

Jared Sasser

- Email - kid_icarus3@yahoo.com
- Cell - 920-202-0146
- GitHub - <https://github.com/KidIcarus1337>
- LinkedIn - <https://www.linkedin.com/pub/jared-sasser/40/562/521>
- Milwaukee, WI

Intro

I am a web developer. My focus is on the front-end, but I have some experience in the back-end as well in Node.js and Python. I have taught myself over the last couple of years with the aid of several online courses and occasional help of an experienced mentor.

Tech Skills

- HTML5
- CSS3
- JavaScript
- jQuery
- React
- Twitter Bootstrap
- Git
- Firebase DB
- Gulp
- Node.js
- Express.js
- Bash/Linux
- Python

Work Experience

Professional Experience - Web Developer

High Altitude Science

Web Developer, (*short-term contract*) February 2015 - March 2015

- Designed and developed the front-end for the Weather Balloon Flight Simulator web app
- Front-end developed with HTML5, CSS3, JavaScript, jQuery, Bootstrap, slick, autoNumeric
- Built as a single-page app. This involved using slick to set up a slider that separated the three portions of the simulator - one for the input parameters (launch date, burst altitude, etc.), one for the starting coordinates, and one for the results.

--

Personal Projects

Collaboralist - <https://collaboralist.github.io/>

- Repo: <https://github.com/KidIcarus1337/collaboralist>
- Single-page app for creating and maintaining collaborative shopping lists
- Developed using React, Babel, gulp, Firebase, and other miscellaneous technologies
- Compatibility with GitHub Pages is made possible by the utilization of Firebase as a database. Interactions with Firebase handled by [re-base](#)

Galaxy Tanks

- Live demo: <http://kidicarus1337.github.io/galaxy-tanks/>
- Repo: <https://github.com/KidIcarus1337/galaxy-tanks>
- Unfinished single-page app built on the HTML5 canvas that is a space-themed version of the classic tanks game
- Front-end developed with HTML5, CSS3, JavaScript, jQuery, Fabric.js
- Utilizes a custom-built physics engine that simulates gravity and collision detection among other things

Snow App Project

- Live demo: <http://snow-app-project.herokuapp.com/>
- Repo: <https://github.com/KidIcarus1337/SnowProject>
- Unfinished prototype web app for a project which would've allowed people to hire others to shovel their driveway
- Developed front-end with HTML, CSS, JavaScript, jQuery, Bootstrap
- Wrote back-end with Node.js and Express.js, including registration and login functionality
- Integrated with Firebase DB

Text-game Project

- Live demo: <http://kidicarus1337.github.io/Game-Project/public>
- Repo: <https://github.com/KidIcarus1337/Game-Project>
- Unfinished text-based game developed in my free time for experience
- Developed front-end with HTML, CSS, JavaScript, jQuery

--

J.J. Keller - Data Entry, *Fall 2012 - February 2013*

- Helped migrate customer information to a new server setup

Shopko - Customer Service, *Fall 2008 - Fall 2012*

- Primarily worked as a cashier and store front stocker
- Occasionally did some miscellaneous work

Education

Codecademy, 2013

- HTML & CSS
- JavaScript
- jQuery
- Web Projects

Udacity, 2012 - 2013

- CS101 - Intro to Computer Science
- CS253 - Web Development

High School Graduate, 2006 - 2010

References

- Technical: Caleb Madrigal
 - Cell: 618-334-1919
 - Email: caleb.madrigal@gmail.com
- Character: Jeff Krumrei
 - Cell: 734-716-8977
 - Email: krumreij@gmail.com
- Character: John McNeill
 - Cell: 920-342-6259
 - Email: john.mcneill655@gmail.com