## Université d'Ottawa Faculté de génie

École de science informatique et de génie électrique



## University of Ottawa Faculty of Engineering

School of Electrical Engineering and Computer Science

# Midterm Exam - CSI3131

Canada's university

Exam Duration: 80 minutes	9 July 2019
Professor: Ayman El Sawah	
First Name:	
Last Name:	
Student Number:	
Signature:	
Closed book exam.	
Please answer in the space provided (in this questionnaire). No calculators are allowed.	
Note: Points <b>10x2 + 30x1 = 50</b>	

Once you complete the exam, please exit quietly leaving

your booklet at the booth.

# (Multiple Choice Questions - Use the Scantron Sheet provided)

Each multiple-choice question has only <u>one correct answer</u>. If you think there is more than one possible answer, <u>select only one answer</u> – otherwise auto-scan is going to fail the question.

Question 1 (1 point) – To access the services of operating system, the interface is provided by:

- a) System calls 93%
- b) API
- c) Library
- d) Assembly instructions
- e) None of the above

Question 2 (1 point) – Which one of the following is not true?

- a) kernel is the program that constitutes the central core of the operating system
- b) kernel is the first part of operating system to load into memory during booting
- c) kernel is made of various modules which will be loaded on demand 88%
- d) kernel remains in the memory during the entire computer session

**Question 3 (1 point)** – In operating system, each process has its own:

- a) address space and global variables
- b) open files
- c) pending alarms, signals and signal handlers
- d) all of the above mentioned 93%
- e) None of the above mentioned

Question 4 (1 point) - Which system call returns the process identifier of a terminated child?

- a) Wait 84%
- b) exit
- c) fork
- d) get
- e) exec

Question 5 (1 point) – The number of processes completed per unit time is known as

- a) Response Time
- b) Throughput 98%
- c) Efficiency
- d) Turnaround Time
- e) None of the above

#### Question 6 (1 point) - The Process Control Block is:

- a) Data Structure 82%
- b) A secondary storage section
- c) A Block in memory
- d) All of the above
- e) None of the above

### Question 7 (1 point) – The degree of multi-programming is:

- a) the number of processes executed per unit time
- b) the number of processes in the ready queue
- c) the number of processes in the I/O queue
- d) the number of processes in memory 78%
- e) None of the above

**Question 8 (1 point)** – The parent process completes execution, but the child keeps executing, then the child process is known as:

- a) **Orphan 79%**
- b) Zombie
- c) Body
- d) Dead
- e) None of the above

#### Question 9 (1 point) – In Java, you can create a thread by:

- a) Extending the Object class or using the intrinsic lock
- b) Calling fork system call
- c) Implementing the Runnable interface or extending the Thread class 87%
- d) Creating immutable objects out of the Task class
- e) Extending the Runnable class or implementing the Thread interface

#### Question 10 (1 point) – A monitor is a module that encapsulates:

- a) shared data structures
- b) procedures that operate on shared data structure
- c) synchronization between concurrent procedure invocation
- d) all of the mentioned 86%
- e) None of the above

Question 11	(1 pc	oint) –	What is	a medium-	term scheduler?
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- a) It selects which process has to be brought into the ready queue
- b) It selects which process has to be executed next and allocates CPU to it
- c) It selects which process to remove from memory by swapping 94%
- d) All of the above
- e) None of the mentioned

Question 12 (1 point) – In Rour	nd-Robin schedulir	ng, when the time quantum given to a process expires,
the process goes from the	state to the	state:

- a) Running, Blocked
- b) Ready, Running
- c) Ready, Suspended
- d) Running, Ready 84%
- e) Blocked, Ready

**Question 13 (1 point)** – The interval from the time of submission of a process to the time of completion of a processing burst is termed as: \_\_\_\_\_

- a) waiting time
- b) turnaround time 85%
- c) response time
- d) real time
- e) time quantum

**Question 14 (1 point)** – In priority scheduling algorithm, when a process arrives at the ready queue, its priority is compared with the priority of: \_\_\_\_\_

- a) all processes
- b) blocked processes
- c) parent process
- d) child process
- e) running process 81%

Question 15 (1 point) – Which one of the following cannot be scheduled by the kernel?

- a) kernel thread
- b) user thread 87%
- c) process
- d) interrupt service routine
- e) none of the mentioned

Question 16 (1 point) – An I/O bound program will typically have:

- a) few very short CPU bursts
- b) many very short I/O bursts
- c) many very short CPU bursts 70%
- d) few very short I/O bursts
- e) many very long CPU bursts

Question 17 (1 point) - Bounded waiting implies that there exists a bound on the number of times:

- a) the process is allowed to enter the critical before other processes can make a request to enter the critical section
- b) other processes are allowed to enter the critical section before the process can enter the critical section after it made the request to enter the critical section 66%
- c) the process is allowed to enter the critical before other processes can enter the critical section
- d) the process is allowed to request the critical after other processes enter the critical section

**Question 18 (2 point)** – Consider the methods used by processes P1 and P2 for accessing their critical sections whenever needed, as given below. The **initial values of shared boolean variables S1 and S2 are randomly assigned**.

