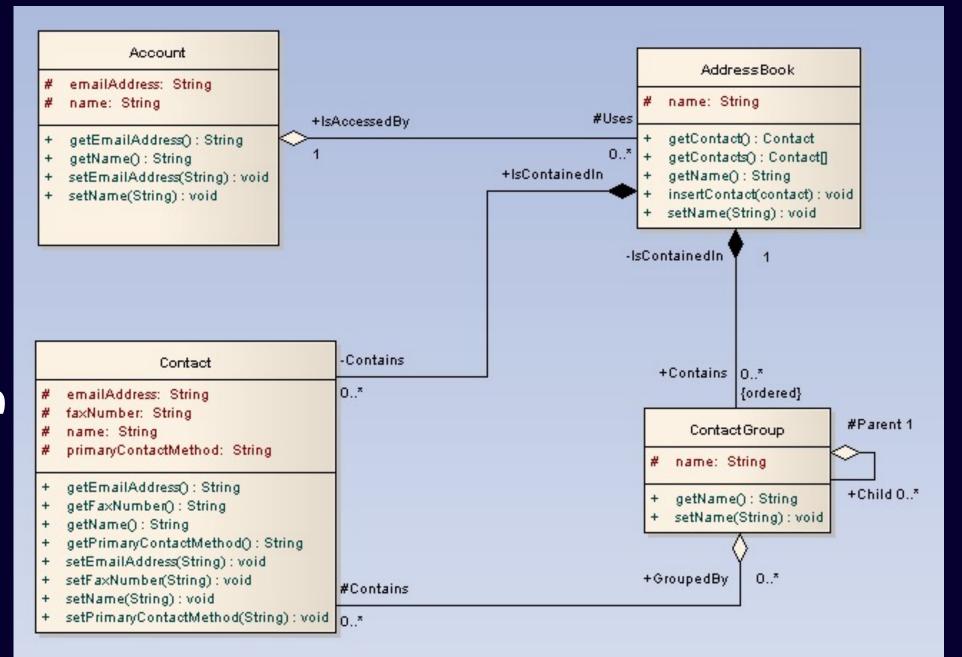
Custom modelsFields, relations, queries

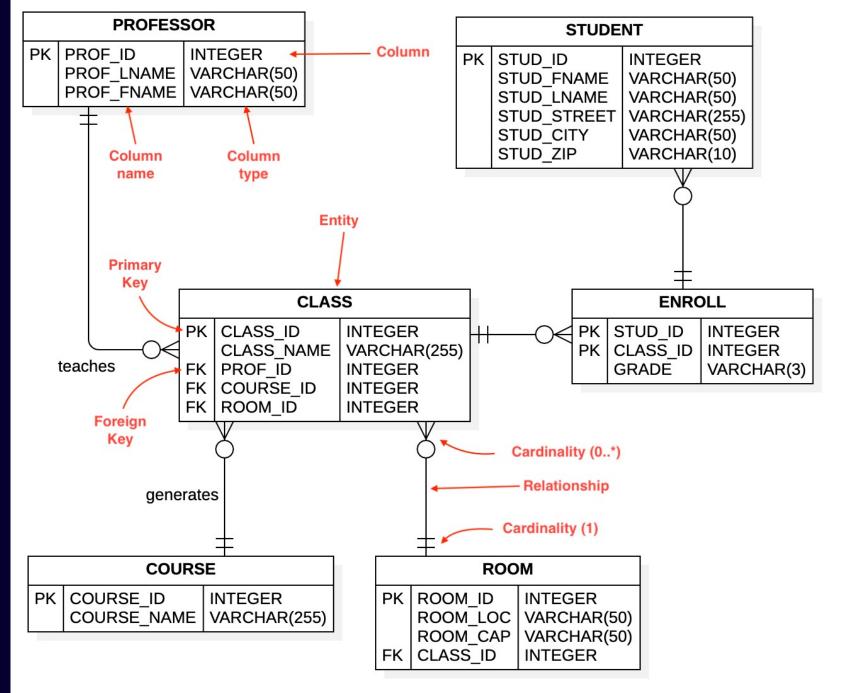
Migrations

Advanced views
 Class-based and CRUD views

# Creating models

- MUST be done before coding starts
- Independent of programming language and framework
- Changing the models is not always easy Especially in the production phase
- Models involve user data: the most sensitive part of your application
  - It's important to design secure and efficient models





# Creating models in Django

Example: an online shopping application

Potential models: user, store, product, order, shipment, etc.

