



Getting Start



Outline

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 - App Name
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- How to build the Plug-In
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Reference documents (by suggested study sequence)

- Getting_Start.pdf (this document)
 - Getting start, reference document and MRE SDK tool introduction for DLUI
- VPI_UI_Engine_Training.pdf
 - Training document for new developer to write VPI UI code
- VPI_CP_Introduction.pdf
 - Introduction to the supported VPI UI components
- Venus_Plug-in_Interface(VPI)_Development_Guide.pdf
 - Introduction to the VPI architecture with native Venus UI engine
 - Introduction to technical theory of VPI
- VPI_Backward_Compatible_Guideline_&_Coding_Convention.pdf
 - Coding guideline for VPI developer to avoid some problems
- Widget, Wallpaper, ScreenLock, Launcher introduction
 - Introduction to develop the supported 4 DLUI Apps

Introduction

- Use MRE Wizard to create a Plug-In
 - .\tools\MRESDKWizard.exe
- Use MRE Launcher to modify the Plug-In setting
 - .\tools\MRELauncher.exe
- Plug-In type supported now
 - Widget
 - Wallpaper
 - Launcher
 - Screen Lock

How to Create a Plug In – Step 1

Welcome to MRE SDK 2.0 Wizard

Wizard Description

Name :

Location :

MRE App Version

☒ MRE SDK 3.0

☐ MRE SDK 2.0

☐ MRE SDK 1.0

MRE App Style

Resolution

Resolution :

MRE App description

Development info:

App Name:

Launch
MREWizard.exe

How to Create a Plug In – Step 2

Welcome to MRE SDK 2.0 Wizard

Wizard Description

Name : MyWidget

Location : C: Browse...

MRE App Version

☒ MRE SDK 3.0

☐ MRE SDK 2.0

☐ MRE SDK 1.0

MRE App Style

MRE Widget Plug-in (*.vpp)

Resolution

Resolution : 176x220

MRE App description

Development info: MediaTek Inc.

App Name: Demo

Finish Cancel

Specify App Name

Specify App Path

How to Create a Plug In – Step 3

Welcome to MRE SDK 2.0 Wizard

Wizard Description

Name :

Location :

MRE App Version

☒ MRE SDK 3.0

☐ MRE SDK 2.0

☐ MRE SDK 1.0

MRE App Style

- MRE Application Project (*.vxp)
- MRE Share Module (*.vsm)
- MRE Share Object (*.vso)
- MRE Static Link Library (*.a)
- MRE Widget Plug-in (*.vpp)**
- MRE Launcher Plug-in (*.vpp)
- MRE Screen Lock Plug-in (*.vpp)
- MRE Wallpaper Plug-in (*.vpp)
- MRE Others Plug-in (*.vpp)
- MRE Application Project (*.vsp)

MRE App description

Development info:

App Name:

Specify App Type:
Widget, Launcher,
Screen Lock, Wallpaper

How to Create a Plug In – Step 4

Welcome to MRE SDK 2.0 Wizard

Wizard Description

Name : MyWidget

Location : C: Browse...

MRE App Version

☒ MRE SDK 3.0
☐ MRE SDK 2.0
☐ MRE SDK 1.0

MRE App Style

MRE Widget Plug-in (*.vpp)

Resolution

Resolution : 176x220 128x160 176x220 240x320 240x400 320x240 320x480 480x800

MRE App description

Development info: 240x400 320x240 320x480 480x800

App Name:

Finish Cancel

Reserved. Useless now

How to Create a Plug In – Step 5

Welcome to MRE SDK 2.0 Wizard

Wizard Description

Name : MyWidget

Location : C:

MRE App Version

☒ MRE SDK 3.0

☐ MRE SDK 2.0

☐ MRE SDK 1.0

MRE App Style

MRE Widget Plug-in (*.vpp)

Resolution

Resolution : 240x320

MRE App description

Development info: MediaTek Inc.

App Name: Demo

Finish Cancel

Notice: [App Type & App Name]
MUST be unique. Otherwise,
the installation won't succeed.

Specify App Name

How to Create a Plug In – Step 6

Welcome to MRE SDK 2.0 Wizard

Wizard Description

Name : MyWidget

Location : C: Browse...

