

Quiz Submissions - Midterm Exam



Attempt 1

2022

Submission View

Multiple Choice Questions

Question 1

1 / 1 point

Which of the following state transitions is not possible in the lifetime of a process?

- ☐ Running → Waiting
- ☐ New → Ready
- ☐ Running → Terminated
- ☒ Waiting → Running

Question 2

1 / 1 point

The transition Running → Ready happens when _____:

- ☐ The process is waiting for an I/O event to happen
- ☒ An interruption has been caused by an event independent of the process
- ☐ The process is completed
- ☐ The process is in the busy-waiting state

Question 3

1 / 1 point

Which of the following statements is correct about short term and long term scheduler?

- ☐ Long-term scheduler is invoked as frequent as the short-term scheduler
- ☐ Short-term scheduler is invoked very infrequently
- ☒ Short-term scheduler is invoked very frequently
- ☐ Long-term scheduler is invoked very frequently

Question 4

1 / 1 point

The fork() system call in Unix _____:

- ☐ all of the above
- ☐ creates new process with the duplicate process_id of the parent process
- ☒ creates new process with the duplicate address space of the parent
- ☐ creates new process with a shared memory with the parent process

Question 5

1 / 1 point

How many processes are created at the end of the following for loop?

```
for(i=0; i<5; i++) fork();
```

- ☐ 32
- ☐ 5
- ☐ 24
- ☒ 31

Question 6

1 / 1 point

What is the motivation for threads, which does not apply to processes?

- ☒ Low overhead in switching between the threads
- ☐ All of the above
- ☐ One thread handles user interaction while the other thread does the background work

☐ Many threads can execute in parallel on multiple CPUs

Question 7 1 / 1 point

Response time refers to the amount of time _____.

- ☐ needed to execute a particular process
- ☐ that CPU utilization is minimized
- ☐ a process has been waiting in the ready queue
- ☒ it takes from when a request was submitted until the first action is produced

Question 8 1 / 1 point

An I/O-bound process _____.

- ☐ infrequently requests I/O operations and spends more of its time performing computational work
- ☐ infrequently requests I/O operations and spends less of its time performing computational work
- ☐ frequently requests I/O operations and spends most of its time performing computational work
- ☒ frequently requests I/O operations and spends less of its time performing computational work

Question 9 1 / 1 point

Throughput is _____.

- ☒ the number of processes that complete their execution per time unit
- ☐ the number of processes that are pushed into the ready queue per time unit
- ☐ the number of I/O-bound processes that utilize the CPU per time unit
- ☐ the number of processes that transit from ready state to running state

Question 10 1 / 1 point

Which of the following statement defines Preemptive Shortest Job First (SJF)?

- ☐ If a new process arrives with higher priority than the current executing process and a smaller CPU burst length, preempt the current executing process
- ☐ If a new process arrives with CPU burst length less than the CPU burst length of the current executing process, preempt the current executing process
- ☒ If a new process arrives with CPU burst length less than the remaining time of the current executing process, preempt the current executing process
- ☐ If a new process arrives with higher priority than the current executing process, preempt the current executing process

Question 11 0 / 1 point

In Round-Robin scheduling, the quantum length _____.

- ☐ Must be equal or larger than the typical CPU burst length
- ☐ Must be shorter than the typical CPU burst length
- ☐ Must be at least half of the typical burst length
- ☒ None of the above

Question 12 1 / 1 point

Which of the following statements about multilevel queue scheduling is not true?

- ☐ System processes have higher priority than interactive processes
- ☐ Interactive processes have higher priority than batch processes
- ☐ Batch processes have lower priority than system processes
- ☒ Interactive processes have higher priority than system processes

Question 13 1 / 1 point

Which of the following parameters are not used to define a multilevel feedback queue scheduler?

- ☐ Method used to determine when to upgrade or demote a process

☐ Scheduling algorithms for each queue

☐ Number of queues

☒ None of the above

Question 14**1 / 1 point**

In a CPU scheduling algorithm, three queues are used (Q2, Q1, and Q0). Q0 has the highest priority whereas Q2 has the lowest priority. If the scheduling algorithm is multi-level feedback queue, which of the following statements is correct?

☐ If Q2 is empty, the processes from Q0 are selected.

☐ If Q2 is empty, the processes from Q1 are selected.

☒ If Q0 is empty, the processes from Q1 are selected.

☐ If Q1 is empty, the processes from Q0 are selected.

Question 15**1 / 1 point**

In multi-processor scheduling, processor affinity can be guaranteed by _____

☒ keep processes running on the same physical CPU

☐ keep processes alternating on the multiple physical CPUs

☐ have processes run on the physical CPU with lowest throughput

☐ have processes run on the physical CPU with highest throughput

Question 16**1 / 1 point**

In priority scheduling, _____.

