

# CSI 3131

## Operating systems

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# Course objectives

- Know the basic concepts of operating systems.
- Define and prove the need for operating systems.
- Understand the functionalities of an operating system.

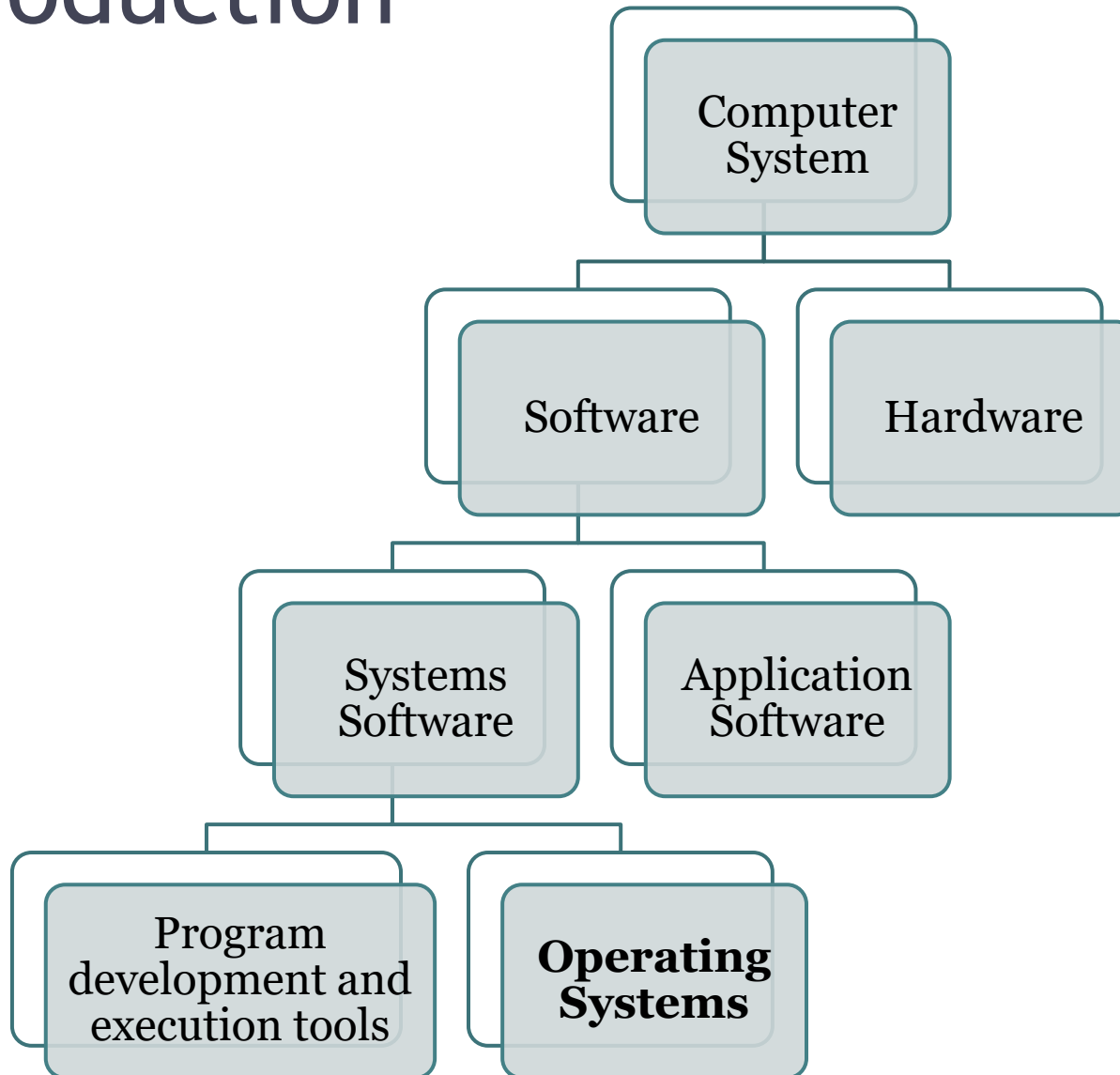
# Plan

- Introduction
- Definition of operating systems
- Main features:
  - Process management
  - Memory management
  - File management system

# Introduction

• Windows
• Mac
• Unix
• FreeBSD
• Solaris
• Linux
• Debian
• ...

# Introduction



## Definition of operating systems

- **Intermediary between the computer and the applications / users.**
- Computer: a set of resources (physical + logical)
- **Physical resources** : cpu, memory, peripherals
- **Logical resources** : files, processes

# Definition

- ✓ Provide a simplified access interface to resources.
- ✓ Manage the efficient and equitable sharing of resources.
- ✓ Ensure access control to resources.