MRE App Version

☒ MRE SDK 3.0

☐ MRE SDK 2.0

☐ MRE SDK 1.0

MRE App Style

MRE Widget Plug-in (*.vpp)

Resolution

Resolution : 240x320

MRE App description

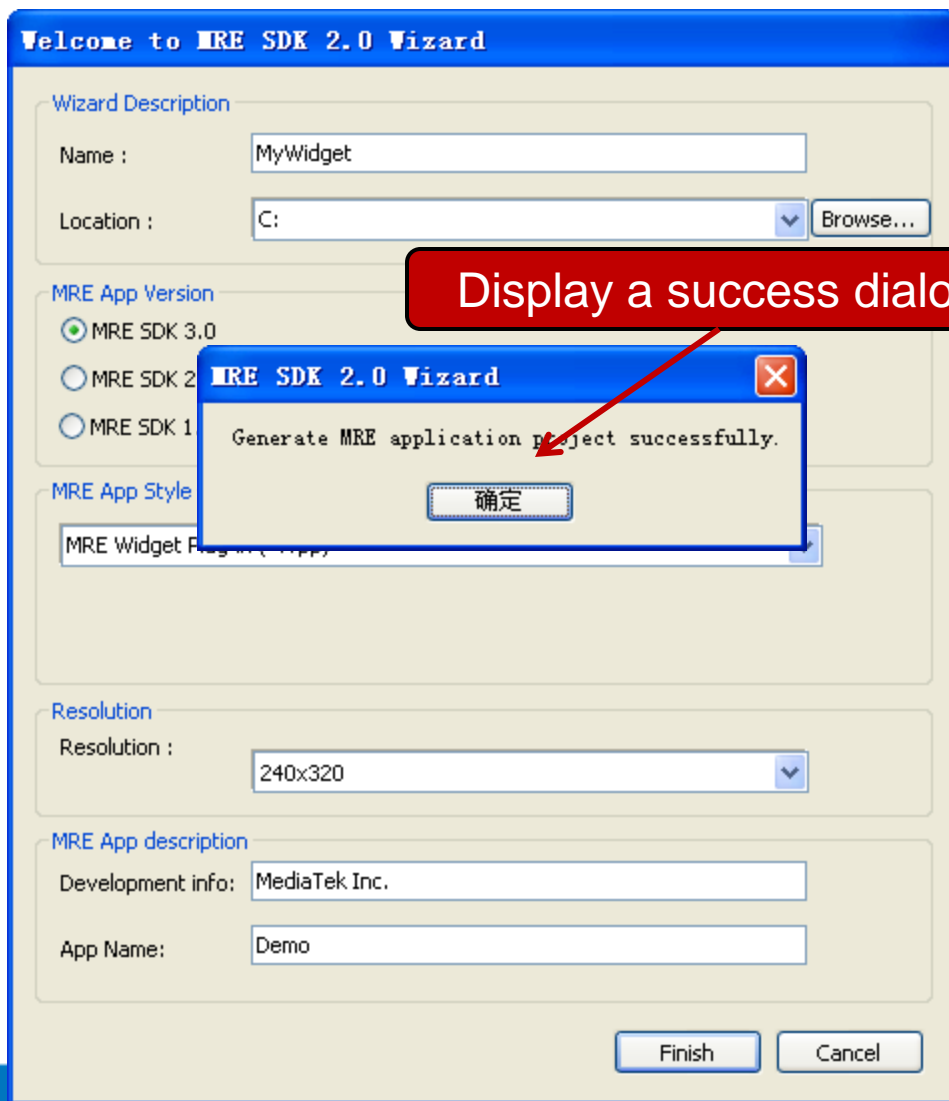
Development info: MediaTek Inc.

