

Jared Sasser

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Intro

I am a software developer who has taught himself over the years with the aid of several online courses and occasional help of an experienced mentor. Though originally I had specialized in the front-end side of things, I have since gradually branched out to many other facets of development and design, and more recently I have had exposure to working in a professional environment.

Tech Skills

- C#
- .NET Core/ASP.NET
- JavaScript
- HTML5
- CSS3
- SQL/MySQL
- Node.js
- AWS
- F#
- Git
- Bitbucket
- Jenkins
- React
- Twitter Bootstrap
- Firebase DB
- Gulp
- jQuery
- Express.js
- NuGet
- Bash/Linux
- PHP
- Python

Work Experience

Professional Experience

Software Solutions Integrated

Software Development Apprentice, April 1st, 2019 - August 20th, 2019

- Worked under the guidance of a designated mentor on various assigned tasks, ranging from practice projects/code katas to paired programming to studies relating to software development/design.

- Operated according to the agile methodology on a weekly basis, including retro/planning, presentation and development phases.
- Engaged in other miscellaneous activities such as attending company-hosted seminars, preparing and giving presentations, participating in zagaku meetings with other apprentices, etc.

High Altitude Science

Web Developer, (*short-term contract*) February 2015 - March 2015

- Designed and developed the front-end for the Weather Balloon Flight Simulator web app.
- Front-end developed with HTML5, CSS3, JavaScript, jQuery, Bootstrap, slick, autoNumeric.
- Built as a single-page app. This involved using slick to set up a slider that separated the three portions of the simulator - one for the input parameters (launch date, burst altitude, etc.), one for the starting coordinates, and one for the results.

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Personal Projects

Collaboralist - <https://collaboralist.github.io/>

- Repo: <https://github.com/KidIcarus1337/collaboralist>
- Single-page app for creating and maintaining collaborative shopping lists.
- Developed using React, Babel, gulp, Firebase, and other miscellaneous technologies.
- Compatibility with GitHub Pages is made possible by the utilization of Firebase as a database. Interactions with Firebase handled by [re-base](#).

Galaxy Tanks

- Live demo: <http://kidicarus1337.github.io/galaxy-tanks/>
- Repo: <https://github.com/KidIcarus1337/galaxy-tanks>
- Unfinished single-page app built on the HTML5 canvas that is a space-themed version of the classic tanks game.
- Front-end developed with HTML5, CSS3, JavaScript, jQuery, Fabric.js.
- Utilizes a custom-built physics engine that simulates gravity and collision detection among other things.

Snow App Project

- Live demo: <http://snow-app-project.herokuapp.com/>
- Repo: <https://github.com/KidIcarus1337/SnowProject>
- Unfinished prototype web app for a project which would've allowed people to hire others to shovel their driveway.
- Developed front-end with HTML, CSS, JavaScript, jQuery, Bootstrap.
- Wrote back-end with Node.js and Express.js, including registration and login functionality.
- Integrated with Firebase DB.

Text-game Project

- Live demo: <http://kidicarus1337.github.io/Game-Project/public>
- Repo: <https://github.com/KidIcarus1337/Game-Project>
- Unfinished text-based game developed in my free time for experience.
- Developed front-end with HTML, CSS, JavaScript, jQuery.

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CapTel - Captioning Assistant, *March 2017 - March 2019*

- Provide caption services for phone conversations to those hard of hearing and/or deaf.

J.J. Keller - Data Entry, *Fall 2012 - February 2013*

- Helped migrate customer information to a new server setup.

Shopko - Customer Service, *Fall 2008 - Fall 2012*

- Primarily worked as a cashier and store front stocker.
- Occasionally did some miscellaneous work.

Education

Codeacademy, *2013*

- HTML & CSS
- JavaScript
- jQuery
- Web Projects

Udacity, *2012 - 2013*

- CS101 - Intro to Computer Science
- CS253 - Web Development

High School Graduate, *2006 - 2010*