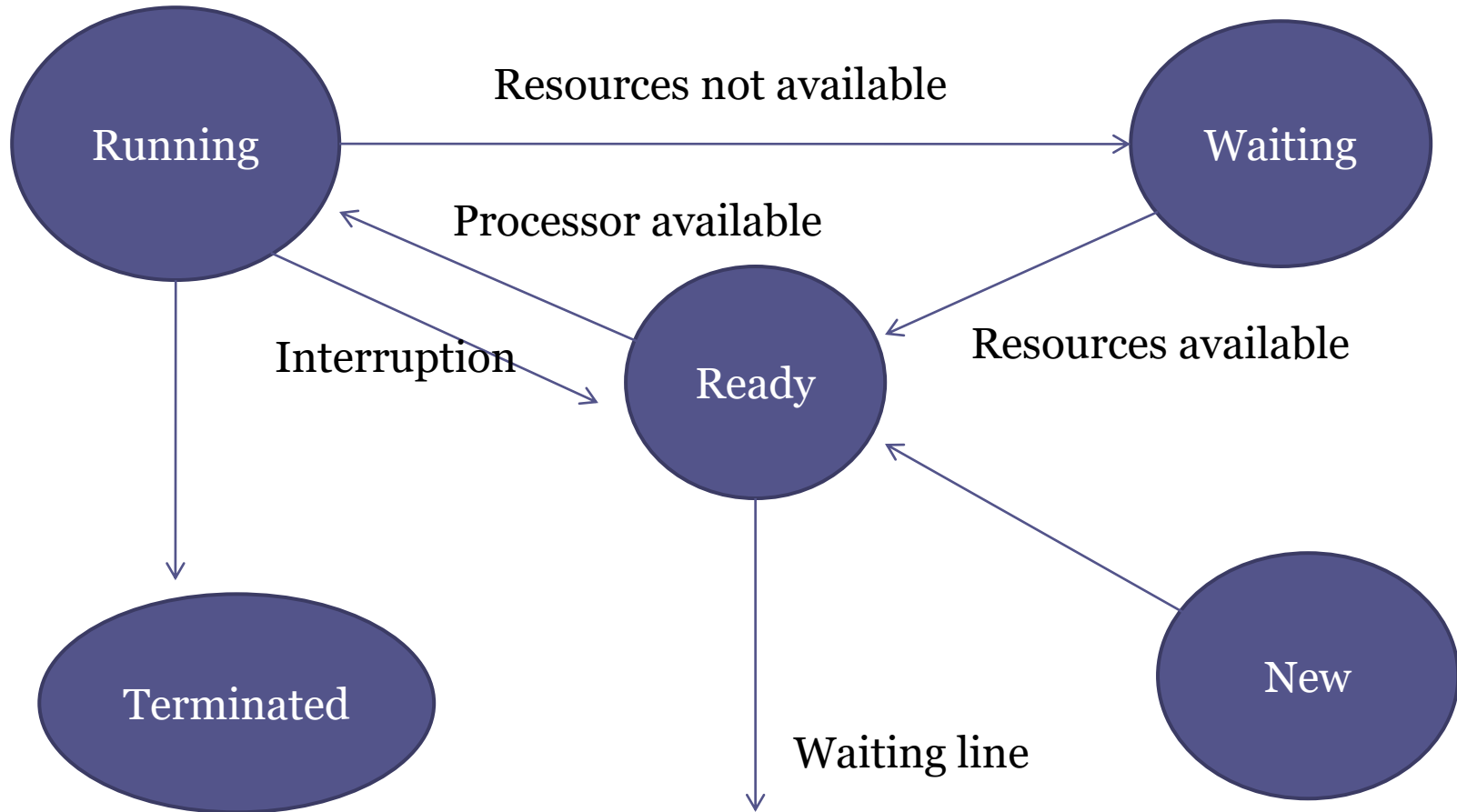
➡ The OS is a resource manager that implements a virtual machine.