Think about Django apps
 Don't forget to add your apps to INSTALLED\_APPS in settings.py

# Django models

- Must be a subclass of django.db.models.Model
  Pre-imported at the beginning of models.py
- Standard for big projects: create a models directory
   Put each model in a separate file under that directory
- Add fields from the ER (or class) diagram to your model
   Subclass of django.db.models.Field
   Mapped to database column types by the ORM

#### Fields

Visit https://www.geeksforgeeks.org/django-model-data-types-and-fields-list/

- CharField EmailField URLField TextField
- BooleanField
- IntegerField
   AutoField
   BigIntegerField
   SmallIntegerField

- FloatFieldDecimalField
- TimeFieldDateFieldDateTimeField
- FileFieldImageField

### Example model

```
class Store(models.Model):
    name = models.CharField(max_length=40)
    description = models.TextField()
    url = models.URLField(unique=True)
    email = models.EmailField(null=True, blank=True)
    address = models.CharField(max_length=250)
    avatar = models.ImageField(upload_to='store_avatars/')
    create_date = models.DateTimeField(auto_now_add=True)
    is_active = models.BooleanField(default=True)
    owner = models.ForeignKey(to=User, related_name='stores',
                              null=True, on_delete=SET_NULL)
```

### Making it work

- Every time your model changes, create and run migrations ./manage.py makemigrations ./manage.py migrate
- Register your model to the admin panel In admin.py: admin.site.register(Store)
- Custom admins can be created
- More on migrations and admin panel later this session

#### Null vs blank

The null argument is attributed to database null condition

Blank checks if the value submitted by forms (or the admin panel) is empty or not

Has no database effect

Usually, both are either false (default) or true
 Exceptional cases like SET\_NULL in foreign key

#### More notes

 URLField and EmailField are just variations of CharField with a validator

Stored as VARCHAR in database

- Unlike CharField, TextField does not require a max\_length
- Django automatically creates an AutoField named id Used as the primary key

#### Other options

Database options
unique=True and db\_index=True

Admin panel and forms help\_text and verbose\_name

Another column can be chosen as primary key primary\_key=True (not a very good idea)

# Foreign key

- Used for many-to-one and one-to-many relations
   Defined at the foreign key end
   Only stores the primary key in the database column
- Reverse traversal done by a field with the name defined by related\_name

```
Default is <model_name>_set. E.g., user.store_set.filter(...)
```

Foreign keys entail a separate query to fetch the related object(s)

#### Other relational fields

- OneToOneField
   A foreign column in database with unique=True
- ORM's reverse traversal returns a single object Default is <model\_name> E.g., user.store.name

ManyToManyField
 Easy interface that each side has a queryset of related objects
 A separate table in the database

# File uploads

Just file's path is saved in the database

By default, the upload\_to folder is created at project directory

Not a good practice

At settings, create a media root to gather all uploads
MEDIA\_ROOT = BASE\_DIR / "media"

### File uploads

■ To access the file, a separate request is sent by the browser

Translated to a file access by Django

- At settings, create a media URL to group all URL MEDIA\_URL = "media/"
- Append the following array to the core urlpatterns static(settings.MEDIA\_URL, document\_root=settings.MEDIA\_ROOT)

#### **ORM functions**

Similar to those of User

#### • Examples:

```
Store.objects.create(name='Apple', url='apple.com')
apple = Store.objects.filter(name__contains='Apple').first()
user = User.objects.get(username='test')
user.stores.add(apple)

apple.refresh_from_db()
apple.owner.first_name = 'Tim'
apple.owner.save()
```

### Advanced admin panel (optional)

Exact fields (editable and read-only) can be specified

Use inlines to list all related objects

Example: Product is a model with foreign key to Store

```
class ProductInline(admin.TabularInline):
    model = Product
    fields = ['name', 'price']
    extra = 2
@register(Store)
class StoreAdmin(admin.ModelAdmin):
    fields = ['name', 'url', 'email',
              'create_date', 'avatar']
    readonly_fields = ['create_date', 'avatar']
    inlines = [ProductInline]
```

# Migrations

### The great assumption

The state of database tables is the same as what defined in model classes

But these two are totally independent things
 Python classes vs database tables

ORM's job to apply application's schema to database
 Via DDL queries

- Changes to schema's state:
   Creation or removal of a table/model
   Creation or removal of a column/field
   Modification of field option/attributes
- Whenever the state changes, database should migrate to the new state

- Django does not do it automatically. WHY?
- In fact, Django does not even monitor the state change!
  You simply get a database exception if ORM's and database's schema do not match

# Migrations

- Think about it as a git commit
   Talks about what has changed since the last migration
- History of changes needs to be stored somewhere

The migrations folder inside each app

Migrations are generated via ./manage.py makemigrations

#### 0001\_initial

#### 0002\_alter\_store\_url

```
class Migration(migrations.Migration):
    initial = True
    dependencies = [
        migrations.swappable_dependency(settings.AUTH_USER_MODEL),
    operations = [
        migrations.CreateModel(
            name='Store',
            fields=[
                ('id', models.BigAutoField(auto_created=True, primary_key=True, seri
                ('name', models.CharField(max_length=40)),
                ('description', models.TextField()),
                ('url', models.URLField(unique=True)),
                ('email', models.EmailField(blank=True, max_length=254, null=True)),
                ('address', models.CharField(max_length=250)),
                ('avatar', models.ImageField(upload_to='store_avatars/')),
                ('create_date', models.DateTimeField(auto_now_add=True)),
                ('is_active', models.BooleanField(default=True)),
                ('owner', models.ForeignKey(null=True, on_delete=django.db.models.de
```

### Makemigrations

- Builds a local model state from previous migrations
- But does not do ANY database operation to check that schema

Not its concern!

