GUJARAT TECHNOLOGICAL UNIVERSITY

SYSTEM PROGRAMMING SUBJECT CODE: 2150708 B.E. 5thSEMESTER

Type of course: System Programming

Prerequisite: Data Structures and Operating Systems

Rationale: NA

Teaching and Examination Scheme:

	Teaching Scheme			Credits	Examination Marks				Total		
L	,	T	P	C	Theory Marks		Practical Marks		Marks		
					ESE	PA (M)		ESE (V)		PA	
					(E)	PA	ALA	ESE	OEP	(I)	
	4	0	2	6	70	20	10	20	10	20	150

Content:

Sr. No.	Content	Total Hrs	% Weightage
1	Overview of System Software Introduction, Software, Software Hierarchy, Systems Programming, Machine Structure, Interfaces, Address Space, Computer Languages, Tools, Life Cycle of a Source Program, Different Views on the Meaning of a Program, System Software Development, Recent Trends in Software Development, Levels of System Software	06	10%
2	Overview of Language Processors Programming Languages and Language Processors, Language Processing Activities, Program Execution, Fundamental of Language Processing, Symbol Tables Data Structures for Language Processing: Search Data structures, Allocation Data Structures.	06	15%
3	Assemblers Elements of Assembly Language Programming, Design of the Assembler, Assembler Design Criteria, Types of Assemblers, Two-Pass Assemblers, One-Pass Assemblers, Single pass Assembler for Intel x86, Algorithm of Single Pass Assembler, Multi-Pass Assemblers, Advanced Assembly Process, Variants of Assemblers Design of two pass assembler,	06	15%
4	Macro and Macro Processors Introduction, Macro Definition and Call, Macro Expansion, Nested Macro Calls, Advanced Macro Facilities, Design Of a Macro Pre- processor, Design of a Macro Assembler, Functions of a Macro Processor, Basic Tasks of a Macro Processor, Design Issues of Macro Processors, Features, Macro Processor Design Options, Two-Pass Macro Processors, One-Pass Macro Processors	08	20%
5	Linkers and Loaders	06	20%

	Introduction, Relocation of Linking Concept, Design of a Linker, Self-Relocating Programs, Linking in MSDOS, Linking of Overlay Structured Programs, Dynamic Linking, Loaders, Different Loading Schemes, Sequential and Direct Loaders, Compile-and-Go Loaders, General Loader Schemes, Absolute Loaders, Relocating Loaders, Practical Relocating Loaders, Linking Loaders, Relocating Linking Loaders, Linkers v/s Loaders		
6	Scanning and Parsing Programming Language Grammars, Classification of Grammar, Ambiguity in Grammatic Specification, Scanning, Parsing, Top Down Parsing, Bottom up Parsing, Language Processor Development Tools, LEX, YACC	06	10%
7	Compilers Causes of Large Semantic Gap, Binding and Binding Times, Data Structure used in Compiling, Scope Rules, Memory Allocation, Compilation of Expression, Compilation of Control Structure, Code Optimization	04	5%
8	Interpreters & Debuggers Benefits of Interpretation, Overview of Interpretation, The Java Language Environment, Java Virtual Machine, Types of Errors, Debugging Procedures, Classification of Debuggers, Dynamic/Interactive Debugger	04	5%

Suggested Specification table with Marks (Theory):

Distribution of Theory Marks							
R Level	U Level	A Level	N Level	E Level	C Level		
7	30	33	-	-	-		

Legends: R: Remembrance; U: Understanding; A: Application, N: Analyze and E: Evaluate C: Create and above Levels (Revised Bloom's Taxonomy)

Note: This specification table shall be treated as a general guideline for students and teachers. The actual distribution of marks in the question paper may vary slightly from above table.

Reference Books:

- 1) System Programming by D M Dhamdhere McGraw Hill Publication
- 2) System Programming by Srimanta Pal OXFORD Publication
- 3) System Programming and Compiler Construction by R.K. Maurya & A. Godbole.
- 4) System Software An Introduction to Systems Programming by Leland L. Beck, 3rd Edition, Pearson Education Asia, 2000
- 5) System Software by Santanu Chattopadhyay, Prentice-Hall India,2007

Course Outcome:

After learning the course the students should be able to:

- 1. To understand the execution process of HLL programs.
- 2. To understand the working of scanners and parsers.

- 3. To understand the basic design of various system software.
- 4. To implement various system software.

List of Experiments and Design based Problems (DP)/Open Ended Problem:

(Pl. Note: List of Experiments should be as per theory covered in the class, below mentioned practical are just for the reference purpose)

- 1. Write a program to implement the lexical analyzer.
- 2. Write a Lexical Analyzer (using lex utility for UNIX).
- 3. Write a program to left factor the given grammar.
- 4. Write a program to remove the Left Recursion from a given grammar.
- 5. Aim: Implement Recursive Descendent Parsing for the given Grammar.

```
E \rightarrow T + E/T

T \rightarrow F * T/F

F \rightarrow (E)/i
```

6. Implement Predictive Parser for the given grammar.

```
E \rightarrow T + E / T

T \rightarrow F * T / F

F \rightarrow (E) / i
```

- 7. Write a SAL program in text file and generate SYMTAB and LITTAB
- 8. Use macro features of C language
- 9. Write a program which generates Quadruple Table for the given postfix String
- 10. Write a C program to parse a given string using Predictive parsing for given grammar.

```
type \rightarrow simple | \uparrowid | array [ simple ] of type simple \rightarrow integer | char | num dotdot num
```

List of Open Source Software/learning website:

- www.cs.jhu.edu/~scott/pl/lectures/parsing.html
- www.en.wikipedia.org/wiki/System_programming

ACTIVE LEARNING ASSIGNMENTS: Preparation of power-point slides, which include videos, animations, pictures, graphics for better understanding theory and practical work – The faculty will allocate chapters/ parts of chapters to groups of students so that the entire syllabus to be covered. The power-point slides should be put up on the web-site of the College/ Institute, along with the names of the students of the group, the name of the faculty, Department and College on the first slide. The best three works should submit to GTU.