App Name: Demo

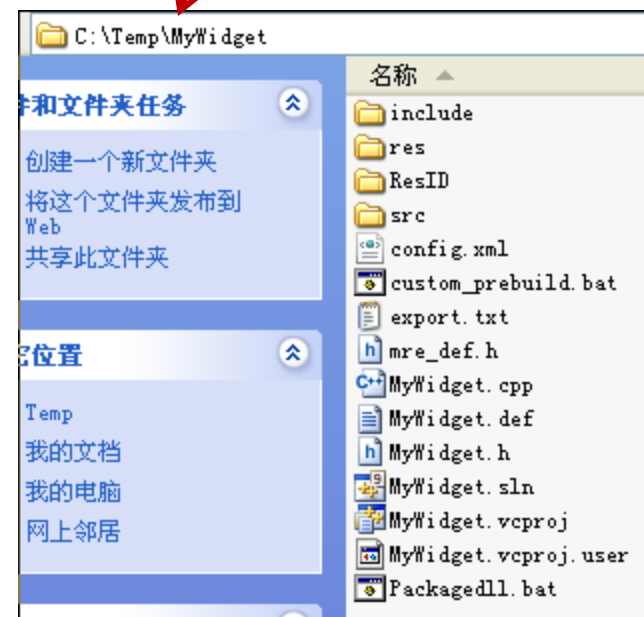
Finish Cancel

Press 'Finish' button

How to Create a Plug In – Step 7

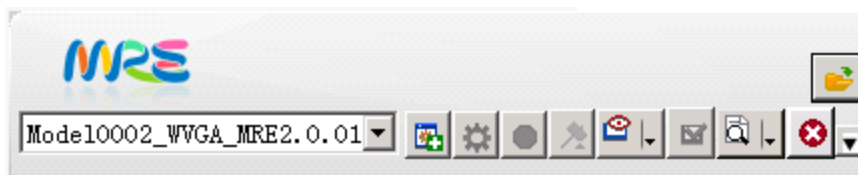


App folder is created

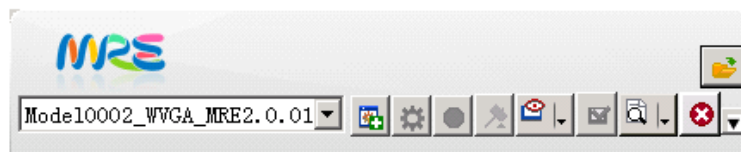


How to Modify Plug-In Setting – Step 1

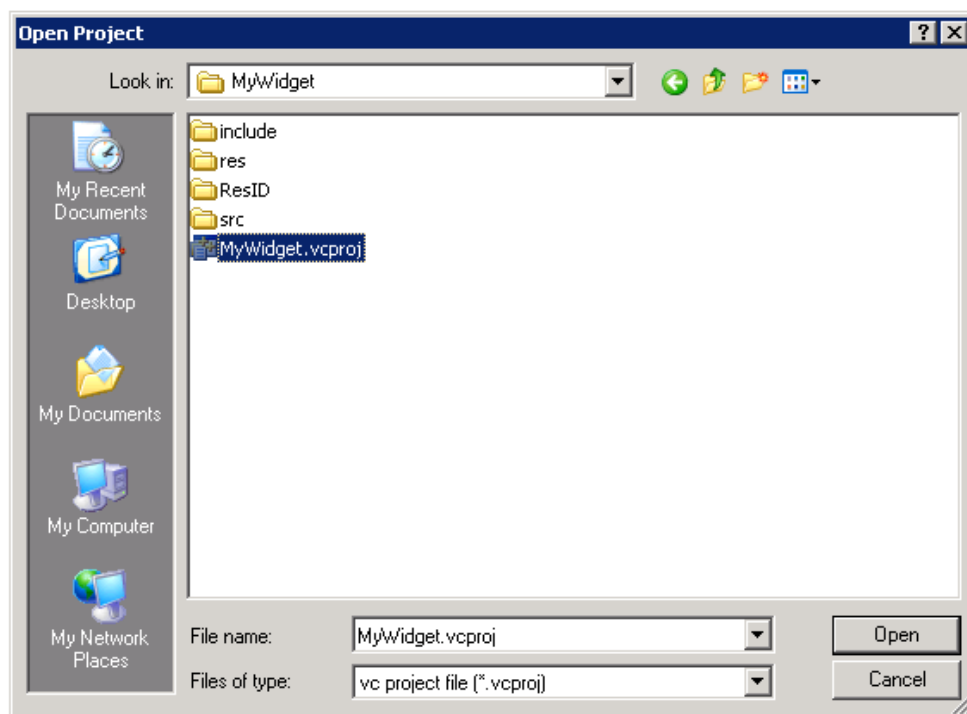
Launch
MRELauncher.exe



How to Modify Plug-In Setting – Step 2



Open Visual C Project



Visual C project is
opened successfully



How to Modify Plug-In Setting – App Name

The image shows a two-step process for modifying the app name in the MRE IDE. The top part shows the IDE interface with a red arrow pointing to the 'Settings' button (a gear icon) in the toolbar. A red callout box says 'Press 'Setting''. The bottom part shows the 'Package Info Settings' dialog box with the 'App Name List' tab selected. A red arrow points to the 'English' text field, which contains the text 'Demo'. A red callout box says 'Change to App name'.

Press 'Setting'

Change to 'App Name List' tab

Change to App name

Package Info Settings

Operation Information | Payment Lib | Resource | User Information | API Authorization | Configuration | App Name List

Set your application name:

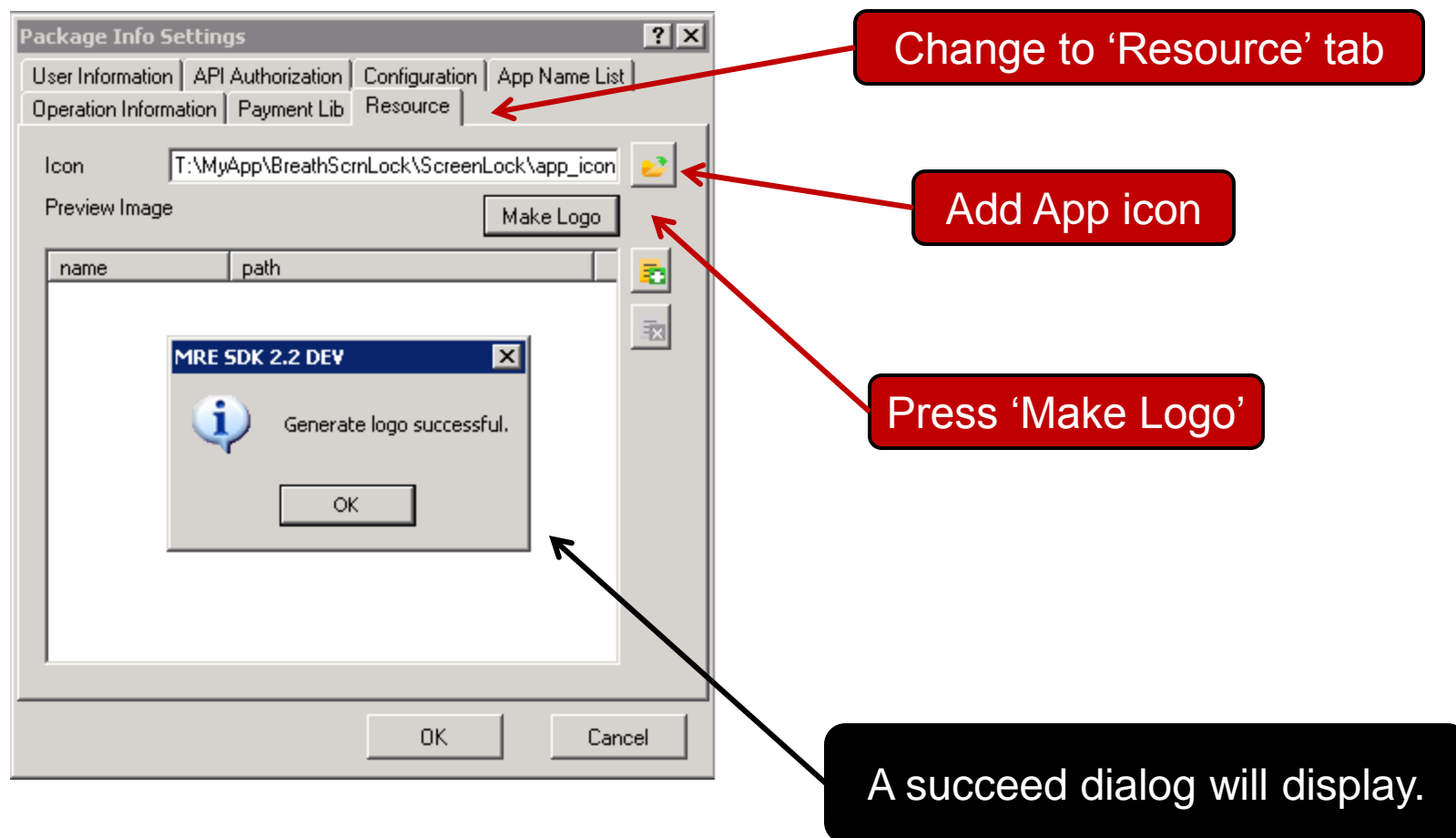
English: Demo

Chinese:

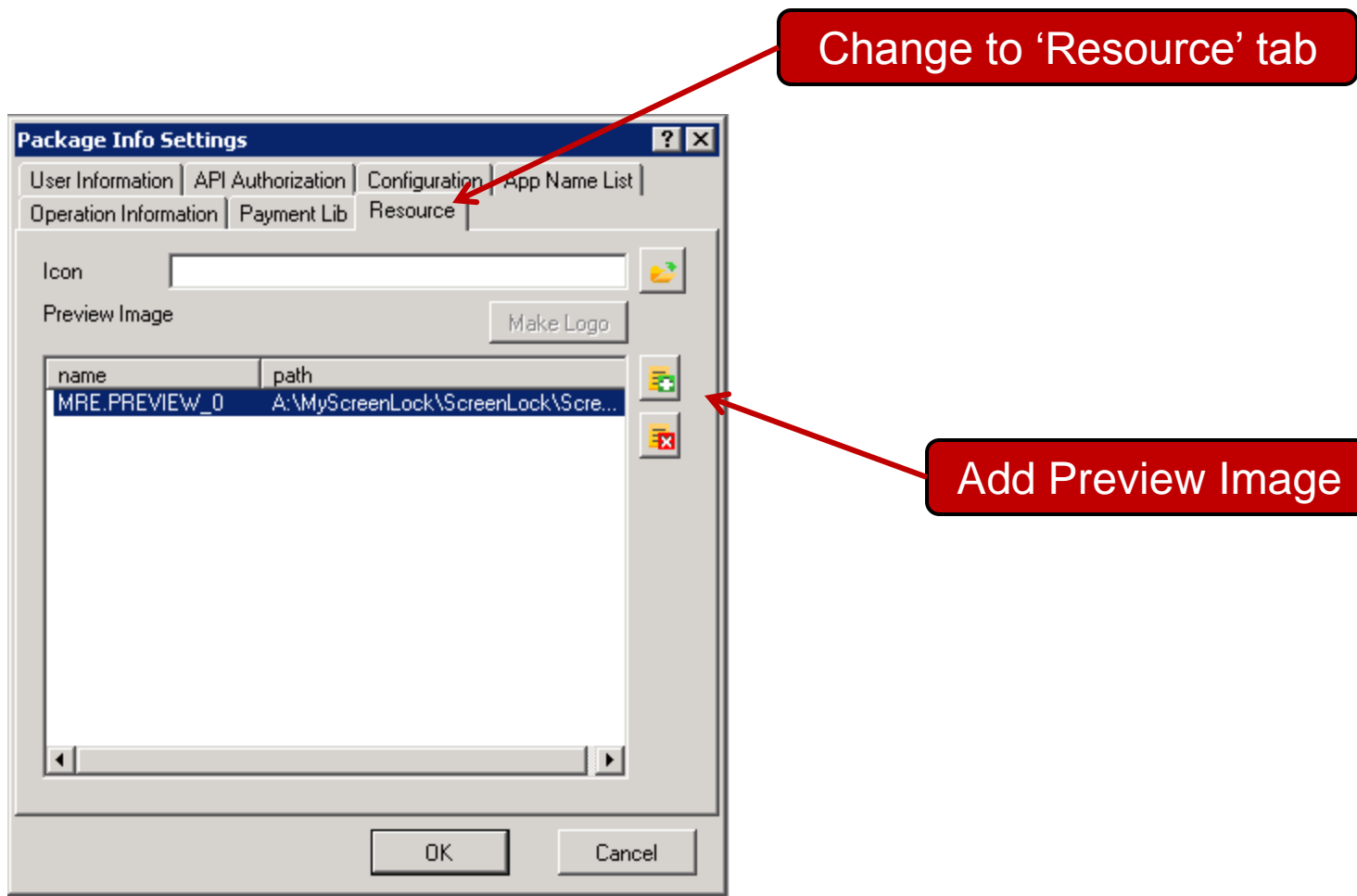
Traditional Chinese:

OK Cancel

How to Modify Plug-In Setting – App Icon



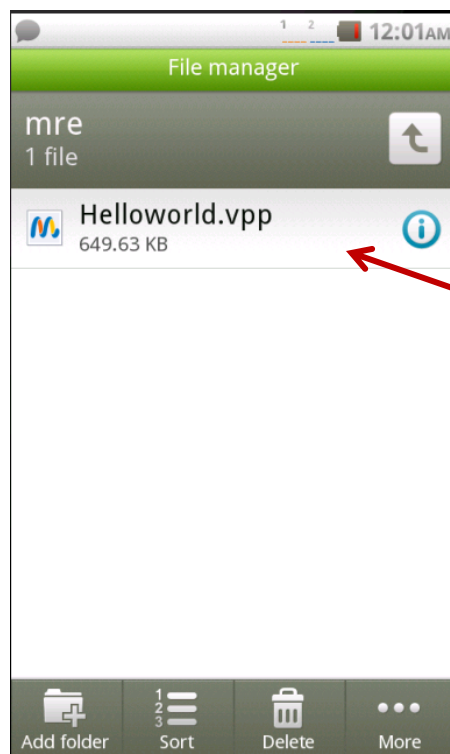
How to Modify Plug-In Setting – Preview Image



How to Install the Plug-In – Step 1

- [Project]\Packagedll.bat is executed when project builds successfully

```
copy [Project].vpp ..\..\..\MoDIS_VC9\WIN32FS\DRIVE_E\ [Project]..vpp /y
```



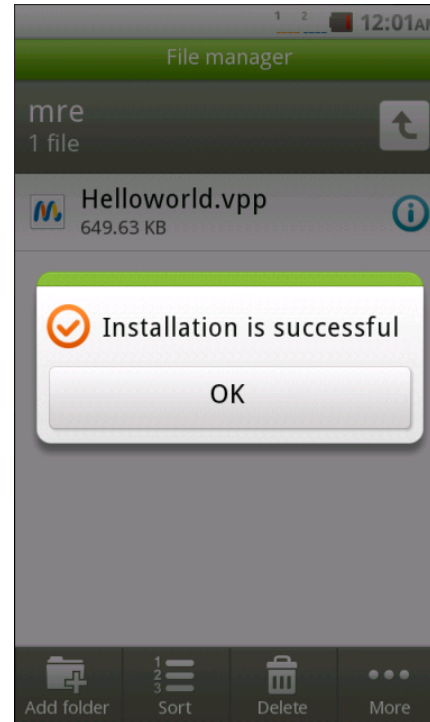
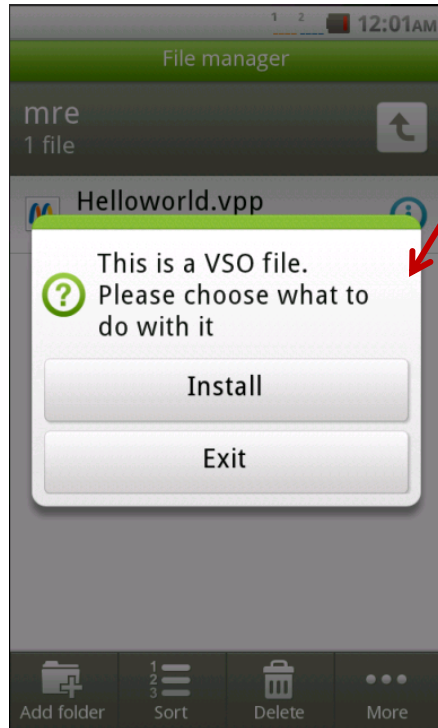
Modify to the correct path