# Process management

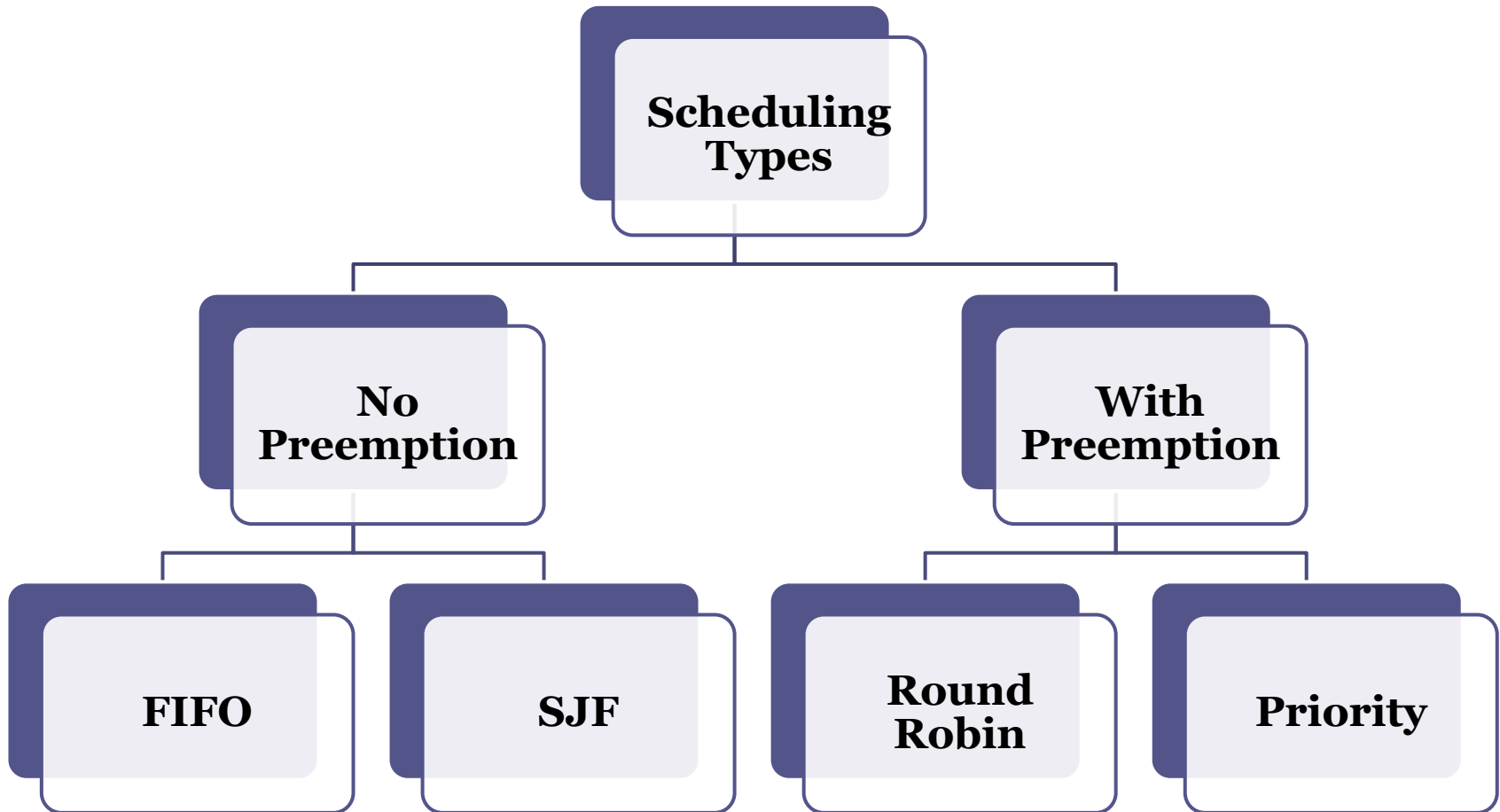
- A process is a running program.
- **Problem:** A processor can only execute one instruction at a time.
- **Goal :** Share one (or more) processor between different programs (processes).



# Process management



# Process management



# File management system

- A file is a logical storage unit for information.

## **File attributes:**

- Name, size, type, protection, date, owner, ...

## **File operations:**

- Creation, Write / Read, Delete,
- Concatenation (Append) ...

# File management system

**File Type:** executable, command, text, ...

- Some OS support and recognize file type, others don't.

**Examples:**

- **Windows** uses the file name suffixes:.exe,  
.bat,.txt,.com...
- **Unix** does not support file typing.

# File management system

## **Goal :**

- organize files

## **Several organizations:**

- single level directory
- two-level directory structure
- tree organization (Unix, Ms-Dos)

## **Operations:**

- navigation, listing, ...

# Memory management

- Allow memory sharing.
- Allocate memory blocks to different tasks.
- Protect used memory spaces
- Optimize the amount of available memory.

➡ Goal: Organize the memory as well as possible to get the maximum performance?

# Memory management

## Monoprogramming

P 12 MB
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<b>Available memory</b> <b>10 MB</b>
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## Multiprogramming

P1 6 MB	P2 2 MB	P3 4 MB
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Available memory 10 MB
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- **Physical** memory is expensive.
- **Secondary** memory (disks, extended memory, ...) inexpensive.

**Use secondary memory "as" RAM memory.**

# Memory management: Virtual memory

- Provide an address space independent of that of physical memory.
- Ability to run programs larger than physical memory.

**Address space > physical space**

- Ease of the implementation of multiprogramming.