☐ The processes at the same priority level can be handled via First-Come-First Serve scheduling

☐ support for real time processing is allowed

☒ All of the above

☐ The processes at the same priority level can be handled via Round Robin scheduling

Question 17**1 / 1 point**

In scheduling, the term "aging" involves _____.

☐ higher priority processes preventing low-priority processes from ever getting the CPU

☐ processes being stuck in ready queues so long that they die

☐ processes that are ready to run but stuck waiting indefinitely for the CPU

☒ gradually increasing the priority of a process so that a process will eventually execute

Question 18**0 / 1 point**

In CPU scheduling, the term waiting time denotes the amount of time _____

☒ it takes from when a request was submitted until the first response is produced

☐ a process has been waiting in the wait state

→ ☐ a process has been waiting in the ready queue

☐ from job submission to its completion

Question 19**1 / 1 point**

In RR scheduling, the time quantum should not be _____ the context-switch time.

☐ large with respect to

☒ small with respect to

☐ the same size as

☐ irrelevant to

Question 20**1 / 1 point**

Context switching between processes is carried out by the

- ☐ short term scheduler
- ☒ dispatcher
- ☐ thread manager
- ☐ interrupt handler

Problem Solving Questions

Consider the following set of processes, with the length of the CPU burst given in milliseconds. In the last column, 0 denotes the highest priority whereas 2 denotes the lowest priority level.

Process	Arrival Time (ms)	Burst Time (ms)	Priority
P1	0	10	2
P2	3	3	1
P3	4	2	0
P4	5	3	0
P5	6	5	1

Draw three Gantt charts that illustrate the execution of these processes using FCFS, preemptive Shortest Job First (SJF), and priority scheduling with round robin (quantum = 2) scheduling algorithms.

The preemptive SJF does not use the priority to make its decision.

****To avoid confusion here: If a process of highest priority is currently scheduled, and another process of the highest priority class arrives, newly arriving process **MUST WAIT UNTIL THE END OF THE QUANTUM OF THE ACTIVE PROCESS**. If a process of a lower priority class is currently scheduled, and a process of higher priority class has arrived, the newly arriving process **CAN PREEMPT THE ACTIVE PROCESS WITHOUT WAITING UNTIL THE END OF THE QUANTUM**.****

Question 21

2 / 2 points

In the FCFS algorithm, find the time when each process ends.

1. 1
 2. 2
 3. 3
 4. 4
 5. 5
 6. 6
 7. 7
 8. 8
 9. 9
 10. 10
 11. 11
 12. 12
 13. 13
 14. 14
 15. 15
 16. 16
 17. 17
 18. 18
 19. 19
 20. 20
 21. 21
 22. 22
- __15__ P3
- __13__ P2
- __18__ P4
- __10__ P1
- __23__ P5

23. 23

Question 22

2 / 2 points

In the Preemptive SJF algorithm, find the time when each process ends.

- | | |
|--------------|--------|
| | 1. 1 |
| | 2. 2 |
| | 3. 3 |
| | 4. 4 |
| | 5. 5 |
| | 6. 6 |
| | 7. 7 |
| | 8. 8 |
| | 9. 9 |
| <u>11</u> P4 | 10. 10 |
| <u>16</u> P5 | 11. 11 |
| <u>8</u> P3 | 12. 12 |
| <u>6</u> P2 | 13. 13 |
| <u>23</u> P1 | 14. 14 |
| | 15. 15 |
| | 16. 16 |
| | 17. 17 |
| | 18. 18 |
| | 19. 19 |
| | 20. 20 |
| | 21. 21 |
| | 22. 22 |
| | 23. 23 |

Question 23

2 / 2 points

In the RR algorithm with priority, find the time when each process ends.

- | | |
|--------------|--------|
| | 1. 1 |
| | 2. 2 |
| | 3. 3 |
| | 4. 4 |
| | 5. 5 |
| | 6. 6 |
| | 7. 7 |
| | 8. 8 |
| | 9. 9 |
| <u>9</u> P4 | 10. 10 |
| <u>23</u> P1 | 11. 11 |
| <u>6</u> P3 | 12. 12 |
| <u>11</u> P2 | 13. 13 |

__16__ P5

14. 14

15. 15

16. 16

17. 17

18. 18

19. 19

20. 20

21. 21

22. 22

23. 23

Question 24

2 / 2 points

What is the turnaround time of P4 for each of the scheduling algorithms:

1. 1

2. 2

3. 3

4. 4

5. 5

6. 6

__6__ Preemptive SJF

7. 7

__13__ FCFS

8. 8

__4__ Priority with RR

9. 9

10. 10

11. 11

12. 12

13. 13

14. 14

15. 15

Question 25

2 / 2 points

What is the waiting time of P2 for each of the scheduling algorithms:

* Note that the choices start at 1 = 0ms wait

1. 0

2. 1

3. 2

4. 3

__6__ Priority with RR

5. 4

__8__ FCFS

6. 5

__1__ Preemptive SJF

7. 6

8. 7

9. 8

10. None of the above

Done

