

# DSL with pyrser

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DSL with  
pyrser

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- About Domain Specific Modeling/Language
- About Compiler creation. . .
- . . . in python
- About Pyrser

Each domain have his own words, relying on his own concepts.

If I'm selling to you, I speak your language.

If I'm buying, Alors vous devez me parler en Français

thanks Willy Brandt

DSM literally follow this principle by promoting the design of DSL to mimic words and concepts of domain.

- Domain: system, class of problems
- DSM: Domain Specific Modeling
- DSL: Domain Specific Language

So:

- No more specification in human language
- Get a formal language for the Domain

And:

- Words become Abstractions
- Concepts become Algorithm
- DSL as direct input for ad-hoc tools

Two way to create DSL.

## 1 Embedded DSL (use a host language)

```
from scapy.all import *  
# ...  
ether = Ether(dst="ff:ff:ff:ff:ff:ff")  
ip = IP(src="0.0.0.0",dst="255.255.255.255")  
udp = UDP(sport=68,dport=67)  
bootp = BOOTP(chaddr=hw)  
dhcp = DHCP(options=[("message-type","discover"),  
    "end"])  
dhcp_discover = ether / ip / udp / bootp / dhcp  
  
ans, unans = srp(dhcp_discover, multi=True,  
    timeout=5)
```

## 2 True Compiler/Interpreter

### Anatomy of a compiler

- Grammar  $\rightarrow$  Parsing  $\rightarrow$  AST
- Handle AST:
  - semantic
  - typing
- Interpretation / Code generation

- CFG (Context Free Grammar)
  - Production rules  $\rightarrow$  Automata
  - Token (scanner)
  - Parser
- PEG (Parsing Expression Grammar) (2004)
  - Scannerless
  - Top-down recursive parser with memoization
    - so Rules are functions/methods
  - Priority choice



- CFG (Context Free Grammar)
  - PLY
  - PlyPlus
  - Lrparsing
  - ...
- PEG (Parsing Expression Grammar)
  - Arpeggio (Aug 2014)
  - Parsimonious (Dec 2012)
  - Tatsu (May 2017), Grako (Jun 2013)
  - Pyrser (Aug 2013)
  - ...

## A bit of history

Epitech KOOC Project (2013-2017): Kind Of Object C.

- Student must create a superset of C language with classes (CFront revival).
- Compiler write in pyrser (Cnorm)
- Compiler product C

## Why another tool?

What other tools do that bother me:

- Automatic CST (parse tree) creation
- Provide only features for parsing
- Mix grammar and host language (action)
- Python3
- CFG! 2013

```
iopi$ pip3 install pyrser
```

- Parsing:
  - Basic classes provide PEG Parser in a EDSL way
  - BNF like language to write Grammar
- Tree handling:
  - PSL (Pyrser Selector Language)
  - Tree matching and rewriting
- Type checking:
  - You have module for type check your language.

**1** CSV parser

```
from pyrser import grammar
class Csv(grammar.Grammar):
    entry = "csv"
    grammar = """
        csv = [
            @ignore("null") [ line eol ]+
            line? eof
        ]

        line = [
            item [';' item ]*
        ]

        item = [ [ ~[';' | eol] ]* ]
    """
```

- Grammar is a Class
  - so inheritable (grammar composition)
- Rule are Method
  - so overidable

```
class A(grammar.Grammar):  
    grammar="""  
        rule = [ id eof ]  
    """  
  
class B(grammar.Grammar, A):  
    grammar="""  
        rule = [ [ A.rule | string ] eof ]  
    """
```

- 2 abstractions to handle AST:

- Nodes for data handling
- Hooks for event handling

```
// inside a DummyGrammar
R = [
    ThisRuleReturnSomethingIn_ : weCaptureInThisNode
]

ThisRuleReturnSomethingIn_ = [
    #putSomethingIn(_)
]
```

- `weCaptureInThisNode` is a **Node**
- `_` is the returning **Node** of the **current** Rule
- `#putSomethingIn` is **hook**

Defining hooks outside the class **DummyGrammar** definition.

```
from pyrser import meta
```

```
@meta.hook(DummyGrammar)
def putSomethingIn(self, _):
    _.is_touched = True
    return True
```

```
!expr:
    Negative lookahead.
    Fails if the next item in the input matches expr.
    Consumes no input.
!!expr:
    Positive lookahead.
    Fails if the next item in the input does not matches expr.
    Consumes no input.
~expr:
    Complement of expr.
    Consumes one character if the next item in the input matches does not matches expr.
->expr:
    Read until expr. Consumes N character until the next item in the input matches expr.
A:
    Call the rule A.
'a':
    Read the character a in the input.
"foo":
    Read the text foo in the input.
'a'..'z':
    Read the next character if its value is between a and z.
...
```



More complete examples:

- How to create a JSON parser:

<https://pythonhosted.org/pyrser/tutorial1.html>

- A complete C Frontend:

<https://github.com/LionelAuroux/cnorm>

<https://pythonhosted.org/cnorm/>

PSL describe what to **match** and what to **transform**

```
import pyrser.ast.psl as psl

parser = psl.PSL()
psl_comp = parser.compile("""
{
    A(...) -> a => #hook;
}
""")
```

```
def my_hook(capture, user_data):  
    print("captured node %s" % repr(capture['a']))  
    user_data.append(capture['a'])  
  
class A: ...  
  
user_data = []  
t = [1, 2, C(v=A()), {'toto': A(flags=True)}]  
psl.match(t, psl_comp, {'hook': my_hook}, user_data)
```

What do we match?

- Type
- Value
- Attributes
- List (index)
- Dict (key)
- Strict or not (wildcards)
- Ancestors/Siblings

Pyrser provides a basic “type system” module to check any producted AST.

Due to KOOC project, this TS focus on ad-hoc polymorphism.

No type reconstruction yet.

```
from pyrser.type_system import *

t1 = Type('int')
t2 = Type('double')
var = Var('var1', 'int')
f1 = Fun('fun1', 'int', [])
f2 = Fun('fun2', 'int', ['char'])
f3 = Fun('fun2', 'int', ['int', 'double'])
scope = Scope(sig=[t1, t2, var, f1, f2, f3])
print(str(scope))
```

```
scope :  
  type double  
  fun fun1 : () -> int  
  fun fun2 : (char) -> int  
  fun fun2 : (int, double) -> int  
  type int  
  var var1 : int
```

Pyrser provide technics to connect AST to inference:

<https://pythonhosted.org/pyrser/tutorial3.html>

- KOOC will evolve in KOOC++
- So, Pyrser needs too
  - An agnostic version of PSL: treematching (WIP)
  - A better TS (wand's Type Inference Algo)

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# Q/A!

- slides
- <https://github.com/LionelAuroux/pyrser>