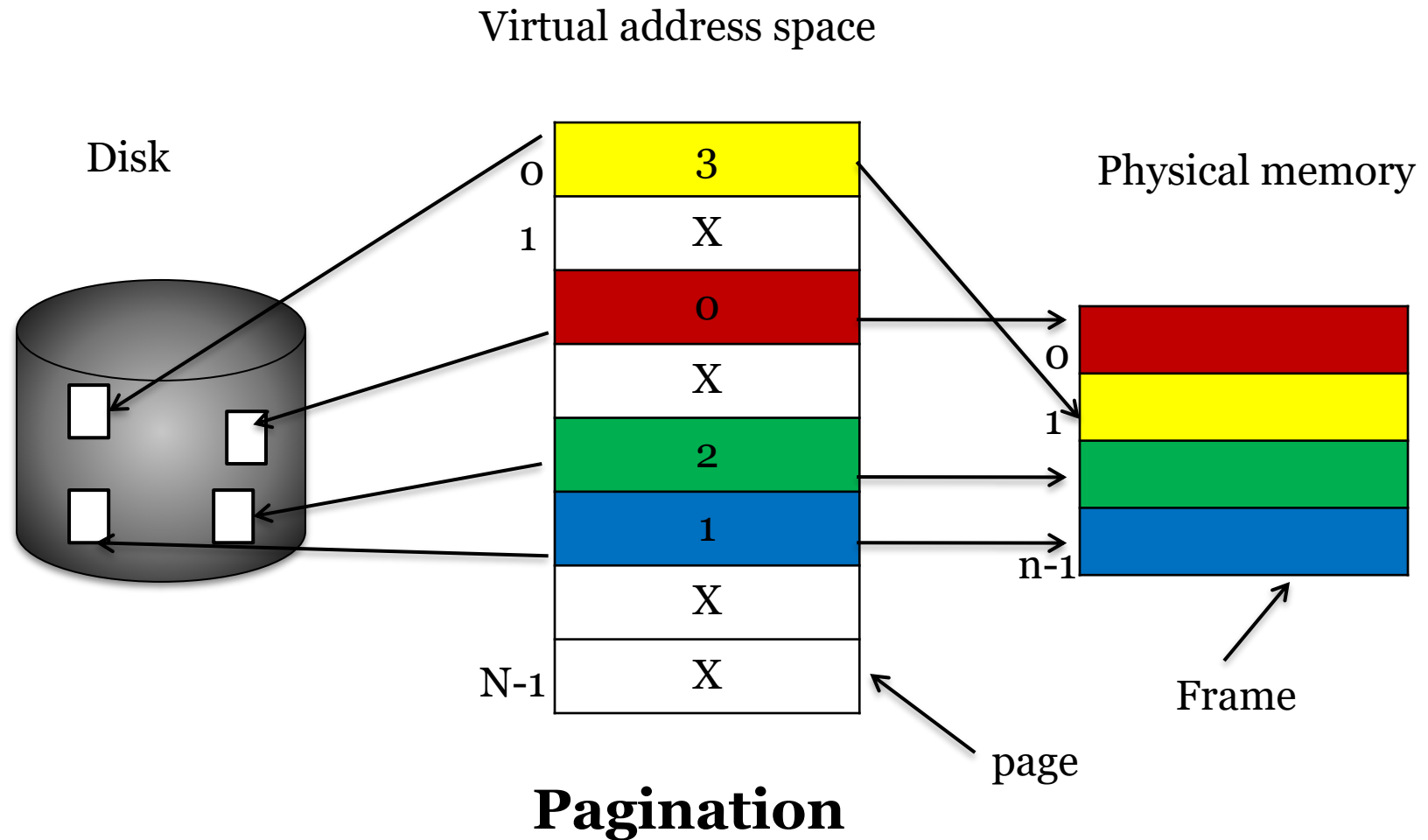


# Memory management: Virtual memory

## Principle:

- If a program  $A$  wants to run when there is no more space in memory ??  
➡ Swap a piece of another program to secondary memory and replace it with a piece of  $A$ .
- A program is divided into pieces which we call **pages**, of fixed size.
- Memory is divided into pages of the same size.

# Memory management



# Pagination algorithms

Many algorithms:

- **FIFO** - First In First Out: chronological order of loading;
- **LRU** - Least Recently Used : chronological order of use;
- **LFU** - Least Frequently Used ;
- **Random** : randomly ;
- ...

Thank You!

Ευχαριστώ

ขอบคุณ

*Vielen*  
Dank

Teşekkürler

*Merci*

Dmnvwd

شكراً

متشكرم

Gracias

THANK YOU

*Grazie*

Bedankt

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*Obrigado!*

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謝謝

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SAN TAHAY

감사합니다

Urakoze

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