# Using git to develop AMT

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#### 1 Rationale

Git is a version control system developed by Linus Thorvalds to maintain the Linux kernel. It is a distributed version control system scalable to extremely large projects, because there is not central repository. In Git, every developer can have his/her own repository.

Git has been choosen for the AM toolbox, because *branching* in Git is very easy. This allows each developer to work without disturbing the others, because each sub-project is developed in its own branch.

Even though each developer has his own repository, there is a main one, namely the one of sourceforge. This means that we don't using Git in the intended way, using multiple repositories, but instead use a little like SVN with properly working branches!

# 2 Structure of the AMTOOLBOX Sourceforge repository

The sourceforge repository has several branches. The idea is that you only work on specific things in specific branches.

- The main branch is called *master*. Files in this branch are the ones that gets uploaded by a file release. Don't do *any* new development work on this branch, use it only to fix bugs.
- Development is done in other branches, and when the development is finished you ask on the mailling list to have it merged into master.

Git works by having both *local* and *remote* branches. You must connect your local branch to a remote branch in order to track it. For the sake of less confusion, I suggest to use the same names for the local and remote branch.

#### 3 Git on Windows

To use Git on windows install msysgit and TortoiseGit

## 4 Getting the code

To get the reposity, you need to clone the Sourceforge one:

git clone ssh://soender@amtoolbox.git.sourceforge.net/gitroot/amtoolbox/amtoolbox amtoo

On Windows, right-click in where you want the directory, choose "Git clone ..." and then enter the URL above.

This will create a repository amtoolbox, which is related remotely to the Sourceforge repository. After this command, change to the amtoolbox directory for all further operations.

After this operation, you will only have obtained the master branch. To see the other remote branches, type

```
git branch -r
```

To see you local ones, type just

```
git branch
```

On Windows, both these task can be done in the right-click menu TortoiseGit -> Checkout/Branch.

To get the code from any of the remote branches, type

```
git branch --track sti origin/sti
```

This will connect the local branch to the remote branch, both named "sti".

On Windows, again use the "TortoiseGit -> Checkout/Branch" menu, but remember to check the "Create New Branch" box if you are getting a remote branch for the first time. Choose the same name (i.e. devel) as the remote branch.

To switch to this branch use

```
git checkout sti
```

The checkout command is always used to switch between branches.

# 5 Working with the code

To commit, use git commit, this is similar to SVN or CVS, only difference is that you only commit to your local tree, and not to Sourceforge. You must add your changes before they can be committed, then command git commit -a is very usefull for this.

To upload your changes, use  $\mathtt{git}$   $\mathtt{push},$  and to  $\mathtt{get}$  new updates, use  $\mathtt{git}$   $\mathtt{pull}.$ 

#### 5.1 Windows tips

- Use sync, not push, it is easier to handle. If you can not push: http://code.google.com/p/tortoisegit/issues/detail?id=593.
- If you don't see the overlay icons in the Explorer: http://abdullin.com/journal/2009/10/26/fixing-icon-overlays-for-dropbox-tortoisesvn.html and then restart Explorer

#### 6 End-of-line conversions

Unix and Windows uses different standards to terminate the end of lines in text files. This creates a mess in a version control system.

Good editors like notepad++ or emacs can handle this, so don't bother to "correct" this problem, as it will just make uneccesary changes to files.

- In Git-Bash, "git global -site -list" must result in core.autocrlf=false
- TortoiseGit/Settings/Git/Config: uncheck "AutoCRLF"

### 7 Tricks for the master

To push a locally created branch to the Sourceforge repository for the first time

```
git push origin branch-name
```

After that, you must edit your local configuration file .git/config. Copy the "master" section and change the name "master" -> "branch-name".

Cleanup:

```
git gc
```

To delete a local branch

```
git branch -D local-branch-name
```

To delete a remote branch

```
git push origin :remote-branch-name
```

#### 7.1 Rebasing

#### Don't rebase!

To update a development branch with the latest changes in master:

```
git rebase master
```

This will always create a conflict between the local branch and the remote branch. Use

```
git pull --rebase
```

to fix this conflict, and then push again.

# 8 Getting more help

More help on git can be found online, e.g. git book