//Method used by P1: while(S1==S2);	//Method used by P2: while(S1!=S2);
Critical section	Critical section
S1 = S2;	S2 = not(S1);

In this situation, the following statements describes properties achieved:

- a) Mutual exclusion but not progress 73%
- b) Progress but not mutual exclusion
- c) Neither mutual exclusion nor progress
- d) Both mutual exclusion and progress

**Question 19 (1 point)** – An un-interruptible unit is known as:

- a) single
- b) **atomic 93%**
- c) static
- d) mutex

Question 20 (1 point) – Spinlocks are intended to provide \_\_\_

- a) Mutual Exclusion
- b) **Bounded Waiting 68%**
- c) Aging
- d) Progress

Question 21 (2 point) – The following program consists of 3 concurrent processes and 3 <u>binary</u> semaphores. The semaphores are initialized as S0 = 1, S1 = 0, S2 = 0.

In this situation, PO print '0':

- a) Exactly once
- b) Exactly twice
- c) Exactly three times (ignoring binary)
- d) Exactly four times
- e) None of the mentioned (2 or 3 times) 65%

Question 22 (2 point) – Each process Pi, i = 0,1,2,3,.....,9 is coded as follows:

```
While (true) {
  wait(mutex)
  {Critical Section}
  signal(mutex)
}
```

The code for P10 is coded as follows:

```
While (true) {
  signal(mutex)
  {Critical Section}
  wait(mutex)
}
```

What is the largest number of processes that can be inside the critical section at any moment (the mutex being initialized to 1)?

- a) One process
- b) Two processes
- c) Three processes 69%
- d) Four processes
- e) None of the mentioned

Question 23 (1 point) – Deadlock prevention is a set of methods:

- a) to ensure that at least one of the necessary conditions cannot hold 89%
- b) to ensure that all of the necessary conditions do not hold
- c) to decide if the requested resources for a process have to be given or not
- d) to recover from a deadlock
- e) none of the mentioned

**Question 24 (1 point)** – To ensure that the hold and wait condition never occurs in the system, it must be ensured that:

- a) whenever a resource is requested by a process, it is not holding any other resources 53%
- b) each process must request and be allocated all its resources before it begins its execution
- c) a process can request resources only when one is available
- d) All of the mentioned
- e) None of the mentioned

Question 25 (1 point) – The following pair of processes share a common variable X:

**X** is set to 5 before either process begins execution. As usual, statements within a process are executed sequentially, but statements in process A may interleave with statements in process B. How many different values of X are possible after both processes finish executing?

- a) 1
- b) 2
- c) 3
- d) 4-82%
- e) 8

**Question 26 (1 points)** – Which of the following statements is <u>true</u> about pre-emptive Shortest Job First (SJF) scheduling:

ID	Statement
S1	It causes minimum average waiting time
S2	It may cause starvation

- a) Only S1
- b) Only S2
- c) **Both S1 and S2 89%**
- d) Neither S1 nor S2

**Question 27 (1 point)** – The disadvantage of a process being allocated all its resources before beginning its execution is:

- a) Low CPU utilization
- b) Low resource utilization 70%
- c) Very high resource utilization
- d) Very high CPU utilization
- e) None of the mentioned

**Question 28 (2 point)** – A critical section is implemented using **xchg (a,b)** function, which is an **atomic** operation supported by hardware. If **b** is **global** bit initialized to 0, **k** is **local** bit initialized to 1, which of the following statements is true

```
while(true) {
    k = 1
    while(k!=0)xchg(k,b);
    Critical Section
    xchg(k,b);
    Remainder Section
}
```

- a) When a process is in the critical section the value of b=0, and its value of k=0
- b) When a process is in the critical section the value of b=1, and its value of k=0 70%
- c) When a process is in the critical section the value of b=0, and its value of k=1
- d) When a process is in the critical section the value of b=1, and its value of k=1

**Question 29 (2 points)** – Consider the following table of arrival time and burst time for three processes P0, P1 and P2. Assuming pre-emptive shortest job first scheduling algorithm is used. What is the average waiting time for the three processes?

