

Auth and Migrations

CSC309

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So far

Next.js API handlers

MVC and model design

Prisma ORM

CRUD



Next session

Authentication and authorization

Tokens and sessions

Detailed discussion about migrations



Authentication vs Authorization

- Authentication:
 - + Who's calling?
 - This is Daniel Liu
 - + Is it really Daniel Liu?
- Obtains user information from user/pass, session, API key, fingerprints, etc.

- Authorization:
 - Does Daniel Liu have enough access and permissions (aka authorized) to make this request?
- Checks user's properties and permissions



Authentication

Client should tell us who they are

- Through request headers
- Several authentication methods
 - Basic auth
 - Session auth
 - Token auth



Basic auth

- Simply sends credentials at every request
 - User/pass, fingerprints, face ID, etc.
- No concept of login and logout
- So insecure: transfers raw sensitive data many times
 - If compromised, huge damage is incurred
- Not used in modern applications



Session auth

- Client sends user/pass at login
 - Or fingerprints, face ID, etc.
- If successful, server creates and stores a session id
 - Mapped to user
- Session id returned in the response
 - Browser saves it in cookies
- Browsers sends the same session id at next requests
 - Incognito tab: browser does not send the same session id



Token auth

Visit: https://www.javainuse.com/jwtgenerator

 Instead of a random session id, the token can contain information about the user

It can be a JSON string

```
{ "userId": "134234", "expiresAt": 1722720863 }
```

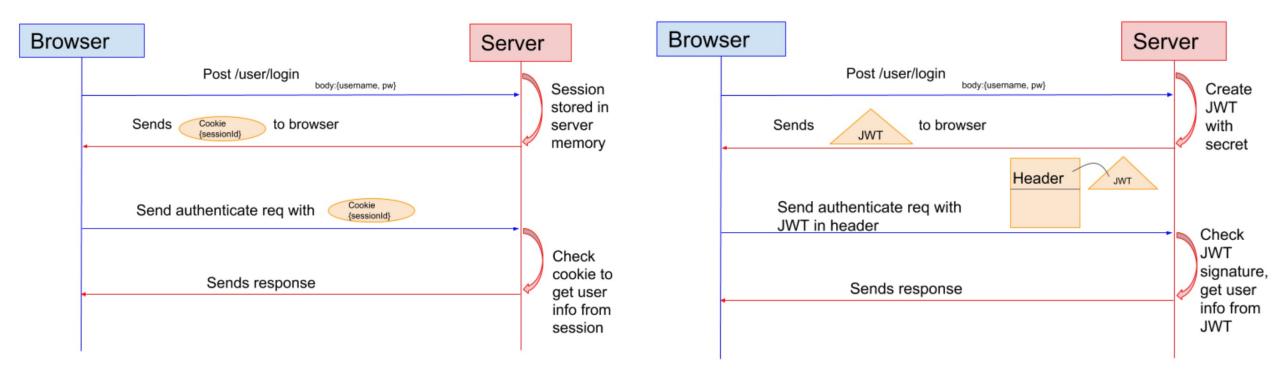
- Must be signed by the server to avoid attacks
 - Turned into a seemingly random string

eyJhbGciOiJIUzI1NiJ9.eyJ1c2VySWQiOiIxMjM0IiwiZXhwaXJlc0F0IjoiMTcyMjcyMDg2MyJ9.UsTi2eDC5hrI1uqv-JzUf384g0QznPZomPfzJbdnMtY



Session auth

Token auth



Source: https://sherryhsu.medium.com/session-vs-token-based-authentication-11a6c5ac45e4



Session vs token auth

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Session auth

- Less scalable
 - server stores all sessions
 - An additional database query per request
- More control
 - server can revoke a session

Token auth

- Simpler
 - No database interaction
- More scalable
 - Client in charge of storing the token
- Less control
 - Not revocable. True logout is not possible