Copy the .vpp file to the phone

How to Install the Plug-In – Step 2

- Install the .vpp file using the file manager

Press [Project].cpp, and then press 'Install'



A confirm dialog displays when install successfully

How to Install the Plug-In – Result

- For Example: two screen lock apps are installed

In App Manager

In system drive

Address: T:\MoDIS_VC9\WIN32FS\DRIVE_C\@mre\scrlock

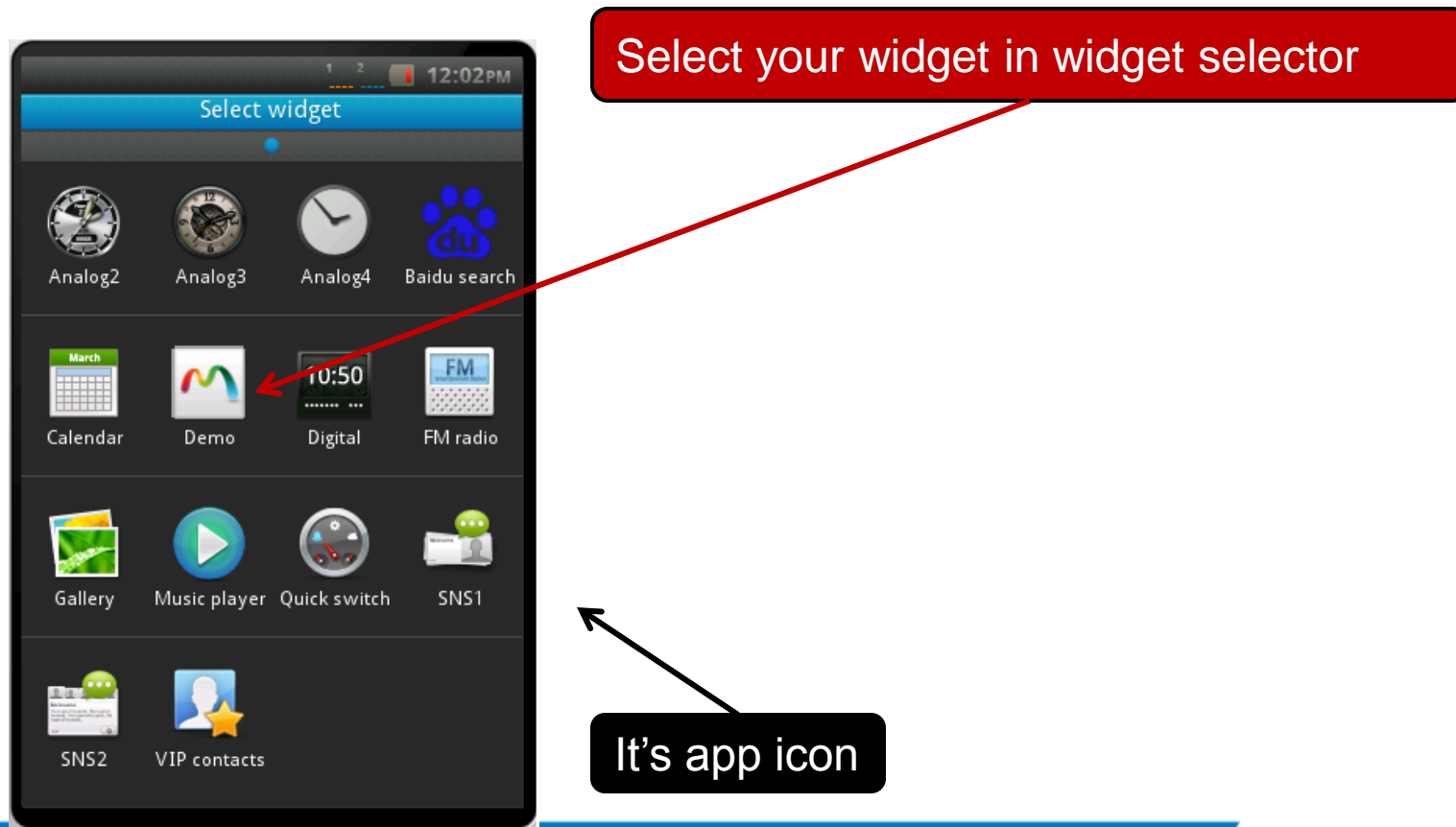
Name:

- mre.scrlock.MediaTek Inc..Breath Screen Lock
- mre.scrlock.MediaTek Inc..My Screen Lock

Notice: [prefix] + [company name] + [app name] must < 60 characters

How to Run the Plug-In – Widget

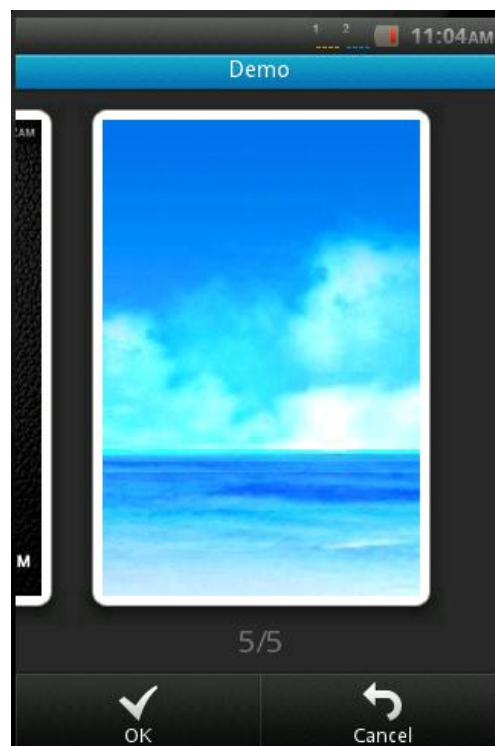
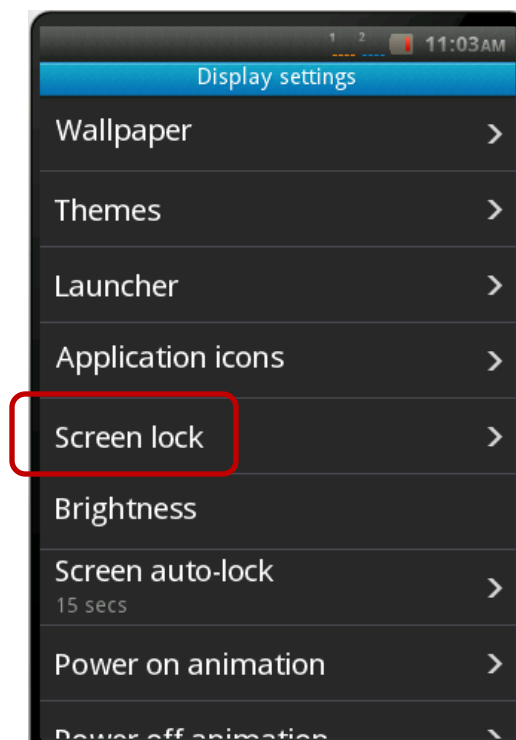
- Enter widget selector to select your app as widget



How to Run the Plug-In – Screen Lock

- Enter setting page to select your app as screen lock

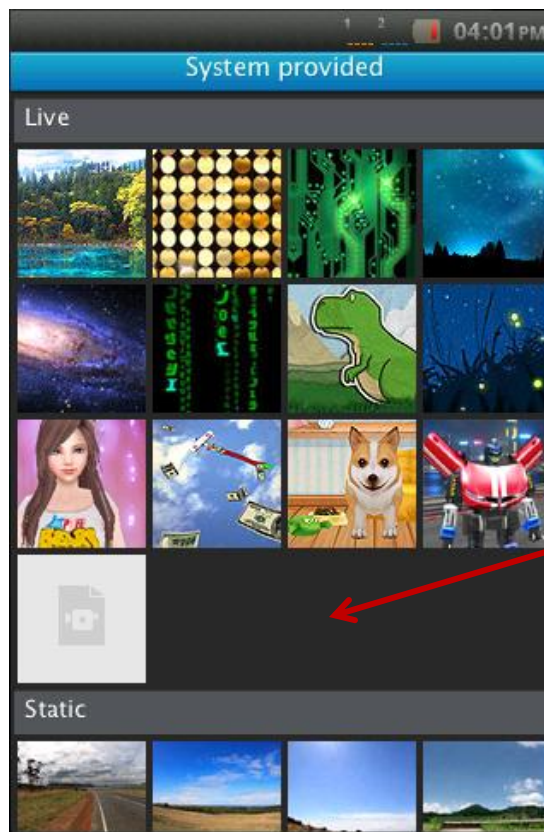
Select your screen lock and then press 'OK'



