

Web Matcha project

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Summary: Because, love too can be industrialized.

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Chapter I

Foreword

This second millennium has forever changed and upheld the habits and manners of Internet. The choice is guided by technologies, and room for luck is increasingly smaller. Human relationships, seed of any modern society are increasingly created artificially by meeting sites algorithms and social networks, between people that match to some very precise criteria.

Yes, romanticism is dead, and Victor Hugo is probably spinning in his grave.

Dating websites are a market of love. One can "prospect" and "present" him or herself with the goal of meeting the person with whom he or she will develop a relationship. If most meeting sites known to the public have a widespread audience, some sites, following a logical niche strat- egy have specialized in some very specific domain, some are very indecent.

Hairy guys for example, will find love on BearWWW, Goths will go to Gothicmatch, and wizards (and other pentacles lovers) on Witchdating.

Some sites will be different, such as 7OrBetter.com ¹ or seekingmillionaire.com.

¹Hint: 7 inches is 17.78 centimeters.

Chapter II

Introduction

This project is about creating a dating website.



You will need to create an app allowing two potential lovers to meet, from the registration to the final encounter.

A user will then be able to register, connect, fill his/her profile, search and look into the profile of other users, like them ¹, chat with those that "liked" back.

 $^{^{1}}$ "Like" being a very bad word, you're invited to find a more explicite word for that action.

Chapter III

General Instructions

- For this project you are free to use the language you want.
- You can use micro-frameworks, and all the libraries in the world for this project.
- We will consider that a "micro-framework" has a router, and eventually templating, but no ORM, validators or User Accounts Manager.¹. As long as you respect these constraints you are free to use what you like.
- If you need some inspirations, we will suggest as main languages:
 - Sinatra for Ruby.
 - Express for Node (yes, we consider this to be micro-framwork).
 - Flask for Python.
 - Scalatra for Scala.
 - Slim for PHP (Silex is not authorized because of doctrine integration).
 - Nickel for Rust.
 - Goji for Golang.
 - o Spark for Java.
 - Crow for C++.
- You're free to use the web server you like most may it be Apache, Nginx or a built-in web server.
- Your whole app must be compatible at least with Firefox (>=41) and Chrome (>=46).
- Your website must have a decent layout: at least a header, a main section and a footer.
- Your website must be usable on a mobile phone and keep an acceptable layout on small resolutions.

¹This definition will be authoritative during defence even if you can find a different one on the Internet.

- All your forms must have correct validations and the whole website must be secure. This part is mandatory and will be checked extensively in defense. To give you an idea, here are a few elements that are not considered secure:
 - To have a "plain text" password stored in your database.
 - To be able to inject HTML of "user" Javascript code in unprotected variables.
 - To be able to upload unwanted content.
 - To be able to alter a SQL request.
- You can ask your questions on the forum, on slack...

Chapter IV

Mandatory part

You will need to create a Web App with the following features:

IV.1 Registration and Signing-in

The app must allow a user to register asking at least an email address, a username, a last name, a first name and a password that is somehow protected.

The user must then be able to connect with his/her username and password. He/She must be able to receive an email allowing him/her to re-initialize his/her password should the first one be forgotten and disconnect with 1 click from any pages on the site.

IV.2 User profile

- Once connected, a user must fill his or her profile, adding the following information:
 - The gender.
 - Sexual preferences.
 - A biography.
 - A list of interests with tags (ex: #vegan, #geek, #piercing etc...). These tags must be reusable.
 - Pictures, max 5, including 1 as profile picture.
- At any time, the user must be able to modify these information, as well as the last name, first name and email address.
- The user must be able to check who looked at his/her profile as well as who "liked" him/her.
- The user must have a public "fame rating" ¹.
- The user must be located using GPS positionning, up to his/her neighborhood. If the user does not want to be positionned, you must find a way to locate him/her even without his/her knowledge.² The user must be able to modify his/her GPS position in his/her profile.

¹Up to you to define what "fame rating" means as long as your criteria are consistant.

²Yes that's what dating website do...

IV.3 Browsing

The user must be able to easily get a list of suggestions that match his/her profile.

- You will only propose "interesting" profiles for example, only men for a heterosexual girls. You must manage bisexuality. If the orientation isn't specified, the user will be considered bi-sexual.
- You must cleverly match³ profiles:
 - Same geographic area as the user.
 - With a maximum of common tags.
 - With a maximum "fame rating".
- You must show in priority people from the same geographical area.
- The list must be sortable by age, localization, "fame rating" and common tags.
- The list must be filterable by age, localization, "fame rating" and common tags.

IV.4 Research

The user must be able to run an advanced research selecting one or a few criterias such as:

- A age gap.
- A "fame rating" gap.
- A location.
- One or multiple interests tags.

As per the suggestion list, the resulting list must be sortable and filterable by age, location, "fame rating" and tags.

IV.5 Profile of other users

A user must be able to consult the profile of other users. Profiles must contain all the information available about them, except for the email address and the password.

When a user consults a profile, it must appear in his/her visit history.

The user must also be able to:

- If he has at least one picture "like" another user. When two people "like" each other, we will say that they are "connected" and are now able to chat. If the current user does not have a picture, he/she cannot complete this action.
- Check the "fame rating".
- See if the user is online, and if not see the date and time of the last connection.
- Report the user as a "fake account".

³Weight at least on several criterias.

• Block the user. A blocked user won't appear anymore in the research results and won't generate additional notifications.

A user can clearly see if the consulted profile is connected or "like" his/her profile and must be able to "unlike" or be disconnected from that profile.

IV.6 Chat

When two users are connected,⁴ they must be able to "chat" in real time.⁵ How you will implement the chat is totally up to you. The user must be able to see from any page if a new message is received.

IV.7 Notifications

A user must be notified in real time⁶ of the following events:

- The user received a "like".
- The user's profile has been checked.
- The user received a message.
- A "liked" user "liked" back.
- A connected user "unliked" you.

A user must be able to see, from any page that a notification hasn't been read.

⁴Meaning they "like" each other.

⁵We'll tolerate a 10 secondes delay.

⁶We'll also tolerate a 10 secondes delay.

Chapter V

Bonus part

We will look at your bonus part if and only if your mandatory part is EXCELLENT. This means that your must complete the mandatory part, beginning to end, and your error management needs to be flawless, even in cases of twisted or bad usage. If that's not the case, your bonuses will be totally IGNORED.

They will be evaluated to the discretion of your correctors. You must however respect basic constraints.

If you need inspiration here are some ideas:

- Add Omniauth strategies for the connection.
- Import pictures from Facebook and/or Google+.
- Create an interactive map of the users (which implies a more precise GPS localization via JavaScript).

Chapter VI

Submission and peer correction

The following instructions will be present during defense. Be very cautious when you apply these because they will be sanctioned with 0 with no appeal.

VI.1 Eliminatory instructions

- Your code cannot produce any errors, warnings or notices either from the server or the client side in the web console.
- Anything not specifically authorized is forbidden.
- Finally, the slightest security breach will give you 0. You must at least manage what is indicated in the general instructions, ie NOT have plain text passwords stored in your database, be protected against SQL injections, and have a validation of all the forms and upload.

Good luck to all!