Best practices

- Token auth is preferred in modern web apps
 - Because of simplicity and scalability
- Known as JSON Web Token (JWT)
- They are generally very safe
 - Constructing a counterfeit token is almost impossible
- The main risk: compromised tokens
 - Tokens are not revocable: They should not be sent over and over



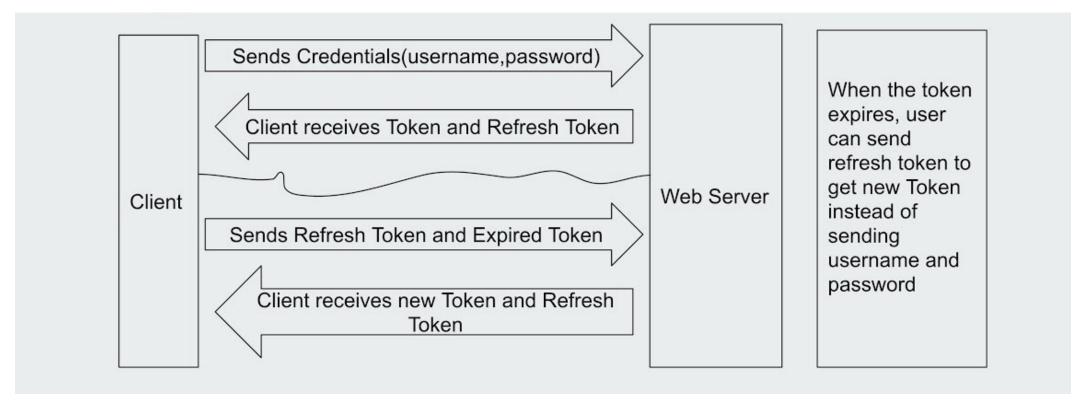
Best practices

- Short-lived tokens
 - Access tokens should expire within 15 minutes to an hour
- Having user authenticate every hour is a very bad UX

- Refresh tokens
 - Signed using a different secret
 - Can only be used to generate a new access token



Refresh tokens



Source: https://www.youtube.com/watch?v=yadjfgDBSiM&themeRefresh=1



Refresh tokens

- Refresh tokens last much longer
 - From hours to days or even weeks
- Upon receiving a 401 Unauthorized response:
 - Try refreshing the token first
 - Resend the request with the new access token
- Session continuity
 - User only re-authenticates when refresh token expires



Exercise: JWT auth in Next.js

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Authorization

- Often, you should check several conditions before executing the API handler logic
 - Is the user authenticated?
 - Does the user have enough access?
 - e.g., being the owner of the store, or a follower of the author
- Return a 403 Unauthorized in those cases
- Should be re-usable logic, ideally separate from the handler logic
 - Often in middlewares





Migrations



The great assumption

 The state of database tables is the same as what defined in model schema

- But these two are totally independent things
 - Prisma models vs database tables
- ORM's job to apply application's schema to database
 - Via DDL queries



- Changes to schema's state:
 - Creation or removal of a table/model
 - Creation or removal of a column/field
 - Modification of field option/attributes
- Whenever the state changes, database should migrate to the new state

- Prisma does not do it automatically. WHY?
- You simply get a database exception if ORM's and database's schema do not match



Migration workflow

- Think about it as a git commit
 - Talks about what has changed since the last migration
- History of changes needs to be stored somewhere
 - The migrations folder



Migration workflow

```
migrations/
└─ 20210313140442_init/
└─ migration.sql
└─ 20210313140442_added_job_title/
└─ migration.sql
```

```
-- CreateTable
CREATE TABLE "Person" (
    "id" INTEGER NOT NULL PRIMARY KEY AUTOINCREMENT,
    "name" TEXT NOT NULL,
    "email" TEXT NOT NULL,
    "age" INTEGER NOT NULL
);
-- CreateIndex
CREATE UNIQUE INDEX "Person_email_key" ON "Person"("email");
```