- Iterates over all Model's subclasses to find out differences
- Creates a new migration file for the corresponding apps

# Applying the migrations

- DDL queries extracted from each migration file
- Applied to the database via ./manage.py migrate
   App or migration name can be specified as well
- But a migration should not be applied twice! How is Django to know?
- Migrations themselves are stored in database

# Applying the migrations

Applied migrations stored in django\_migrations table

Only includes metadata (name, app, applied time)
 Content is only stored in the file

The migrate command only applies those that are not present in that table • Ideally, you never need to manipulate migration files/table

Django migrations are like pointers in C Powerful but dangerous!

Does not enforce many of its underlying assumptions

• Migration errors can take hours to resolve Don't mess with them unless you know what you are doing!

### Migration errors

- A common scenario:
   You and your teammate add migrations independently
- Not always a problem: Migrations have dependencies
   Works like a git merge
- Otherwise, you can unapply or fake a migration

# Unapply a migration

- Via ./manage.py migrate <app> <last\_migration\_name>
  Or ./manage.py migrate <app> zero to unapply all
- Rolls back its changes CREATE TABLE -> DROP TABLE (all its data is permanently lost!) ALTER COLUMN -> ALTER COLUMN (to its previous state) DROP COLUMN -> ADD COLUMN (to its previous state)
- The corresponding row is deleted from migration table
  The migration file can be safely deleted now!
- Never ever delete a migration file before it is unapplied!

# Fake a migration (optional)

■ Via ./manage.py migrate --fake

Only creates the database row for the migration
 Without actually executing the queries

 Use case: if the state of database is already ok, but there are unapplied migrations for some reason

#### The last resort

Deleting the whole db.sqlite3 file clears up everything!

 Then you can delete all migration files and start over

Definitely NOT an option in production

So be careful about migrations



# Advanced Views

# Class-based (generic) views

- Views can be numerous and big
- Class-based views: standard for medium/big projects
   A new instance created at every request: NO shared self object
- Create views directory and have each view in a separate file
- Subclass django.views.View and create a method (function) for each HTTP method

#### **Function based**

#### Class based

```
idef simple_view(request, id):
    if request.method == 'GET':
        return HttpResponse(f"GET request to {id}")
    elif request.method == 'POST':
        return HttpResponseRedirect("accounts:login")
    else:
        return HttpResponseNotAllowed()
```

```
class SimpleView(View):
    def get(self, request, id):
        return HttpResponse(f"GET request to {id}")

def post(self, request, *args, **kwargs):
        return HttpResponseRedirect("accounts:login")
```

#### urls

```
path('simple/<int:id>/', simple_view, name='simple_func'),
    path('simple2/<int:id>/', SimpleView.as_view(), name='simple_cls'),
]
```

#### **TemplateView**

#### **RedirectView**

```
def redirect(request, *args, **kwargs):
    return HttpResponseRedirect(reverse("accounts:home"))
```

```
class RedirectToHome(RedirectView):
    pattern_name = 'accounts:home'
```

#### **CRUD Views**

Stands for Create-Read-Update-Delete

Many views fall under one of those categories

Django's CRUD views

CreateView
DetailView, ListView
UpdateView
DeleteView

#### ListView

You can specify a model or queryset attribute

 Resulting objects passed to the template context

For more sophisticated cases, override get\_queryset()

```
class StoresView(ListView):
    template_name = 'stores/stores.html'
    queryset = Store.objects.all()
    context_object_name = 'stores'
```

```
{% extends 'base.html' %}

{% block content %}

{% for store in stores %}

<a href="{{ store.url }}">

{{ store.name }} </a> 

{% endblock %}
```

#### DetailView and DeleteView

Shows the details of a single object

- Override get\_object()
- DeleteView is similar to DetailView but implements the HTTP DELETE method

```
class MyStoreView(DetailView):
    template_name = 'stores/store_detail.html'
    context_object_name = 'store'

def get_object(self, queryset=None):
    return self.request.user.stores.get(
    id=self.kwargs['store_id'])
```

#### This session

Custom modelsFields, relations, queries

Migrations

Advanced viewsClass-based and CRUD views



#### Next session

More CRUD

 Rest framework, JSON, and APIs Serializers, permissions

Django conclusion



#### Final notes

Phase 1 deadline extended until Sunday

Watch Piazza for interview sign-up

Finish the whole Django tutorial https://docs.djangoproject.com/en/4.0/intro/tutorial01/