It's preview image

How to Run the Plug-In – Wallpaper

- Enter setting page to select your app as wallpaper



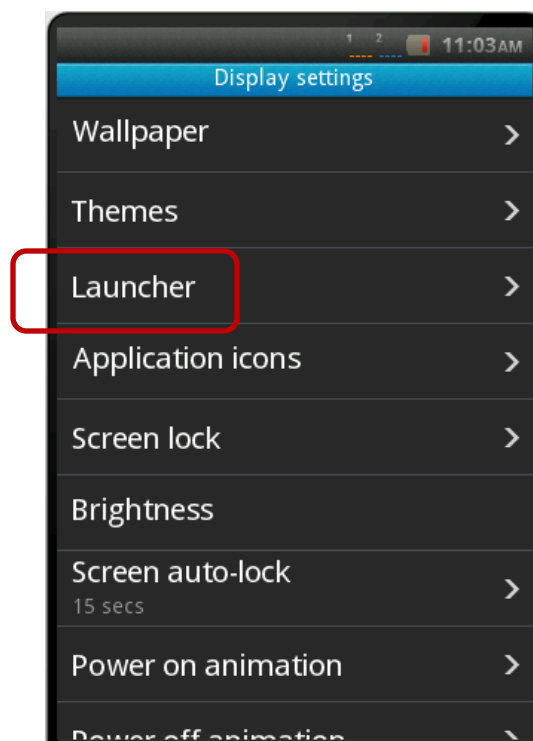
Select your wallpaper in wallpaper setting

It's app icon

How to Run the Plug-In – Launcher

- Enter setting page to select your app as Launcher

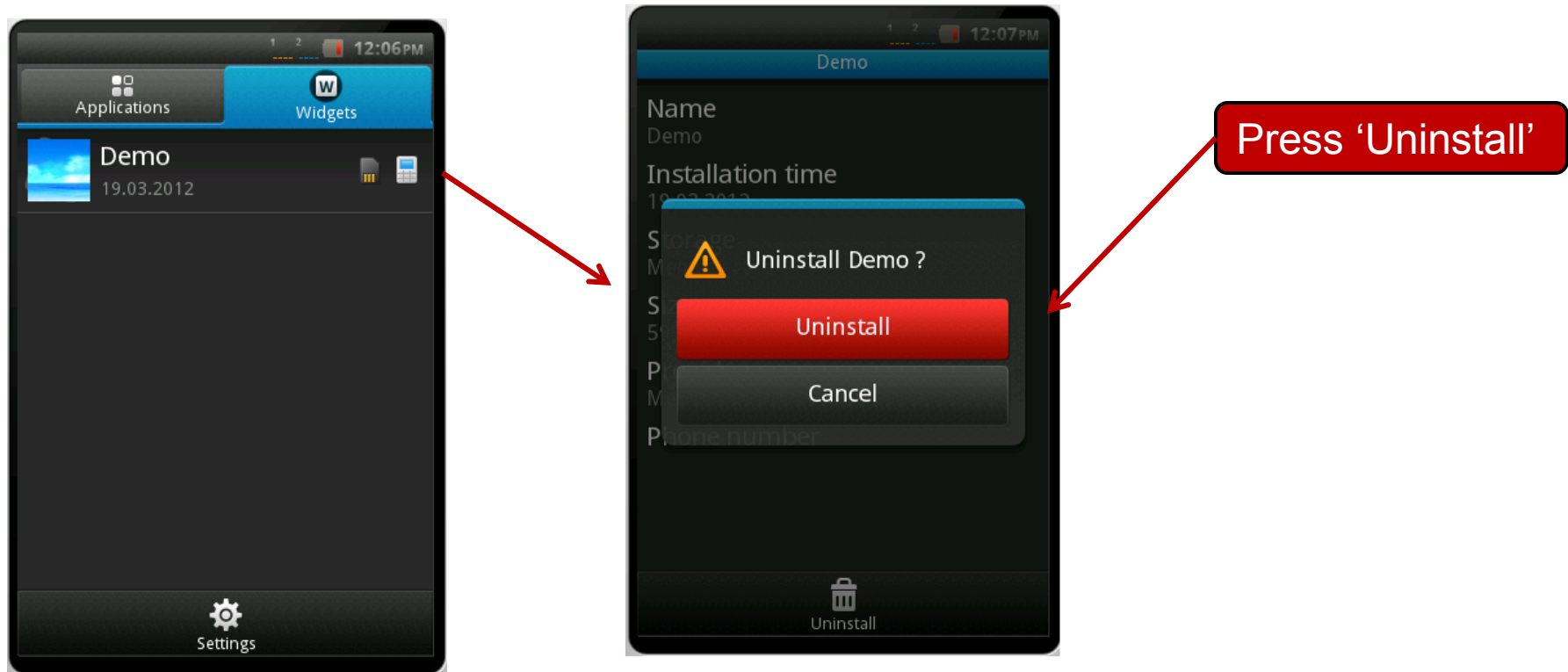
Select your Launcher and then press 'OK'



It's preview image

How to Uninstall the Plug-In – Step 1

- Entry AppMgr and highlight your app to uninstall





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