New migration

- Think about it as a new commit:
 - Includes what has changed since the last commit (i.e., migration)
- Builds the old database state from previous migrations
 - Does not contact the database
- Iterates over all models to find out differences
- Creates a new folder inside the migrations directory
 - Containing the DDL queries



New migration

 Migrations are created and applied via npx prisma migrate dev

- But a migration should not be applied twice!
 - The same CREATE TABLE will not work again!
 - How is Prisma to know?
- Migrations themselves are stored in database



Migrations table

- Migrations are stored in _prisma_migrations table
- Stores the migrations' metadata
 - Content is only stored in the migration file
- checksum ensures migrations are not edited

```
sqlite> PRAGMA table_info(_prisma_migrations);
0|id|TEXT|1||1
1|checksum|TEXT|1||0
2|finished_at|DATETIME|0||0
3|migration_name|TEXT|1||0
4|logs|TEXT|0||0
5|rolled_back_at|DATETIME|0||0
6|started_at|DATETIME|1|current_timestamp|0
7|applied_steps_count|INTEGER_UNSIGNED|1|0|0
```



Migration workflow

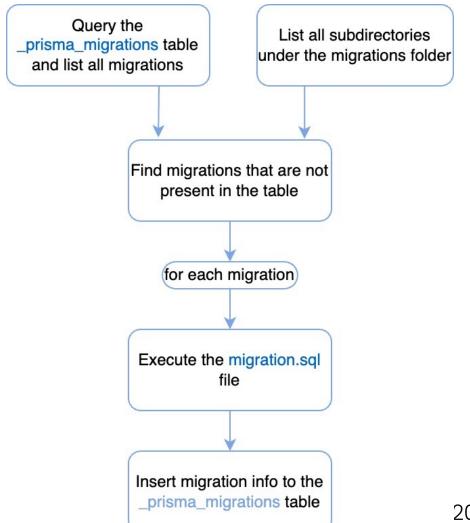
Generate a new migration file

Build a temporary schema from all existing migration files

Compare that schema with models

Generate diff as a new migration file

Apply the migrations to the database





Migration assumptions

- For this system to work, you must
 - Never directly change the database schema
 - e.g., manually running an ALTER TABLE ...
 - Never edit/delete a migration file
- Migration files must be the same everywhere
 - Always push the migration files into git
- Migration errors can take hours to resolve!
 - Be cautious!



Migration commands

npx prisma generate

Generates JavaScript code of the schema

npx prisma migrate dev

- Identifies schema changes since last migration
- Generates a new migration
- Applies unapplied migrations
- Should only be used in development (WHY?)

npx prisma migrate deploy

- Applies unapplied migrations (without creating new ones)
- Suitable for production



Migration errors

- Common scenarios:
 - You and your teammate added same or conflicting migrations independently
 - Someone manually updated the database schema
 - Someone created an failing migration
 - e.g., marking a column with NULL values as NOT NULL
 - Someone edited a migration file
- Very tricky:
 - Potential for data loss is high. This should be avoided at all costs!



Migration error solutions

Visit https://www.prisma.io/docs/orm/prisma-migrate/workflows/patching-and-hotfixing

Resolve a migration

```
npx prisma migrate resolve --applied "migration_name"
npx prisma migrate resolve --rolled-back "migration_name"
```

 Will only update the migrations table, without executing the queries

Manually sync database schema with migrations



The last resort

Reset the entire database npx prisma db reset

- Deletes all table's data
 - Applies the migrations on an empty database
- Definitely NOT an option in production
 - So be careful about migrations

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The very last resort

- Delete the entire database
 - Just delete the dev.db file!
- Delete the migrations directory afterwards
- Restart with a fresh schema and generate new migrations!
- Definitely NOT an option in production
 - So be careful about migrations





Next session

- Begins (or resumes) our front-end journey
- Modern client-side JavaScript
 - React, JSX
- React application
 - Props
 - Events
 - State