Process	Arrival time	Burst Time
P0	0 ms	9 ms
P1	1 ms	4 ms
P2	2 ms	9 ms

- a) 4.0 ms
- b) 4.33 ms
- c) **5.0 ms 68%**
- d) 5.33 ms
- e) 6.33 ms

**Question 30 (2 points)** – The **enter\_CS()** and **leave\_CS()** functions to implement a Critical Section (CS) of a process are realized using **test-and-set** instruction as follows:

```
void enter_CS(X){ while (test-and-set(&X)==false) ; }
void leave_CS(X){ X = 0; }

bool test-and-set(int *var){
  if (*var==0) {
    *var=1;
    return true;
  }
  else return false;
}
```

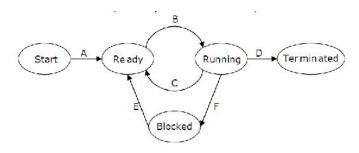
In the above solution, X is a memory location associated with the CS and is initialized to 0. Now consider the following statements:

ID	Statement
S1	Only one process is allowed to enter the CS
S2	The solution is starvation free
<b>S</b> 3	The processes enter CS in FIFO order
S4	More than one process can enter CS at the same time

Which of the above statements is TRUE?

- a) S1 only 25%
- b) S1 and S2
- c) S1 and S3
- d) S2 and S3
- e) S4 only

**Question 31 (1 points)** – In the following process state transition diagram for a uniprocessor system.



Which of the above statements are TRUE?

- a) The OS is using pre-emptive scheduling. 89%
- b) The OS is not using pre-emptive scheduling.

Question 32 (1 point) - All unsafe states are:

- a) deadlocks
- b) not deadlocks
- c) fatal
- d) all of the mentioned
- e) None of the mentioned (may be deadlock) 44%

**Question 33 (2 point)** – A system has 12 magnetic tape drives and 3 processes: P0, P1, and P2. Process P0 requires 10 tape drives, P1 requires 4 and P2 requires 9 tape drives.

Process	Maximum Need	Currently Hold
Р0	10	5
P1	4	2
P2	9	2

Which of the following sequence is a safe sequence?

- a) P0, P1, P2
- b) P1, P2, P0
- c) P2, P0, P1
- d) **P1, P0, P2 82%**
- e) None of the mentioned

**Question 34 (2 point)** – A system with 5 processes P0 through P4 and three resource types A, B, C has A with 10 instances, B with 5 instances, and C with 7 instances. At time t0, the following snapshot has been taken:

Process	Allocated		
	Α	В	С
P0	0	1	0
P1	2	0	0
P2	3	0	2
Р3	2	1	1
P4	0	0	2

Max Required		
Α	В	С
7	5	3
3	2	2
9	0	2
2	2	2
4	3	3

	Α	В	С
Available	3	3	2

The sequence < P0, P1, P3, P4, P2 > of process termination is:

- a) A proof that the current state is safe
- b) A proof that the current state is not safe
- c) Does not conclude the current state (the state is safe, but the sequence is not safe) 49%

**Question 35 (1 point)** – The logical address is different than the physical address in the following address binding schemes:

- a) compile time
- b) load time
- c) execution time (the addr value will be different) 36%
- d) all of the above
- e) none of the above

**Question 36 (1 point)** – Consider the following statements and rank them as True **(T)** or False **(F)** respectively.

ID	Statement
S1	Paging suffers from internal fragmentation
S2	Paging suffers from external fragmentation
S3	Segmentation suffers from internal fragmentation
S4	Segmentation suffers from external fragmentation

- a) TTTT
- b) FTFF
- c) FTFT
- d) FTTT
- e) **TFTT 53%**

**Question 37 (2 point)** – A system with 32b address bus, is using a paging scheme with page size = 4KB. What is the maximum possible value of the page table length?

- a) 1024 (or 2<sup>10</sup>)
- b) 4096 (or 2<sup>12</sup>)
- c) 104857 (or 2<sup>20</sup>) 31%
- d) 4294967296 (or 2<sup>32</sup>)

Question 38 (1 point) – The translation look-aside buffer (TLB) is used for:

- a) Store the page table
- b) Store the segment table
- c) Cache the page table 43%
- d) Cache the segment table
- e) All of the above

Question 39 (1 point) – The hashed page table scheme saves page table storage space by:

- a) Storing only recently used pages in the page table
- b) Reduce the page table length, but increase the table entry size (save {page, frame} couple, may be linked list of more than one entry) 34%
- c) Reduce the page table length, and reduce the table entry size
- d) Cache the page table
- e) All of the above

**Question 40 (2 point)** – A system with 32b address bus, is using a paging scheme with page size = 4KB. Each entry in the process page table is 32 bits (or 4 Bytes), including tag/control bits. If the system is using 2 level paging where the outer level is 10b, and the inner level is 10b. If a process is using 16MB of memory, how many bytes will be used to store the page table?

- a) 4 KB
- b) 16 kB
- c) 20 kB, we need 16MB/4KB = 4K pages, this will fill 4 inner tables + 1 outer table = 5 x 4K (bytes/table) 14%
- d) 1 MB
- e) 4 MB

