Playing the Game

Story Line: Gerald has been turned into a living creature! But he has to grow tall to he has to grow to a minimum height in order to ride the biggest ride and get the ultimate magic food to make his transformation permanent.

Objective: Gain as much magical food as possible to get taller and stay living!

Contents: 3 player pieces. 60 Butter Brandy Cards 60 Cockatrice Leg Cards 60 Basilisk Brisket Cards. Dice.

Setting Up: Group together each group of cards. Put your Player Piece on the start. The shortest player starts.

Game Play: Roll 2 dice to move forward. When you land on a hexagon with symbol, roll the die to see what magic food you will get 1 or 2 gets you Butter Brandy, 3 or 4 gets you Cockatrice Leg 5 or 6 gets you Basilisk Brisket. Game ends when all plyers get to the biggest ride at the end of the board.

Scoring: Butter Brandy = 1 pt. Cockatrice Leg = 2 pts. Basilisk Brisket = 3 pts.

Winning: The winner of the game is the player who collects the most magical food points! (If there is a tie, it is the taller player who wins! (:)

Age Range: 8+

Number of Players: 2-3 Players

Game Time: 30-45 minutes